Geoff Morris

UX, Product Design, Front End Developer geoffm@gmail.com | gmolabs.com | 609-992-8123 | San Francisco, CA

Experience

Cycling '74 (2010-2014)

Usability Engineer

- Designed and implemented a welcome screen, reference system, and authorization panel in HTML/JS/CSS integrating online content and live data with our standalone desktop application.
- Guided new features and products (autosave/playback, tutorial system,revised interface mechanics, iOS integration, and many more) from concept to release through an iterative design process of user research, sketching, wireframing, prototyping, and user testing.
- Conducted user testing, interviews, and analytics to increase understanding and guide development. Evangelized UX throughout the organization through video digests, blogging, workshops, and the formation of a Product Design Team.

Consulting, Freelance, Teaching (2006-present)

UX, Product Design, Full Stack Development, Project Management, Education

- Afield developing an Android audio app for creating spatialized field recordings, using both java and NDK based embedded C for audio processing.
- **Powerhang** a messaging app for Android featuring Push notifications, a Firebase back end, and an Angular.js web interface.
- **WJPerry Project** consultant to former Secretary of Defence William J. Perry. Designed web site and educational materials for this nuclear non-proliferation education non-profit.
- **Envelop** open source project to develop an Ableton Live plugin for authoring 3D spatialized audio compositions.
- **Futurefarmers** project manager and front end developer for this Tech/Arts collective. Flash, PHP, javascript, MYSQL, Illustrator, Photoshop.
- **University of San Francisco** adjunct faculty in the Art and Architecture dep't. Taught classes on interactive technology and design.

Awards/Distinctions

- Featured in **MOMA's** "Talk to me" interactive technology exhibit.
- Recipient of the Artup grant for projects at the intersection of Art and Technology.

Skills

- Web/Mobile/Desktop Development: HTML5, JS (JQuery, Angular.js), CSS/SASS, Yeoman/Grunt scaffolding tools, SQL, Firebase, Push, Android, Processing, MAX/MSP.
- **UX/Prototyping**: Needfinding/Storyboarding/Personae development, wireframing, interactive mockups, user testing (in-house and remote), A/B testing, analytics.
- **Design**: Graphic Design (Photoshop, Illustrator), Sound Design (Protools, Ableton).

Education

Stanford University, BS, MS, Symbolic Systems, '06