



Dusk

Check that all eyes are closed. Some Travellers &amp; Fabled act.



Poisoner

The Poisoner chooses a player. ●



Monk

The Monk chooses a player. ●



Spy

Show the Grimoire for as long as the Spy needs.



Scarlet Woman

If the Scarlet Woman became the Imp today, show them the **YOU ARE** token, then the Imp token.

Imp

The Imp chooses a player. ● If the Imp chose themselves:  
 Replace 1 alive Minion token with a spare Imp token.  
 Put the old Imp to sleep. Wake the new Imp.  
 Show the **YOU ARE** token, then show the Imp token.



Ravenkeeper

If the Ravenkeeper died tonight, the Ravenkeeper chooses a player. Show that player's character token.



Undertaker

If a player was executed today, show their character token.



Empath

Give a finger signal.



Fortune Teller

The Fortune Teller chooses 2 players. Nod if either is the Demon (or the **RED HERRING**).

Butler

The Butler chooses a player. ●



Dawn

Wait a few seconds. Call for eyes open &amp; immediately say who died.

