

Formal Analysis of Real-World Security Protocols

Lecture 1: Terms and Equational Theories

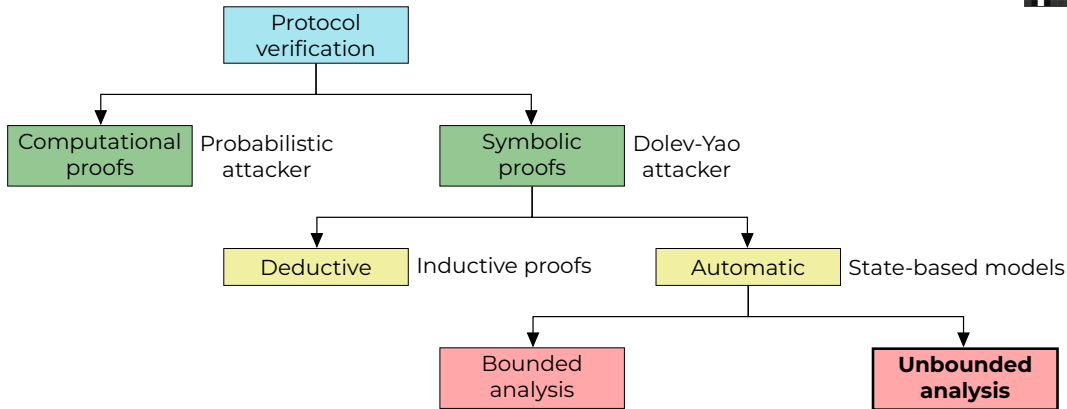


Exercises

- First exercise sheet will be published today after the lecture
- **Deadline:** 4.11.2024 at 14:00 (before next lecture)
- The questions will be about lectures 0 and 1
- Please submit in **teams of 2**
 - Each team only needs to upload the submission once
- Further instructions in the exercise sheet



Recap: protocol verification





Recap: formal verification

Recall our goals:

- We want to **formally analyze (real-world) protocols**
- Find attacks, or prove that protocols are “secure”

To achieve this, we plan to:

- Capture all possible interactions between the protocol and an attacker in a mathematical model M
- Formally state our desired security goal φ in terms of this model
- Then, either **prove that** $M \models \varphi$ or **find a counterexample** that shows $\neg(M \models \varphi)$ (i.e., an attack)

The models are complex, but designed with **automation** in mind



Model components

What **components** do we need to model protocols?

- | | | |
|---|---|-----------|
| 1. All possible sent and received messages | } | Lecture 1 |
| 2. All possible protocol behaviors | } | Lecture 2 |
| 3. The attacker | } | Lecture 3 |
| 4. Security properties that we want to verify | | |



This lecture

Modeling Messages as Terms

Equational Theories

Equational Theories for Cryptographic Primitives

Term Rewriting

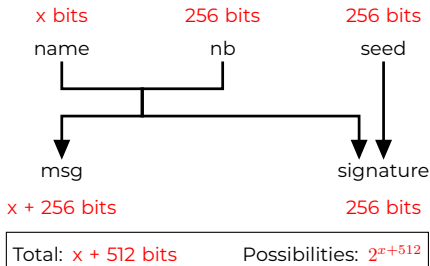
Modeling Messages as Terms



Messages

- In reality, protocols send and receive **bitstrings**
- We can model this... but we don't know how to **automate** the resulting analysis
- Observation: maybe we don't care about all bitstrings, only some are relevant
- Choice: **focus on how the bits were computed**, not on values

Alice is expecting a message containing her name, a new random value, and a signature with Bob's private key. Which messages would Alice accept?





Very informal intuition

- If someone generates a new large random value, we do not care about the actual bits, only that it is “fresh” and is unlikely to match any other bitstrings we have seen
- The only way anyone can find the bitstring `hash('Dog')` is by being incredibly lucky, or by computing this hash themselves from the string 'Dog'. **We omit luck from our model!**
- Similarly for encryptions and signatures: outputs look like random bits; negligible chance to coincide with other computed values

A **signature** describes the non-logical symbols of a formal language.

Formally, a signature Σ is a set of **function symbols** and a function $Ar : \Sigma \rightarrow \mathbb{N}$. Function symbols of arity 0 are called **constants**.

Example

$\Sigma = \{Alice, Bob, Charlie, hash, pair, exp\}$, where *Alice*, *Bob*, and *Charlie* are constants (i.e., $Ar(Alice) = Ar(Bob) = Ar(Charlie) = 0$), and *hash*, *pair*, *exp* are functions with $Ar(hash) = 1$ and $Ar(pair) = Ar(exp) = 2$



Terms

A **term** is recursively constructed from constants, variables, and function symbols.

Example

$t = (x + y) \times (1 + z)$ is a term built from the constant 1, variables x, y , and z , and the function symbols $+$ and \times

Let Σ be a signature, \mathcal{V} a set of variables, and \mathcal{C} a set of constants. We call the set $\mathcal{T}_{\Sigma}(\mathcal{V} \cup \mathcal{C})$ the **term algebra** over Σ .

We can use terms to *represent messages!*



Modeling messages as terms

Terms represent messages by the way they were constructed.

Basic terms: Alice, Bob, x, y, z, ServerNonce, 'some_string'

Function symbols: pair/2, exp/2, hash/1, sign/2, verify/3
senc/2, sdec/2

We often use common shorthands in tools and writing:

$\langle x, y \rangle$ for pair(x, y)

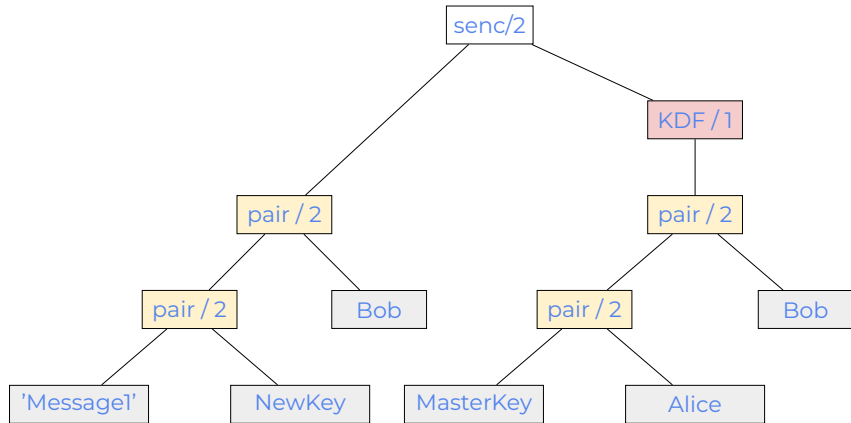
$\langle x, y, z \rangle$ for pair(pair(x, y), z)

x^y for exp(x, y)



Terms are trees

`senc(<'Message1', NewKey, Bob>, KDF(<MasterKey, Alice, Bob>))`





Variables and types

- Terms can contain **variables** (e.g., `hash(X)`)
- Variables can have *type annotations* that restrict the possible values that they can be instantiated with:
 - `X` is a variable without type annotation
 - `~X` is a *fresh* variable that can only be instantiated with randomly generated values
 - `$X` is a public variable that can only be instantiated with values that are known to all parties
- We use terms to..
 - ..construct **sent and received messages** according to a protocol specification
 - ..determine the **attacker's knowledge**: Which terms does the attacker know? Which terms can the attacker construct?



Example: Basic attacker derivation

- Assume that the attacker starts out knowing all public information:
 - Public constants, text strings, public variables:
 - Alice, Bob, 'alice', 'bob', ~nonce, \$identifier, ...
 - Algorithms:
 - senc, sdec, hash, KDF, ...
- The attacker can generate new fresh values
- From the known values, the attacker can compute e.g.,
 - `senc(hash(<Alice, 'alice'>), KDF(AttackerKey))`
- After learning a fresh term NonceBob from a message, the attacker can also compute e.g.,
 - `senc(hash(<Bob, NonceBob>), KDF(AttackerKey))`



Syntactic equality

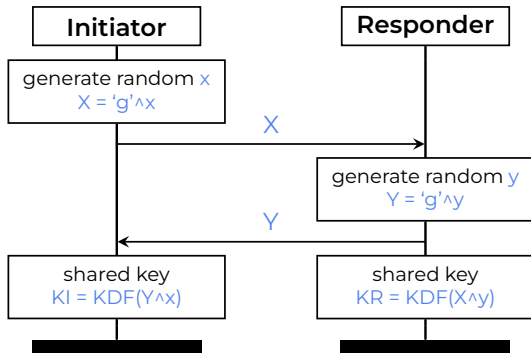
- **Syntactic equality:** two terms are the same, if and only if they are syntactically equivalent
- We decided earlier that the outputs of cryptographic primitives are supposed to look random. Syntactic equality encodes this intuition

'dog'	=	'dog'	
'dog'	≠	hash(X)	for all X
hash(X)	=	hash(Y)	if and only if X = Y
senc(m1, k1)	=	senc(m2, k2)	if and only if m1 = m2 and k1 = k2
senc(m, k)	≠	hash(X)	for all m, k, X



Example: Diffie-Hellman key exchange

Now, with a more formal syntax for messages, we can revisit our example from the previous lecture.





Normal execution: key is secret

- In a normal execution, $x \neq y$ (i.e., both are freshly generated)
 - The initiator derives $KI = KDF(Y^x)$
 - The responder derives $KR = KDF(X^y)$
- The (network) attacker knows
 - $X = 'g'^x$
 - $Y = 'g'^y$
- ...but has no way to construct KI or KR without knowing
 - $X^y = ('g'^x)^y$, or $Y^x = ('g'^y)^x$
- ...which it cannot, since there is no way to extract x or y
- This corresponds to *the hardness of the discrete logarithm problem*



Exponentiation as expected?

- In a normal execution, $x \neq y$ (i.e., both are freshly generated)
 - The initiator derives $KI = KDF(Y \wedge x)$
 - The responder derives $KR = KDF(X \wedge y)$
- By syntactic equality:
 - $KI = KR$ if and only if $(g' \wedge y) \wedge x = (g' \wedge x) \wedge y$
- Since $x \neq y$, *this never holds*
- Thus, in normal execution of this model, **the initiator and the responder compute different, non-equal terms**
- We need something else to fix this

Equational Theories



Equational theories

An **equational theory** is a set of rules that determine which terms are considered equivalent.

Motivation:

- Some messages (such as exponentiation) can be constructed in more than one way
- Convenient modeling for cryptographic primitives
- Allows us to model degenerate cases of cryptographic primitives



Equational theories

Definitions:

- An **equation** over the signature Σ is a pair of terms $s, t \in \mathcal{T}_{\Sigma}(\mathcal{V})$ that defines when the terms are considered equal
 - For example, instead of modeling exponentiation, we use an equation to define the expected equality: $(X \wedge Y) \wedge Z = (X \wedge Z) \wedge Y$
 - ...which implies $(g' \wedge y) \wedge x = (g' \wedge x) \wedge y$
- An **equational theory** is a tuple (Σ, E) of a signature Σ and a set of equations E



Pairing

For pairing, we use an equational theory to model splitting pairs.

Functions symbols:

`pair/2` pair two terms (`pair(x, y)` is often written as `<x, y>`)

`fst/1` extract the first element from a pair

`snd/1` extract the second element from a pair

Equational theory:

`fst(<x, y>) = x`

`snd(<x, y>) = y`

Equational Theories for Cryptographic Primitives



Tamarin's built-in equational theories

Name	Description
hashing	Defines a hash function h
asymmetric-encryption	Asymmetric encryption
symmetric-encryption	Symmetric encryption
signing	Basic signatures
revealing-signing	Signatures that allow plaintext extraction
multiset	Multisets (bags) in messages
xor	Exclusive-or
diffie-hellman	Diffie-Hellman style exponentiation
bilinear-pairing	Bilinear pairing
natural numbers	Natural numbers and counters



Basic symmetric encryption

For basic symmetric encryption schemes, we use an equational theory to model decryption.

Functions symbols:

$\text{senc}/2$ encrypt a message using a key

$\text{sdec}/2$ decrypt a message using a key

Equational theory:

$$\text{sdec}(\text{senc}(m, k), k) = m$$



Basic asymmetric encryption

For basic asymmetric encryption schemes, where the public key can be computed from the private key, we use an equational theory to model decryption.

Functions symbols:

- $aenc/2$ encrypt a message using a public key
- $adec/2$ decrypt a message using the private key
- $pk/1$ compute the public key from a private key

Equational theory:

$$adec(aenc(m, pk(sk)), sk) = m$$



Basic signature scheme

For basic signature schemes, we use an equational theory to model signature verification.

Functions symbols:

- `sign/2` sign a message with a (private) signing key
- `verify/3` verify a signature for a message and a verification key
- `pk/1` compute the verification key from signing key
- `true` a constant representing 'true'

Equational theory:

$$\text{verify}(\text{sign}(m, \text{sk}), m, \text{pk}(\text{sk})) = \text{true}$$



Diffie-Hellman

Diffie-Hellman modular exponentiation is a complex example.

Functions symbols:

\wedge exponentiation in the group (modulo some large prime)

$*$ multiplication

$\text{inv}/1$ inverse

1 a constant representing '1'

Equational theory:

$$(x \wedge y) \wedge z = x \wedge (y * z)$$

$$(x * y) * z = x * (y * z)$$

$$x \wedge 1 = x$$

$$x * 1 = x$$

$$x * y = y * x$$

$$x * \text{inv}(x) = 1$$



Exclusive-or

Functions symbols:

\oplus exclusive-or of two terms

`zero` a constant representing an all-zeroes bitstring

$$0\ 0 = 0$$

$$0\ 1 = 1$$

$$1\ 0 = 1$$

$$1\ 1 = 0$$

Equational theory:

$$x \oplus y = y \oplus x$$

$$(x \oplus y) \oplus z = x \oplus (y \oplus z)$$

$$x \oplus \text{zero} = x$$

$$x \oplus x = \text{zero}$$

Note: this is a very coarse approximation of xor that does not work well with other primitives and needs to be handled with care.



Further primitives

- **The previous were only basic examples** corresponding to some of Tamarin's built-in schemes
- Tamarin (and other symbolic tools) can handle many more primitives, such as
 - Multisets, blind signatures, bilinear pairings, ...
- We can also provide much more accurate model of various different signature schemes, Diffie-Hellman groups, or elliptic curves, etc.
- **We will return to user-specified equational theories later in the course!**

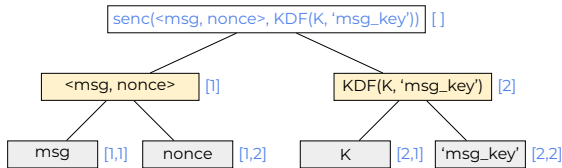
Term Rewriting



Positions

- Recall from earlier that terms are structured as *trees*
- Each node in the tree has a unique **position** (think path) indicating its place in the tree
- A position p is a sequence of natural numbers

`senc(<msg, nonce>, KDF(K, 'msg_key'))`





Subterms

- Each position p of a term t is the start of a unique **subterm** $t|_p$

$t|_{[]} = \text{senc}(< \text{msg}, \text{nonce} >, \text{KDF}(K, \text{'msg_key'}))$

$t|_{[1]} = < \text{msg}, \text{nonce} >$

$t|_{[2]} = \text{KDF}(K, \text{'msg_key'})$

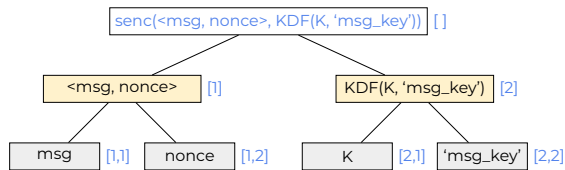
$t|_{[1,1]} = \text{msg}$

$t|_{[1,2]} = \text{nonce}$

$t|_{[2,1]} = K$

$t|_{[2,2]} = \text{'msg_key'}$

$\text{senc}(<\text{msg}, \text{nonce}>, \text{KDF}(K, \text{'msg_key'}))$





Substitutions

A **substitution** is a mapping $\sigma : \mathcal{V} \rightarrow \mathcal{T}$ from variables to terms.

We write $t\sigma$ to denote applying the substitution σ to the term t .

This replaces each variable x in t by the term $x\sigma$.

Example

For $t = \text{senc}(\langle \text{msg}, \text{nonce} \rangle, x)$ and $\sigma = \{x \mapsto \text{KDF}(K, \text{'msg_key'})\}$, we can apply the substitution $x\sigma = \text{KDF}(K, \text{'msg_key'})$ to get $t\sigma = \text{senc}(\langle \text{msg}, \text{nonce} \rangle, \text{KDF}(K, \text{'msg_key'}))$.



Unification and matching

Unification determines if two terms with variables can be made equal.

Two terms u and v are said *unifiable* if there exists a substitution σ , called a *unifier*, such that $u\sigma = v\sigma$.

Example

The terms $t_1 = x$ and $t_2 = 2y$ are unifiable with e.g., $\sigma = \{x \mapsto 2, y \mapsto 1\}$

A term t_1 **matches** another term t_2 if there is a substitution σ s.t. $t_1 = t_2\sigma$

Example

The term $t_1 = 1$ matches the term $t_2 = y$ with $\sigma = \{y \mapsto 1\}$



Term rewriting

- A **rewrite rule** $l \rightarrow r$ over a signature Σ is an ordered pair of terms (l, r) with $l, r \in \mathcal{T}_{\Sigma}(\mathcal{V})$
 - Indicates that the left-hand side l can be replaced by the right-hand side r
 - Can be applied to a term s if the left term l matches some subterm of s , i.e., there is some substitution σ s.t., the subterm of s at position p is the result of applying σ to l
- The outcome is the result of replacing the subterm at position p in s by the term r with the substitution σ applied
- A **rewrite system** \mathcal{R} is a set of rewrite rules



Term rewriting examples

Example

The *distributive property* of binary operations is a rewriting rule, which states that $x \times (y + z) \rightarrow x \times y + x \times z$. Consider the term $s = a \times (b + 1)$ and the substitution $\sigma = \{x \mapsto a, y \mapsto b, z \mapsto 1\}$. We can apply the substitution σ and the rewrite rule $l \rightarrow r$ to obtain

$$t = a \times (b + 1) = a \times b + a \times 1 = a \times b + a.$$

Summary



Next lecture

- We have now learned that..
 - **terms** can be used to represent messages,
 - **equations** specify when two terms are considered equal, and
 - **term rewriting rules** can be used to replace terms with other terms.
- Why is this important?
 - Tamarin models protocols as **multiset rewriting rules with equations**
 - We can model messages as ground terms!
- In the next lecture, we will learn about modeling states as **multisets of facts** and protocol executions as a **transition system** operating on them



Reading material

Recommended reading:

[Bas+24, Ch. 4-4.1.4, 8], [Mei13, Ch. 2]

- [Bas+24] D. Basin, C. Cremers, J. Dreier, and R. Sasse. **Modeling and Analyzing Security Protocols with Tamarin: A Comprehensive Guide**. Draft v0.5. Sept. 2024.
- [Mei13] S. Meier. **Advancing Automated Security Protocol Verification**. PhD thesis. ETH Zurich, 2013.



Further reading

Optional reading material: [BN98, Ch. 2, 10–11], [Dre+18]

- [BN98] F. Baader and T. Nipkow. **Term Rewriting and All That.** Cambridge University Press, 1998.
- [Dre+18] J. Dreier, L. Hirschi, S. Radomirovic, and R. Sasse. **Automated Unbounded Verification of Stateful Cryptographic Protocols with Exclusive OR.** In: 2018 IEEE 31st Computer Security Foundations Symposium (CSF). 2018.