**Bolster**

**All** friendly characters within range **gain 3**

**Dream Meter.**

**Paralyzing Potion**

**All** enemies within range are **stunned for one round.**

**Cleave**

**All** enemies within range **take 3 damage.**

**Fireball**

**One** enemy within range **takes 6 damage.**

**Sprint**

**Dash** to an open location within range and **gain 2 Attack** until the next strike.