

[flops/cycle]

5

ref



opt1



*Peak Scalar (4 flops/cycle)*

4

3

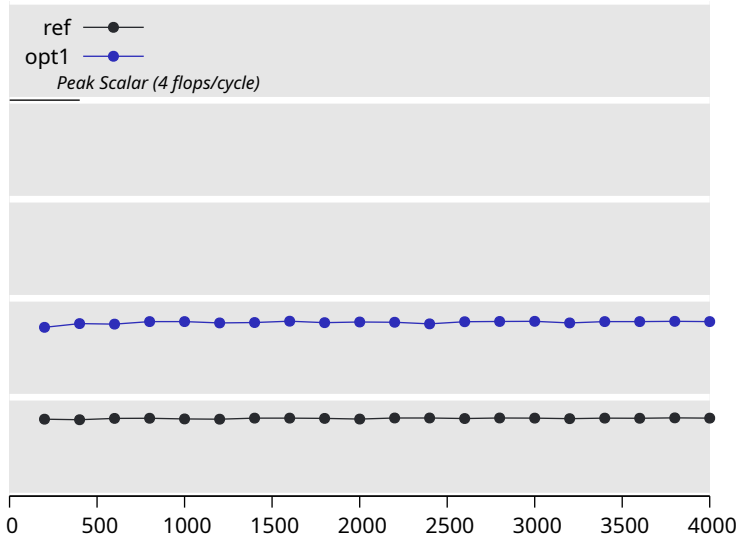
2

1

0

0 500 1000 1500 2000 2500 3000 3500 4000

Width [pixels]



[flops/cycle]

40

opt5

vec3

*Peak Vect. (32 flops/cycle)*

35

30

25

20

15

10

5

*Peak Scalar (4 flops/cycle)*

0

0 500 1000 1500 2000 2500 3000 3500 4000

Width [pixels]

