

# Random Forest for Classification Problems

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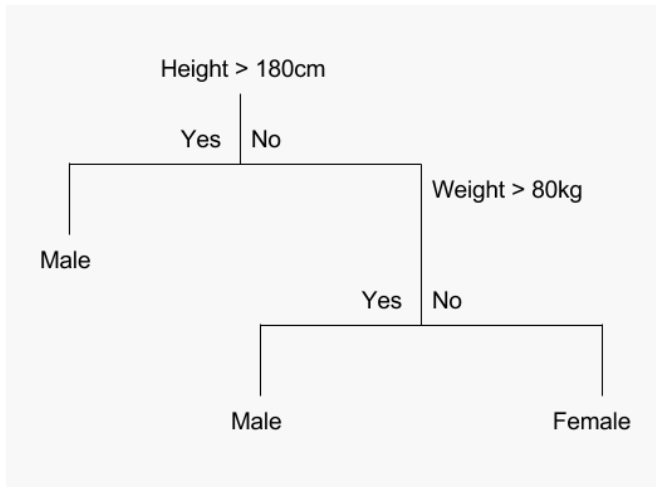
# Overview

- 1 Intro
- 2 Decision Tree
- 3 Bias Variance
- 4 Bagging
- 5 Random Forest
- 6 Bias Variance
- 7 Simulation Study
- 8 Real Data
- 9 Conclusion
- 10 References

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# Decision Tree: Example



# Decision Tree: Tree Building Process

A tree is grown starting from the root node by repeatedly using the following steps on each node (also called binary splitting):

- (i) **Find best split  $s$  for each feature  $X_m$ :** For each feature  $X_m$ , there exist  $K - 1$ -many potential splits whereas  $K$  is the number of different values for the respective feature. Evaluate each value  $X_{m,i}$  at the current node  $t$  as a candidate split point (for  $x \in X_m$ , if  $x \leq X_{m,i} = s$ , then  $x$  goes to left child node  $t_L$  else to right child node  $t_R$ ). The best split point is the one that maximizes the splitting criterion  $\Delta i(s, t)$  the most when the node is split according to it. The different splitting criteria will be covered in the next chapter.
- (ii) **Find the node's best split:** Among the best splits for each feature from Step (i) find the one  $s^*$ , which maximizes the splitting criterion  $\Delta i(s, t)$ .
- (iii) **Satisfy stopping criterion:** Split the node  $t$  using best node split  $s^*$  from Step (ii) and repeat from Step (i) until stopping criterion is satisfied.

# Decision Tree: Purity Measures

## Gini Measure

$$i(t) = \sum_{c \in C} p(c|t)(1 - p(c|t)) = 1 - \sum_{c \in C} p_c^2 \quad (1)$$

## Information Entropy

$$i(t) = \sum_{c \in C} p(c|t) \log(p(c|t)) \quad (2)$$

## Heading

- 1 Statement
- 2 Explanation
- 3 Example

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Treatments	Response 1	Response 2
Treatment 1	0.0003262	0.562
Treatment 2	0.0015681	0.910
Treatment 3	0.0009271	0.296

Table: Table caption

## Example (Theorem Slide Code)

```
\begin{frame}  
\frametitle{Theorem}  
\begin{theorem}[Mass--energy equivalence]  
$E = mc^2$  
\end{theorem}  
\end{frame}
```

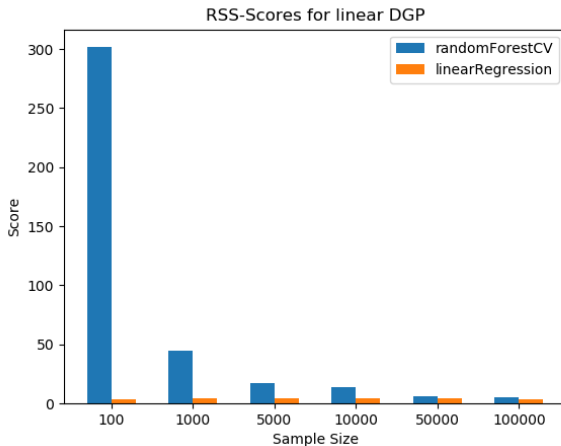
# Simulation Study: Linear DGP

The linear DGP generates the data tuples  $(y, x_1, x_2, x_3)$  as follows:

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \epsilon, \quad (3)$$

whereas  $(\beta_0, \beta_1, \beta_2, \beta_3) = (0.3, 5, 10, 15)$ ,  $x_1, x_2, x_3 \sim \mathcal{N}(0, 3)$ , and  $\epsilon \sim \mathcal{N}(0, 1)$ .

# Decision Tree: Linear DGP Results



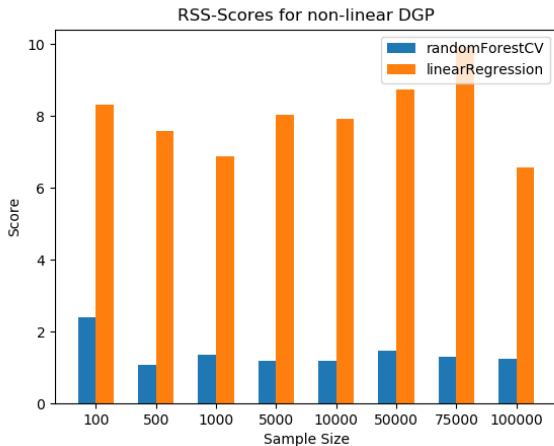
# Simulation Study: Non-Linear DGP

The non-linear DGP generates the data tuples  $(y, x_1, x_2)$  as follows:

$$y = \beta_0 + \beta_1 \mathbb{1}(x_1 \geq 0, x_2 \geq 0) + \beta_2 \mathbb{1}(x_1 \geq 0, x_2 < 0) + \beta_3 \mathbb{1}(x_1 < 0) + \epsilon, \quad (4)$$

whereas  $(\beta_0, \beta_1, \beta_2, \beta_3)$ ,  $x_1, x_2$  and  $\epsilon$  are the same as in the previous DGP.

# Simulation Study: Non-Linear DGP Results



An example of the `\cite` command to cite within the presentation:

This statement requires citation [1].

The End





L. Breiman et al. *Classification and Regression Trees*. The Wadsworth and Brooks-Cole statistics-probability series. Taylor & Francis, 1984. ISBN: 9780412048418. URL: <https://books.google.de/books?id=JwQx-WOmSyQC>.