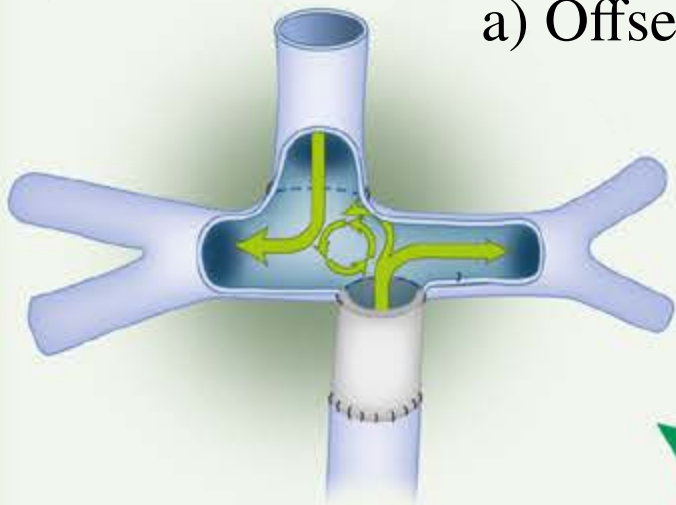
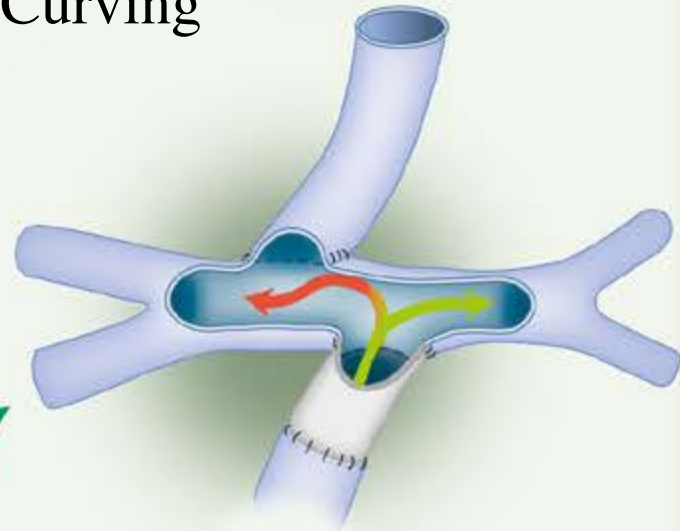


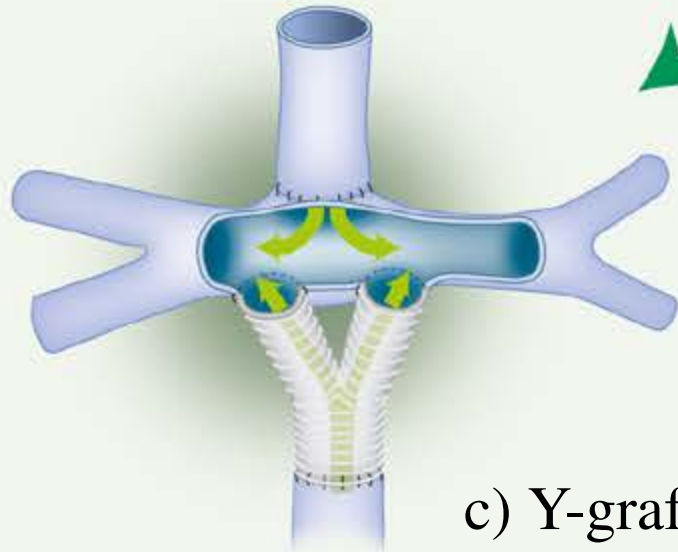
a) Offset



b) Curving



Positive  
modifications



c) Y-graft

d) Flaring

