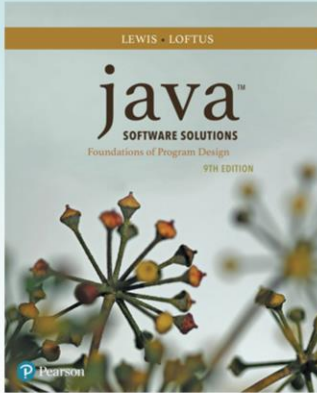


Chapter 5

Conditionals and Loops



Java Software Solutions
Foundations of Program Design
9th Edition

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William Loftus

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Outline

Boolean Expressions

The `if` Statement

Comparing Data

The `while` Statement



Iterators

The `ArrayList` Class

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- When learning loops, we often have occasion to store data items each time through a loop
- In addition to storing multiple items, we also may want to process each item one at a time
- In this session, we'll be introduced to ways we can store multiple items of information
- We'll also be introduced to how we can step through each item in order to process an item one at a time
- The concepts in this session are meant as an introduction **only**
- We'll be looking at these concepts in depth in future studies
- Our goal in this session is to simply learn how to use the techniques introduced

Iterators

- An *iterator* is an **object** that allows you to process a collection of items one at a time
- It provides **methods** to allow you to step through each item in turn and process it as needed
- An iterator has a `hasNext` method that returns true if there is at least one more item to process
- The `next` method returns the next item
- Iterator objects are defined using the `Iterator` interface, which is discussed further in Chapter 7

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-Note we refer to multiple items grouped together as a **collection**

-Note the term “interface” – this is one concept we’ll look at in-depth later

Iterators

- Several classes in the Java standard class library are iterators
- The `Scanner` class is an iterator
 - the `hasNext` method returns true if there is more data to be scanned
 - the `next` method returns the next scanned token as a string
- The `Scanner` class also has variations on the `hasNext` method for specific data types (such as `hasNextInt`)

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-We've actually used iterators (without realizing it) as the `Scanner` class uses iterator methods

Iterators

- The fact that a `Scanner` is an iterator is particularly helpful when reading input from a file
- Suppose we wanted to read and process a list of URLs stored in a file
- One scanner can be set up to read each line of the input until the end of the file is encountered
- Another scanner can be set up for each URL to process each part of the path
- See `URLDissector.java`

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```

//*****
//  URLDissector.java      Author: Lewis/Loftus
//
//  Demonstrates the use of Scanner to read file input and parse it
//  using alternative delimiters.
//*****

import java.util.Scanner;
import java.io.*;

public class URLDissector
{
    //-----
    //  Reads urls from a file and prints their path components.
    //-----
    public static void main (String[] args) throws IOException
    {
        String url;
        Scanner fileScan, urlScan;

        fileScan = new Scanner (new File("urls.inp"));

continue

```

continue

```
// Read and process each line of the file
while (fileScan.hasNext())
{
    url = fileScan.nextLine();
    System.out.println ("URL: " + url);

    urlScan = new Scanner (url);
    urlScan.useDelimiter("/");

    // Print each part of the url
    while (urlScan.hasNext())
        System.out.println ("    " + urlScan.next());

    System.out.println();
}
}
```

Sample Run

continue

```
// Read  
while  
{  
    url  
    Sys  
  
    url  
    url  
  
    //  
    whi  
  
    Sys  
    }  
}
```

URL: www.google.com
www.google.com

URL: www.linux.org/info/gnu.html
www.linux.org
info
gnu.html

URL: thelyric.com/calendar/
thelyric.com
calendar

URL: www.cs.vt.edu/undergraduate/about
www.cs.vt.edu
undergraduate
about

URL: youtube.com/watch?v=EHCrimwRGLs
youtube.com
watch?v=EHCrimwRGLs

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Outline


Boolean Expressions

The `if` Statement

Comparing Data

The `while` Statement

Iterators

 **The `ArrayList` Class**

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The ArrayList Class

- An `ArrayList` object stores a list of objects, and is often processed using a loop
- The `ArrayList` class is part of the `java.util` package
- You can reference each object in the list using a numeric index
- An `ArrayList` object grows and shrinks as needed, adjusting its capacity as necessary

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- As with other classes we've learned, the `ArrayList` class is extremely useful
- It can be used to store multiple items of a specific object type
- The general term we use to store multiple items is the term **array**
- We'll look in detail at arrays in a later chapter
- Think of an array as a container used to store multiple items
- For now, we just need to know that it is a technique used to store multiple items
- The `ArrayList` class is a type of **dynamic container** to store multiple items
- As items are added, the capacity of the container grows
- As items are removed, the capacity of the container shrinks

The ArrayList Class

- Index values of an `ArrayList` begin at 0 (not 1):

0	"Bashful"
1	"Sleepy"
2	"Happy"
3	"Dopey"
4	"Doc"

- Elements can be inserted and removed
- The indexes of the elements adjust accordingly

ArrayList Methods

- Some `ArrayList` methods:

```
boolean add (E obj)
void add (int index, E obj)
Object remove (int index)
Object get (int index)
boolean isEmpty()
int size()
```

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- Note that some argument types in these methods are of type “E”
- This designation is a placeholder for **any** object type
- In other words, we can substitute any object type in a method where we see “E”
- We also refer to this “E” term as what we call a **generic** since it is a general designation for any type
- This generic type is an advanced concept covered thoroughly in the next class
- For now, we just need to know that when we see this, we can substitute any type of object

The ArrayList Class

- The type of object stored in the list is established when the `ArrayList` object is created:

```
ArrayList<String> names = new ArrayList<String>();
```

```
ArrayList<Book> list = new ArrayList<Book>();
```

- This makes use of Java *generics*, which provide additional type checking at compile time
- An `ArrayList` object cannot store primitive types, but that's what wrapper classes are for
- See `Beatles.java`

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- The generic "E" designation is also used when we create an `ArrayList` object
- We substitute the object type we want to use in the `<>` brackets as shown above
- This defines the type of object that is stored in the `ArrayList` collection
- In the "names" `ArrayList` above, `String` objects will be stored in the `ArrayList`
- In the "list" `ArrayList` above, `Book` objects (a class we might write) will be stored in the `ArrayList`

```

//*****
//  Beatles.java      Author: Lewis/Loftus
//
//  Demonstrates the use of a ArrayList object.
//*****

import java.util.ArrayList;

public class Beatles
{
    //-----
    //  Stores and modifies a list of band members.
    //-----
    public static void main (String[] args)
    {
        ArrayList<String> band = new ArrayList<String>();

        band.add ("Paul");
        band.add ("Pete");
        band.add ("John");
        band.add ("George");
    }
}

```

continue

continue

```
System.out.println (band);  
int location = band.indexOf ("Pete");  
band.remove (location);  
  
System.out.println (band);  
System.out.println ("At index 1: " + band.get(1));  
band.add (2, "Ringo");  
  
System.out.println ("Size of the band: " + band.size());  
int index = 0;  
while (index < band.size())  
{  
    System.out.println (band.get(index));  
    index++;  
}  
}
```

continue

```
System.out.println (band);  
int location = band.indexOf("John");  
band.remove(location);  
  
System.out.println (band);  
System.out.println (band.size());  
band.add (2, "Ringo");  
  
System.out.println (band);  
int index = 0;  
while (index < band.size())  
{  
    System.out.println (band.get(index));  
    index++;  
}  
}
```

Output

```
[Paul, Pete, John, George]  
[Paul, John, George]  
At index 1: John  
Size of the band: 4  
Paul  
John  
Ringo  
George
```

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- Note how the toString method in the ArrayList prints the elements as Strings surrounded by brackets
- Recall the toString method prints a representation of object data as Strings