Portfolio 2

by Nina Nguyen, FEU2

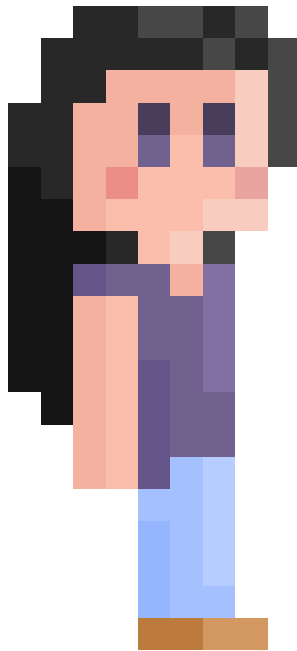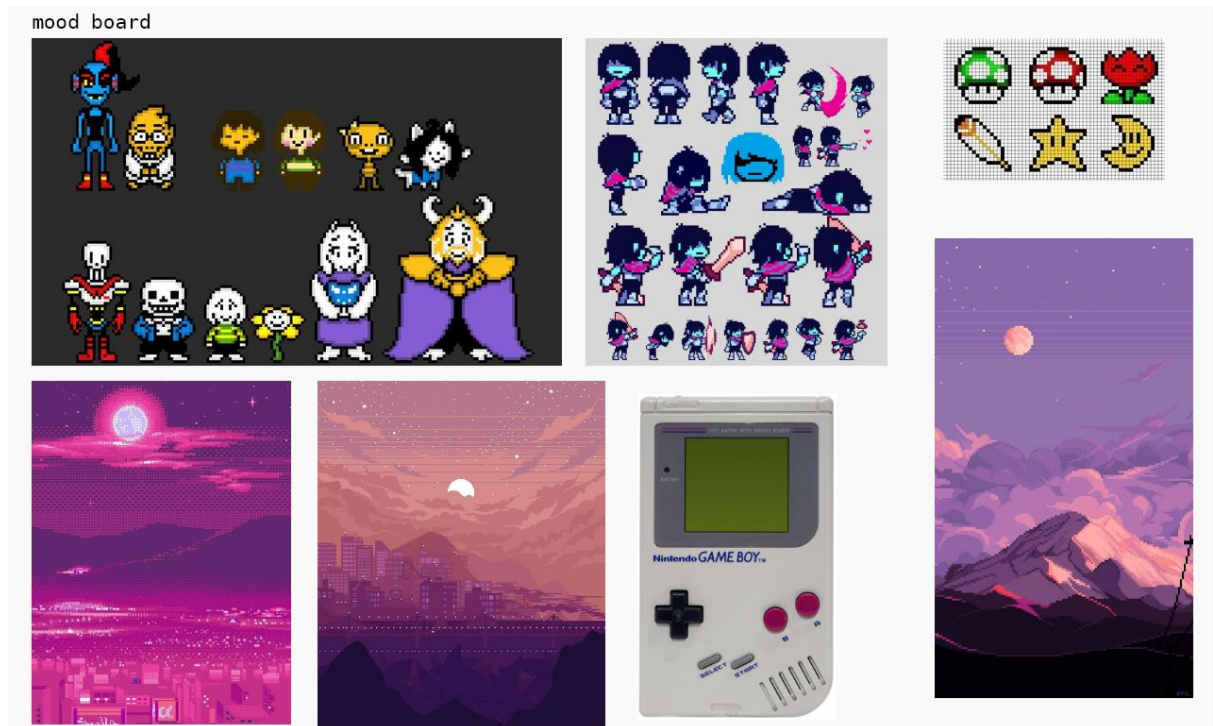ninanny.netlify.app

Introduction

For the portfolio 2 assignment the task was to create a portfolio website for myself. The website is created with React and deployed to a netlify server. Link to the completed portfolio website is attached at the top of the document.

Planning

I started my planning phase with brainstorming ideas and themes that would suit my portfolio. I landed on creating a portfolio with a retro game theme to it. I personally enjoy games and wanted to create a portfolio that not only displays my projects and work, but also works as a more personal introduction to the visitors. I made a mood board with retro gaming as the theme before proceeding to create the style tile and prototype for the portfolio.

Mood Board

mood board

Style Tile

創 `const [portfolioInProgress, setPortfolioInProgress] = useState(true);`

menlo regular (code related text)

open sans (default text)

pixelgamefont (about me, game themed)

#84C0C6 #F2A0CF

#71618E #2F2D2D

Design elements

As I created the style tile I wanted to include even more personal elements to the portfolio and created the logo 創. 創 is the chinese word for "create" and one of my tattoos. Originally I wanted to include one of my other artworks, the dragon, but this idea was later dismissed due to changes in the design.

I put my focus on creating a personalized website with a niche theme while also keeping the design clean and simple. The retro game theme shines on only one of the pages, the about page with information about me and my CV. I created a pixel character of the SVG avatar on the homepage that appears in the video game elements on the about page. Several DIVs are styled to look like game consoles and information about me is listed in a "stat window" -an extremely common element in games where you can see your characters stats and information. Throughout the about page you will see information conveyed through game related elements like "quests" and boss battles. Although the theme is quite niche and may not relate to every visitor on a personal level, the information is conveyed simply and should not be confusing for anyone that has never played any game before or lacks an interest in anything game related.

Color Palette

#84C0C6   #F2A0CF

#71618E   #2F2D2D

The colours palette mainly used for the elements on the website are the pastel teal blue-green colour #84C0C6 and the pastel pink #F2A0CF. Text uses #2F2D2 a muted black colour to lessen the black on white contrast that can be harsh on the eyes. I chose to use several bright pastel colours to create a game design with a surreal like feel to it.

Conclusion

Overall I am satisfied with the design of my portfolio. I accomplished my goal of creating a design that is personal with a theme that is bold enough to stand out. I feel comfortable using react and react components to simplify the process of creating elements. There are certain elements on the portfolio that were written with the criteria for portfolio 2 in mind that will be changed once the portfolio goes live to be used.