



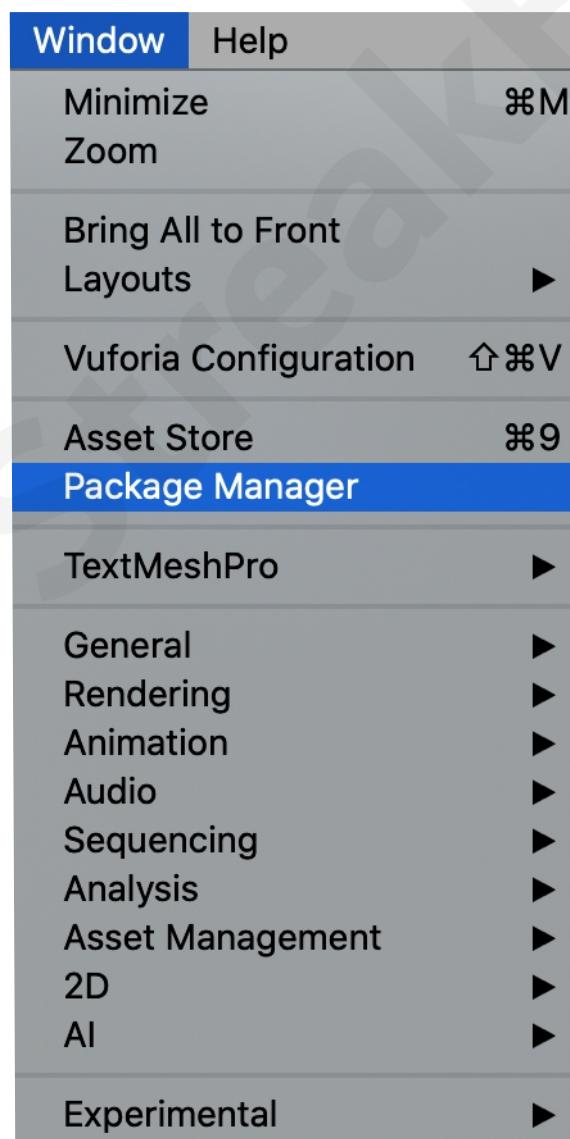
# HOW TO ADD POST PROCESSING EFFECT

Hello there,  
Thank you for buying our assets,  
follow the below mentioned step to add the post  
processing effect which you can see in our  
asset store's screenshot.

## ● How to add post processing effect

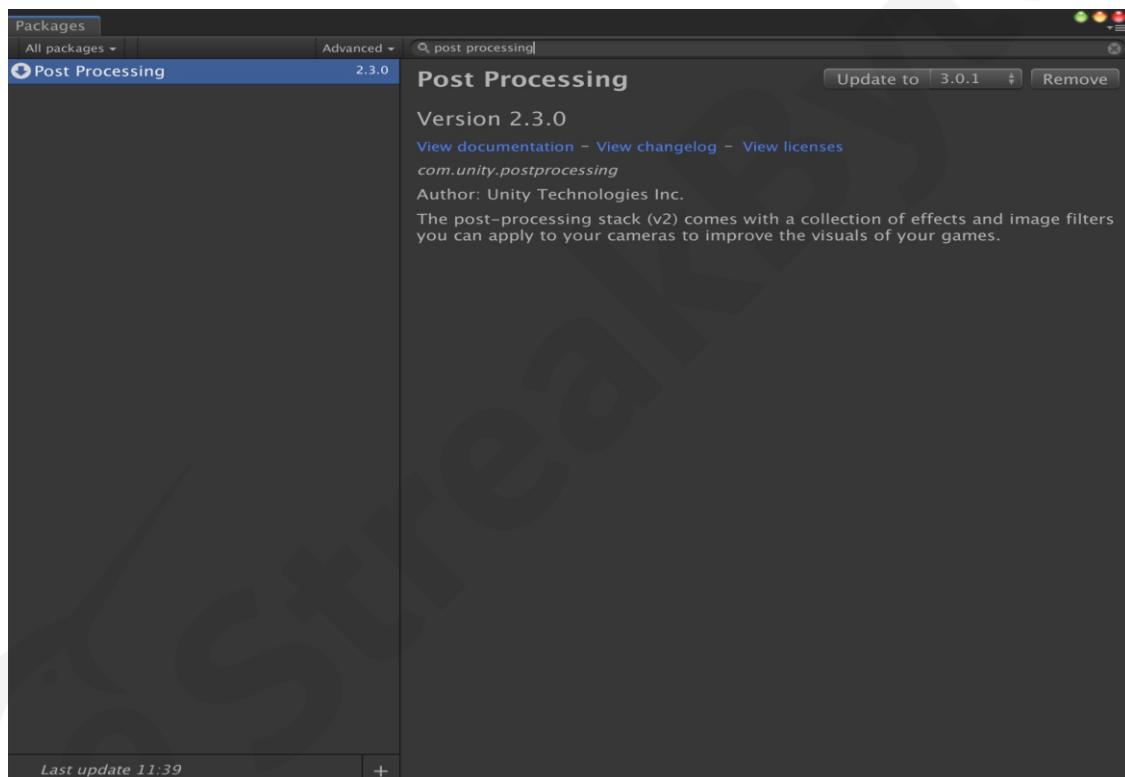
### ● Step by Step Guide

1. Import this asset into your unity project
2. Go to Window -> Package Manager



3. Once The Package manager is opened, search the "post processing" package into the search area.

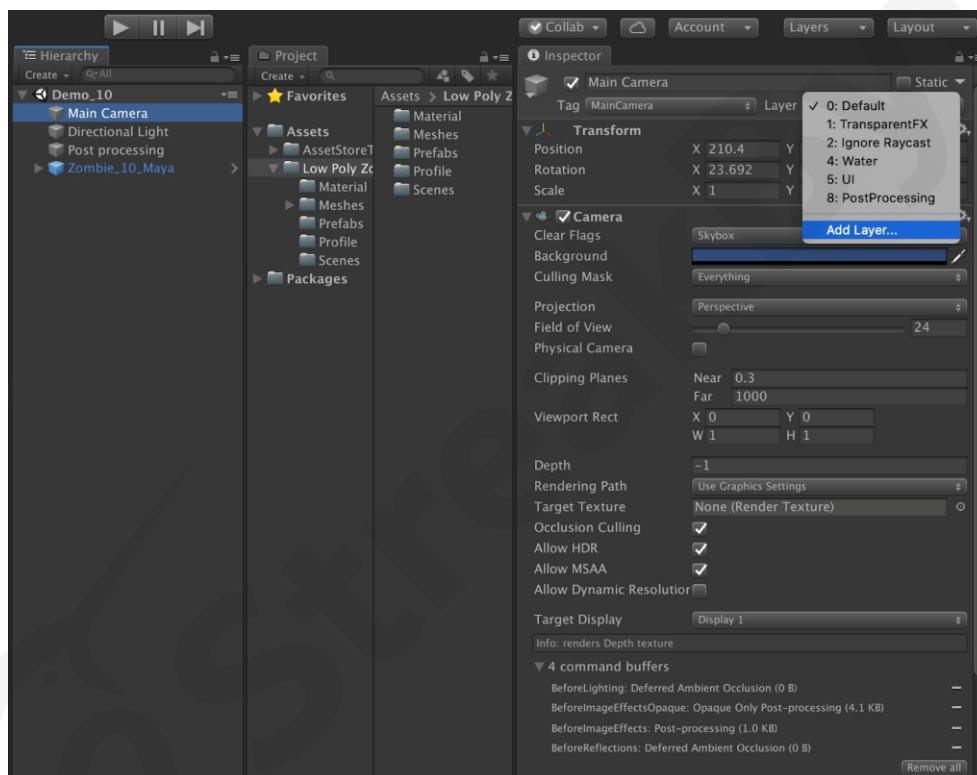
a. (See Screenshot)



- b. If you have already installed post processing package, it will display an update button , otherwise there will be an install button and you can install it by clicking on it.

4. Once you successfully import the post processing package into your unity project, after that add a new layer.

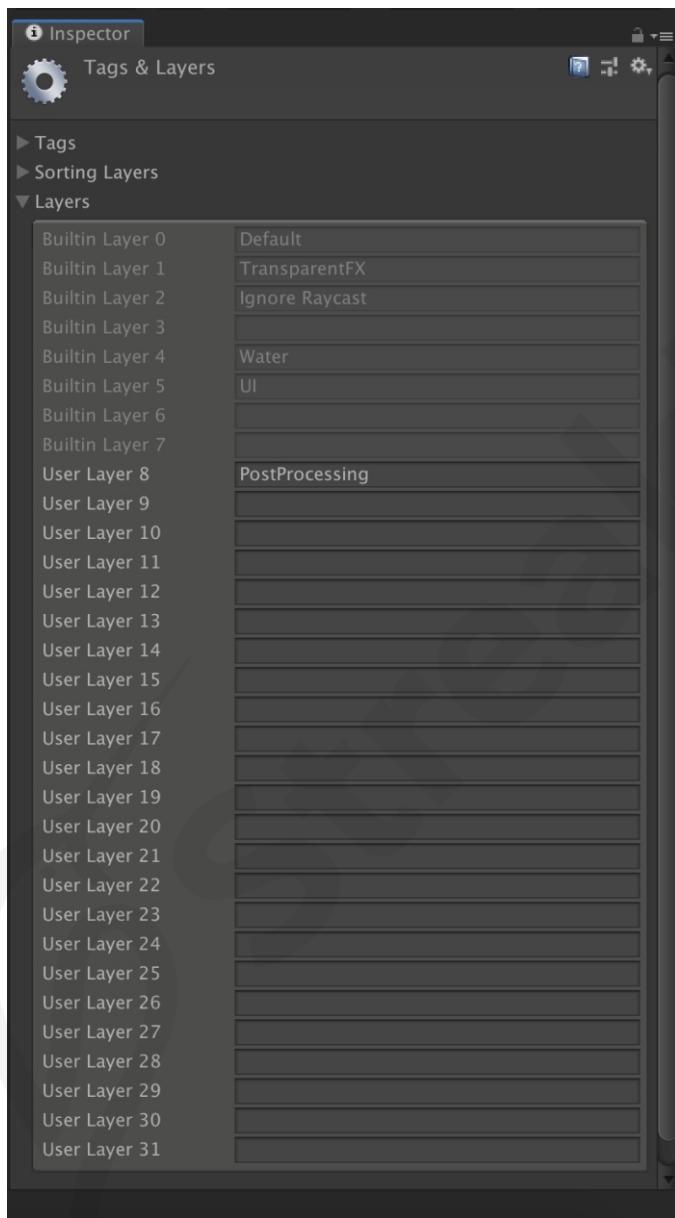
a. (See Screenshot)



- b. You can see that we have already added a post processing layer, if you didn't find this layer , click on "Add Layer"

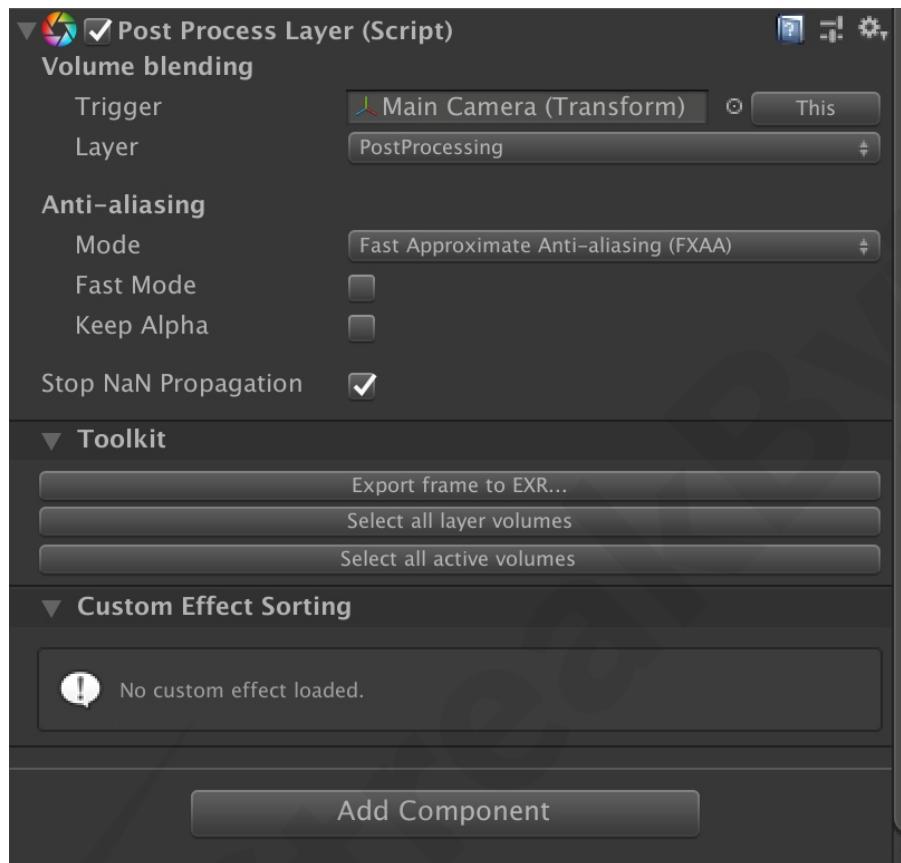
- c. After clicking on the add layer, please add layer name "postprocessing", please check the attached screenshot.

## d. (See Screenshot)



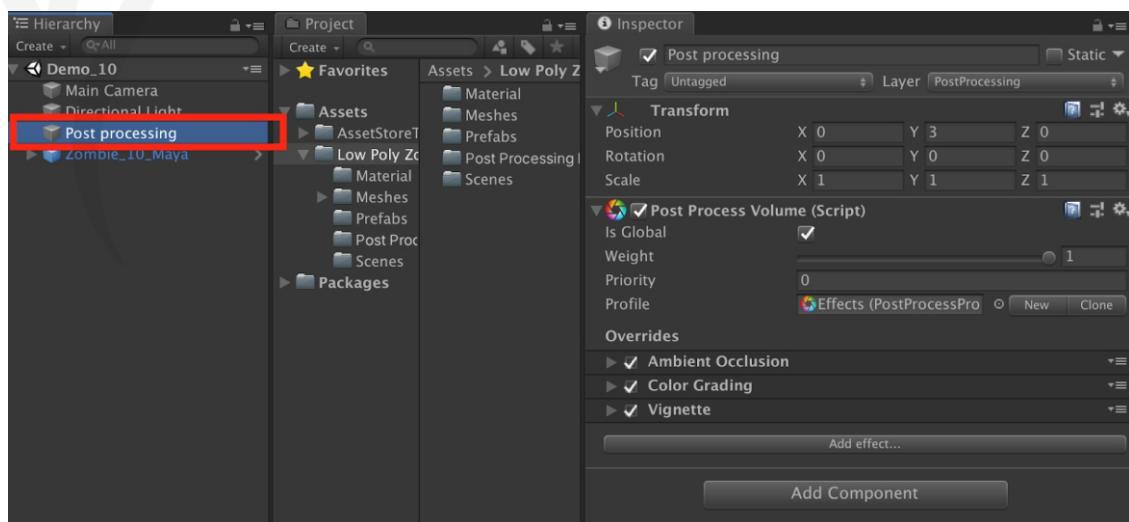
5. Once you are done with above steps, please select main camera from hierarchy after that add "Post Process Layer" then do the settings based on the attached screenshot.

a. (See Screenshot)



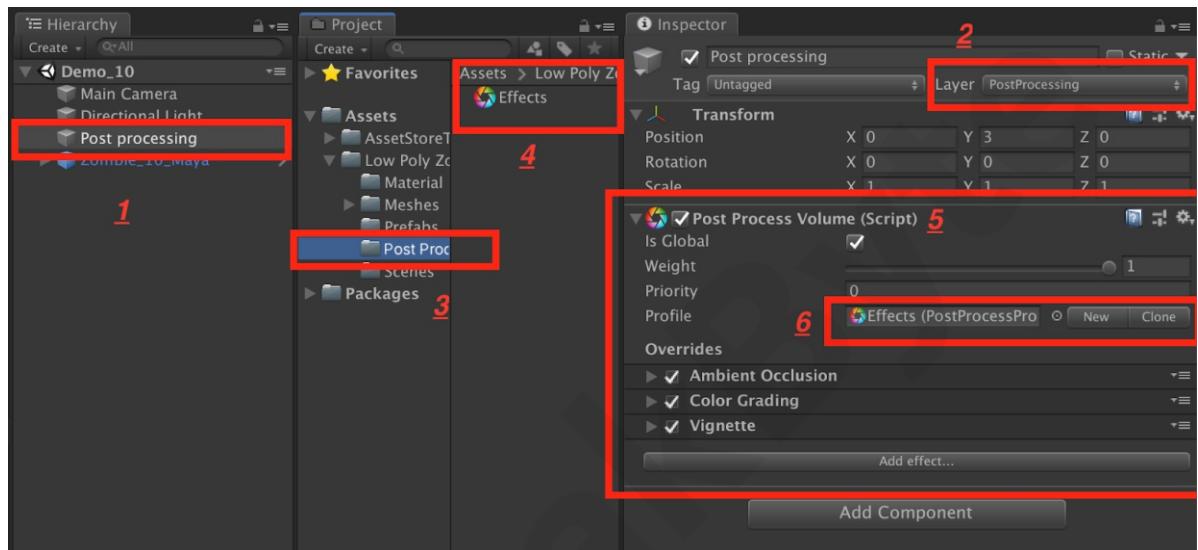
6. Once above steps are done, please create an empty object "Post Processing"

a. (See Screenshot)



b. Once created the empty object, please follow the below steps

c. (See Screenshot)



1. Select an Post Processing Object
2. Select Layer "Post Processing"
3. Select Folder Post Processing Profile
4. Select Effect
5. Add "Post Process Volume Script " to Post Processing Object
6. Drag and Drop Effect into profile Section, inside "Post Process Volume Script"
7. Cheers! You are done with Post Processing Effect :-)

**Thank you so much for the performing all the steps.  
If you have any queries, suggestions and custom requirements,  
feel free to write us at: [streakbyte@gmail.com](mailto:streakbyte@gmail.com)**