

Node Test:

Position and velocity approximator

Node test set up and prerequisites:

Rclcpp, geometry_msgs, colcon, gtest

Test1 : PublishesPositionVelocity
Tester : Melissa van Leeuwen
Date : 29/11/2025

Short description test:

This test verifies that the node correctly processes incoming IMU acceleration data and updates its internal position and velocity by integrating the IMU data.

Start conditions:

- Node is initialized with default starting position (0,0) and zero velocity.
- No previous IMU messages were processed

Input test:

- acceleration : x = 0.0 and y = 1.0
- yaw_z = 0.0
- timestamp = now()

Expected result :

- pos_y_ > old_y (the new calculated position has increased compared to the old position)

Result test:

- The calculated position has increased. The node correctly processes IMU data and integrates the acceleration to calculate the position and velocity.

Test2 : ResetCallbackSetsPose
Tester : Melissa van Leeuwen
Date : 29/11/2025

Short description test:

This test verifies whether the reset_callback() of the node correctly updates the node's internal position when receiving a new position.

- The node should update its internal position (x,y) and yaw orientation when a new position message is received from the "position determinator" node.

<ul style="list-style-type: none"> - When reset occurs, all velocities (v_x, v_y, ω_z) must be reset to zero. - Integration must restart from this new position.
<p>Start conditions:</p> <ul style="list-style-type: none"> - Node is initialized with default pose (0,0) and yaw 0 rad. - All velocities are initially zero. <p>Input test:</p> <p>A PoseStamped message with:</p> <p>Position:</p> <p>$x = 5.0$ $y = -3.0$</p> <p>Orientation:</p> <p>yaw = $90^\circ = \pi/2$ rad</p> <p>Encoded as quaternion:</p> <ul style="list-style-type: none"> - $z = \sin(\pi/4)$ - $w = \cos(\pi/4)$
<p>Expected result:</p> <p>Position updated:</p> <p>$pos_x_ = 5.0$ $pos_y_ = -3.0$</p> <p>Yaw extracted correctly:</p> <p>$yaw_ \approx \pi/2$ (within tolerance 0.05 rad)</p> <p>Velocities reset:</p> <p>$vx_ = 0$ $vy_ = 0$ $omega_z_ = 0$</p>
<p>Result Test :</p> <ul style="list-style-type: none"> - Node's internal position updated to (5.0, -3.0). - Extracted yaw approximately $\pi/2$ rad. - Linear velocities and angular velocity correctly reset to zero.

Test3 : TrapezoidalIntegrationWorks

Tester : Melissa van Leeuwen

Date : 29/11/2025

<p>Short description test:</p> <p>This test verifies that the node correctly integrates IMU acceleration using the trapezoidal rule. Two IMU messages are sent with a small time difference and checks if the resulting velocity matches.</p>
<p>Input test:</p>

First IMU message

- Acceleration $y = 2.0 \text{ m/s}^2$
- timestamp = now()
(This initializes integration ($dt = 0$, no velocity change))

Second IMU message (after ~50 ms delay)

- Acceleration $y = 2.0 \text{ m/s}^2$
- timestamp = now()
(Now a real Δt exists, so velocity should increase)

Expected result:

The node's internal $vy_$ should match:
 $vy = 2.0 \cdot dt$ with tolerance ± 0.05

Result Test :

- The node correctly integrated acceleration over the measured Δt .
- The calculated velocity matched the expected value.

Test4 : RotationTransformCorrect

Tester : Melissa van Leeuwen

Date : 29/11/2025

Short description test:

This test verifies whether the node correctly transforms robot-frame accelerations into map-frame accelerations using the current yaw angle.

IMU acceleration values are expressed in the robot frame, where +X = forward and +Y = left. Before integration, these values must be rotated into the global map frame using the robot's yaw angle. When yaw = 90° ($\pi/2$), robot-frame +X should point in the map-frame +Y direction.

This test ensures that the yaw-based rotation is applied correctly

Input test:

- Orientation = yaw = 90°

Two IMU messages are sent:

- First message initializes integration ($dt = 0$).
- Second message is sent after ~30 ms delay.
- Acceleration: $x=1.0, y=0.0$

Expected result:

With yaw = 90° :

- Robot frame +X = Map frame +Y
- Robot frame +Y = Map -X frame

So after integration, the map frame motion should be:

- Increase in map Y

- No significant change in map X
Result Test :
- pos_y_ must increase (motion appears along map +Y).
- pos_x_ should remain approximately 0, within ± 0.05 tolerance.

Test5 : InvalidDtDoesNotUpdatePositionVelocity

Tester : Melissa van Leeuwen

Date : 29/11/2025

Short description test: This test verifies that the node correctly handles the case where two IMU messages arrive with identical timestamps, resulting in $dt = 0$. This test ensures that the node does not update velocity or position when such invalid data is received.
Input test: <ul style="list-style-type: none"> - acceleration: $x = 0.0$ and $y = 5.0$ - yaw = 0.0 - timestamp = now() After this message is published, the same message is published with identical timestamp.
Expected result: <ul style="list-style-type: none"> - pos_y_ remains equal to pos_y_before - vy_ remains equal to vel_y_before
Result Test : <ul style="list-style-type: none"> - No position change - No velocity change

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hellssa@ubuntu:~/Documents/GitHub/rmb_ws$ ./build/g425_assign4_pkg/utest_position_velocity_approximator
===== Running 5 tests from 1 test suite.
----- Global test environment set-up.
----- 5 tests from PositionVelocityTest
[ RUN      ] PositionVelocityTest.PublishesPositionVelocity
[INFO] [1764620338.837437421] [position_velocity_approximator]: PositionVelocityApproximator started.
[INFO] [1764620338.837820893] [position_velocity_approximator]: This test publishes an IMU message to verify if the position and velocity are updated.
[INFO] [1764620338.837952917] [position_velocity_approximator]: Position -> x=0.000 y=0.000 yaw=0.000
[INFO] [1764620338.837970855] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.000 wz=0.000
[OK] [1764620338.837970855] PositionVelocityTest.PublishesPositionVelocity (54 ms)
[ RUN      ] PositionVelocityTest.ResetCallbackSetsPose
[INFO] [1764620338.876803378] [position_velocity_approximator]: PositionVelocityApproximator started.
[INFO] [1764620338.877014734] [position_velocity_approximator]: This test calls reset_callback with a specific pose.
After the call, the node's position, yaw, and velocities should match the reset values.
[INFO] [1764620338.877034566] [position_velocity_approximator]: Reset pose -> x=5.000 y=-3.000 yaw=1.571
[OK] [1764620338.877034566] PositionVelocityTest.ResetCallbackSetsPose (6 ms)
[ RUN      ] PositionVelocityTest.TrapezoidalIntegrationWorks
[INFO] [1764620338.883380063] [position_velocity_approximator]: PositionVelocityApproximator started.
[INFO] [1764620338.883578497] [position_velocity_approximator]: This test verifies that the node correctly integrates IMU acceleration using the trapezoidal rule.
Two IMU messages are sent with a small time difference and check that the resulting velocity matches.
[INFO] [1764620338.883639661] [position_velocity_approximator]: Position -> x=0.000 y=0.000 yaw=0.000
[INFO] [1764620338.883661354] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.000 wz=0.000
[INFO] [1764620338.933921839] [position_velocity_approximator]: Position -> x=0.000 y=0.000 yaw=0.000
[INFO] [1764620338.933972038] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.101 wz=0.000
[OK] [1764620338.933972038] PositionVelocityTest.TrapezoidalIntegrationWorks (57 ms)
[ RUN      ] PositionVelocityTest.RotationTransformCorrect
[INFO] [1764620338.942251632] [position_velocity_approximator]: PositionVelocityApproximator started.
[INFO] [1764620338.942442634] [position_velocity_approximator]: This test sets the robot yaw to 90° and applies a robot-frame acceleration along +X.
After integration, the motion should appear along +Y in the map frame, with X motion suppressed.
[INFO] [1764620338.942465619] [position_velocity_approximator]: Reset pose -> x=0.000 y=0.000 yaw=1.571
[INFO] [1764620338.942525090] [position_velocity_approximator]: Position -> x=0.000 y=0.000 yaw=1.571
[INFO] [1764620338.942541537] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.000 wz=0.000
[INFO] [1764620338.972884399] [position_velocity_approximator]: Position -> x=0.000 y=0.001 yaw=1.571
[INFO] [1764620338.972938678] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.030 wz=0.000
[OK] [1764620338.972938678] PositionVelocityTest.RotationTransformCorrect (38 ms)
[ RUN      ] PositionVelocityTest.InvalidDtDoesNotUpdatePositionVelocity
[INFO] [1764620338.979361585] [position_velocity_approximator]: PositionVelocityApproximator started.
[INFO] [1764620338.979545282] [position_velocity_approximator]: This test publishes two IMU messages with the same timestamp.
The second message should be ignored by the node, ensuring that position and velocity are not updated when dt = 0.
[INFO] [1764620338.979600842] [position_velocity_approximator]: Position -> x=0.000 y=0.000 yaw=0.000
[INFO] [1764620338.979618403] [position_velocity_approximator]: Velocity -> vx=0.000 vy=0.001 wz=0.000
[OK] [1764620338.979618403] PositionVelocityTest.InvalidDtDoesNotUpdatePositionVelocity (6 ms)
----- 5 tests from PositionVelocityTest (164 ms total)
PASSED 5 tests.

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