Linear Search Algorithm



If an element is to be retrieved from a specific location in an array, the array has to be traversed from the first position until the element is found.

Step 1 : flag = notfound , I=0
Step 2: If I > n − 1 and flag = found
Go to 5
Step 3 : If array[I] = = element
flag = found
Step 4: I = I + I
Step 5 : if (flag = = found)
Print element found at position I+1
Else
Print element not found
Step 6 : Stop



Binary Search Algorithm



ALGORITHM

Searching technique for an element from a sorted array

Divide the array in two parts by finding the middle value in iteration

If the value of the search element is lesser than the item in the middle of this interval, then split the left interval in half. Otherwise split the right interval in half.

Search for the element in the new interval and continue doing this until the search value is found or until the interval is not found to contain the search value.

- Initialize low =0, high = n-1
- 2. While low <= high

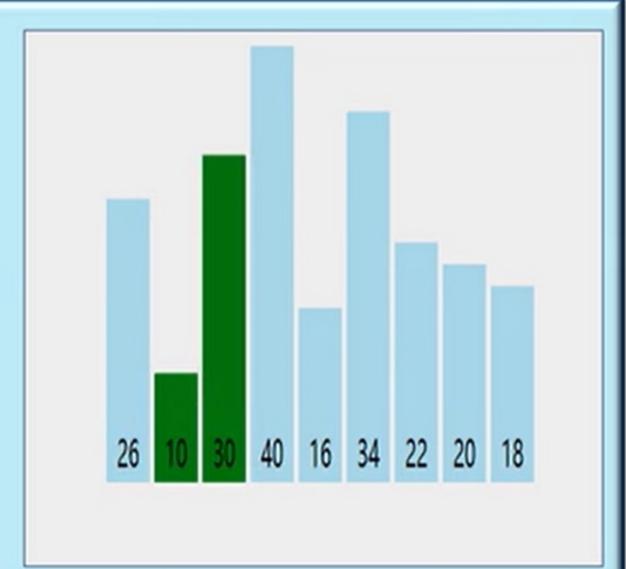
- If a[mid] == Item
- Set Pos = mid
- 6. Break and Jump to step 10
- Else if Item < a[mid]
- high = mid -1
- Else low = mid +1
- 10. If Pos < 0
- Print "Element is not found"
- 12. Else Print Pos

Bubble Sort - Algorithm



Let A be a linear array of n numbers. Swap is a temporary variable for swapping (or interchange) the position of the numbers

- 1. Input n numbers of an array A
- 2. Initialize i = 0 and repeat through step 4 if $(i \le n)$
- 3. Initialize j = 0 and repeat through step 4 if $(j \le n i 1)$
- 4. If (A[j] > A[j + 1])
- (a) Swap = A[j]
- (b) A[j] = A[j + 1]
- (c) A[j+1] = Swap
- 5. Display the sorted numbers of array A
- 6. Exit.



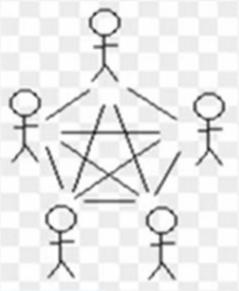
Coupling and Cohesion

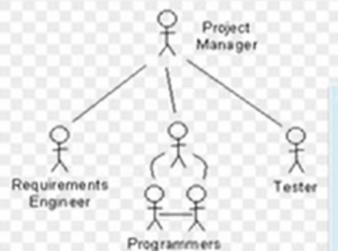


- Modules in themselves are not "good" We must design them to have good properties
- Properties of good Design
 - Component independence
 - Fault prevention and fault tolerance
 - Design for change

With poor module design:

- Hard to understand
- Hard to locate faults
- Difficult to extend or enhance





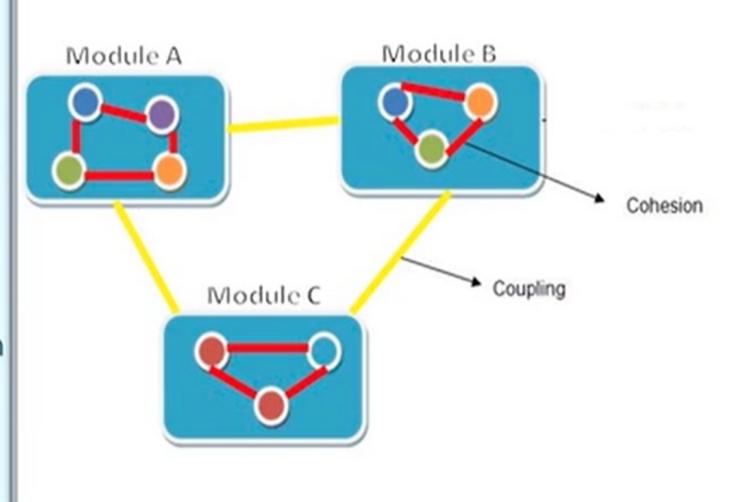
With good module design:

- Maximal relationships within modules (cohesion)
- Minimal relationships between modules (coupling)
- This is the main contribution of structured design

Coupling and Cohesion

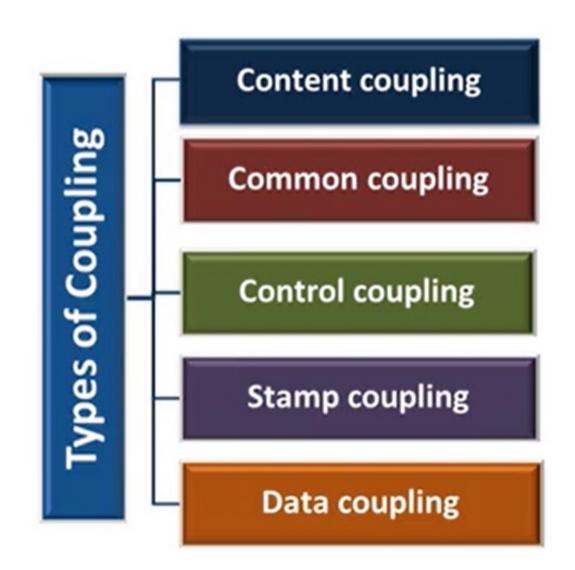
TEKNOTURE

- The goal of design is to divide the system into modules and assign responsibilities among the components so that they have
 - High cohesion within the modules
 - Loose coupling between modules
- The principle of coupling and cohesion are the most important design principles

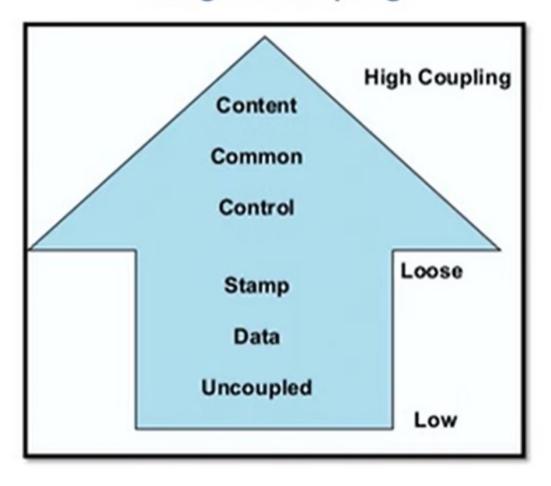


Types of coupling



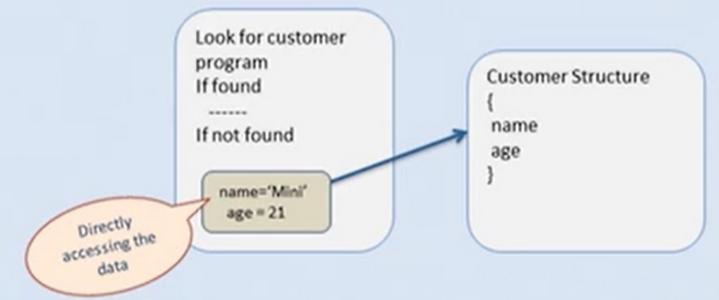


Range of Coupling



Content coupling

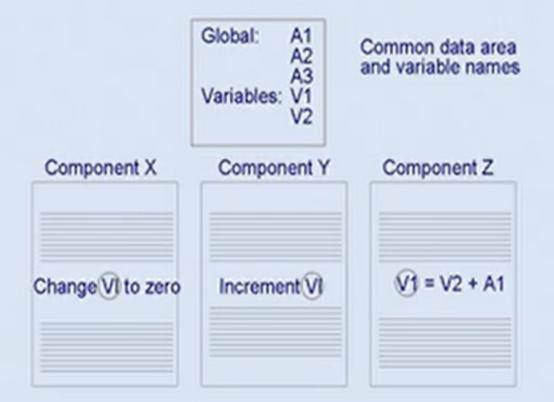
 Occurs when one component modifies an internal data item in another component, or when one component branches into the middle of another component



- To reduce content coupling
 - Hide the data so that it can be accessed only by calling the method that can access or modify the data

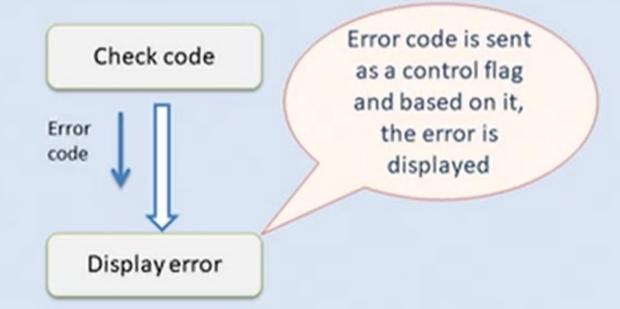
Common Coupling

 Two modules have write access to the same global data



Control coupling

- One module passes an element of control to the other
- It is impossible for the controlled module to function without some direction from the controlling module

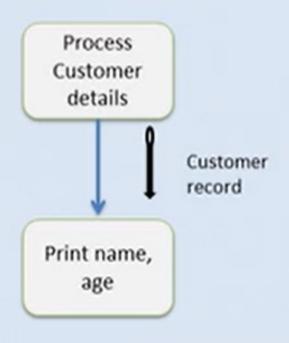


Types of Coupling



Stamp Coupling

 Data structure is passed as parameter, but the called module operates on only some of individual components

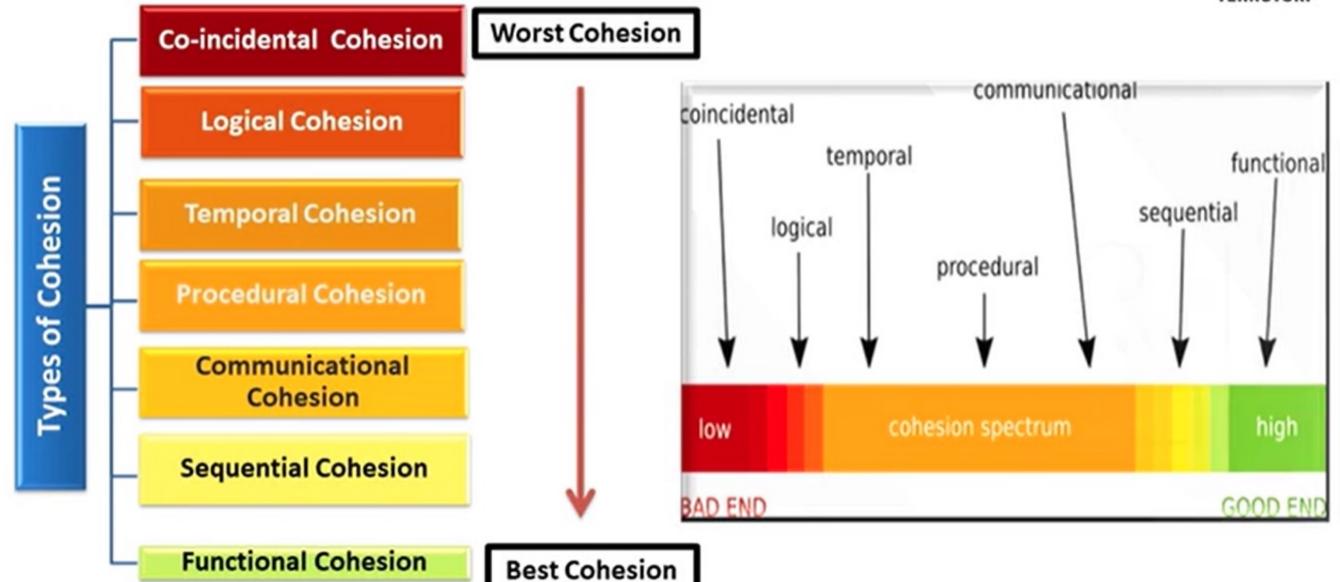


Data Coupling

 Every argument is either a simple argument or a data structure in which all elements are used by the called module









Logical Cohesion

Here, elements perform similar tasks and the activities to be executed are chosen from outside the module.

Operations are related, but the functions are significantly different.

Module

Module(data[], type)
if type is bar
display as bar chart
else if type is pie-chart
display as pie-chart
else if type is graph
display as graph

.....

Task is the same which is "display", but the 'how to be displayed' is decided by the calling function.

Temporal Cohesion

Module's data and functions are related because they are used at the same time in an execution.

Elements are grouped by when they are processed.

Process Error Module

processError()
Release the data

Release the database connection

Open error file

Write error log

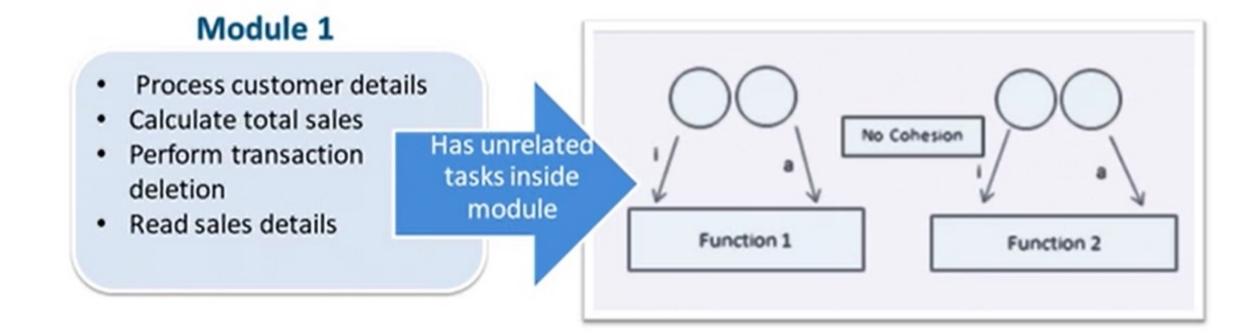
Send error message to user

All the activities of the module are performed when an error occurs in the software.



Co-incidental Cohesion

Module performs multiple, completely unrelated actions





Procedural Cohesion

Similar to temporal, and functions pertain to some related action or purpose

Module

processCustomer()

create customer id

add new record to customer file

display customer id to user

All the activities of the module related to creating a customer record

Communicational Cohesion

Module which has activities executed sequentially and work on same data

Module

processCustomer(customer id)
get customer details
get customer purchaser details
display customer id, customer name,
purchase items

All the activities of the module act on the customer id



Sequential Cohesion

Elements are involved in activities such that output data from one activity becomes input data to the next activity

CalculateGrade Module

CalculateGrade(marks) {
 calculateSum
 sum
 calculateAverage
 average
 calculateGrade
}

The output of calculateSum is given as input to calculateAverage

Functional Cohesion

Functionally cohesive module performs exactly one action.

Highly recommended Cohesion

Example:

convertCelciusToFarenheit

Advantages

- More reusable
- Easier corrective maintenance
 - Fault isolation
 - Reduced regression faults
- Easier to extend product

SYMBOLS IN FLOWCHART

