# Konstantin **Burlachenko** Ph.D. student in CS program, CEMSE division at KAUST

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During my career I created Systems for Machine Learning, AI, Computer Graphics, Computer Vision, Computational Physics via full exploiting hardware via DSL languages and contemporary areas of Applied Math and Computer Science.

# **EDUCATION**

2020-Now	Ph.D. program in CS Program at King Abdullah University of Science and Technology under supervision of prof. P.Richtarik. <i>Awards</i> : Dean's Award 2019, KAUST.  Transcript: Link
2015-2019	Graduate Non-Degree Program. Leland Stanford Jr. University, Stanford, USA. Transcript: Link
2015-2018	Leland Stanford Jr. University, Stanford, USA. Data, Models and Optimization Graduate Certificate: Link.  Program Description
2016 - 2019	Leland Stanford Jr. University, Stanford, USA. Artificial Intelligence Graduate Certificate: Link.  Program Description
2003-2009	Master Degree in Computer Science. Bauman Moscow State Technical University, Russia. Transcript evalutated by World Education Service : Link

Summer Shools: Regularization Methods for Machine Learning 2021 (Certificate: Link), The PRAIRIE/MIAI Al summer school 2021 (Certificate: Link)

# SELECTED PAPER AND NOTES

MARINA: FASTER NON-CONVEX DISTRIBUTED LEARNING WITH COMPRESSION"  It https://arxiv.org/abs/2102.07845  Accepted for presentation and publication to Thirty-eighth International Conference on Machine Learning (ICML 2021)	2021
Personalized federated learning with communication compression  E. Bergou, A. Dutta, K. Burlachenko, P. Kalnis and P. Richtarik	2021
Note about Main math models in area of interest of Machine Learning  https://sites.google.com/site/burlachenkok/articles/main-math-models-in-area-of-interest-of-machine-learning	2018
Notes about book A.N.Kolomogorov, S.V.Fomin Introductory Real Analysis  https://sites.google.com/site/burlachenkok/articles/notes-about-the-book-of-ankolomogorovsvfomin	2020
Notes about the book of Amir Beck, First-Order Methods in optimization, 2017  https://sites.google.com/site/burlachenkok/abeck_notes	2020

Notes about various aspects in ML, Al, CS, Optimization, Programming Languages, Physics, Applied Math

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https://sites.google.com/site/burlachenkok/articles

RESENTATIONS		
APR-2021	Poster presentation at Communication Efficient Distributed Optimization at NSF-TRIPODS Workshop.	
FEB-2020	OpenTalks.AI, Huawei technologies for AI developers.	
	https://www.huawei.com/ru/news/ru/2020/huawei_ai_development_in_russia	
JULY-2019	Teach one month Deep Learning Course with Dmitriy Kamzolov. Russia, Sochi, Srius	
DEC-2018	Guest Lectures in Moscow Institure of Physics and Technologies. Subtle things around decision trees.	
	https://github.com/burlachenkok/presentations_bruziuz/tree/master	
	https://www.youtube.com/watch?v=r4ZTy90233w	
	https://www.youtube.com/watch?v=evkzN6AZTnc	
APR-2016	GTC 2016, San Hose. http://www.gputechconf.com/. Presenter in Driveworks NVIDIA Booth	
AUG-2012	SIGGRAPH 2012, Los Angeles. ACM Siggraph http://s2012.siggraph.org. Presenter in CentiLeo Booth.	

2010-2021

# COMPETENCES

C89/C99, C++14/11/03, C#, Python, Cython, Bash, Perl, x86/x386/ARM, Java **General Programming Languages** 

Gl Shader Language, TVM, Google Protobuf, CUDA, OpenCL, Matlab **DSL Programming Languages** 

Qt, CUDA, PyTorch, TensorFlow, WinApi, Posix, OpenGL, OpenCL, PhysX Frameworks

Numpy, CUDA, TensorFlow, cvxpy, cuda toolkit Libraries

**Operating Systems** Windows, Linux based, Orbis, XBox, Windows CE, Android, NDA OS-es

QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, Nsight **Development Environments** 

SysInternals, AqTime, Cmake, GNU Toolchain, CppCheck, Valgrind, Git **Development Tools** 

Markup and Type Languages Latex, HTML, XML

> Areas of interest Federated Learning, Stochastic Distributed Math Optimization,

> > Computer Science, Machine Learning, Al,

Computer Vision, System Programming, GPU Programming,

Distributed Systems, Convex Optimization, Non Convex Optimization

Provided under request. I have personal projects from 100 lines to 80K lines. **Examples of own Projects** 

Recomendations from co-workers on recent projects Can be Provided under request



# PROFESSIONAL EXPERIENCE

# August 2020 March 2019

# Principal Lead Engineer | Foundation AI Lab, HUAWEI, Moscow

- ► R&D in internal ML/DL middleware for HUAWEI HiSilicon
- ▶ R&D in internal projects in ML/DL middleware for HUAWEI Consumer Business Group
- ► Preseting HiSilicon solutions in Russian Al Conferences

Math Optimization | Al | Machine Learning | C++ | Python | TVM | Java | Google Protobuf | CMake | Qt | TensorFlow

# March 2019 July 2014

# Senior Developer Technology Engineer, NVIDIA, Moscow

- ► Contribute into Driveworks SDK computer vision, machine learning
- ► Contribute into PhysX/Apex SDK physics simulation, graphical special effects development
- Contribute into cuDNN/cuBLAS libraries GPU computation, machine learning.
- ► Contribute into RAPIDS project GPU based Machine Learning Framework

CUDA GLSL C++ SSE2/ARM NEON | Linux | Windows | PS4 | XBox | OpenGL | Google Tests | GitLab | Perl Python CMake Make Qt Git TensorFlow Computer Vision Graphics Deep Learning CppCheck

# July 2014 May 2013

# Senior Developer Engineer | Yandex Video Team, YANDEX, Moscow

- Text and statistical machine learning features for video search http://video.yandex.ru
- ► Infrastructure to store static aspects web document with embedded video
- ► Statistical analysis in several billions web documents with embedded video in MapReduce
- ► Infrastructure to show plots for internal team's processes

C++ Google Protobuf | JavaScript | Bash | Python | Computer Science | HTML | SVN | MapReduce | Decision Trees

# April 2013 March 2012

# Lead Physics Engine Developer, FITTING REALITY, Moscow

CEO Inga Nakhmanson can prove that I brought big value for the project and company. I have left due to that stopped financial support of a startup company.

- Develop library for clothing simulation started with CUDA
- ► Migrate cloth simulation library to OpenCL
- Adapt to use this library for Ogre.
- ► Custom render engine for clothing visualizatio https://yadi.sk/d/ytygxSIYP62Tr
- ► Carry internal math/cs trainings

C++ OpenGL GLSL Qt Linux Windows QMake CUDA OpenCL Physics Computer Graphics gDebugger

# March 2012 September 2010

### Software Developer Engineer, ACRONIS, Moscow

Acronis invited B.Stroustroup author of C++ to give an advanced series of lectures about C++ which gave me additional great knowledge on the subject.

- ► Low-level debugging in a big codebase
- ► Key member of GUI team for Acronis Backup and Recovery 2011 Enterprise

C++ | C | Windows | WinDbg | VmWare | Specialized GUI library | SVN | SysInternals Suite | AppVerifer | CppCheck

# September 2010 March 2009

# Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow

Left company due to that financial support of startup have starts be problematical. CEO Kirill Garanzha can prove that I was up to last moments.

▶ Developed Firefox plugin to create the three-dimensional HTML view for basics HTML elements Firefox C++ Windows HTML CSS Windows OpenGL GLSL

June 2009

## C++ Programming Engineer, FLINT AND CO, Moscow

December 2006

- Created several computer games, write drivers to custom equipment, implement computer vision and computer graphics part
- ► Trips to customers

C++ | SDL | Linux | Windows | Development Image Library | Low level programming | Computer Vision | OpenGL | SVN |

November 2006 March 2006

# C++ Programming Engineer, ASTRASOFT TECHNOLOGY, Moscow

Left company due no interconnection with my courses in 2006

▶ Developed visual elements of management system based on Qt and OpenGL

C++ Qt Windows OpenGL SVN

# Some own projects

#### MATH OPTIMIZATION RESEARCH STUDIO

2020

ttps://bitbucket.org/konstantin\_burlachenko/opt\_studio Project report Math Optimizaiton Research Studio CS380: Math Optimization Research Studio. Environment which try partially get rid of Python for research in optimization algorithms

C++ Linux Windows CUDA CMake

#### **EXPERIMENTAL NEURAL NET FRAMEWORK**

2019

☑ https://sites.google.com/site/burlachenkok/stanford-cs230-experimental-neural-net-framework

Poster Presentation Session, CS230 - 2019 4 minute presentation bitbucket repo

CS230: Experimental Neural Net Framework done under mentoring of Steven Ziqiu Chen (stevenzc@stanford.edu)

C++ Linux Windows CUDA Python CMake

# CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML

2018

☑ https://sites.google.com/site/burlachenkok/convex-optimization-solvers-with-leveraging-into-gpucpu-power-for-aiml

Poster Presentation Session, CS221 - 2018 bitbucket repo

CS221 : Convex optimization solvers with leveraging into GPU/CPU power for AI/ML under mentoring of Steven Diamond <a href="http://web.stanford.edu/~stevend2/">http://web.stanford.edu/~stevend2/</a>

C++ Linux Windows CUDA Python CMake Convex Optimization

### CONVEX OPTIMIZATION FOR MACHINE LEARNING

2017

https://sites.google.com/site/burlachenkok/articles/cvx4ml

Poster Presentation Session, CS229 - 2017

Stanford, CS229: Convex Optimization for Machine Learning

C++ | Visual Studio | Numerical Linear Algebra | Convex Optimization | Python | CMake

#### ADVACNED TOOL TO PLOT DATA

2017

This is an advanced plotter tool which receives commands over the network TCP connection. Goal of this program is to assist debugging and development process. It have been written in C++ and it use Qt Framework 5.7.\* as only one external library.

C++ Linux Windows Embeded Systems Qt Python

### LANE DETECTION USING FOURIER BASED LINE DETECTOR

2016

ttp://web.stanford.edu/class/cs231a/prev\_projects\_2016/final\_konstantin\_burlachenko.pdf

10 minute presentation

Lane detection from several image input videostream.

Matlab

# 66 REFERENCES

# Andrew Ng

# **Timout Paltashev**

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