jimmy lee

Nanshan Daxin | 15501899800 | buoylee@gmail.com | GitHub: https://github.com/buoylee)

Availability: Ready to join in 1 week | Expected Salary: 23K RMB/month

Summary

Backend developer specializing in Golang and Java, passionate about machine learning and related support projects.

- 7 years of backend development experience (5 years in Java, 2 years in Golang).
- Proficient in solving and reviewing programming challenges (completed LeetCode problems #1-400 twice).

Education

■ Bachelor's Degree in Network Engineering, 广州大学华软软件学院 (2008–2012).

Skills

- Programming: Advanced knowledge of Java (JVM, NIO, concurrency) and Golang (routines, garbage collection, concurrency).
- Frameworks: Expertise with Spring Boot, MyBatis, Swagger-Go, GORM, and Netty.
- Databases: Proficient in MySQL, Redis, and Sharding-JDBC; familiar with MongoDB and Elasticsearch.
- Distributed Systems: Skilled in Spring Cloud, Kubernetes, Docker, Kafka, gRPC, and Protobuf.

- DevOps: Experienced in CI/CD pipelines and maintaining Kubernetes clusters (4 years using, 1 year managing).
- Web Development: Understanding of basic JavaScript, HTML, and front-end/back-end separation techniques.
- Others: Solid grounding in system design, algorithms, and data structures.

Professional Experience

Java Developer | 中软 (上海交行 Outsourcing) Sep 2024 - Oct 2024

- Migrated collateral services to cloud infrastructure using SkyWalking for monitoring.
- Refactored key modules with distributed transactions using Seata.

Java/Golang Developer | 深圳市赢胜数据科技有限公司 (Baidu Outsourcing) Apr 2021 – Mar 2024

- Conducted secondary development of the **Gravity IM subsystem**.
- Led onboarding, system design, and functional documentation efforts.
- Maintained AWS resources for the deployed services.

Golang/Java Developer | 深圳文思海辉信息技术有限公司 (WeBank Outsourcing) Apr 2019 - Oct 2020

- Developed machine learning support platform (partial open-sourced code).
- Optimized system processes, built Kubernetes operations, and integrated distributed systems.

Java Developer | 符号树 Jan 2019 - Apr 2019

 Enhanced online learning functionalities for vocabulary and math modules, serving 100+ active users.

Java Developer | 深圳蜜平台科技有限公司 Apr 2018 – Aug 2018

• Developed backend functionalities for an insurance team management system.

Java Developer | 海南乐狐网络 Jun 2016 - Oct 2017

Worked on live-streaming social media apps combining video with interactive features.

Projects

Collateral Management Service (上海交行 Outsourcing) Sep 2024 – Oct 2024

Leveraged Spring Cloud, MyBatis, Kubernetes, SkyWalking, and Seata for cloud migration and distributed transaction management.

Social Media IM Subsystem (Baidu Outsourcing) Apr 2021 – Mar 2024

- Conducted secondary development on Baidu IM services to support the GRAVITY system, a distributed IM solution composed of over 10 C++ and 5 Java microservices.
- Optimized message forwarding logic in the IM message handler, removing single-host dependency for specific P2P messages, thereby eliminating stateful services. Achieved a 7% QPS increase (from 140+ to 150+ per instance), improving scalability and container deployment efficiency.
- Migrated all Java components to Kubernetes. Replaced static IP configurations with dynamic IP resolutions via Kubernetes services, enhancing load balancing and operational flexibility.
- Designed and deployed semi-automated scaling and gray testing processes for Kubernetes-based instances.

- Developed the Msg-Forward Service with Spring Boot, enabling chat bots to communicate asynchronously via a gateway API.
- Integrated Kafka messaging for user activity notifications and implemented a Kafka consumer in Msg-Forward for real-time delivery through the gateway.
- Refactored the user message table using Sharding-JDBC for horizontal database partitioning.
- Managed inter-service communication via Netty and Protobuf.

Prophecis Machine Learning Platform (<u>GitHub Repository</u>) (WeBank Outsourcing) Apr 2019 – Oct 2020

- Contributed to role-based access control services, initially developed in Java Spring
 Boot and later rewritten in Golang with Swagger-Go and GORM.
- Configured Nginx for Jupyter notebook access authentication and implemented Caddy as the API gateway for backend services.
- Improved platform-wide resource validation, task monitoring, and logging systems using
 Fluent-Bit and Elasticsearch. Optimized task queues and command-line tool integrations.
- Implemented gRPC-based inter-service communications and integrated Kubeflow for distributed model training with containerized Jupyter environments.
- Established CI/CD pipelines with GitLab and Jenkins to streamline deployment processes.

Entertainment Live Streaming and Interactive Bar Screen System 海南乐狐网络 Jun 2016 – Oct 2017

- Developed backend Java services for real-time video streaming and interactive social features, such as gifting, polls, and multiplayer bar games.
- Integrated third-party services, including NetEase Cloud Streaming and later Alibaba
 Cloud Video, as well as NetEase IM for chatroom functionality.

- Designed and implemented APIs for core user, messaging, and live-streaming functionalities.
- Managed interactive bar screen games, including money counting, lottery draws, and matchmaking features.
- Contributed front-end H5 JavaScript development for game mechanics and customer service interfaces.
- Technologies used: **Spring MVC**, **Hibernate**, **MySQL**, **Dubbo**, **Aliyun Servers**, **Tomcat**, and others.

Certifications

 Intermediate Network Engineer, National Computer Technology and Software Professional Qualification Examination.