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WannaBeer

# Description

This app will provide detailed information about the beers. It will also have daily beer suggestion notifications and a list of beers that user tried and liked before. User will be able to search the beer with the name of the beer and see a list of the beers which are in the same category.

# Intended User

University Students, Travelers, Young Adults

# Features

* Provides beer info
* Gives beer suggestions (notification)
* Save the rate info of the beers which are rated by the user

# User Interface Mocks

## ../Desktop/beer1.png

## Screen 1

This is the mock of the main activity. All of the beers are listed with the view of their logos which are clickable to go to their detail page. There is a menu button at the top left of the screen. There is explode animation when a beer card is clicked.



## Screen 2

This mockup is for the menu to list the beers by their category or search for beers by name or to go to the user’s liked beers’ list or to activate any other future feature of the app. When the user hits back button application turns to the screen where the menu is clicked open.

## 

## ../Desktop/beer1.png

## Screen 3

This mockup is for the beer’s detail page. On the page there is information about the bear and there are 2 buttons for like or dislike options. If like button is pushed then the beer is added to the liked list of the user. The buttons are animated with color filters. When like button is pushed a green filter appears and similarly a red filter appears when the dislike button is pushed.

## ../Desktop/Nexus5Wireframing2.png

## Screen 4

This mockup is for the beer search page.

## ../Desktop/Nexus5Wireframing2.png

## Screen 5

This mockup is for the beer categories page.

## Screen 6

This mockup is for the settings page.

## Screen 7

This mockup is for the “my beers” page.

# Key Considerations

### How will your app handle data persistence?

I will build a Content Provider. The text data will be in dropbox as a json file which will be created by me. Also the images will be in the dropbox to, which will be reachable with the url that is provided in the json file. Also the like and dislike info of the user will be saved in shared preferences of an sqlite database will be created in order to save the info.

### Describe any corner cases in the UX.

There will be transition animations between the main activity and detail activity. Also there will be transition between the detail activities.

### Describe any libraries you’ll be using and share your reasoning for including them.

For example, Picasso or Glide to handle the loading and caching of images.

I will use Picasso to show the images of beers.

# Next Steps: Required Tasks

## Task 1: Project Setup

* Configure libraries
* Create JSON file which includes beer info
* Find and save the bottle photos and logos of all of the listed beers.
* Find and save the country flag images.
* Fetch data from dropbox
* Create the sqlite database or the shared preferences

## Task 2: Implement UI for Each Activity and Fragment

* Build UI for MainActivity
* Build UI for Beer details
* Build UI for Menu
* Build UI for Beer Search Page
* Build UI for Beer Category List and Beer List within Categories
* Build UI for My Beers List

## Task 3: Connect Backend to Frontend

* Connect the data coming from the fetching to the UI
* Test user like list
* Handle Error Cases

## Task 4: Your Next Task

* Create Build Variant
* Something else

## Task 5: Your Next Task

Describe the next task. List the subtasks. For example:

* Create layout
* Something else