Konstantin **Burlachenko** Ph.D. student in CS program, CEMSE division at KAUST

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During my career I created Systems for Machine Learning, AI, Computer Graphics, Computer Vision, Computational Physics. I did it for HUAWEI, NVIDIA, YANDEX products via full exploiting hardware via DSL languages and using contemporary areas of Applied Math and Computer Science.

EDUCATION

2020-Now	Ph.D. program in CS Program at King Abdullah University of Science and Technology under supervision of prof. P.Richtarik. <i>Awards</i> : Dean's Award 2019, KAUST.
	Transcript : Link
2016-2019	Graduate Non-Degree Program. Leland Stanford Jr. University, Stanford, USA. Transcript: Link
JUNE 2018	Leland Stanford Jr. University, Stanford, USA. Data, Models and Optimization Graduate Certificate: Link.
	Program Description
JUNE 2019	Leland Stanford Jr. University, Stanford, USA. Artificial Intelligence Graduate Certificate: Link.
	Program Description
2003-2009	Master Degree in Computer Science. Bauman Moscow State Technical University, Russia. Transcript evalu-
	tated by World Education Service : Link

SELECTED PAPER AND NOTES

MARINA: Faster Non-Convex Distributed Learning with Compression" thttps://arxiv.org/abs/2102.07845 Accepted for presentation and publication to Thirty-eighth International Conference on Machine Learning (ICML 2021)	2021
Personalized federated learning with communication compression E. Bergou, A. Dutta, K. Burlachenko, P. Kalnis and P. Richtarik	2021
Note about Main math models in area of interest of Machine Learning https://sites.google.com/site/burlachenkok/articles/main-math-models-in-area-of-interest-of-machine-learning	2018
Notes about book A.N.Kolomogorov, S.V.Fomin Introductory Real Analysis https://sites.google.com/site/burlachenkok/articles/notes-about-the-book-of-ankolomogorovsvfomin	2020
Notes about the book of Amir Beck, First-Order Methods in optimization, 2017 It https://sites.google.com/site/burlachenkok/abeck_notes	2020
Notes about various aspects in ML, Al, CS, Optimization, Programming Languages, Physics, Applied Math 201 https://sites.google.com/site/burlachenkok/articles	0-2021

* Presentations

APR-2021	Poster presentation at Communication Efficient Distributed Optimization at NSF-TRIPODS Workshop.
	https://sites.google.com/ucsd.edu/cedo/posters
FEB-2020	OpenTalks.AI, Huawei technologies for AI developers.
	https://www.huawei.com/ru/news/ru/2020/huawei_ai_development_in_russia
JULY-2019	Present one month Deep Learning Course with Dmitriy Kamzolov. Russia, Sochi, Srius
DEC-2018	Guest Lectures in Moscow Institure of Physics and Technologies. Subtle things around decision trees.
	https://github.com/burlachenkok/presentations_bruziuz/tree/master
	https://www.youtube.com/watch?v=r4ZTy90233w
	https://www.youtube.com/watch?v=evkzN6AZTnc
APR-2016	GTC 2016, San Hose. http://www.gputechconf.com/. Presenter in Driveworks NVIDIA Booth
AUG-2012	SIGGRAPH 2012, Los Angeles. ACM Siggraph http://s2012.siggraph.org. Presenter in CentiLeo Booth.

COMPETENCES

General Programming Languages C89/C99, C++14/11/03, C#, Python, Cython, Bash, Perl, x86/x386/ARM, Java

DSL Programming Languages Gl Shader Language, TVM, Google Protobuf, CUDA, OpenCL, Matlab Frameworks Qt, CUDA, PyTorch, TensorFlow, WinApi, Posix, OpenGL, OpenCL, PhysX

Libraries Numpy, CUDA, TensorFlow, cvxpy, cuda toolkit

Windows, Linux based, Orbis, XBox, Windows CE, Android, NDA OS-es **Operating Systems**

Development Environments QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, Nsight

Development Tools SysInternals, AqTime, Cmake, GNU Toolchain, CppCheck, Valgrind, Git

Markup and Type Languages Latex, HTML, XML

> Areas of interest Federated Learning, Stochastic Distributed Math Optimization,

> > Computer Science, Machine Learning, Al,

Computer Vision, System Programming, GPU Programming,

Distributed Systems, Convex Optimization, Non Convex Optimization

Provided under request. I have personal projects from 100 lines to 80K lines. **Examples of own Projects**

Recomendations from co-workers on recent projects Can be Provided under request

PROFESSIONAL EXPERIENCE

August 2020 March 2019

Principal Lead Engineer | Foundation AI Lab, HUAWEI, Moscow

- ► R&D in internal ML/DL middleware for HUAWEI HiSilicon
- ▶ R&D in internal projects in ML/DL middleware for HUAWEI Consumer Business Group
- Preseting HiSilicon solutions in Russian Al Conferences

Math Optimization Al Machine Learning C++ Python TVM Java Google Protobuf CMake Qt TensorFlow

March 2019 July 2014

Senior Developer Technology Engineer, NVIDIA, Moscow

- ► Contribute into Driveworks SDK computer vision, machine learning
- ► Contribute into PhysX/Apex SDK physics simulation, graphical special effects development
- Contribute into cuDNN/cuBLAS libraries GPU computation, machine learning.
- ► Contribute into RAPIDS project GPU based Machine Learning Framework

CUDA GLSL C++ SSE2/ARM NEON Linux Windows PS4 XBox OpenGL Google Tests GitLab Perl Python CMake Make Qt Git TensorFlow Computer Vision Graphics Deep Learning CppCheck

July 2014

May 2013

Senior Developer Engineer | Yandex Video Team, YANDEX, Moscow

- ► Text and statistical machine learning features for video search http://video.yandex.ru
- Infrastructure to store static aspects web document with embedded video
- ▶ Statistical analysis in several billions web documents with embedded video in MapReduce
- ► Infrastructure to show plots for internal team's processes

C++ Google Protobuf JavaScript Bash Python Computer Science HTML SVN MapReduce Decision Trees

April 2013

March 2012

Lead Physics Engine Developer, FITTING REALITY, Moscow

CEO Inga Nakhmanson can prove that I brought big value for the project and company. I have left due to that stopped financial support of a startup company.

- ► Develop library for clothing simulation started with CUDA
- Migrate cloth simulation library to OpenCL
- Adapt to use this library for Ogre.
- ► Custom render engine for clothing visualizatio https://yadi.sk/d/ytygxSIYP62Tr
- ► Carry internal math/cs trainings

C++ OpenGL GLSL Qt Linux Windows QMake CUDA OpenCL Physics Computer Graphics gDebugger

March 2012 September 2010

Software Developer Engineer, ACRONIS, Moscow

Acronis invited B.Stroustroup author of C++ to give an advanced series of lectures about C++ which gave me additional great knowledge on the subject.

- Low-level debugging in a big codebase
- ► Key member of GUI team for Acronis Backup and Recovery 2011 Enterprise

C++ C | Windows | WinDbg | VmWare | Specialized GUI library | SVN | SysInternals Suite | AppVerifer | CppCheck

September 2010 March 2009

Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow

Left company due to that financial support of startup have starts be problematical. CEO Kirill Garanzha can prove that I was up to last moments.

▶ Developed Firefox plugin to create the three-dimensional HTML view for basics HTML elements Firefox C++ Windows HTML CSS Windows OpenGL GLSL

June 2009 December 2006

C++ Programming Engineer, FLINT AND CO, Moscow

Created several computer games, write drivers to custom equipment, implement computer vision and computer graphics part

Trips to customers

C++ SDL Linux Windows Development Image Library Low level programming Computer Vision OpenGL SVN

November 2006 March 2006

C++ Programming Engineer, ASTRASOFT TECHNOLOGY, Moscow

Left company due no interconnection with my courses in 2006

Developed visual elements of management system based on Qt and OpenGL

C++ Qt Windows OpenGL SVN

Some own projects

MATH OPTIMIZATION RESEARCH STUDIO

2020

🗹 https://bitbucket.org/konstantin_burlachenko/opt_studio 🖸 Project report Math Optimizaiton Research Studio CS380: Math Optimization Research Studio. Environment which try partially get rid of Python for research in optimization algorithms

C++ Linux Windows CUDA CMake

EXPERIMENTAL NEURAL NET FRAMEWORK

2019

https://sites.google.com/site/burlachenkok/stanford-cs230-experimental-neural-net-framework

☑ Poster Presentation Session, CS230 - 2019 ☑ 4 minute presentation ☑ bitbucket repo

CS230: Experimental Neural Net Framework done under mentoring of Steven Ziqiu Chen (stevenzc@stanford.edu)

C++ Linux Windows CUDA Python CMake

CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML

2018

thttps://sites.google.com/site/burlachenkok/convex-optimization-solvers-with-leveraging-into-gpucpu-power-for-aiml

Poster Presentation Session, CS221 - 2018 bitbucket repo CS221 : Convex optimization solvers with leveraging into GPU/CPU power for Al/ML under mentoring of Steven Diamond http://web.stanford.edu/~stevend2/

C++ Linux Windows CUDA Python CMake Convex Optimization

CONVEX OPTIMIZATION FOR MACHINE LEARNING

2017

https://sites.google.com/site/burlachenkok/articles/cvx4ml

Poster Presentation Session, CS229 - 2017

4 minute presentation

Stanford, CS229: Convex Optimization for Machine Learning

C++ Visual Studio Numerical Linear Algebra Convex Optimization Python CMake

ADVACNED TOOL TO PLOT DATA

2017

This is an advanced plotter tool which receives commands over the network TCP connection. Goal of this program is to assist debugging and development process. It have been written in C++ and it use Qt Framework 5.7.* as only one external library.

C++ Linux Windows Embeded Systems Qt Python

LANE DETECTION USING FOURIER BASED LINE DETECTOR

2016

ttp://web.stanford.edu/class/cs231a/prev_projects_2016/final_konstantin_burlachenko.pdf

10 minute presentation

Lane detection from several image input videostream.

66 REFERENCES

Andrew Ng

Timout Paltashev

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