

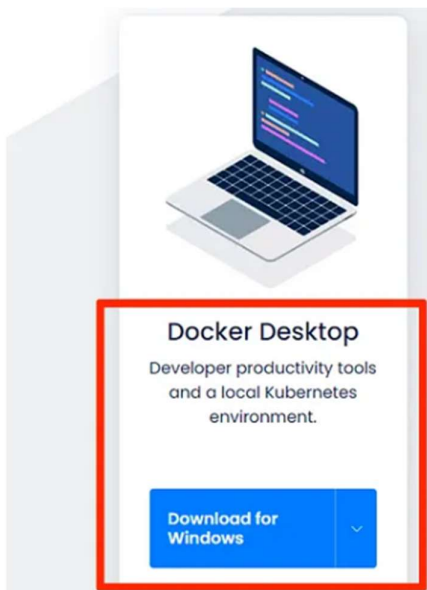
## Install Docker on Windows

### Step 1: Downloading Docker



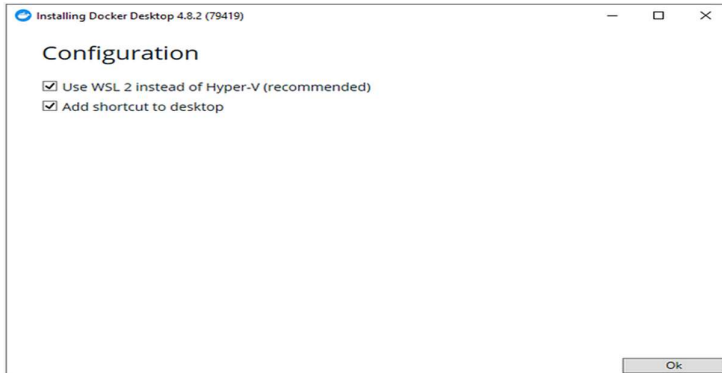
The first place to start is the official Docker website from where we can download Docker Desktop.

Please note that Docker Desktop is intended only for Windows 10/11 and not for Windows Server.



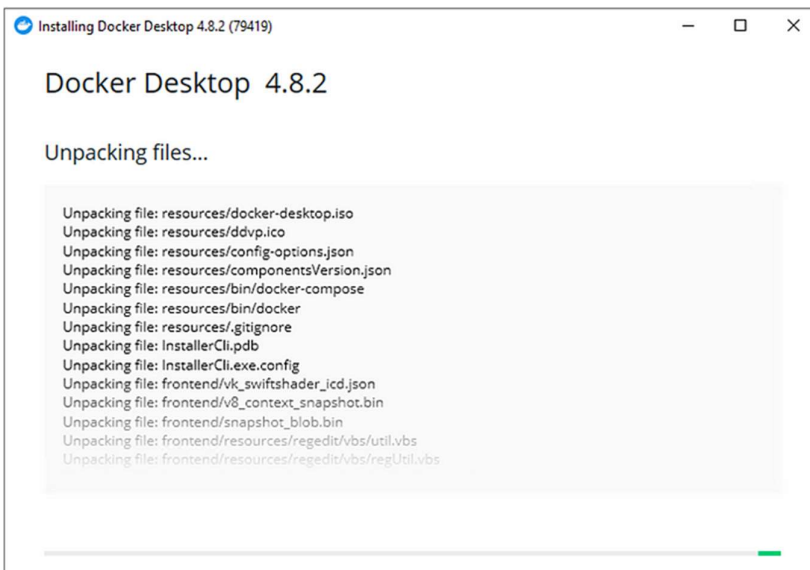
## Step 2: Configuration

To run Linux on Windows, Docker requires a virtualization engine. Docker recommends using WSL 2.



## Step 3: Running the installation

Click Ok, and wait a bit...

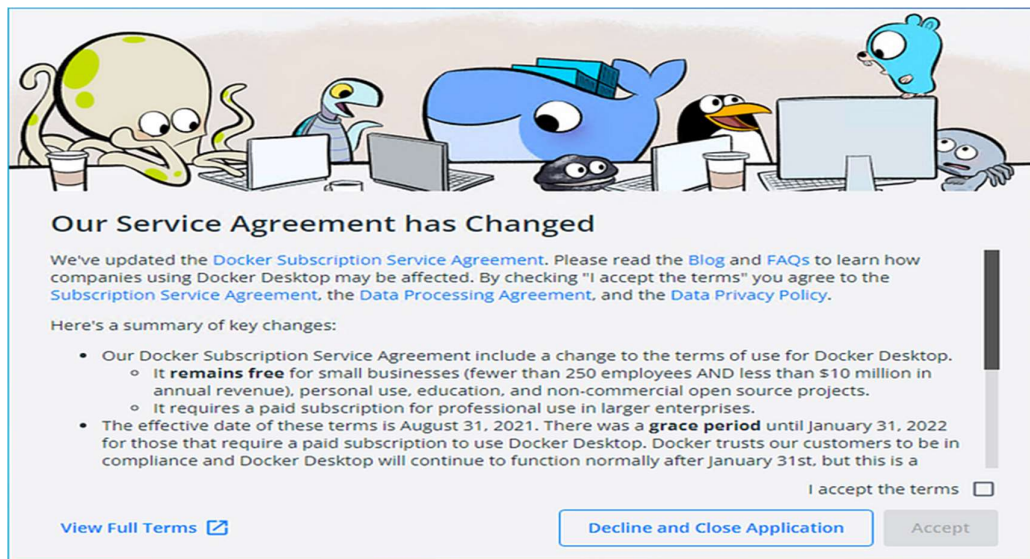


## Step 4: Restart

For Docker to be able to properly register with Windows, a restart is required at this point.

## Step 5: License agreement

After the restart, Docker will start automatically and you should see the window below:



## Kubernetes Command

### 1. Start Minikube

**Syntax:** minikube start

**Explanation:** This command starts a local Kubernetes cluster using Minikube. Minikube is a tool that makes it easy to run Kubernetes clusters locally for development and testing purposes.

### 2. Stop Minikube

**Syntax:** minikube stop

**Explanation:** This command stops the running Minikube cluster.

### 3. Delete Minikube

**Syntax:** minikube delete

**Explanation:** This command deletes the Minikube cluster, removing all associated resources.

### 4. Get Minikube Status

**Syntax:** minikube status

**Explanation:** Displays the current status of the Minikube cluster, including whether it is running.

### 5. kubectl get service

**Syntax:** kubectl get service [NAME] [-n NAMESPACE] [-o wide]

**Example:** kubectl get service my-service -n my-namespace

This command would retrieve information about the service named "my-service" in the namespace "my-namespace."

**Explanation:** The kubectl get service command is used to retrieve information about services in a Kubernetes cluster. Services in Kubernetes provide a stable endpoint (usually an IP address and a port) that can be used to access the pods that belong to the service. Here's an explanation of the command:

6. Get Nodes:

**Syntax:** kubectl get nodes

**Explanation:** Lists the nodes in the Kubernetes cluster, along with their status.

7. Get Pods:

**Syntax:** kubectl get pods

**Explanation:** Lists all the pods running in the cluster.

8. Describe pods:

**Syntax:** kubectl describe pod <pod-name>

**Explanation :** Provides detailed information about a specific pod, including its containers, volumes, and events.

9. Kubectl cluster info

**Syntax:** kubectl cluster info

**Explanation :** Provides detailed information cluster.

10. Kubectl get all

**Syntax:** kubectl get all

**Explanation:** It will display all the pods which is currently running.

11. kubectl delete node <node\_name>:

**Syntax:** kubectl delete node my-node

**Explanation:** Deletes a specific node from the cluster, resulting in the rescheduling of the affected pods to other available nodes.

12. Kubectl top node

**Syntax:** kubectl top node

**Explanation:** Displays resource usage statistics—such as CPU and memory consumption—for each node in the cluster.

13. kubectl create pod <pod\_name>

**Syntax:** `kubectl create pod my-pod --image=my-container-image`

**Explanation:** Creates a new pod using a YAML or JSON file that describes the pod's configuration and specifications.

14. Kubectl delete service <service\_name>

**Syntax:** `kubectl delete service my-service`

**Explanation** Delete a specific service in the cluster.

15. Kubectl create deployment <deployment\_name>

Syntax: `kubectl create deployment my-deployment`

Explanation : Create a new deployment in Kubernetes with a specified name.

16. Kubectl logs <pod\_name>

Syntax: kubectl logs my\_pod

Explanation: Retrieve the logs from a specific pods.

## **Working of Kubernetes with Java display Hello World**

### **Step 1: Create HelloWorld.java**

```
public class HelloWorld {  
    public static void main(String[] args) {  
        System.out.println("Hello, World!");  
    }  
}
```

**File Name: HelloWorld.java**

### **Step 2: Compile the Java Application:**

Open a terminal and navigate to the directory containing HelloWorld.java.  
Compile the Java code using the javac command.

### **Step 3: Create a Dockerfile:**

Create a Dockerfile in the same directory as your Java source code. This file specifies how the Docker image should be built.

```
FROM openjdk:11
```

```
COPY HelloWorld.class /app/HelloWorld.class
```

```
WORKDIR /app
```

```
CMD ["java", "HelloWorld"]
```

#### **Step 4: Build the Docker Image:**

Build the Docker image using the following command:

```
docker build -t helloworld-java .
```

This command creates a Docker image with the tag helloworld-java

#### **Step 5: Run the Docker Container:**

Run a Docker container based on the image you just built:

```
docker run helloworld-java
```

You should see the "Hello, World!" message printed in the console.

#### **Step 6: Create a Kubernetes Deployment:**

Create a Kubernetes Deployment YAML file, e.g., deployment.yaml, specifying the Docker image to use.

```
apiVersion: apps/v1
```

```
kind: Deployment
```

```
metadata:
```

```
  name: helloworld-java-deployment
```

```
spec:
```

```
  replicas: 1
```

```
  selector:
```

```
    matchLabels:
```

```
      app: helloworld-java
```

```
  template:
```



metadata:

labels:

app: helloworld-java

spec:

containers:

- name: helloworld-java-container

image: <your-docker-username>/helloworld-java

**Replace <your-docker-username> with your Docker Hub username.**

### **Step 7: Apply the Deployment to Kubernetes:**

Apply the Deployment YAML file to create the deployment in the Kubernetes cluster.

```
kubectl apply -f deployment.yaml
```

### **Step 8: Expose the Deployment as a Service:**

Create a Service YAML file, e.g., service.yaml, to expose the deployment.

apiVersion: v1

kind: Service

metadata:

name: helloworld-java-service

spec:

selector:

app: helloworld-java

ports:

- protocol: TCP

port: 80

targetPort: 8080

type: LoadBalancer

Apply the Service YAML file to create the service:

```
kubectl apply -f service.yaml
```

### **Step 9 Access the Application:**

Once the service is created, use the following command to open the application in a web browser or retrieve the external IP:

```
kubectl get svc helloworld-java-service
```