

# Konstantin BURLACHENKO

## Ph.D. in Computer Science

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I co-created state-of-the-art systems for machine learning, graphics, computer vision, and physics simulation, leveraging hardware through domain-specific languages and applying contemporary mathematics and computer science. I defended my dissertation, 'Optimization Methods and Software for Federated Learning' at KAUST, KSA, under the supervision of Prof. [Peter Richtárik](#).

## EDUCATION

2020 – 2025	<a href="#">KSA, KAUST</a> : CS Ph.D. program. Member of Prof. <a href="#">Peter Richtárik</a> 's Optimization and Machine Learning Lab in <a href="#">KAUST AI initiative</a> led by <a href="#">Jürgen Schmidhuber</a> . <i>Transcript</i> : <a href="#">Link-1</a> . <i>GPA</i> : 3.81/4.0
2015 – 2019	<a href="#">USA, Stanford</a> : Graduate Non-Degree Program. <i>Transcript</i> : <a href="#">Link-2</a> , <i>GPA</i> : 3.96/4.3, <i>Total Credits</i> : 28
2015 – 2018	<a href="#">USA, Stanford</a> : Data, Models and Optimization Graduate Certificate <a href="#">Link-3 (Program)</a>
2016 – 2019	<a href="#">USA, Stanford</a> : Artificial Intelligence Graduate Certificate <a href="#">Link-4 (Program)</a>
2003 – 2009	<a href="#">Russia, Bauman Moscow State Technical University</a> : MS in CS. <i>GPA</i> : Not Applicable
Conferences and Summer Schools	<a href="#">ICLR 2024</a> ; <a href="#">ACM CoNEXT 2023</a> ; <a href="#">Rising Stars in AI Symposium 2024</a> and <a href="#">2023</a> , <a href="#">EMNLP-2022</a> ; <a href="#">ICML-2022</a> ; <a href="#">ICML-2021</a> ; <a href="#">NeurIPS-2021</a> ; <a href="#">ACM CoNEXT 2021</a> ; <a href="#">Regularization Methods for ML 2021</a> ; <a href="#">The PRAIRIE/MAI AI 2021</a> ; <a href="#">Oxford ML-2021</a> ; <a href="#">The HSE/MIPT Optimization without Border</a> ; <a href="#">ACM SIGGRAPH 2012</a> .

## EXPERIENCE

June 2024 September 2024	<b>Internship in Private Federated Learning ML Team, <a href="#">APPLE</a>, Cambridge, UK</b> Developing innovative approach for memory-efficient on-device fine-tuning for large language models <a href="#">Distributed Math Optimization</a> <a href="#">AI</a> <a href="#">Federated Learning</a>
August 2021	<b>Research Scientist Intern (AI) in AI and Systems Co-Design, <a href="#">META</a>, Menlo Park, USA</b> The internship has not happened due to 15 months process of obtaining J1 VISA to USA <a href="#">Distributed Optimization</a> <a href="#">AI</a> <a href="#">Federated Learning</a>
May 2025 September 2020	<b>CS Ph.D. candidacy and a member of <a href="#">Prof. Peter Richtárik</a> Optimization and ML Lab<sup>1</sup>, KAUST, KSA</b> <ul style="list-style-type: none"><li>► <i>Narrow area of research</i> : Federated Learning, Stochastic Distributed Math Optimization</li><li>► <i>Broad area of interests</i> : Math Optimization, AI/ML, Compute Optimization, Software Systems, GPGPU, Computer Vision, Computer Graphics, Networks, Cryptography, Control, Physical Simulation</li><li>► Sep 2022 - Sep 2023 – Member of <a href="#">SDAIA-KAUST AI</a> (<a href="#">invitation letter</a>)</li><li>► <b>Awards</b> : (1) <a href="#">Dean's Award, 2020</a>; (2) <a href="#">Grant from Saudi Authority for Data and Artificial Intelligence, 2022</a>; (3) <a href="#">Dean's List Award, 2023</a>; (4) <a href="#">AMD MI50 from AMD Inc., 2023.</a>; (5) Winning grant from Grand Challenge Project Proposal Shaheen III CPU, 2024; (6) Co-secured a 4-year <a href="#">RDIA</a> grant for the lab, 2025.</li></ul> <a href="#">Distributed Optimization</a> <a href="#">Federated Learning</a> <a href="#">Applied and Fundamental Math</a> <a href="#">Computer Vision</a> <a href="#">Systems</a> <a href="#">Cryptography</a> <a href="#">C/C++</a> <a href="#">CUDA</a> <a href="#">AVX512</a> <a href="#">Python</a> <a href="#">CMake</a> <a href="#">Qt/PyQt</a> <a href="#">PyTorch</a> <a href="#">TF</a> <a href="#">Latex</a> <a href="#">Git</a> <a href="#">Google Tests</a> <a href="#">Bash</a> <a href="#">NLP</a>
August 2020 March 2019	<b>Principal Engineer Level 18   Foundation AI Lab, <a href="#">HUAWEI</a>, Moscow, Russia</b> <ul style="list-style-type: none"><li>► R&amp;D in internal ML Systems middleware for <a href="#">HUAWEI HiSilicon</a> and <a href="#">HUAWEI CBG</a></li><li>► Present HiSilicon solutions for engineers, scientists working with ML/AI <a href="#">OpenTalks.AI</a>, <a href="#">HUAWEI News</a></li><li>► <b>Awards</b> : Grade A for a 2019-2020 Year Progress with a one-time payment bonus</li></ul> <a href="#">Math Optimization</a> <a href="#">AI</a> <a href="#">Custom ISA</a> <a href="#">C/C++</a> <a href="#">Python</a> <a href="#">TVM</a> <a href="#">Java</a> <a href="#">Google Protobuf</a> <a href="#">CMake</a> <a href="#">Qt</a> <a href="#">TF</a> <a href="#">SQL</a>
March 2019 July 2014	<b>Senior Developer Technology Engineer Level IC3, <a href="#">NVIDIA</a>, Moscow, Russia</b> <ul style="list-style-type: none"><li>► <a href="#">Driveworks SDK</a> - SDK for self-driving cars adopted by automotive partners. Computer vision, machine learning, calibration, egomotion. Implementation and presentation of the modules internally</li><li>► <a href="#">PhysX/Apex SDK</a> - An industry standard for game physics simulation, graphical special effects. Internal implementation and communication with Blizzard</li><li>► <a href="#">cuDNN/cuBLAS</a> libraries - GPU computation libraries used by more than 1M customers in machine learning and HPC. Implementation, Documentation, and collaboration with Mathworks</li><li>► <a href="#">RAPIDS</a> - GPU based implementation of SkLearn, XgBoost, Pandas. I was responsible for SkLearn</li><li>► <b>Awards</b> : Funding support of visiting two NVIDIA GTC conference</li></ul> <a href="#">CUDA</a> <a href="#">GLSL</a> <a href="#">C++</a> <a href="#">AArch64</a> <a href="#">SSE2/ARM NEON</a> <a href="#">Linux</a> <a href="#">Windows</a> <a href="#">PS4</a> <a href="#">XBox</a> <a href="#">OpenGL</a> <a href="#">Google Tests</a> <a href="#">GitLab</a> <a href="#">Perl</a> <a href="#">Python</a> <a href="#">CMake</a> <a href="#">Make</a> <a href="#">Qt</a> <a href="#">Git</a> <a href="#">TensorFlow</a> <a href="#">Computer Vision</a> <a href="#">Graphics</a> <a href="#">Deep Learning</a> <a href="#">CppCheck</a>

1. To avoid academic disputes over authorship order and focus on work, the Lab adopts the concept of "Every Author as First Author" [arXiv:2304.01393](#)

July 2014 May 2013	<b>Senior Developer Engineer   Yandex Video Team, <a href="#">YANDEX</a>, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Text and statistical machine learning features for <a href="#">Yandex Video Search</a></li> <li>▶ Infrastructure for storage and analysis of web documents with embedded video on the WWW</li> <li>▶ <b>Awards</b> : Two one-time payment bonuses due to the delivery of products in production</li> </ul> <div>C++ Google Protobuf JavaScript Bash Python Computer Science HTML/JS/CSS SVN MapReduce ML</div>
April 2013 March 2012	<b>Team Lead Physics Engine Developer, FITTING REALITY, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Develop library for clothing simulation in <a href="#">CUDA</a> and in <a href="#">OpenCL</a> with facade interface to C++/C#</li> <li>▶ Custom render engine for clothing visualization compatible with OpenGL 1.2</li> <li>▶ Prepare elements of the demo for investors. Carry internal MATH/CS/PHYS training</li> <li>▶ Manage a team of 4 members</li> <li>▶ <b>Awards</b> : Funding visit of SIGGRAPH 2012, USA conference</li> </ul> <div>C++ C OpenGL GLSL Qt Posix WinAPI QMake CUDA OpenCL Physics Graphics Ogre C#</div>
March 2012 September 2010	<b>Software Developer Engineer, <a href="#">ACRONIS</a>, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Key member of GUI team for <a href="#">Acronis Backup and Recovery 2011 Enterprise</a></li> <li>▶ Profiling and optimization of the codebase working in user/kernel space for Windows OS</li> </ul> <div>C++ C WinAPI WinDbg VmWare Specialized GUI library SVN SysInternals CppCheck ASM x86 AqTime</div>
September 2010 March 2009	<b>Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Developed Firefox plugin to create the three-dimensional HTML view for basic HTML elements</li> </ul> <div>Firefox C++ WinAPI HTML/JS/CSS Windows OpenGL GLSL SVN</div>
June 2009 December 2006	<b>C++ Programming Engineer, FLINT AND CO, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Created several computer games with computer vision and graphics part, hardware drivers</li> <li>▶ Spent time on factory floors to test and analyze the quality of my solutions. Carry trips to customers</li> </ul> <div>C++ SDL Posix WinApi Development Image Library Low-level programming Computer Vision OpenGL SVN</div>
November 2006 March 2006	<b>C++ Programming Engineer (Part-time work), ASTRASOFT TECHNOLOGY, Moscow, Russia</b> <ul style="list-style-type: none"> <li>▶ Developed visual elements of management system based on Qt and OpenGL</li> </ul> <div>C++ Qt Windows OpenGL SVN</div>

## PRESENTATIONS

May 2025	<a href="#">CEMSE Graduate Seminar, KAUST, KSA</a> : Error Feedback for Communication-Efficient First and Second-Order Distributed Optimization. Theory and Practical Implementation.
May 2025	<a href="#">CS Ph.D. Defense, KSA</a> : Thesis : <i>Optimization Methods and Software for Federated Learning</i> . Committee members : <a href="#">Peter Richtárik</a> , <a href="#">Stephen Boyd</a> , <a href="#">Nicholas Lane</a> , <a href="#">David Keyes</a> , <a href="#">Eric Feron</a> , <a href="#">Suhaib Fahmy</a> .
May 2024	<a href="#">APPLE Inc, UK, USA, KSA remotely</a> : Research talk for Apple Inc.
May 2024	<a href="#">ICLR 2024, Austria</a> : Error Feedback Reloaded
Apr 2024	<a href="#">NVIDIA Inc, USA and KSA remotely</a> : Research talk for NVIDIA Inc.
Mar 2024	<a href="#">MLSS 2024, Japan</a> : Error Feedback Reloaded
Feb 2024	<a href="#">AI Symposium, KSA</a> : Unlocking FedNL : Self-Contained Compute-Optimized Implementation
Dec 2023	<a href="#">ACM DistributedML2023, France</a> : Federated Learning is Better with Non-Homomorphic Encryption.
Jun 2023	<a href="#">SIAM, USA</a> : FL_PyTorch : Optimization Research Simulator for FL
Mar 2023	<a href="#">VCC OPEN HOUSE 2023 event, KSA</a> : FedNL. Making Newton-Type Methods Applicable to FL.
Dec 2022	<a href="#">EMNLP 2022, Abu Dhabi, UAE</a> : Presenter in KAUST AI Initiative Booth.
Oct 2022	<a href="#">CS Ph.D. Proposal Defense, KSA</a> : Title : <i>Optimization Methods and Software for Federated Learning</i> . Committee members : <a href="#">Peter Richtárik</a> , <a href="#">Eric Feron</a> , <a href="#">Marco Canini</a> .
Jul 2022	<a href="#">ACM Symposium, Italy</a> : MARINA : Faster non-convex distributed learning with compression.
Mar 2022	<a href="#">AI Symposium KAUST, KSA</a> : FL_PyTorch : Optimization Research Simulator for FL
Dec 2021	<a href="#">ACM DistributedML2021, Rome</a> : FL_PyTorch : Optimization Research Simulator for Federated Learning.
Jul 2021	<a href="#">Spotlight for in ICML-2021, Virtual</a> : MARINA Faster Non-Convex Distributed Learning with Compression.
Apr 2021	<a href="#">NSF-TRIPODS Workshop, Virtual</a> : MARINA : Faster Non-Convex Distributed Learning with Compression.
Feb 2020	<a href="#">OpenTalks.AI conference, Russia</a> : Huawei technologies for AI developers.
Jul 2019	<a href="#">Educational Center Sirius, Russia</a> : Deep Learning Course with <a href="#">D.Kamzolov</a> and <a href="#">A.V. Gasnikov</a>
Dec 2018	<a href="#">MIPT, Russia</a> : Lectures about subtle things around Decision Trees, Gradient Boosting and Random Forest.
Apr 2016	<a href="#">GTC 2016, USA</a> : Presenter in <a href="#">Driveworks NVIDIA</a> booth.
Aug 2012	<a href="#">ACM SIGGRAPH 2012, USA</a> : Presenter in <a href="#">CentiLeo</a> booth, and visitor from Fitting Reality.

## EVALUATING THE WORK OF OTHERS

1. Reviewer in a peer-reviewed proceeding for [ICML'22](#), [AISTATS'23](#), [JMLR'24](#), [ICML'24 Workshop](#), [ICLR'25](#), [ICML'25](#).
2. Participates in annual review processes for estimating the work of my colleagues in HUAWEI, NVIDIA, and Yandex.

BURTORCH : REVISITING TRAINING FROM FIRST PRINCIPLES BY COUPLING AUTODIFF, MATH OPTIMIZATION, AND SYSTEMS <a href="https://arxiv.org/abs/2503.13795">https://arxiv.org/abs/2503.13795</a> Under a peer-review process	2025
PV-TUNING : BEYOND STRAIGHT-THROUGH ESTIMATION FOR EXTREME LLM COMPRESSION <a href="https://arxiv.org/abs/2405.14852">https://arxiv.org/abs/2405.14852</a> Presentation and proceedings to <i>NeurIPS-2024</i> , [Oral Paper, Top 0.4%]	2024
UNLOCKING FEDNL : SELF-CONTAINED COMPUTE-OPTIMIZED IMPLEMENTATION <a href="https://arxiv.org/abs/2410.08760">https://arxiv.org/abs/2410.08760</a> Under a peer-review process	2024
ERROR FEEDBACK RELOADED : FROM QUADRATIC TO ARITHMETIC MEAN OF SMOOTHNESS CONSTANTS <a href="https://openreview.net/forum?id=Ch7WqGcGmb">https://openreview.net/forum?id=Ch7WqGcGmb</a> <a href="https://arxiv.org/abs/2402.10774">https://arxiv.org/abs/2402.10774</a> Presentation and proceedings to <i>ICLR-2024</i> .	2024
FEDERATED LEARNING IS BETTER WITH NON-HOMOMORPHIC ENCRYPTION <a href="https://dl.acm.org/doi/10.1145/3630048.3630182">https://dl.acm.org/doi/10.1145/3630048.3630182</a> <a href="https://arxiv.org/abs/2312.02074">https://arxiv.org/abs/2312.02074</a> Presentation and proceedings to <i>4th ACM International Workshop on Distributed Machine Learning</i>	2023
ERROR FEEDBACK SHINES WHEN FEATURES ARE RARE <a href="https://arxiv.org/abs/2305.15264">https://arxiv.org/abs/2305.15264</a> Under a peer-review process	2023
FEDERATED LEARNING WITH REGULARIZED CLIENT PARTICIPATION <a href="https://icml.cc/virtual/2023/27049">https://icml.cc/virtual/2023/27049</a> <a href="https://arxiv.org/abs/2302.03662">https://arxiv.org/abs/2302.03662</a> Presentation. Workshop Federated Learning and Analytics in Practice at <i>ICML 2023</i>	2023
SHARPER RATES AND FLEXIBLE FRAMEWORK FOR NONCONVEX SGD WITH CLIENT AND DATA SAMPLING <a href="https://openreview.net/forum?id=zKgJ6TWAFE">https://openreview.net/forum?id=zKgJ6TWAFE</a> <a href="https://arxiv.org/abs/2206.02275">https://arxiv.org/abs/2206.02275</a> Proceedings <i>Transactions on Machine Learning Research (TMLR)</i>	2022
FEDERATED OPTIMIZATION ALGORITHMS WITH RANDOM RESHUFFLING AND GRADIENT COMPRESSION <a href="https://icml.cc/virtual/2023/27050">https://icml.cc/virtual/2023/27050</a> <a href="https://arxiv.org/abs/2206.07021">https://arxiv.org/abs/2206.07021</a> Presentation and proceedings to <i>NeurIPS-2024</i> Presentation Workshop Federated Learning and Analytics <i>ICML 2023</i>	2022
FASTER RATES FOR COMPRESSED FEDERATED LEARNING WITH CLIENT-VARIANCE REDUCTION <a href="https://epubs.siam.org/doi/pdf/10.1137/23M1553820">https://epubs.siam.org/doi/pdf/10.1137/23M1553820</a> <a href="https://arxiv.org/abs/2112.13097">https://arxiv.org/abs/2112.13097</a> Proceedings <i>SIAM Journal on Mathematics of Data Science (SIMODS)</i> .	2021
FL_PYTORCH : OPTIMIZATION RESEARCH SIMULATOR FOR FEDERATED LEARNING <a href="https://dl.acm.org/doi/abs/10.1145/3488659.3493775/">https://dl.acm.org/doi/abs/10.1145/3488659.3493775/</a> <a href="https://arxiv.org/abs/2202.03099">https://arxiv.org/abs/2202.03099</a> Presentation and proceedings to <i>2nd ACM International Workshop on Distributed Machine Learning</i>	2021
MARINA : FASTER NON-CONVEX DISTRIBUTED LEARNING WITH COMPRESSION <a href="https://proceedings.mlr.press/v139/gorbunov21a.html">https://proceedings.mlr.press/v139/gorbunov21a.html</a> <a href="https://arxiv.org/abs/2102.07845">https://arxiv.org/abs/2102.07845</a> Presentation and proceedings to <i>ICML 2021</i>	2021
PERSONALIZED FEDERATED LEARNING WITH COMMUNICATION COMPRESSION <a href="https://openreview.net/pdf?id=dZugyhbNFY">https://openreview.net/pdf?id=dZugyhbNFY</a> <a href="https://arxiv.org/abs/2209.05148">https://arxiv.org/abs/2209.05148</a> Proceedings <i>Transactions on Machine Learning Research (TMLR)</i>	2021 – 2022

Programming Languages that I have used	C89/C99, C++20/11/03, C#, Cython, Java ,x86/AArch64, NDA ASM
Scripting Languages that I have used	Python, Bash, Perl, and Cython which is between scripting and compile languages.
DSL Languages that I have used	GL SL, TVM, Google Protobuf, CUDA, OpenCL, Matlab, R, SQL
Frameworks	Qt, CUDA, WinApi, Posix, OpenGL, OpenCL, PyTorch, TensorFlow, CvxPy
Operating Systems	Windows, Linux based, Orbis, Xbox, Android, NDA OS-es
Development Environments	QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, Nsight
General purpose development tools	SysInternals, AqTime, Cmake, GNU Toolchain, CppCheck, Valgrind, Git, QMake
Typing DSL Languages	Latex, HTML, XML, Markdown
Areas in which I worked	Federated Learning, Stochastic Math Optimization, Computer Vision, Systems, HPC and GPU Programming, Computer Graphics, Computational Physics.
Sports achievements	The Candidate Master in chess by FIDE ; 2-nd Place in the KAUST Tournament, 2022.

## TECHNICAL NOTES

Technical Note : From C++98 to C++2x

2022-2024

[github.com/burlachenkoc/CPP\\_from\\_1998\\_to\\_2020/blob/main/Cpp-Technical-Note.md](https://github.com/burlachenkoc/CPP_from_1998_to_2020/blob/main/Cpp-Technical-Note.md) [Short Information](#)

The note has been adopted to [AMD Inc.](#) internal education web portal. Also it has been highly assessed by : (i) Marco Foco, Head of the Delegation for Italy ISO C++ JTC1/SC22/WG21; (ii) [Prof. David Keyes](#).

Technical Note : Exploring Python3 Language from a Computing Perspective

2023

[github.com/burlachenkoc/exploring-python3/blob/main/python3-note.md](https://github.com/burlachenkoc/exploring-python3/blob/main/python3-note.md) [Short Information](#)

The note contains a language tutorial, a description of several libraries, and a description of several low-level profiling tools for Linux/Posix OS and Windows OS Family. It has been adopted to [Introduction to Data Science workshop series at KAUST](#).

## SELECTED PROJECTS

### MATH OPTIMIZATION RESEARCH STUDIO

KAUST, 2020

[Project report - Math Optimizaiton Research Studio](#) [Description](#) [Bitbucket repo](#)

CS380 : Math Optimization Research Studio. Command line interpreter with custom script language.

C++ Linux Windows CUDA CMake Dot Google Test Python Bash

### EXPERIMENTAL NEURAL NET FRAMEWORK

STANFORD, 2019

[Report CS230 - 2019](#) [Poster CS230 - 2019](#) [bitbucket repo](#) [Presentation](#)

CS230 : Experimental Neural Net Framework. Wall-clock relative speedup compared to Google Tensor Flow x3.5.

C++ Linux Windows CUDA Python CMake

### CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML

STANFORD, 2018

[Poster CS221 - 2018](#) [Bitbucket repo](#)

CS221 : Convex optimization solvers with leveraging into GPU/CPU power for AI/ML.

C++ Linux Windows CUDA Python CMake Convex Optimization

### CONVEX OPTIMIZATION FOR MACHINE LEARNING

STANFORD, 2017

[Poster CS229 - 2017.](#) [Presentation](#)

Stanford, CS229 : Convex Optimization for Machine Learning. Several solvers that work x8 faster than SkLearn.

C++ Visual Studio Numerical Linear Algebra Convex Optimization Python CMake

### PLOTTER++ STANDALONE TOOL FOR PLOTTING IMAGES, GRAPHS, POINT CLOUDS. COMMUNICATION:TCP/IP

HOLIDAYS, 2017

[github.com/burlachenkoc/plotter\\_plusplus](https://github.com/burlachenkoc/plotter_plusplus) [Presentation](#)

An advanced scientific plotter tool suitable to use in connection with embedded systems.

C++ Linux Windows Embedded Systems Qt Python

## REFERENCES

### Andrew Ng

Assistant Professor, STANFORD, [LETTER](#)

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