

perceptron_basics

July 5, 2018

1 Training Machine Learning Algorithms for Classification

Python exercises on training machine learning algorithms for classification. This notebook is based on Chapter 2 of the book Python Machine Learning by Sebastian Raschka.

- Code Repository: <https://github.com/rasbt/python-machine-learning-book-2nd-edition>
- Notebook Reference: <https://github.com/rasbt/python-machine-learning-book-2nd-edition/blob/master/code/ch02/ch02.ipynb>

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In this notebook, we will be implementing two algorithms of classification applied to linearly separable data:

- Rosenblatt, Frank. "The perceptron: a probabilistic model for information storage and organization in the brain." Psychological review 65.6 (1958): 386.
- An Adaptive "Adaline" Neuron Using Chemical "Memistors", Technical Report Number 1553-2, B. Widrow and others, Stanford Electron Labs, Stanford, CA, October 1960

```

In [1]: # import required libraries

# array manipulation and linear algebra library
import numpy as np

# library to handle raw data files
import pandas as pd

# plotting library
import matplotlib.pyplot as plt

# to load images into the notebook
from IPython.display import Image

# for drawing the decision regions
from matplotlib.colors import ListedColormap

%matplotlib inline

```

1.1 Data Processing

1.1.1 Iris Dataset

We will use the IRIS dataset to conduct our experiments. This can be downloaded from the UCI machine learning repository.

```

In [2]: ## loading the iris dataset

# use pandas library to access url
df = pd.read_csv('https://archive.ics.uci.edu/ml/'
                 'machine-learning-databases/iris/iris.data', header=None)

# print the last few samples of iris dataset
df.tail()

```

```

Out[2]:
      0      1      2      3      4
145  6.7  3.0  5.2  2.3  Iris-virginica
146  6.3  2.5  5.0  1.9  Iris-virginica
147  6.5  3.0  5.2  2.0  Iris-virginica
148  6.2  3.4  5.4  2.3  Iris-virginica
149  5.9  3.0  5.1  1.8  Iris-virginica

```

```

In [3]: ## plotting the iris dataset

# select setosa and versicolor
y = df.iloc[0:100, 4].values
y = np.where(y == 'Iris-setosa', -1, 1)

# extract sepal length and petal length

```

```

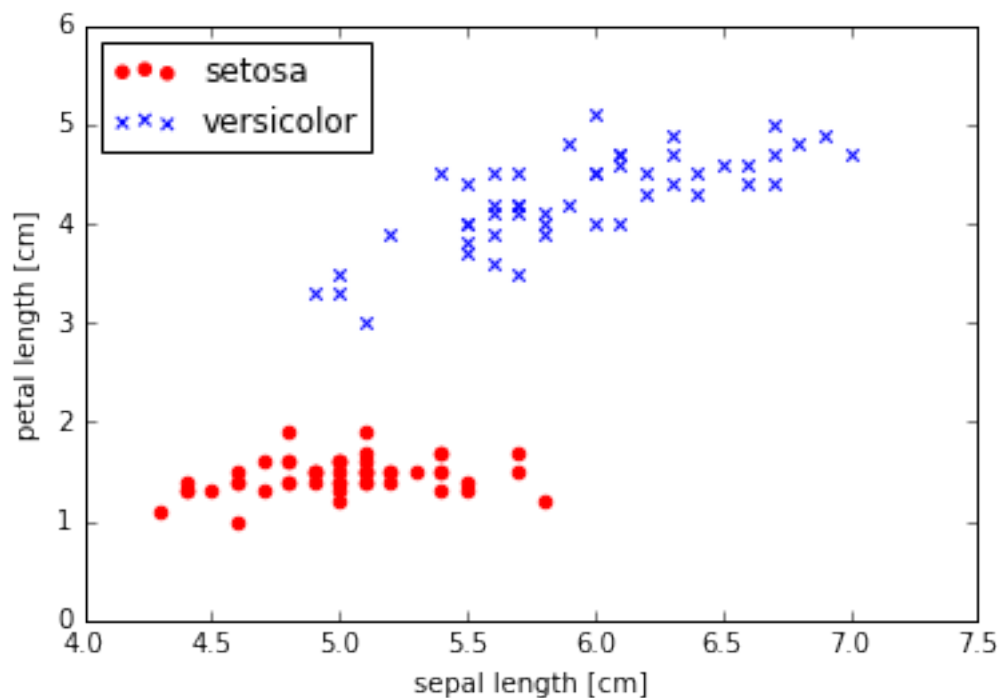
X = df.iloc[0:100, [0, 2]].values

# plot data
plt.scatter(X[:50, 0], X[:50, 1],
            color='red', marker='o', label='setosa')
plt.scatter(X[50:100, 0], X[50:100, 1],
            color='blue', marker='x', label='versicolor')

# add x-label, y-label and legend to the plot
plt.xlabel('sepal length [cm]')
plt.ylabel('petal length [cm]')
plt.legend(loc='upper left')

# display the figure
plt.show()

```



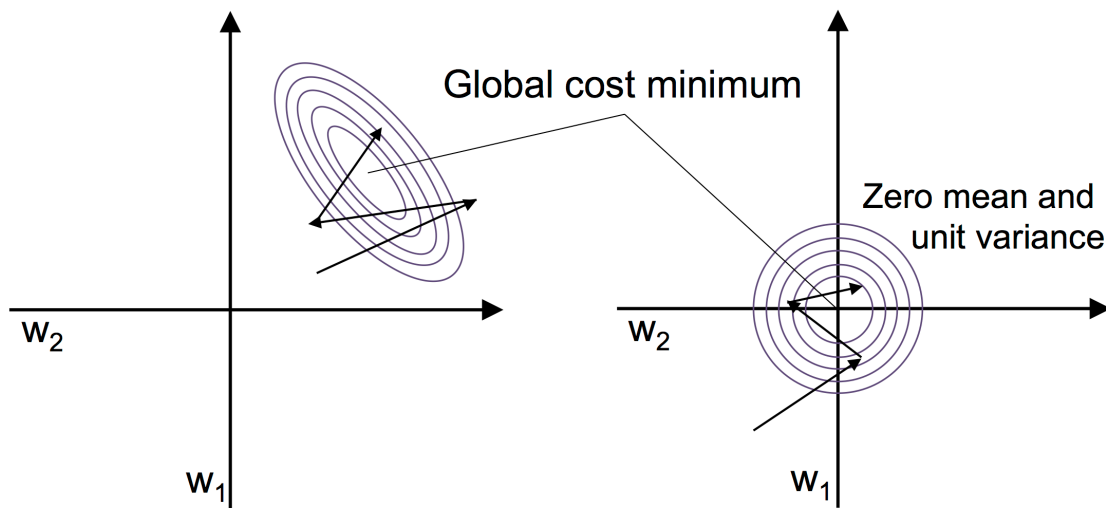
1.1.2 Feature Scaling

Feature scaling is a very important step to ensure that training the model becomes stable. The most commonly used approach is the standard normalization which is implemented as follows:

$$x'_j = \frac{x_j - \mu_j}{\sigma_j}$$

In [4]: Image(filename='./images/img6.png', width=700)

Out[4]:



```
In [6]: # create a copy of the X data matrix
X_std = np.zeros(X.shape)

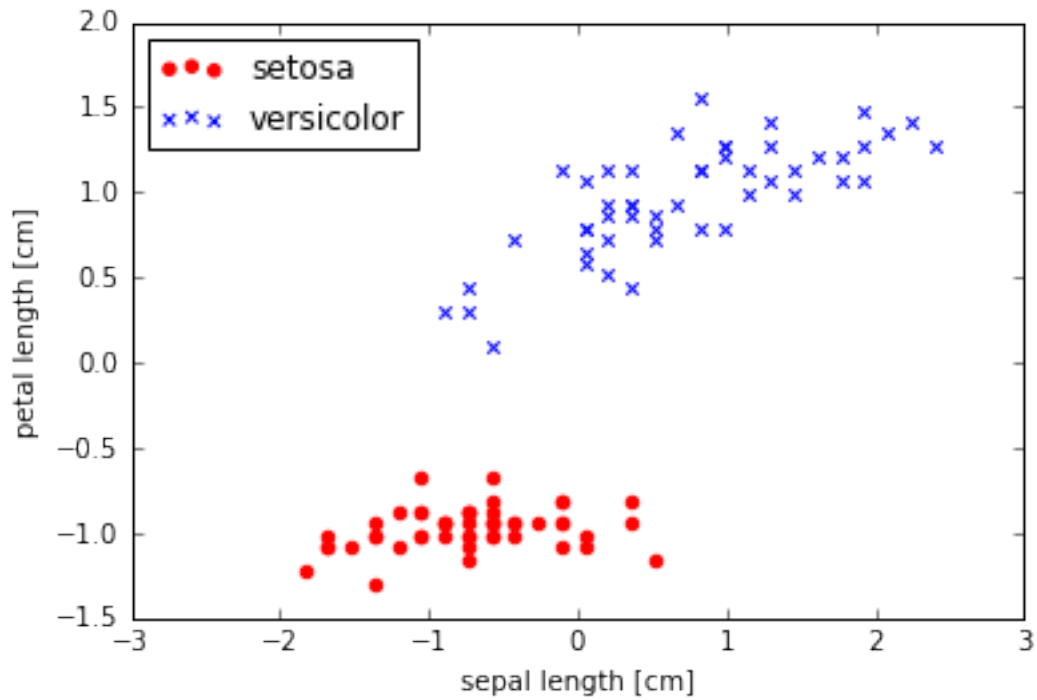
# implement the standard normalization to the variable X_std
##### BEGIN CODE #####

##### END CODE #####

# plot the standardized data
plt.scatter(X_std[:50, 0], X_std[:50, 1],
            color='red', marker='o', label='setosa')
plt.scatter(X_std[50:100, 0], X_std[50:100, 1],
            color='blue', marker='x', label='versicolor')

# add labels and legend
plt.xlabel('sepal length [cm]')
plt.ylabel('petal length [cm]')
plt.legend(loc='upper left')

# display the figure
plt.show()
```



1.2 Perceptron Learning Algorithm

1.2.1 Perceptron Learning Rule

The perceptron algorithm uses a unit step function as the decision function $\phi(\cdot)$:

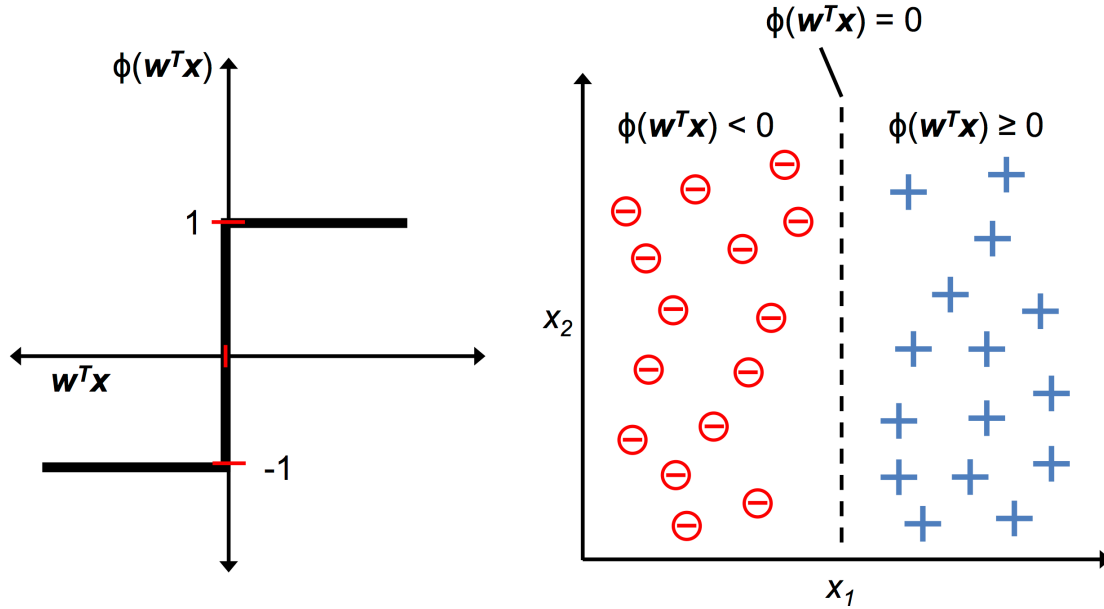
$$\phi(z) = \begin{cases} 1 & \text{if } z \geq 0 \\ -1 & \text{otherwise} \end{cases}$$

where z is given by:

$$z = w_0 + w_1x_1 + \cdots + w_mx_m = \mathbf{w}^T \mathbf{x}$$

In [7]: `Image(filename='./images/img1.png', width=500)`

Out[7]:



The update rule for the perceptron is given by:

$$w_j := w_j + \Delta w_j$$

where the update coefficient Δw_j is given by:

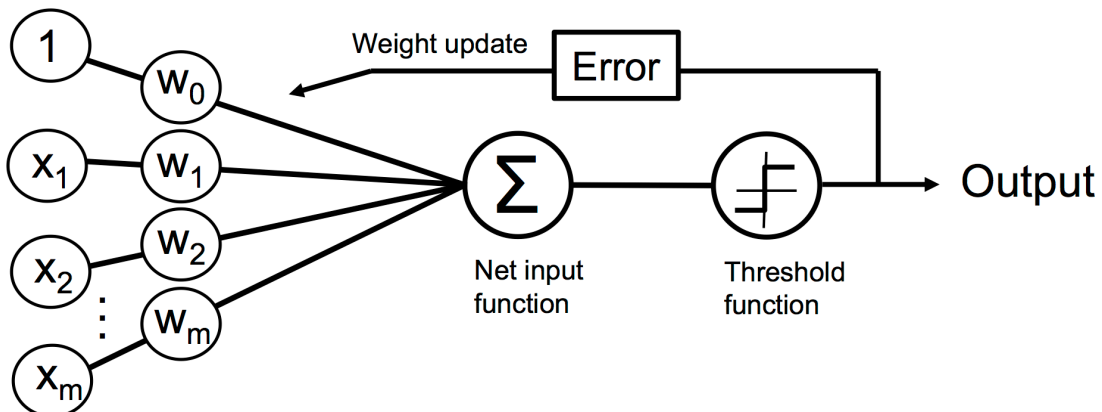
$$\Delta w_j = \eta \sum_i (y^{(i)} - \hat{y}^{(i)}) x_j^{(i)}$$

this will be represented by a set of equations as follows:

$$\Delta w_0 = \eta \sum_i (y^{(i)} - \hat{y}^{(i)}) \Delta w_1 = \eta \sum_i (y^{(i)} - \hat{y}^{(i)}) x_1^{(i)} \Delta w_2 = \eta \sum_i (y^{(i)} - \hat{y}^{(i)}) x_2^{(i)}$$

In [8]: `Image(filename='./images/img2.png', width=600)`

Out[8]:



1.2.2 Object-oriented Implementation

```
In [17]: class Perceptron(object):
        """Perceptron classifier.

        Parameters
        -----
        eta : float
            Learning rate (between 0.0 and 1.0)
        n_iter : int
            Passes over the training dataset.
        random_state : int
            Random number generator seed for random weight
            initialization.

        Attributes
        -----
        w_ : 1d-array
            Weights after fitting.
        errors_ : list
            Number of misclassifications (updates) in each epoch.

        """
        def __init__(self, eta=0.01, n_iter=50, random_state=1):

            # initialize class variables using input arguments

            # eta represents learning rate
            self.eta = eta

            # n_iter represents number of iterations on training dataset
            self.n_iter = n_iter

            # random_state is the seed used for randomization
            self.random_state = random_state

        def fit(self, X, y):
            """Fit training data.

            Parameters
            -----
            X : {array-like}, shape = [n_samples, n_features]
                Training vectors, where n_samples is the number of samples and
                n_features is the number of features.
            y : array-like, shape = [n_samples]
```

Target values.

Returns

self : object

"""

initialize random initial weights of perceptron

rgen = np.random.RandomState(self.random_state)

self.w_ = rgen.normal(loc=0.0, scale=0.01, size=1 + X.shape[1])

initialize array of errors in each iteration

*self.errors_ = [0]*self.n_iter*

setup a for loop for n_iter iterations

for n in range(self.n_iter):

initialize error for

errors = 0

BEGIN CODE

hint: loop over all the training samples

for each sample, use self.predict to get activation

use activation to estimate the weight update Delta w

update the weights self.w_ using the Delta w

return the number of errors for keep tracking of progress

END CODE

self.errors_[n] = errors

return self

def net_input(self, X):

"""Calculate net input"""

this function computes the output of the perceptron using weights w_

return np.dot(X, self.w_[1:]) + self.w_[0]

def predict(self, X):

"""Return class label after unit step"""

this function implements the unit step activation function phi

return np.where(self.net_input(X) >= 0.0, 1, -1)

In [18]: # create an instance of perceptron

ppn = Perceptron(eta=0.01, n_iter=10)

perform training on the dataset

ppn.fit(X, y)

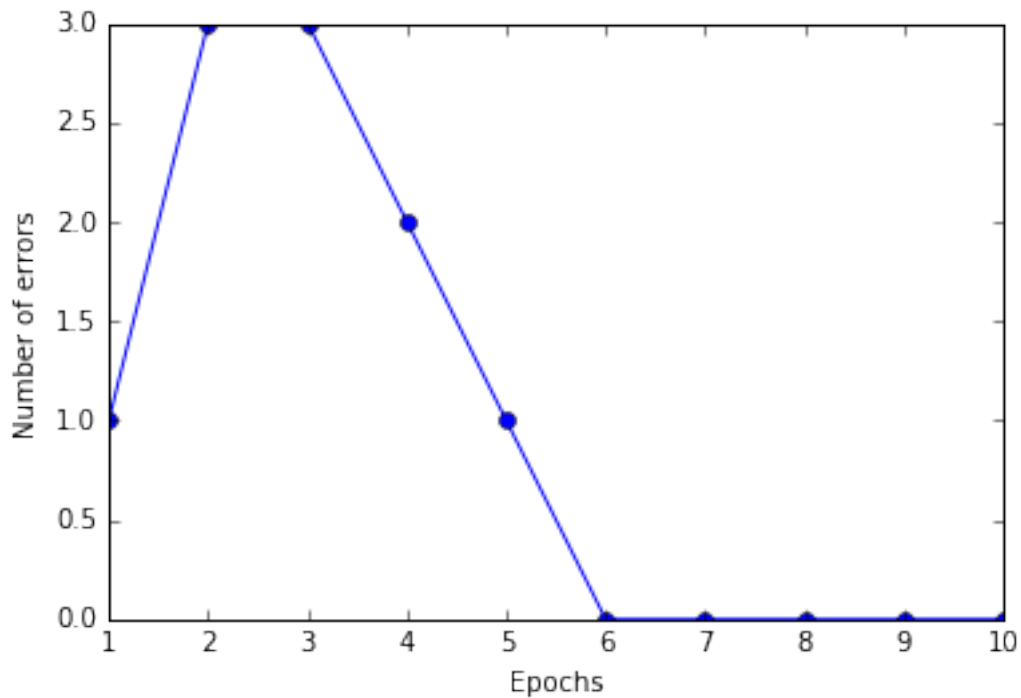

```

# visualize the training error as a function of iterations
plt.plot(range(1, len(ppn.errors_) + 1), ppn.errors_, marker='o')

# add labels
plt.xlabel('Epochs')
plt.ylabel('Number of errors')

# display the figure
plt.show()

```



```

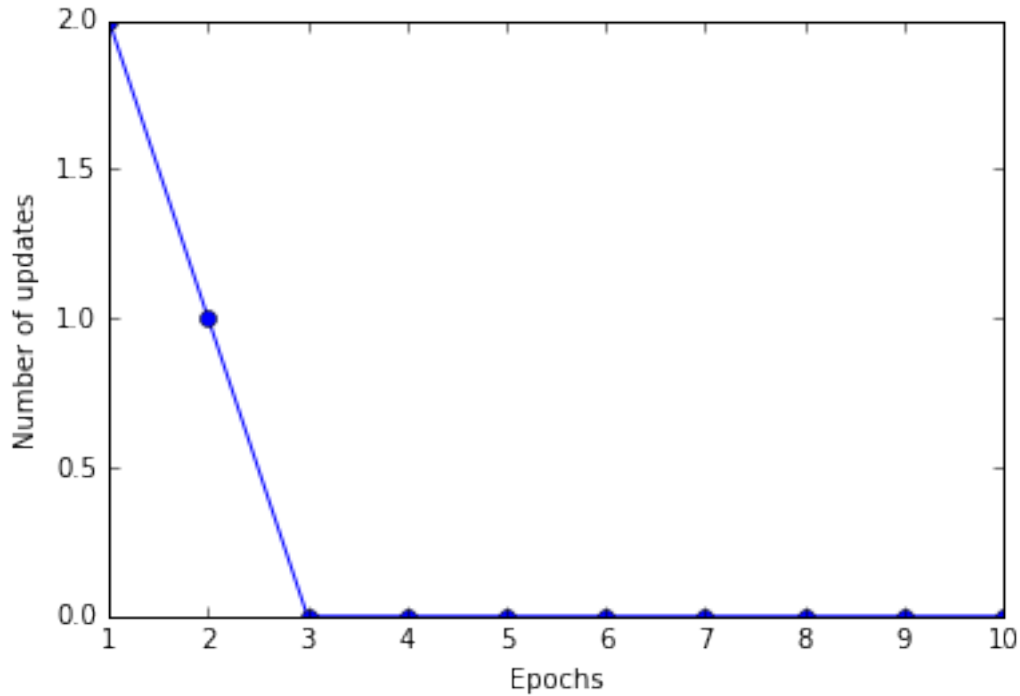
In [19]: # perform training on the standardized dataset
ppn.fit(X_std, y)

# visualize the training error
plt.plot(range(1, len(ppn.errors_) + 1), ppn.errors_, marker='o')

# add labels to the plot
plt.xlabel('Epochs')
plt.ylabel('Number of updates')

# display the figure
plt.show()

```



1.2.3 Plotting Decision Regions

```
In [20]: def plot_decision_regions(X, y, classifier, resolution=0.02):
         """Utility function to plot decision regions of perceptron"""

         # setup marker generator and color map
         markers = ('s', 'x', 'o', '^', 'v')
         colors = ('red', 'blue', 'lightgreen', 'gray', 'cyan')
         cmap = ListedColormap(colors[:len(np.unique(y))])

         # plot the decision surface
         x1_min, x1_max = X[:, 0].min() - 1, X[:, 0].max() + 1
         x2_min, x2_max = X[:, 1].min() - 1, X[:, 1].max() + 1
         xx1, xx2 = np.meshgrid(np.arange(x1_min, x1_max, resolution),
                                np.arange(x2_min, x2_max, resolution))
         Z = classifier.predict(np.array([xx1.ravel(), xx2.ravel()]).T)
         Z = Z.reshape(xx1.shape)
         plt.contourf(xx1, xx2, Z, alpha=0.3, cmap=cmap)
         plt.xlim(xx1.min(), xx1.max())
         plt.ylim(xx2.min(), xx2.max())

         # plot class samples
         for idx, cl in enumerate(np.unique(y)):
             plt.scatter(x=X[y == cl, 0],
```

```

y=X[y == cl, 1],
alpha=0.8,
c=colors[idx],
marker=markers[idx],
label=cl,
edgecolor='black')

```

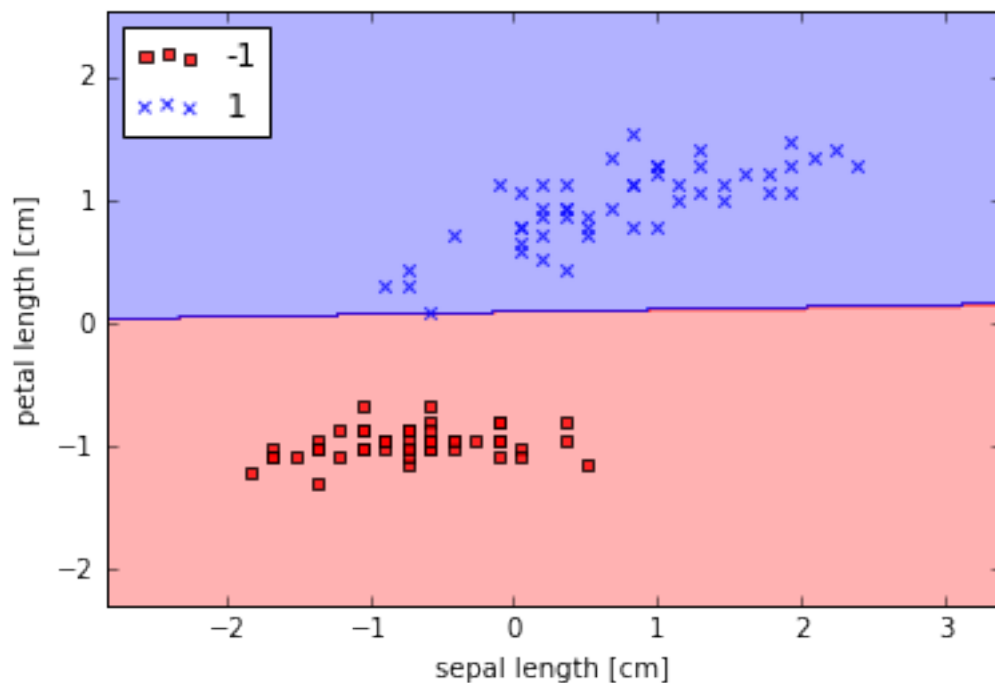
```

In [21]: # plot the decision region for the previous example
plot_decision_regions(X_std, y, classifier=ppn)

# add labels and legend
plt.xlabel('sepal length [cm]')
plt.ylabel('petal length [cm]')
plt.legend(loc='upper left')

# display the figure
plt.show()

```



1.3 Adaptive Linear Neurons

1.3.1 Minimizing Cost Functions

The Adaline algorithm is an updated version of the perceptron algorithm. Here the activation function is just the identity function:

$$\phi(\mathbf{w}^T \mathbf{x}) = \mathbf{w}^T \mathbf{x}$$

The cost function for training the algorithm is given by:

$$J(\mathbf{w}) = \frac{1}{2} \sum_i \left(y^{(i)} - \phi(z^{(i)}) \right)^2$$

Based on this cost function, the weight update rule is given by:

$$\mathbf{w} := \mathbf{w} + \Delta \mathbf{w}$$

where $\Delta \mathbf{w}$ is given by:

$$\Delta \mathbf{w} = -\eta \nabla J(\mathbf{w})$$

The gradient for each weight w_j is given by:

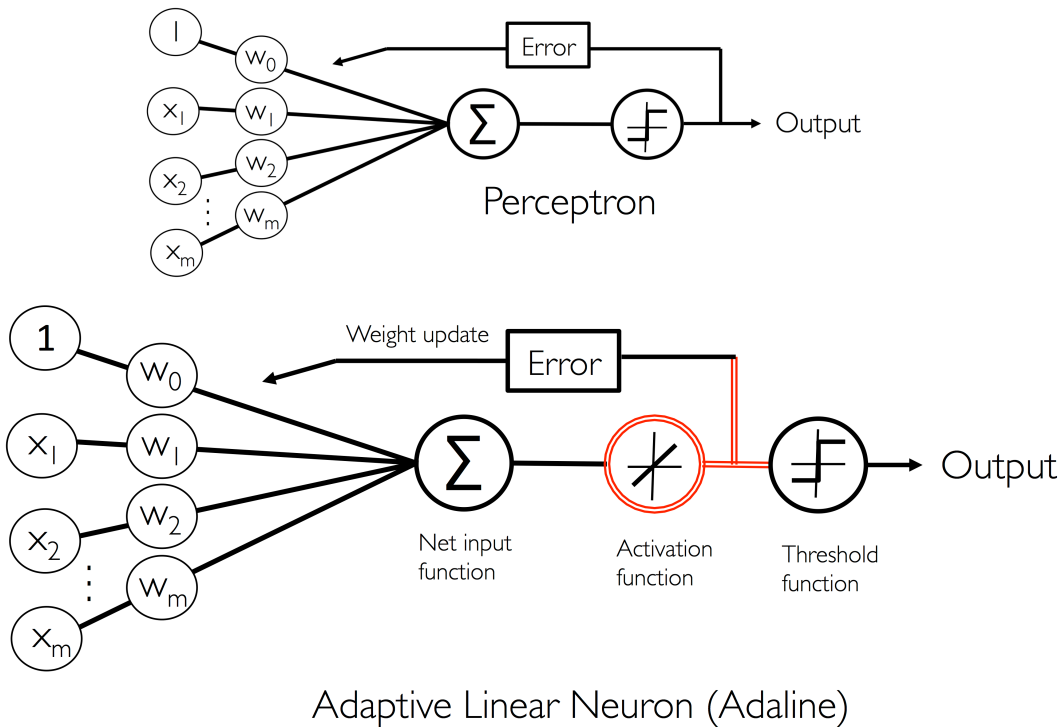
$$\frac{\partial J}{\partial w_j} = - \sum_i \left(y^{(i)} - \phi(z^{(i)}) \right) x_j^{(i)}$$

This implies:

$$\Delta w_j = -\eta \frac{\partial J}{\partial w_j} = \eta \sum_i \left(y^{(i)} - \phi(z^{(i)}) \right) x_j^{(i)}$$

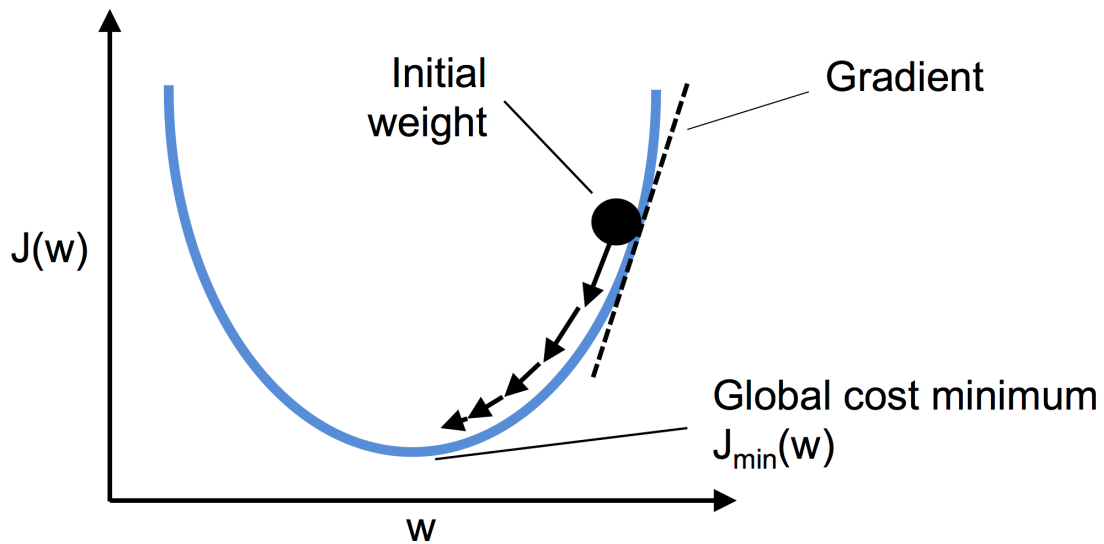
In [22]: `Image(filename='../images/img3.png', width=600)`

Out [22]:



```
In [23]: Image(filename='./images/img4.png', width=500)
```

Out[23]:



1.3.2 Implementing Adaptive Linear Neuron

```
In [27]: class AdalineGD(object):
    """ADaptive Linear NEuron classifier.

    Parameters
    -----
    eta : float
        Learning rate (between 0.0 and 1.0)
    n_iter : int
        Passes over the training dataset.
    random_state : int
        Random number generator seed for random weight
        initialization.

    Attributes
    -----
    w_ : 1d-array
        Weights after fitting.
    cost_ : list
        Sum-of-squares cost function value in each epoch.
```

```

"""
def __init__(self, eta=0.01, n_iter=50, random_state=1):

    # initialize class variables using input arguments
    self.eta = eta
    self.n_iter = n_iter
    self.random_state = random_state

def fit(self, X, y):
    """ Fit training data.

    Parameters
    -----
    X : {array-like}, shape = [n_samples, n_features]
        Training vectors, where n_samples is the number of samples and
        n_features is the number of features.
    y : array-like, shape = [n_samples]
        Target values.

    Returns
    -----
    self : object

    """
    rgen = np.random.RandomState(self.random_state)
    self.w_ = rgen.normal(loc=0.0, scale=0.01, size=1 + X.shape[1])
    self.cost_ = []

    for i in range(self.n_iter):
        cost = 0

        ##### BEGIN CODE #####
        # hint: obtain output of perceptron using the functions
        # self.net_input and self.activation
        # compute the errors using the output and obtain the Delta w
        # compute the overall cost J(w) to keep track of performance

        ##### END CODE #####

        self.cost_.append(cost)
    return self

def net_input(self, X):
    """Calculate net input"""
    return np.dot(X, self.w_[1:]) + self.w_[0]

def activation(self, X):

```

```

        """Compute linear activation"""
        return X

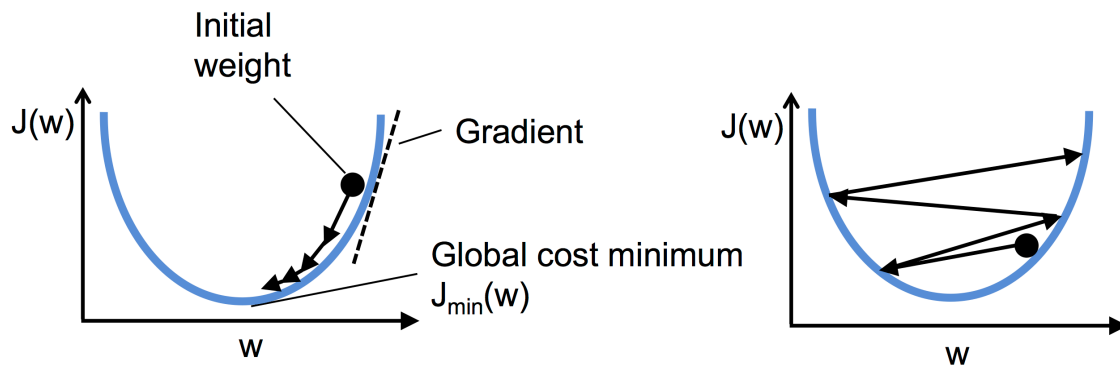
    def predict(self, X):
        """Return class label after unit step"""
        return np.where(self.activation(self.net_input(X)) >= 0.0, 1, -1)

```

1.3.3 Effect of Learning Rate

In [28]: `Image(filename='./images/img5.png', width=700)`

Out[28]:



```

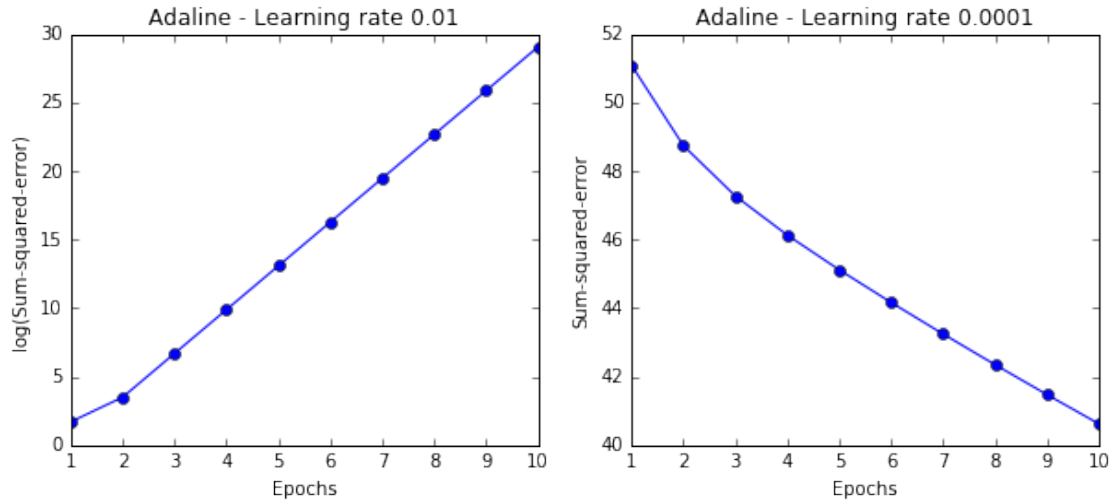
In [29]: # show the effect of learning rate on performance of the algorithm
fig, ax = plt.subplots(nrows=1, ncols=2, figsize=(10, 4))

# instance 1 has learning rate of 0.01
ada1 = AdalineGD(n_iter=10, eta=0.01).fit(X, y)
ax[0].plot(range(1, len(ada1.cost_) + 1), np.log10(ada1.cost_), marker='o')
ax[0].set_xlabel('Epochs')
ax[0].set_ylabel('log(Sum-squared-error)')
ax[0].set_title('Adaline - Learning rate 0.01')

# instance 2 has learning rate of 0.0001
ada2 = AdalineGD(n_iter=10, eta=0.0001).fit(X, y)
ax[1].plot(range(1, len(ada2.cost_) + 1), ada2.cost_, marker='o')
ax[1].set_xlabel('Epochs')
ax[1].set_ylabel('Sum-squared-error')
ax[1].set_title('Adaline - Learning rate 0.0001')

# plt.savefig('images/02_11.png', dpi=300)
plt.show()

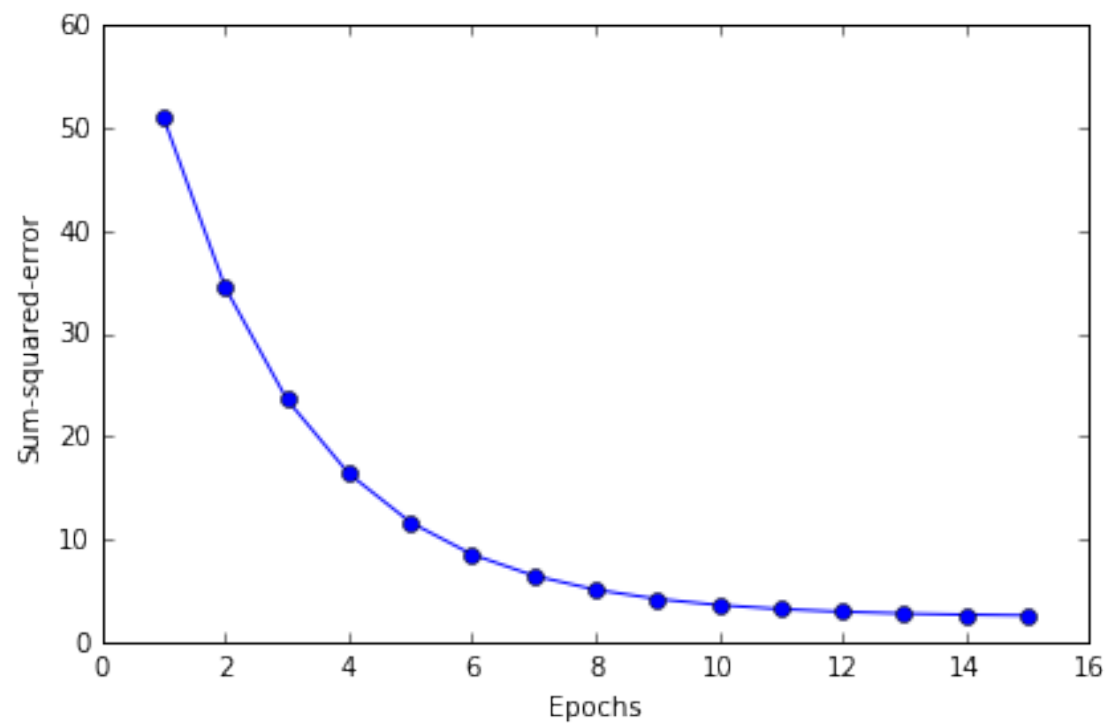
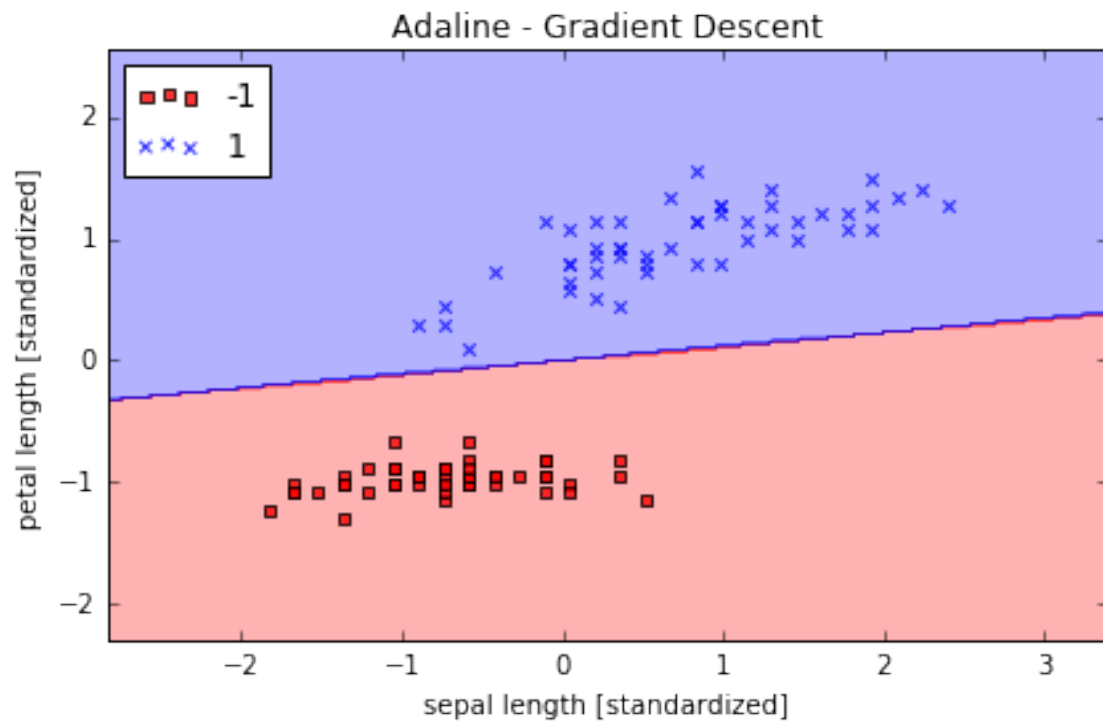
```



```
In [30]: # apply the adaline algorithm to standardized dataset
ada = AdalineGD(n_iter=15, eta=0.01)
ada.fit(X_std, y)

# plot decision regions of the algorithm
plot_decision_regions(X_std, y, classifier=ada)
plt.title('Adaline - Gradient Descent')
plt.xlabel('sepal length [standardized]')
plt.ylabel('petal length [standardized]')
plt.legend(loc='upper left')
plt.tight_layout()
plt.show()

# plot the learning curve of the algorithm
plt.plot(range(1, len(ada.cost_) + 1), ada.cost_, marker='o')
plt.xlabel('Epochs')
plt.ylabel('Sum-squared-error')
plt.tight_layout()
plt.show()
```

1.4 Stochastic Gradient Descent

Typically gradient descent is applied in a batch on the whole training dataset. This can be replaced as follows:

$$\Delta \mathbf{w} = \eta \sum_i \left(y^{(i)} - \phi(z^{(i)}) \right) \mathbf{x}^{(i)}$$

with

$$\Delta \mathbf{w}^{(i)} = \eta \left(y^{(i)} - \phi(z^{(i)}) \right) \mathbf{x}^{(i)}$$

```
In [31]: class AdalineSGD(object):
    """ADaptive Linear NEuron classifier.

    Parameters
    -----
    eta : float
        Learning rate (between 0.0 and 1.0)
    n_iter : int
        Passes over the training dataset.
    shuffle : bool (default: True)
        Shuffles training data every epoch if True to prevent cycles.
    random_state : int
        Random number generator seed for random weight
        initialization.

    Attributes
    -----
    w_ : 1d-array
        Weights after fitting.
    cost_ : list
        Sum-of-squares cost function value averaged over all
        training samples in each epoch.

    """
    def __init__(self, eta=0.01, n_iter=10, shuffle=True, random_state=None):
        self.eta = eta
        self.n_iter = n_iter
        self.w_initialized = False
        self.shuffle = shuffle
        self.random_state = random_state

    def fit(self, X, y):
        """ Fit training data.

        Parameters
```

```

-----
X : {array-like}, shape = [n_samples, n_features]
    Training vectors, where n_samples is the number of samples and
    n_features is the number of features.
y : array-like, shape = [n_samples]
    Target values.

Returns
-----
self : object

"""
self._initialize_weights(X.shape[1])
self.cost_ = []
for i in range(self.n_iter):
    if self.shuffle:
        X, y = self._shuffle(X, y)
    cost = []
    for xi, target in zip(X, y):
        cost.append(self._update_weights(xi, target))
    avg_cost = sum(cost) / len(y)
    self.cost_.append(avg_cost)
return self

def partial_fit(self, X, y):
    """Fit training data without reinitializing the weights"""
    if not self.w_initialized:
        self._initialize_weights(X.shape[1])
    if y.ravel().shape[0] > 1:
        for xi, target in zip(X, y):
            self._update_weights(xi, target)
    else:
        self._update_weights(X, y)
    return self

def _shuffle(self, X, y):
    """Shuffle training data"""
    r = self.rgen.permutation(len(y))
    return X[r], y[r]

def _initialize_weights(self, m):
    """Initialize weights to small random numbers"""
    self.rgen = np.random.RandomState(self.random_state)
    self.w_ = self.rgen.normal(loc=0.0, scale=0.01, size=1 + m)
    self.w_initialized = True

def _update_weights(self, xi, target):
    """Apply Adaline learning rule to update the weights"""

```

```

cost = 0
##### BEGIN CODE #####
# hint: obtain output of perceptron using the functions
# self.net_input and self.activation
# compute the errors using the output and obtain the Delta w
# compute the overall cost J(w) to keep track of performance

##### END CODE #####

return cost

def net_input(self, X):
    """Calculate net input"""
    return np.dot(X, self.w_[1:]) + self.w_[0]

def activation(self, X):
    """Compute linear activation"""
    return X

def predict(self, X):
    """Return class label after unit step"""
    return np.where(self.activation(self.net_input(X)) >= 0.0, 1, -1)

```

```

In [32]: # apply stochastic gradient descent to
ada = AdalineSGD(n_iter=15, eta=0.01, random_state=1)
ada.fit(X_std, y)

plot_decision_regions(X_std, y, classifier=ada)
plt.title('Adaline - Stochastic Gradient Descent')
plt.xlabel('sepal length [standardized]')
plt.ylabel('petal length [standardized]')
plt.legend(loc='upper left')
plt.tight_layout()
plt.show()

plt.plot(range(1, len(ada.cost_) + 1), ada.cost_, marker='o')
plt.xlabel('Epochs')
plt.ylabel('Average Cost')
plt.tight_layout()
plt.show()

```

