BURAK FEVZİ KAR

SOFTWARE DEVELOPER

Experienced Software Developer with 6+ years of expertise in Backend, Frontend, and Interactive Voice Response (IVR) systems. Demonstrates excellence across all stages of the software development lifecycle, from architectural design and coding to debugging, testing, and maintenance. A proven leader and collaborative team player as a Scrum Master in agile environments. Currently expanding expertise into game development through personal projects and specialized training.

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🌐 www.burakfevzikar.com

📍 Istanbul / Türkiye

SKILLS

- Programming Languages
  - JAVA
  - Next JS
  - React
  - HTML/CSS/JS
  - Spring Boot
  - React Native
- IVR Development
- ChatBot Development
- Game Development
- Artificial Intelligence
- Web Development
- Agile Methodologies
- Project Management

EDUCATION

UNIVERSITY - (2014 - 2018)
Beykent University, Istanbul
Full Scholarhip
(50% Uni. Exam + 50% Performance)

LANGUAGE ACADEMY - (2014)
TEOL İstanbul

HIGH SCHOOL - (2010 - 2014)
Tevfik Ileri Anatolian High School, Rize

REFERENCES

SERKAN YAŞAR
Product Director, Paycell/Turkcell

ERALP ÇUKUROVA
Product Director, HepsiBurada

DOĞAN BULUT
Solution Architect, Vodafone

YUDUM KIRMAN
Acc. Delivery Manager, Diebold Nixdorf

- Contact info of references will be shared upon request.

EXPERIENCE

VODAFONE - (Oct 2019 – Present)

Software Developer / Scrum Master

- Took responsibility for FE and BE development and continuous improvement of AI-based Vodafone Chatbot & Voicebot (multi-award-winner digital assistant serving 25+ million customers) and IVR systems
- Contributed to customer services, gamification and proactive & predictive projects in chatbot using technologies of Java, Spring Boot, Kafka, HzCast, React, HTML, CSS, JS, Next JS
- Successfully spearheaded the front-end transformation from React JS to Next JS, enhancing performance, scalability, and SEO capabilities
- Leading the development of our company's voice assistant channel, leveraging Spring Boot, Java, and cutting-edge technologies such as TTS (Text-to-Speech), STT (Speech-to-Text), and SR (Speech Recognition)
- Served as Scrum Master to maintain the Scrum framework and its principles, values, and practices in our team

QUIZ GAME - (Sept 2024 – Present)

Game Developer / Founder

- Created mobile game project that is an AI based quiz using with React Native, Spring Boot for iOS and Android operating systems

KOÇ SİSTEM - (June 2018 – Aug 2018)

Software Developer Intern

- Designed an internal automation website's frontend for the company using Javascript, Bootstrap, CSS and HTML
- Contributed to IVR project of Vodafone using JAVA

ACHIEVEMENTS

- Received 9.8/10 from my team in Scrum Master Evaluation (09/2023)
- Received "The Best Chatbot Technology Award" of Martech with "Technical Support to Fixed Customers Project" as a team (02/2023)
- Received "The Best Self-Service Technology Award" of Contact Center World with "Technical Support Project" as a team (06/2023)
- Ranked 1st in faculty of Computer Engineering at the university (2019)

COURSES & CERTIFICATES

- Android Mobile App Development - 75 hours learning video (05/2022)
- Unity Mobile Game for Hyper Casual Game - 7 hours learning video (08/2024)
- Unity 2D/3D Game Development - 155 hours learning video (Present)

LANGUAGE

- Turkish (Native)
- English (Written and Spoken fluency)