Konstantin Burlachenko

Ph.D. student in CS program, CEMSE division at KAUST

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- bitbucket.org/bruziuz
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During my career I created Systems for Machine Learning, AI, Computer Graphics, Computer Vision, Computational Physics. I did it for HUAWEI, NVIDIA, YANDEX products via full exploiting hardware via DSL languages and using contemporary areas of Applied Math and Computer Science.

EDUCATION

2020-Now	Ph.D. program in CS Program at King Abdullah University of Science and Technology under supervision of
	prof. P.Richtarik
2016-2019	Graduate Non-Degree Program. Leland Stanford Jr. University, Stanford, USA. Transcript: Link
JUNE 2018	Leland Stanford Jr. University, Stanford, USA. Data, Models and Optimization Graduate Certificate: Link
JUNE 2019	Leland Stanford Jr. University, Stanford, USA. Artificial Intelligence Graduate Certificate: Link
2003-2009	Master Degree in Computer Science. Bauman Moscow State Technical University, Russia. Transcript evalu-
	tated by https://wes.org:Link

* Presentations

FEB-2020 OpenTalks.AI, Moscow. Huawei technologies for AI developers.

https://www.huawei.com/ru/news/ru/2020/huawei_ai_development_in_russia

JULY-2019 Teach own developed one month Deep Learning Course with Dmitriy Kamzolov. Russia, Sochi, Srius DEC-2018 Guest Lectures in MIPT, Moscow. Subtle things around decision trees.

- https://github.com/burlachenkok/presentations bruziuz/tree/master
- https://www.youtube.com/watch?v=r4ZTy90233w
- ► https://www.youtube.com/watch?v=evkzN6AZTnc

GTC 2016, San Hose. http://www.gputechconf.com/. Presenter in Driveworks NVIDIA Booth

AUG-2012 SIGGRAPH 2012, LosAngeles. ACM Siggraph http://s2012.siggraph.org. Presenter in CentiLeo Booth.

COMPETENCES

General Programming Languages C89/C99, C++14/11/03, C#, Python, Cython, Bash, Perl, ASM x86/x386/ARM, Java

Gl Shader Language, TVM, Google Protobuf, CUDA, OpenCL, Matlab DSL Programming Languages

Frameworks Qt, CUDA, TensorFlow, Google Test, Windows Api, Posix, OpenGL, OpenCL, PhysX

Libraries Numpy, CUDA, TensorFlow, cvxpy, cuda toolkit

Windows Desktop, Linux, FreeBSD, Orbis, XBox, Windows CE, Android, NDA Operating Systems Operating Systems

QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, gDEBugger, Nsight **Development Environments Development Tools** SysInternals, AqTime, Cmake, Omake, GNU Toolchain, CppCheck, Valgrind tools, Svn, Git

Markup and Type Languages Latex, HTML, XML

> Computer Science, Machine Learning, Al, Computer Vision, System Programming, GPU Pro-Areas of interest

gramming, Distributed Systems, Convex Optimization, Numerical Optimization, Applied Math

Source code is providing under request. This is a projects from 100 lines to 40K lines of code. Examples of own Projects



August 2020 March 2019

Principal Lead Engineer | Foundation AI Lab, HUAWEI, Moscow

- ▶ RD in internal projects in ML/DL middleware for HUAWEI HiSilicon (NDA)
- ▶ R&D in internal projects in ML/DL middleware for HUAWEI Consumer Business Group (NDA)
- ► Preseting HiSilicon solutions in Russian AI Conferences

Windows Linux Android Modern Math Optimization Al Machine Learning Logic Computer Science WC++ Python TVM Java Google Protobuf GitLab CMake Qt Git TensorFlow Deep Learning NDA OS

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March 2019

Senior Developer Technology Engineer, NVIDIA, Moscow

- July 2014
- Contribute into Driveworks SDK computer vision, machine learning
- ► Contribute into PhysX/Apex SDK physics simulation, graphical special effects development
- ► Contribute into cuDNN/cuBLAS libraries GPU computation, machine learning.
- ► Contribute into RAPIDS project GPU based Machine Learning Framework

CUDA | GLSL | C++ | SSE2/ARM NEON | Linux | Windows | PS4 | XBox | NDA OS | OpenGL | Google Tests | GitLab Perl Python CMake Make Qt Git TensorFlow Computer Vision Graphics Deep Learning CppCheck

July 2014 May 2013

Senior Developer Engineer | Yandex Video Team, YANDEX, Moscow

- ► Text and statistical machine learning features for video search http://video.yandex.ru
- ► Infrastructure to store static aspects web document with embedded video
- ▶ Statistical analysis in several billions web documents with embedded video in MapReduce
- ► Infrastructure to show plots for internal team's processes

C++ | Google Protobuf | JavaScript | Bash | Python | Computer Science | HTML | SVN | MapReduce | Decision Trees Linux FreeBsd HTTP Review Board

April 2013 March 2012

Lead Physics Engine Developer, FITTING REALITY, Moscow

CEO Inga Nakhmanson can prove that I brought big value for the project and company. I have left due to that stopped financial support of a startup company.

- ▶ Develop library for clothing simulation started with CUDA
- ► Migrate cloth simulation library to OpenCL
- ► Adapt to use this library for Ogre.
- ▶ Implement custom render engine good enough for clothing visualization https://yadi.sk/d/ ytygxSIYP62Tr
- ► Carry internal math, programming trainings to fastly adapt into project people with different background CS/MATH/Physics

C++ OpenGL GLSL Ogre Qt Linux Windows QMake CUDA OpenCL Physics Computer Graphics Amd gDebugger Nvidia Nsight JIRA

March 2012 September 2010

Software Developer Engineer, ACRONIS, Moscow

Acronis invited B.Stroustroup author of C++ to give an advanced series of lectures about C++ which gave me additional great knowledge on the subject.

- ► Low-level debugging in a big codebase
- ► Key member of GUI team for Acronis Backup and Recovery 2011 Enterprise

C++ C | Windows | WinDbg | VmWare | Specialized GUI library | SVN | SysInternals Suite | AppVerifer | CppCheck

September 2010 March 2009

Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow

Left company due to that financial support of startup have starts be problematical. CEO Kirill Garanzha can prove that I was up to last moments.

▶ Developed Firefox plugin to create the three-dimensional HTML view for basics HTML elements Firefox C++ Windows HTML CSS Windows OpenGL GLSL

June 2009

C++ Programming Engineer, FLINT AND CO, Moscow

December 2006

- ▶ Created several computer games, write drivers to custom equipment, implement computer vision and computer graphics part
- ► Trips to customers

C++ | SDL | Linux | Windows | Development Image Library | Low level programming | Computer Vision | OpenGL | SVN

November 2006 March 2006

C++ Programming Engineer, ASTRASOFT TECHNOLOGY, Moscow

Left company due no interconnection with my courses in 2006

Developed visual elements of management system based on Qt and OpenGL

C++ Qt Windows OpenGL SVN

66 REFERENCES

Andrew Ng **Timout Paltashev**

Assistant Professor, Stanford, Letter AMD and Core faculty, Northwestern Polytechnic University, Letter

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+1 (510) 468-3764

Brad Osgood

Jerome H.Friedman

Professor, Stanford, Under Request Assistant Professor, Stanford, Under Request. About Academic Activities

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@ jhf@stanford.edu +1 (650) 725 8977

SOME PROJETS OUTSIDE OF WORK **EXPERIMENTAL NEURAL NET FRAMEWORK** ttps://sites.google.com/site/burlachenkok/stanford-cs230-experimental-neural-net-framework Poster Presentation Session, CS230 - 2019 4 minute presentation bitbucket repo CS230 : Experimental Neural Net Framework done under mentoring of Steven Ziqiu Chen (stevenzc@stanford.edu) C++ Linux Windows CUDA Python CMake CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML thttps://sites.google.com/site/burlachenkok/convex-optimization-solvers-with-leveraging-into-gpucpu-power-for-aiml Poster Presentation Session, CS221 - 2018 bitbucket repo
CS221 : Convex optimization solvers with leveraging into GPU/CPU power for AI/ML under mentoring of Steven Diamond
http://web.stanford.edu/~stevend2/ C++ Linux Windows CUDA Python CMake Convex Optimization CONVEX OPTIMIZATION FOR MACHINE LEARNING Poster Presentation Session, CS229 - 2017 https://sites.google.com/site/burlachenkok/articles/cvx4ml 4 minute presentation Stanford, CS229: Convex Optimization for Machine Learning C++ Visual Studio Numerical Linear Algebra Convex Optimization Python CMake ADVACNED TOOL TO PLOT DATA ☑ 40 minute presentation
☐ github.com/burlachenkok/plotter_plusplus This is an advanced plotter tool which receives commands over the network TCP connection. Goal of this program is to assist debugging and development process. It have been written in C++ and it use Qt Framework 5.7.* as only one external library. C++ Linux Windows Embeded Systems Qt Python

LANE DETECTION USING FOURIER BASED LINE DETECTOR

ttp://web.stanford.edu/class/cs231a/prev_projects_2016/final_konstantin_burlachenko.pdf

☑ 10 minute presentation.

Lane detection from several image input videostream.

Matlab

SYSTEM UTILS 2018

github.com/burlachenkok/nvidia_gpu_info

github.com/burlachenkok/process tool

2019

2018

2017

2017

2016

github.com//burlachenkok/gtest_report

nvidia_gpu_info - measure characterstics(including maximum throughputs) of installed NVIDIA GPU devices.

process_tool - small tool to launch a process in Windows OS family and then kill process and all it's descendant processes. gtest_report - script which generate rather simple HTML report based XML Google Test report.

C++ CUDA Python HTML XML WinApi

SELECTED ARTICLES AND NOTES

NOTES ABOUT TENSORFLOW AND KERAS COMPUTATION FRAMEWORK (60 PAGES) 2020 https://sites.google.com/site/burlachenkok/articles/notes-about-tensor-flow-computation-framework NOTES ABOUT THE BOOK OF A.N.KOLOMOGOROV, S.V.FOMIN INTRODUCTORY REAL ANALYSIS BOOK (28 PAGES) 2020 ttps://sites.google.com/site/burlachenkok/articles/notes-about-the-book-of-ankolomogorovsvfomin MAIN MATH MODELS IN AREA OF INTEREST OF MACHINE LEARNING (17 PAGES) 2018 Https://sites.google.com/site/burlachenkok/articles/main-math-models-in-area-of-interest-of-machine-learning JUST 25 PROBLEMS OF MACHINE LEARNING (15 PAGES) 2018 thttps://sites.google.com/site/burlachenkok/articles/just-25-problems-of-machine-learning SERIES OF NOTES ABOUT BACK PROPAGATION 2018 https://sites.google.com/site/burlachenkok/backpropagation_part_i ttps://sites.google.com/site/burlachenkok/articles/backpropagation-part-ii ttps://sites.google.com/site/burlachenkok/articles/backpropagation_part_iii SERIES OF NOTES ABOUT DECISION TREE MODEL 2018 Https://sites.google.com/site/burlachenkok/articles/decision-trees-parti-decision-trees-for-regression

Https://sites.google.com/site/burlachenkok/articles/decision-trees-part-ii-bagged-collection-of-decision-trees