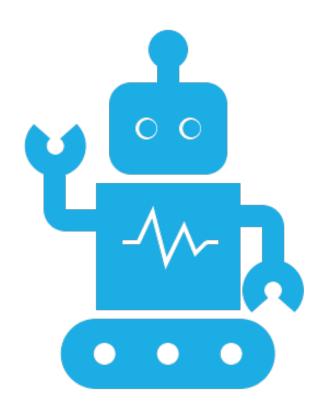
Lecture 7 Robot Software (PEPPER)

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CODING FOR HUMANOID ROBOTS

EXPECTED LEARNING OUTCOMES

One 1-hour technical lecture followed by two 2-hours practical labs.

What are you going to learn from them?

- Anatomy of a common humanoid robot
- What is a middleware and which libraries are currently available for robotics
- How to use Choregraphe to graphically program a Pepper robot
- How to code for Pepper using Python and NAOqi

You are expected to develop hands-on skills in robotics.

WHY HUMANOID

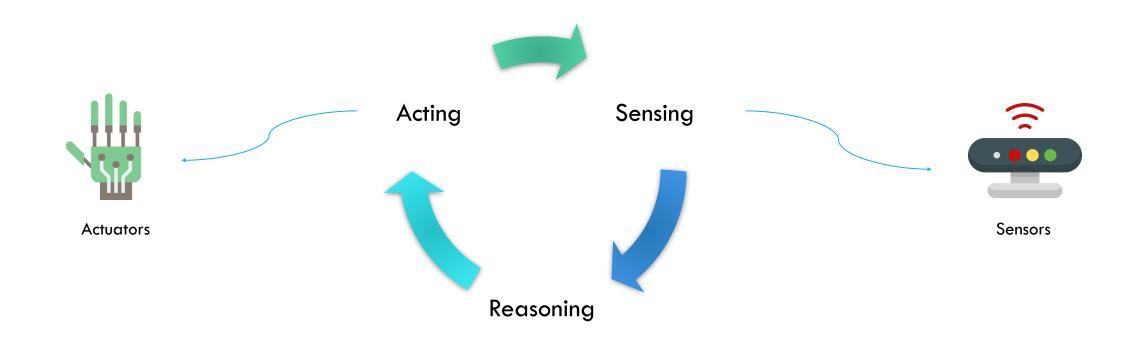
A humanoid robot is a machine that resembles the human body structure and capabilities.

But... the human body is complex!

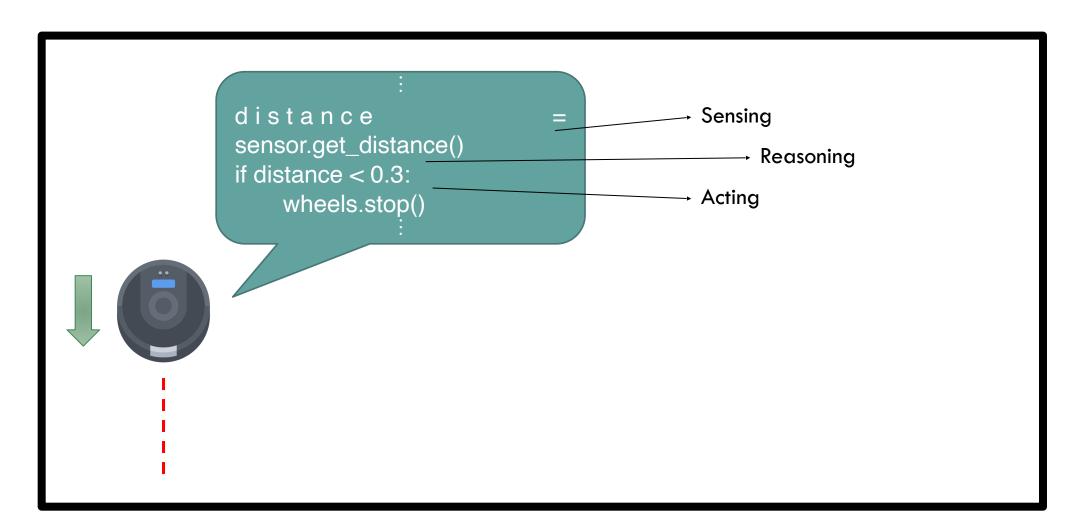
So why do we bother?



AUTONOMOUS ROBOT WORKFLOW



AUTONOMOUS ROBOT WORKFLOW



SOFTBANK PEPPER ROBOT

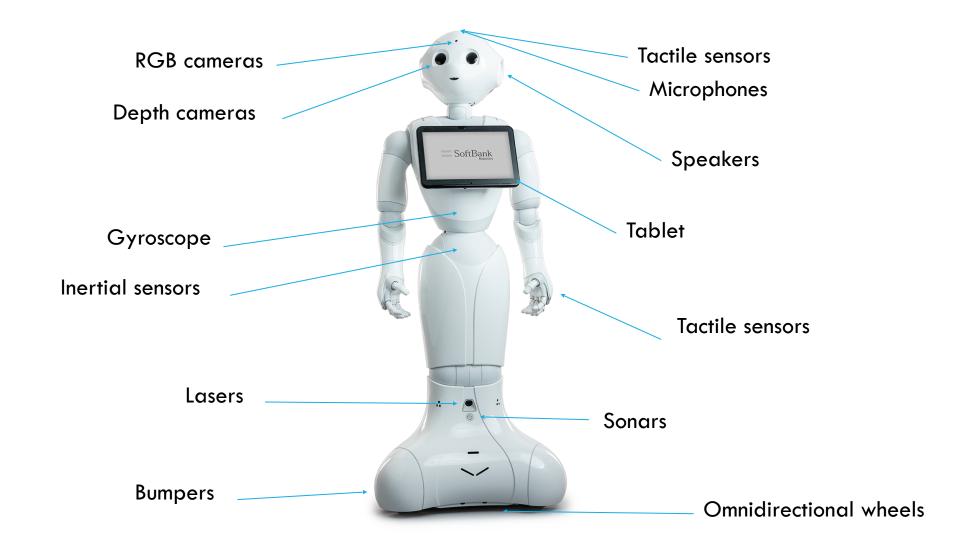
Manufactured in 2014 by SoftBank (formerly Aldebaran), a Japanese company.

"Pepper is intended to make people enjoy life, enhance people's lives, facilitate relationships, entertain and connect people with the outside world"

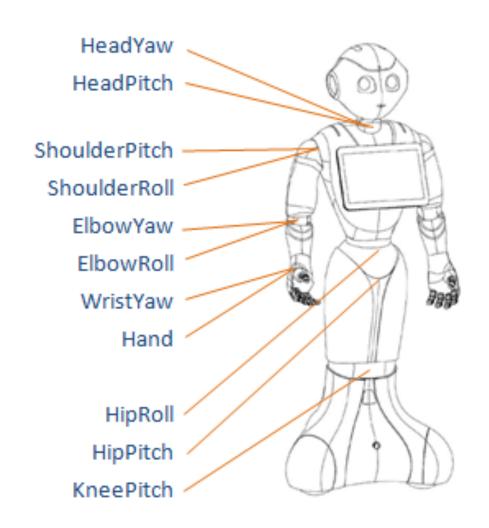
PROCESSOR	Atom E3845
CPU	Quad core
Clock speed	1.91 GHz
RAM	4 GB DDR3
GPU	Intel HD graphics 792 MHz

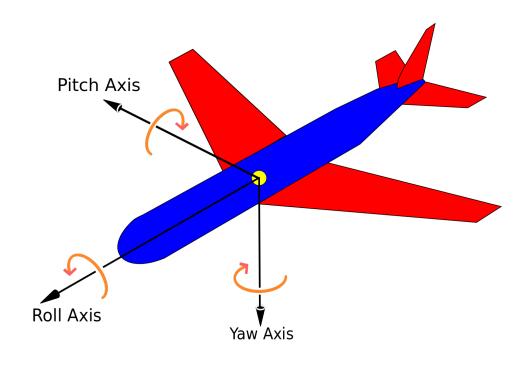


SOFTBANK PEPPER ROBOT



SOFTBANK PEPPER ROBOT





3D rotational axes (roll, pitch yaw)

Sensors and actuators are not standardized but produced by different makers.

A robot is a collection of heterogeneous hardware pieces.

<u>Problem</u>: how do we control all these devices from the application level?



Middleware is quite a fuzzy term.

Broadly, it's a software layer that connects several different systems.

In robotics, it's a layer between hardware and software.

"Software glue".

APPLICATIONS

MIDDLEWARE

HARDWARE

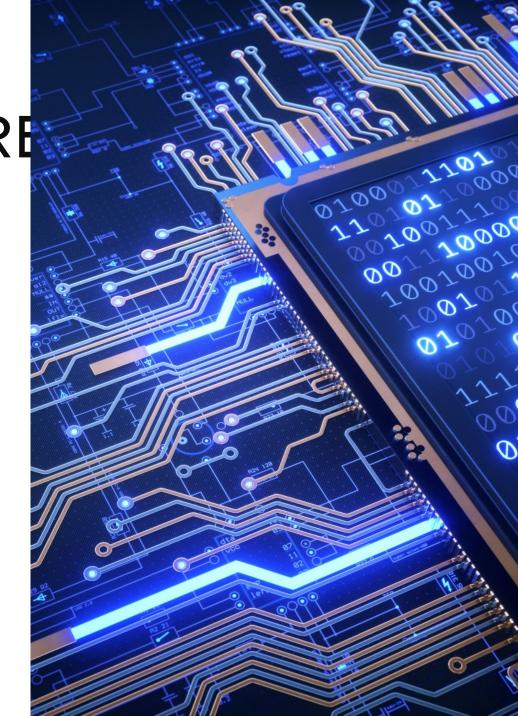
"...robotic middleware is designed to manage the complexity and heterogeneity of the hardware and applications, promote the integration of new technologies, simplify software design, hide the complexity of low-level communication and the sensor heterogeneity of the sensors, improve software quality, reuse robotic software infrastructure across multiple research efforts, and to reduce production costs."

Advantages:

- Modularity
- Reconfigurability
- Reduced coupling
- Language independent

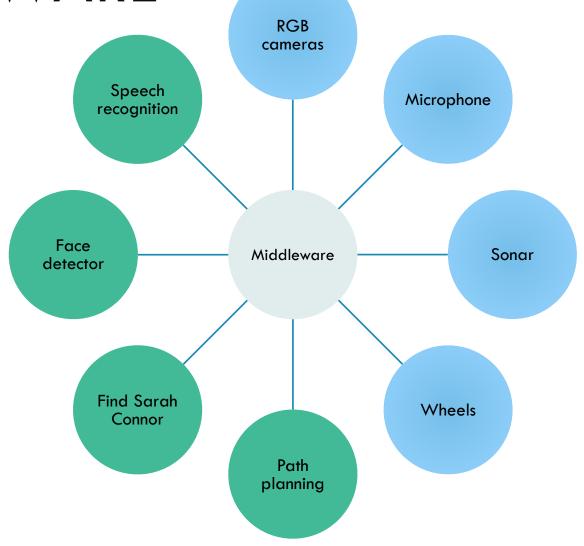
Middleware takes care of:

- Information sharing
- Timing
- Data buffering
- Hardware abstraction



Both application and hardware elements are considered "nodes" which are connected by the middleware infrastructure.

Each node specifies its inputs and outputs.



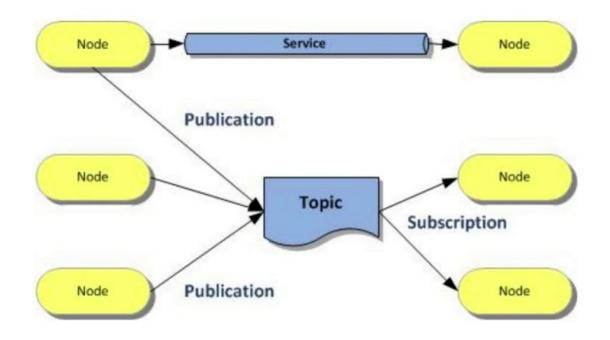
MIDDLEWARE CASE STUDY: ROSROS

Robot Operating System (not an OS though!)

Most widespread robotics middleware. Open source, thousands of projects, documentation and supported by the community.

Nodes **publish** on **topics** which are read by **subscriber** nodes (e.g.: a camera streaming images).

Other communication mechanisms (e.g. on-demand "services").



MIDDLEWARE CASE STUDY: ROS

```
import rospy
from std msgs.msg import String
                                                                                  Subscriber
def talker():
   pub = rospy.Publisher('chatter-topic', String, queue size=10)
   rospy.init node('talker')
   rate = rospy.Rate(10) # 10hz
   while not rospy.is shutdown():
       hello str = "hello world!"
                                                             import rospy
       pub.publish(hello str)
                                                             from std msgs.msg import String
       rate.sleep()
                                                             def callback(data):
if name == ' main ':
                                                                 rospy.loginfo("I heard: %s", data.data)
   talker()
                                                             def listener():
                                                                 rospy.init node('listener')
                                                                 rospy.Subscriber("chatter-topic", String, callback)
                                                                 rospy.spin() # loops until killed
                           Publisher
                                                             if name == ' main ':
                                                                 listener()
```



Yet Another Robot Platform

Very similar to ROS, uses the same publisher/subscriber protocol.

Smaller community, used mainly for certain robots (e.g. iCub).

Mainly C++, bindings for other languages.



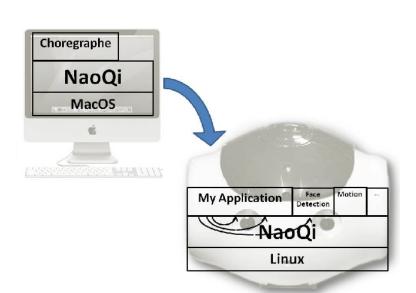
MIDDLEWARE CASE STUDY: No

Proprietary software of SoftBank Robotics.

Used across their robots: Nao, Pepper and Romeo.

Interfaces in Python and C++.

More about this later on...







PROGRAMMING PEPPER



ROS



Choregraphe



Python C++

CHOREGRAPHE



Easiest way of programming the robot.

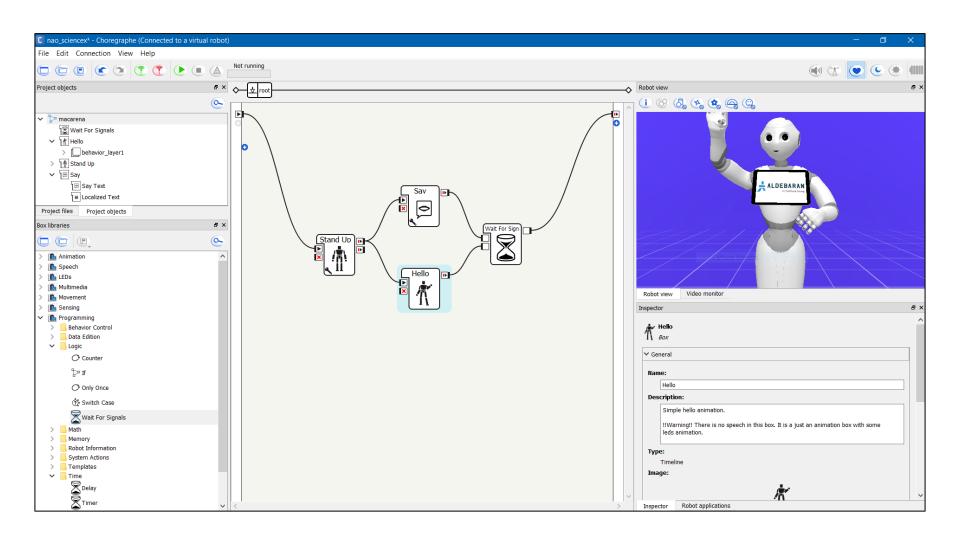
No code: only graphical blocks that are combined to form behaviors.

Useful for:

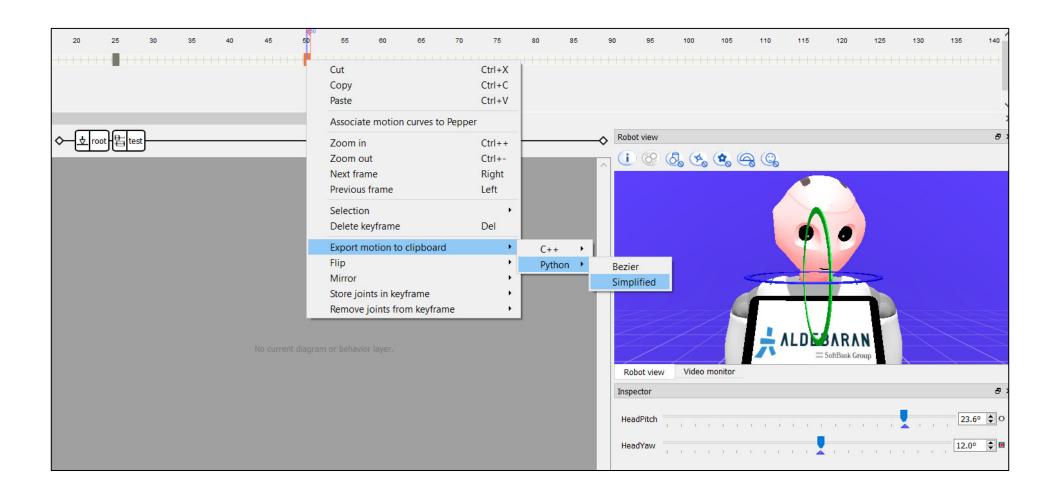
- Learning robot programming
- Developing simple behaviors
- Simulation
- Monitoring the robot
- Designing animations

http://doc.aldebaran.com/2-5/software/choregraphe/tutos/index.html

CHOREGRAPHE OVERVIEW

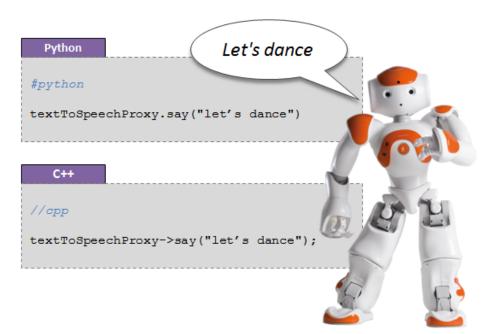


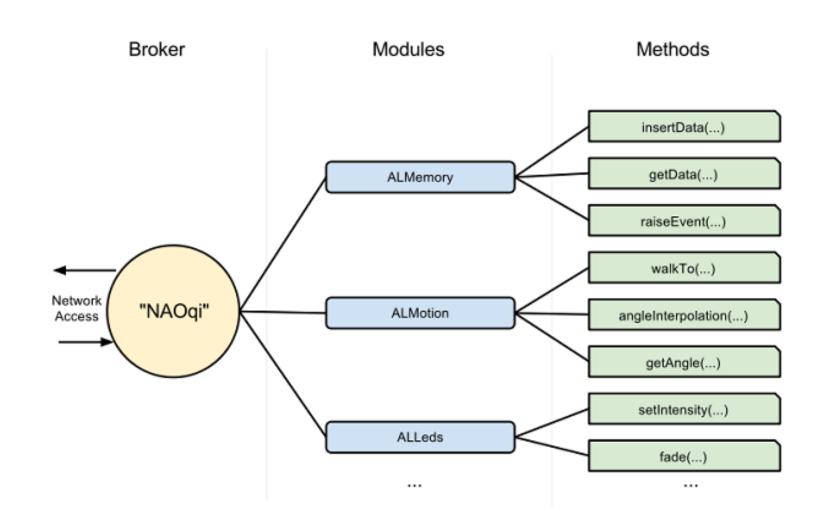
CHOREGRAPHE OVERVIEW



NAOqi is the name of the main software that runs on the robot and controls it. Interfaces in Python and C++.

http://doc.aldebaran.com/2-5/dev/naoqi/index.html





from naoqi import ALProxy

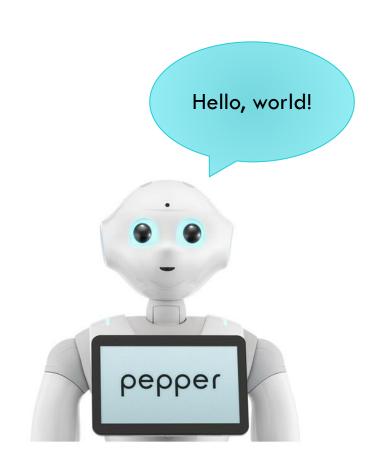
IP = "pepper.local"

PORT = 9559

tts = ALProxy("ALTextToSpeech", IP, PORT)

tts.setLanguage("English")

tts.say("Hello, world!")



Talks after walking

```
from naoqi import ALProxy
IP = "pepper.local"
PORT = 9559
motion = ALProxy("ALMotion", IP, PORT)
   = ALProxy("ALTextToSpeech", IP, PORT)
motion.moveInit()
motion.moveTo(0.5, 0, 0)
                                # (x; y;
theta)
tts.say("I am walking")
```

Talks while walking

```
from naoqi import ALProxy
IP = "pepper.local"
PORT = 9559
motion = ALProxy("ALMotion", IP, PORT)
tts = ALProxy("ALTextToSpeech", IP, PORT)
motion.moveInit()
id = motion.post.moveTo(0.5, 0, 0)
                                         #
(x; y; theta)
motion.wait(id, 0)
tts.say("I have walked")
```

Useful modules to keep in mind (check documentation for full API description):

- ALVideoDevice
- ALTextToSpeech
- ALAnimatedSpeech
- ALMotion
- ALFaceTracker
- ALLeds

- ALLandmarkDetection
- ALMemory
- ALSpeechRecognition

API documentation: http://doc.aldebaran.com/2-5/naoqi/index.html (you'll need it!)

PREPARING FOR THE PRACTICAL LABS

1. Download VirtualBox from:

https://www.virtualbox.org/

- 2. Download the **virtual machine** (~5Gb) with all the required software already pre-installed from: https://mega.nz/file/11ligCBb#LglEon7rWvKYGGK92VoRZXg26afFEJ2LcxcR1VDeWH0
- 3. Launch VirtualBox. In the top menu, click on "File", then "Import Appliance..." and select the OVA file you just downloaded. Click "Next", then "Import".
- 4. (For Mac users) Be sure to follow this guide to allow the program to run correctly: https://medium.com/@Aenon/mac-virtualbox-kernel-driver-error-df39e7e10cd8