

Day 2: Technical Foundation - Sports E-commerce Marketplace

1. Introduction

This document outlines the technical foundation established for the sports e-commerce marketplace on Day 2 of the hackathon. It details the chosen technologies, API designs, project structure, and initial setup for key services.

2. Detailed Technology Stack

- **Frontend:** Next.js 15, Shadcn UI
- **Backend/CMS:** Sanity (latest version)
- **Authentication:** Clerk (latest version)
- **Payment Gateway:** Stripe
- **Shipping API (Dummy):** (Details below)
- **Other:** ShipEngine

3. API Design

- **Order API (/api/order)**

- **Method:** POST
- **Request Body:**

JSON

```
{
  "userId": "user123",
  "cartItems": [
    { "productId": "product456", "quantity": 2 },
    // ... other cart items
  ],
  "billingDetails": {
    "address": "123 Main St",
    "city": "Anytown",
    // ... other billing details
  },
  "totalPrice": 99.99,
  "orderStatus": "pending" // Initial status
}
```

- **Response:**

- **Success (200):**

JSON

```
{
  "message": "Order created successfully",
  "order": {
    "_id": "order789", // Sanity-generated ID
    "orderId": "user123-2024-10-27-...", // Custom order ID
    // ... other order details
  }
}
```

- **Error (500):**

JSON

```
{
  "message": "Error creating order",
  "error": { /* Error details */ }
}
```

- **Functionality:** Creates a new order in the Sanity CMS. Generates a unique orderId.

- **Stripe API (/api/checkout)**

- **Method:** POST

- **Request Body:**

JSON

```
{
  "lineItems": [
    {
      "price_data": {
        "currency": "usd",
        "product_data": {
          "name": "T-Shirt",
        },
        "unit_amount": 2000, // $20.00 in cents
      },
      "quantity": 1,
    },
    // ... other line items
  ]
}
```

- **Response:**

- **Success (200):**

JSON

```
{
  "url": "https://checkout.stripe.com/..." // Stripe checkout URL
}
```

- **Error (500):**

JSON

```
{
  "error": "Error creating checkout session"
}
```

- **Functionality:** Creates a Stripe checkout session.

- **Dummy Shipping API (/api/shipping)**

- **Method:** POST

- **Request Body:** (Example)

JSON

```
{
```

```
"shippingAddress": { /* Address details */ },
"cartItems": [ /* Cart items */ ]
}
```

- **Response:** (Example)

JSON

```
{
  "shippingCost": 10.00,
  "estimatedDelivery": "3-5 business days"
}
```

- **Functionality:** For now, this API will return dummy shipping data. It can be integrated with ShipEngine or another shipping provider later.

4. Project Structure

- Next.js App Router structure.
- app/api: Contains API routes (order, checkout, shipping).
- app/components: Reusable components.
- sanity: Sanity CMS configuration and schemas.

5. Version Control Setup

- GitHub Repository: [Burair Design Jam](#)

6. Authentication Implementation

- Clerk is used for authentication. Google authentication is currently implemented.

7. Next Steps

- Implement the actual shipping integration with ShipEngine.
- Develop more API endpoints as needed (e.g., product retrieval, user profiles).
- Start working on the frontend components and pages.

8. User Flow

- **Description:** This section outlines the typical user flow for a customer placing an order on the sports e-commerce marketplace. It illustrates the steps involved from browsing products to order confirmation.
- **Diagram:**

User Flow For E-Commerce Marketplace

