```
'stack a cube on a pyramid'
```

```
'stack a [? top-shape] on a [? bottom-shape]'
              top-shape = 'cube'
           bottom-shape = 'pyramid'
```

```
'pick up a cube'
```

```
'pick up a [? shape]'
    shape = 'cube'
```

```
'move until over a cube'
```

```
'move until over a [? shape]'
        shape = 'cube'
```

```
        'if a cube is to my left, move left until over a cube,
otherwise if a cube is to my right, move right until over a cube'
```

```
'move slowly until over a cube'
```

```
'attempt to grab block'
```

```
'assert that I am holding a cube'
```

```
'drop the block I am holding on a pyramid'
```

```
'assert that a cube is on a pyramid'
```