Konstantin Burlachenko Ph.D. in Computer Science

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I co-created state-of-the-art systems for machine learning, graphics, computer vision, and physics simulation, leveraging hardware through domain-specific languages and applying contemporary mathematics and computer science. I defended my dissertation, 'Optimization Methods and Software for Federated Learning' at KAUST, KSA, under the supervision of Prof. Peter Richtárik.

EDUCATION

2020 - 2025	KSA, KAUST: CS Ph.D. program. Member of Prof. Peter Richtárik's Optimization and Machine Learning Lab
	in KAUST AI initiative led by Jürgen Schmidhuber. Transcript: Link-1. GPA: 3.81/4.0
2015 - 2019	USA, Stanford: Graduate Non-Degree Program. Transcript: Link-2, GPA: 3.96/4.3, Total Credits: 28
2015 - 2018	USA, Stanford : Data, Models and Optimization Graduate Certificate Link-3 (Program)
2016 - 2019	USA, Stanford : Artificial Intelligence Graduate Certificate Link-4 (Program)
2003 - 2009	Russia, Bauman Moscow State Technical University: MS in CS. GPA: Not Applicable
Conferences and	ICLR 2024; ACM CoNEXT 2023; Rising Stars in Al Symposium 2024 and 2023, EMNLP-2022; ICML-2022; ICML-
Summer Schools	2021; NeurlPS-2021; ACM CoNEXT 2021; Regularization Methods for ML 2021; The PRAIRIE/MIAI AI 2021;
	Oxford ML-2021; The HSE/MIPT Optimization without Border; ACM SIGGRAPH 2012.

EXPERIENCE

June 2024 September 2024

Internship in Private Federated Learning ML Team, APPLE, Cambridge, UK

Developing innovative approach for memory-efficient on-device fine-tuning for large language models Distributed Math Optimization | Al | Federated Learning

August 2021

Research Scientist Intern (AI) in AI and Systems Co-Design, META, Menlo Park, USA The internship has not happened due to 15 months process of obtaining J1 VISA to USA Distributed Optimization Al Federated Learning

May 2025 September 2020

CS Ph.D. candidacy and a member of Prof. Peter Richtárik Optimization and ML Lab¹, KAUST, KSA

- Narrow area of research: Federated Learning, Stochastic Distributed Math Optimization
- ▶ Broad area of interests: Math Optimization, AI/ML, Compute Optimization, Software Systems, GPGPU, Computer Vision, Computer Graphics, Networks, Cryptography, Control, Physical Simulation
- ➤ Sep 2022 Sep 2023 Member of SDAIA-KAUST AI (invitation letter)
- ▶ Awards: (1) Dean's Award, 2020; (2) Grant from Saudi Authority for Data and Artificial Intelligence, 2022;(3) Dean's List Award, 2023; (4) AMD MI50 from AMD Inc., 2023.; (5) Winning grant from Grand Challenge Project Proposal Shaheen III CPU, 2024; (6) Co-secured a 4-year RDIA grant for the lab, 2025. Distributed Optimization | Federated Learning | Applied and Fundamental Math | Computer Vision | Cryptography

C/C++ CUDA AVX512 Python CMake Qt/PyQt PyTorch TF Latex Git Google Tests Bash NLP

August 2020 March 2019

Principal Engineer Level 18 | Foundation AI Lab, HUAWEI, Moscow, Russia

- ▶ R&D in internal ML Systems middleware for HUAWEI HiSilicon and HUAWEI CBG
- ▶ Present HiSilicon solutions for engineers, scientists working with ML/AI OpenTalks.AI, HUAWEI News
- ▶ Awards: Grade A for a 2019-2020 Year Progress with a one-time payment bonus

Math Optimization | Al | Custome ISA | C/C++ | Python | TVM | Java | Google Protobuf | CMake | Qt | TF | SQL |

March 2019 July 2014

Senior Developer Technology Engineer Level IC3, NVIDIA, Moscow, Russia

- ▶ Driveworks SDK SDK for self-driving cars adopted by automotive partners. Computer vision, machine learning, calibration, egomotion. Implementation and presentation of the modules internally
- ▶ PhysX/Apex SDK An industry standard for game physics simulation, graphical special effects. Internal implementation and communication with Blizzard
- ▶ cuDNN/cuBLAS libraries GPU computation libraries used by more than 1M customers in machine learning and HPC. Implementation, Documentation, and collaboration with Mathworks
- ▶ RAPIDS GPU based implementation of SkLearn, XgBoost, Pandas. I was resnposible for SkLearn
- ► Awards: Funding support of visiting two NVIDIA GTC conference

CUDA GLSL	C++	AARCH64	SSE2/ARM NEON	Linux	Windows	PS4	XBox	OpenGL	Google Tests	GitLab
Perl Python	CMal	ke Make	Qt Git TensorFl	low Co	omputer Vis	ion (aphics	Deep Le	arning CppCh	ieck

^{1.} To avoid academic disputes over authorship order and focus on work, the Lab adopts the concept of "Every Author as First Author" arXiv:2304.01393

July 2014

Senior Developer Engineer | Yandex Video Team, YANDEX, Moscow, Russia

- May 2013 Text an
 - ► Text and statistical machine learning features for Yandex Video Search
 - ▶ Infrastructure for storage and analysis of web documents with embedded video on the WWW
 - Awards: Two one-time payment bonuses due to the delivery of products in production
 - [C++] Google Protobuf | JavaScript | Bash | Python | Computer Science | HTML/JS/CSS | SVN | MapReduce | ML

April 2013 March 2012

Team Lead Physics Engine Developer, FITTING REALITY, Moscow, Russia

- ▶ Develop library for clothing simulation in CUDA and in OpenCL with facade interface to C++/C#
- ► Custom render engine for clothing visualization compatible with OpenGL 1.2
- ▶ Prepare elements of the demo for investors. Carry internal MATH/CS/PHYS training
- Manage a team of 4 members
- ► Awards: Funding visit of SIGGRAPH 2012, USA conference
- C++ C OpenGL GLSL Qt Posix WinAPI QMake CUDA OpenCL Physics Graphics Ogre C#

March 2012 September 2010

Software Developer Engineer, ACRONIS, Moscow, Russia

- ► Key member of GUI team for Acronis Backup and Recovery 2011 Enterprise
- ▶ Profiling and optimization of the codebase working in user/kernel space for Windows OS

C++ C WinAPI WinDbg VmWare Specialized GUI library SVN SysInternals CppCheck ASM x86 AqTime

September 2010 March 2009

Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow, Russia

▶ Developed Firefox plugin to create the three-dimensional HTML view for basic HTML elements

Firefox | C++ | WinAPI | HTML/JS/CSS | Windows | OpenGL | GLSL | SVN |

June 2009 December 2006

C++ Programming Engineer, FLINT AND CO, Moscow, Russia

- ► Created several computer games with computer vision and graphics part, hardware drivers
- ➤ Spent time on factory floors to test and analyze the quality of my solutions. Carry trips to customers (C++) (SDL) (Posix) (WinApi) (Development Image Library) (Low-level programming) (Computer Vision) (OpenGL) (SVN)

November 2006 March 2006

C++ Programming Engineer (Part-time work), ASTRASOFT TECHNOLOGY, Moscow, Russia

▶ Developed visual elements of management system based on Qt and OpenGL

C++ Qt Windows OpenGL SVN

* Presentations

- May 2025 CEMSE Graduate Seminar, KAUST, KSA: Error Feedback for Communication-Efficient First and Second-Order Distributed Optimization. Theory and Practical Implementation.
- May 2025 CS Ph.D. Defense, KSA: Thesis: Optimization Methods and Software for Federated Learning.

Committee members: Peter Richtárik, Stephen Boyd, Nicholas Lane, David Keyes, Eric Feron, Suhaib Fahmy.

- May 2024 APPLE Inc, UK, USA, KSA remotely: Research talk for Apple Inc.
- May 2024 ICLR 2024, Austria: Error Feedback Reloaded
- Apr 2024 NVIDIA Inc, USA and KSA remotely: Research talk for NVIDIA Inc.
- Mar 2024 MLSS 2024, Japan: Error Feedback Reloaded
- Feb 2024 Al Symposium, KSA: Unlocking FedNL: Self-Contained Compute-Optimized Implementation
- Dec 2023 ACM DistributedML2023, France: Federated Learning is Better with Non-Homomorphic Encryption.
- Jun 2023 SIAM, USA: Fl_PyTorch: Optimization Research Simulator for FL
- Mar 2023 VCC OPEN HOUSE 2023 event, KSA: FedNL. Making Newton-Type Methods Applicable to FL.
- Dec 2022 EMNLP 2022, Abu Dhabi, UAE: Presenter in KAUST Al Iniative Booth.
- Oct 2022 CS Ph.D. Proposal Defense, KSA: Title: Optimization Methods and Software for Federated Learning. Committee members: Peter Richtárik, Eric Feron, Marco Canini.
- Jul 2022 ACM Symposium, Italy: MARINA: Faster non-convex distributed learning with compression.
- Mar 2022 Al Symposium KAUST, KSA: FL_PyTorch: Optimization Research Simulator for FL
- Dec 2021 ACM DistributedML2021, Rome: FL_PyTorch: Optimization Research Simulator for Federated Learning.
- Jul 2021 Spotlight for in ICML-2021, Virtual: MARINA Faster Non-Convex Distributed Learning with Compression.
- Apr 2021 NSF-TRIPODS Workshop, Virtual: MARINA: Faster Non-Convex Distributed Learning with Compression.
- Feb 2020 OpenTalks.AI conference, Russia: Huawei technologies for AI developers.
- Jul 2019 Educational Center Sirius, Russia: Deep Learning Course with D.Kamzolov and A.V. Gasnikov
- Dec 2018 MIPT, Russia: Lectures about subtle things around Decision Trees, Gradient Boosting and Random Forest.

2

- Apr 2016 GTC 2016, USA: Presenter in Driveworks NVIDIA booth.
- Aug 2012 ACM SIGGRAPH 2012, USA: Presenter in CentiLeo booth, and visitor from Fitting Reality.

X EVALUATING THE WORK OF OTHERS

- 1. Reviewer in a peer-reviewed proceeding for ICML'22, AISTATS'23, JMLR'24, ICML'24 Workshop, ICLR'25, ICML'25.
- 2. Participates in annual review processes for estimating the work of my colleagues in HUAWEI, NVIDIA, and Yandex.

BurTorch: Revisiting Training from First Principles by Coupling Autodiff, Math Optimization, and Systems thttps://arxiv.org/abs/2503.13795 Under a peer-review process	5 2025
PV-Tuning: Beyond Straight-Through Estimation for Extreme LLM Compression thttps://arxiv.org/abs/2405.14852	2024
UNLOCKING FEDNL: SELF-CONTAINED COMPUTE-OPTIMIZED IMPLEMENTATION Thttps://arxiv.org/abs/2410.08760 Under a peer-review process	2024
ERROR FEEDBACK RELOADED: FROM QUADRATIC TO ARITHMETIC MEAN OF SMOOTHNESS CONSTANTS https://openreview.net/forum?id=Ch7WqGcGmb	2024
FEDERATED LEARNING IS BETTER WITH NON-HOMOMORPHIC ENCRYPTION Thttps://dl.acm.org/doi/10.1145/3630048.3630182 Thttps://drxiv.org/abs/2312.02074 Presentation and proceedings to 4th ACM International Workshop on Distributed Machine Learning	2023
ERROR FEEDBACK SHINES WHEN FEATURES ARE RARE **This in the content of the conten	2023
FEDERATED LEARNING WITH REGULARIZED CLIENT PARTICIPATION If https://icml.cc/virtual/2023/27049 https://arxiv.org/abs/2302.03662 Presentation. Workshop Federated Learning and Analytics in Practice at ICML 2023	2023
SHARPER RATES AND FLEXIBLE FRAMEWORK FOR NONCONVEX SGD WITH CLIENT AND DATA SAMPLING https://openreview.net/forum?id=zKgJ6TWAFE https://arxiv.org/abs/2206.02275 Proceedings Transactions on Machine Learning Research (TMLR)	2022
FEDERATED OPTIMIZATION ALGORITHMS WITH RANDOM RESHUFFLING AND GRADIENT COMPRESSION Thttps://icml.cc/virtual/2023/27050 https://arxiv.org/abs/2206.07021 Presentation and proceedings to NeurIPS -2024 Presentation Workshop Federated Learning and Analytics ICML 20	2022
FASTER RATES FOR COMPRESSED FEDERATED LEARNING WITH CLIENT-VARIANCE REDUCTION thttps://epubs.siam.org/doi/pdf/10.1137/23M1553820 https://arxiv.org/abs/2112.13097 Proceedings SIAM Journal on Mathematics of Data Science (SIMODS).	2021
FL_PyTorch: Optimization Research Simulator for Federated Learning https://dl.acm.org/doi/abs/10.1145/3488659.3493775/ https://drxiv.org/abs/2202.03099 Presentation and proceedings to 2nd ACM International Workshop on Distributed Machine Learning	2021
MARINA: FASTER NON-CONVEX DISTRIBUTED LEARNING WITH COMPRESSION If https://proceedings.mlr.press/v139/gorbunov21a.html If https://arxiv.org/abs/2102.07845 Presentation and proceedings to ICML 2021	2021
Personalized federated learning with communication compression If https://openreview.net/pdf?id=dZugyhbNFY https://arxiv.org/abs/2209.05148 Proceedings Transactions on Machine Learning Research (TMLR)	2021 – 2022

FNGINFFRING EXPERTISE

Programming Languages that I have used

C89/C99, C++20/11/03, C#, Cython, Java ,x86/AArch64, NDA ASM

Scripting Languages that I have used

Python, Bash, Perl, and Cython which is between scipting and compile languages.

DSL Languages that I have used

Gl SL, TVM, Google Protobuf, CUDA, OpenCL, Matlab, R, SQL

Frameworks

Qt, CUDA, WinApi, Posix, OpenGL, OpenCL, PyTorch, TensorFlow, CvxPy

Operating Systems

Windows, Linux based, Orbis, XBox, Android, NDA OS-es

Development Environments

QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, Nsight SysInternals, AqTime, Cmake, GNU Toolchain, CppCheck, Valgrind, Git, QMake

General purpose development tools Typing DSL Languages

Latex, HTML, XML, Markdown

Areas in which I worked

Federated Learning, Stochastic Math Optimization, Computer Vision, Systems,

HPC and GPU Programming, Computer Graphics, Computational Physics.

Sports achievements The Candidate Master in chess by FIDE; 2-nd Place in the KAUST Tournament, 2022.

TECHNICAL NOTES

Technical Note: From C++98 to C++2x

2022-2024

The note has been adopted to AMD Inc. internal education web portal. Also it has been highly assessed by: (i) Marco Foco, Head of the Delegation for Italy ISO C++ JTC1/SC22/WG21; (ii) Prof. David Keyes.

Technical Note: Exploring Python3 Language from a Computing Perspective

2023

🖸 github.com/burlachenkok/exploring-python3/blob/main/python3-note.md 🛮 🗗 Short Information

The note contains a language tutorial, a description of several libraries, and a description of several low-level profiling tools for Linux/Posix OS and Windows OS Family. It has been adopted to Introduction to Data Science workshop series at KAUST.

Selected Projects

MATH OPTIMIZATION RESEARCH STUDIO

KAUST, 2020

☑ Project report - Math Optimizaiton Research Studio ☑ Description ☑ Bitbucket repo CS380: Math Optimization Research Studio. Command line interpreter with custom script language.

C++ Linux Windows CUDA CMake Dot Google Test Python Bash

EXPERIMENTAL NEURAL NET FRAMEWORK

STANFORD, 2019

☑ Report CS230 - 2019 ☑ Poster CS230 - 2019 ☑ bitbucket repo ☑ Presentation

CS230': Experimental Neural Net Framework. Wall-clock relative speedup compared to Google Tensor Flow x3.5.

C++ Linux Windows CUDA Python CMake

CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML

STANFORD, 2018

Poster CS221 - 2018 Bitbucket repo

CS221: Convex optimization solvers with leveraging into GPU/CPU power for AI/ML.

C++ Linux Windows CUDA Python CMake Convex Optimization

CONVEX OPTIMIZATION FOR MACHINE LEARNING

STANFORD, 2017

☑ Poster CS229 - 2017. ☑ Presentation

Stanford, CS229: Convex Optimization for Machine Learning. Several solvers that work x8 faster than SkLearn.

C++ Visual Studio Numerical Linear Algebra Convex Optimization Python CMake

PLOTTER++ STANDALONE TOOL FOR PLOTTING IMAGES, GRAPHS, POINT CLOUDS. COMMUNICATION:TCP/IP

HOLIDAYS, 2017

4

github.com/burlachenkok/plotter_plusplus Presentation

An advanced scientific plotter tool suitable to use in connection with embedded systems.

C++ Linux Windows Embedded Systems Qt Python

66 References

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