MAU11601:Introduction To Programming - Tutorial 4 Basic Matrix Operations

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$\mathbf{Q}\mathbf{1}$

Write a MATLAB function mat_mul which inputs an $m \times n$ matrix \mathbf{A} and a $n \times p$ matrix \mathbf{B} and returns their product in a new $m \times p$ matrix \mathbf{C} . Your code should perform the task on the individual elements of the matrix and should not use the built in MATLAB matrix multiplication given by the * operation ($\mathbf{A}^*\mathbf{B}$).

Recall that the element in row i and column j of C is given by

$$c_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj}$$

where a_{ik} is the element in the i^{th} row and k^{th} column of the matrix **A**, and b_{kj} is the element in the k^{th} row and j^{th} column of the matrix **B**. Use error checking to ensure the matrices are of compatible sizes for multiplication.

Create a run script run.m which loads the matrices **A** and **B** from the files A.mat and B.mat in the Tutorial 4 folder on Blackboard. Test your code on these matrices by showing that the 2 norm of the matrix $\mathbf{C} - \mathbf{A}^* \mathbf{B}$ is zero.

$\mathbf{Q2}$

We define the $n \times n$ identity matrix \mathbf{I}_n as a $n \times n$ matrix of zeros with 1's along the main diagonal. For example, the 6×6 identity matrix is shown below.

$$\mathbf{I}_{6} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

We define the *addition* of two $n \times n$ matrices **A**, **B** as the matrix **C** who's entry in row i and column j is given as $c_{ij} = a_{ij} + b_{ij}$, where a_{ij} and b_{ij} are the elements in row i and column j of the matrices **A** and **B** respectively.

We define the scalar multiplication of a matrix **A** with scalar $\gamma \in \mathbb{C}$ as the matrix $\gamma \mathbf{A}$ who's entry in row i and column j is γa_{ij} , where a_{ij} is the entry in row i and column j of the matrix **A**.

(a) Write a MATLAB function $add_scaled_identity1.m$ which takes in an $n \times n$ matrix **A** and returns the matrix **D** given by

$$\mathbf{D} = \mathbf{A} + 106\mathbf{I}_n \tag{1}$$

The function should explicitly construct and store the $n \times n$ identity matrix. Your code should contain one or more for loops to perform the task on the individual elements a_{ij} of the matrix, i.e. without using

MATLAB built in matrix operations on the full matrix (such as, e.g. $\mathbf{A} + \mathbf{B}$). Add error checking to ensure that only a square matrix can be input. Test your code on the matrix \mathbf{A} loaded from the previous question and demonstrate you obtain the correct result by showing the 2 norm of the matrix

$$\mathbf{D} - (\mathbf{A} + 106^* \mathbf{I}_{40})$$

is zero.

(b) Write another function add_scaled_identity2.m which performs the same task as part (a), except this time, it should implicitly add the scaled identity matrix i.e. should avoid constructing and storing the identity matrix.

Theory Questions/ Class Discussion

- (a) Which method in Question 2, implicit or explicit, may be more preferable in practice? Particularly as the size of the matrices gets very large?
- (b) In practice it may not always be possible to use an implicit approach. What feature of problem (1) allows us to use an implicit approach?