Chicago IL, 60614 | 847.830.8553 | eric.burger@comcast.net

Eric Burger

My Objective: To leverage my academic degree in Interactive Media and my professional experience as a software developer in a position that allows me to exercise my knowledge of both front-end development and creative design.

PROFESSIONAL EXPERIENCE

Software Engineer, PointSource LLC, Chicago IL, June 2014 - March 2016

- Developed hybrid, mobile web applications using open source libraries
- Delivered a conference room reservation application, collaborated with designers to produce a user interface.
- Developed the front-end for a food truck finder application using AngularJS and Cordova
- Managed and mentored a summer intern

Infrastructure Services, Internship, Allstate, Northbrook IL – Summer 2013

- Collaborated with developers to establish a podcast creation process, produced 25 podcasts
- Media content management, created user documentation
- Developed web pages to publish content produced by internal development teams

EDUCATION

DePaul University, Chicago IL - BS Interactive & Social Media + Computer Science Minor

- Graduated 2015 Summa Cum Laude, College of Computing and Digital Media
- Course experience in database design, user-centered web design, human-computer interaction, and interaction design
- Wireframes, prototyping, design patterns, user studies, usability testing, and analysis
- Designed and produced a portfolio website and a responsive website for the North Lawndale Greening Committee

TECHNICAL EXPERTISE

- HTML 5/CSS/SCSS/Less, jQuery, Java, Python, JavaScript and AngularJS, Ruby, Ruby on Rails, responsive grid systems (Bootstrap, Foundation), Cordova, CMS, WordPress, SharePoint
- Agile development process
- Proficient with video editing using Final Cut, Camtasia
- Adobe Creative Suite (InDesign, Illustrator, Photoshop, After Effects), Axure, Balsamiq

AWARDS & ACHIEVEMENTS

- Dean's List DePaul University (all quarters)
- Attained AP Scholar with Honor Award and 2011 Illinois State Scholar Award
- Created video for a competition that won the Golden Gnome award and first prize trip to London England hosted by Jagex Games Studio
- Attended video broadcasting workshop hosted by Bradley University (IBA Broadcast Workshop 2010)