Konstantin Burlachenko Ph.D. candidacy in Computer Science program, CEMSE division at KAUST



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i Homepage: https://burlachenkok.github.io

I have co-created state-of-the-art systems for Machine Learning (ML), Graphics, Vision, and Computational Physics, exploiting hardware via DSL and using contemporary areas of Math and CS. My current focus is Federated Learning, a subfield of ML coinvented by my advisor in 2016¹. It has become a key part of the "US National Artificial Intelligence Research and Development Plan" in May 2023. My dissertation title is "Optimization Methods and Software for Federated Learning".

EDUCATION

2020-Now	KSA: Ph.D. program in CEMSE/CS Program at KAUST. Member of Prof. Peter Richtárik's Optimization and
	Machine Learning Lab in KAUST Al initiative led by Jürgen Schmidhuber. Transcript: Link-1. GPA: 3.81/4.0.
Awards: (1) Dean's Award 2020, KAUST; (2) Grant	Awards: (1) Dean's Award 2020, KAUST; (2) Grant from SDAIA 2022;(3) Dean's List Award 2023, KAUST; (4)
	AMD Radeon Instinct MI50 from AMD Inc.

2015-2019 USA, Stanford: Graduate Non-Degree Program. *Transcript*: Link-2. *GPA*: 3.96/4.3 USA, Stanford: Data, Models and Optimization Graduate Certificate Link-3 (Program) 2015-2018 2016 - 2019 USA, Stanford: Artificial Intelligence Graduate Certificate Link-4 (Program)

2003-2009 Russia, Bauman Moscow State Technical University: Master Degree (Bologn process equivalent) in Com-

puter Science and Control Systems. GPA: Not Applicable. (Original scans)

Conferences and Summer Schools ACM CoNEXT 2023; Rising Stars in Al Symposium 2023, EMNLP-2022; ICML-2022; ICML-2021; NeurIPS-2021; ACM CONEXT 2021; ACM SIGGRAPH 2012; Regularization Methods for ML 2021; The PRAIRIE/MIAI AI summer school 2021; Oxford ML Summer School-2021; The HSE/MIPT/Sirius Optimization without Border.



August 2021

Research Scientist Intern (AI), FACEBOOK INC., USA, Menlo Park

After passing competitive interviews I have read several papers that Dr. Hao-Jun Michael Shi has recommended. We had several discussions and we've selected the research topic that is important to the company and at the same time for my Ph.D. The internship has not happened due to the absence of a J1 VISA. Distributed Math Optimization | Al | Federated Learning

Now September 2020

CS Ph.D. candidacy and a member of Prof. Peter Richtárik OPTIMIZATION AND ML LAB², KAUST, KSA

- Narrow area of my research: Federated Learning(FL), Stochastic Distributed Math Optimization for Al.
- ▶ Broad areas of my interests: Math Optimization, Al/ML, Compute Optimization, Software Systems, GPGPU, Computer Vision, Computer Graphics, Networks, Cryptography, Control, Physical Simulation.
- During Sep 2022 Sep 2023 I was a Member of Center of Excellence in Data Science and Artificial Intelligence SDAIA-KAUST AI (invitation letter). During my affilation I have co-initiated a joint project.

Distributed Math Optimization Federated Learning Applied Math Computer Vision Sytems Cryptography C/C++ CUDA SSE2 Python CMake Qt/PyQt PyTorch TF Latex Git Google Tests Bash

August 2020 March 2019

Principal Lead Engineer Level 18 | Foundation AI Lab, HUAWEI, Moscow

- ▶ R&D in internal Machine Learning/Systems middleware for HUAWEI HiSilicon.
- ▶ Present HiSilicon solutions for engineers, scientists working with ML/AI. OpenTalks.AI, HUAWEI News.
- ▶ R&D in internal projects in Machine Learning/Systems HUAWEI Consumer Business Group.
- ▶ Obtained high grade in the last review, before going back to academia to gain a Ph.D. degree at KAUST. Math Optimization | Al | Custome ISA | C/C++ | Python | TVM | Java | Google Protobuf | CMake | Qt | TF | SQL

March 2019 July 2014

Senior Developer Technology Engineer Level IC3, NVIDIA, Moscow

- ▶ Driveworks SDK SDK for self-driving cars adopted by automotive partners. Computer vision, machine learning, calibration, egomotion. Implementation and presentation of the modules internally.
- ▶ PhysX/Apex SDK An industry standard for game physics simulation, graphical special effects. Internal implementation and communication with extra customers (Blizzard).
- ▶ cuDNN/cuBLAS libraries GPU computation libraries used by more than 1M customers in machine learning and HPC. Implementation, Documentation, and collaboration with Mathworks.
- RAPIDS GPU based implementation of SkLearn, XgBoost, Pandas. I was resnposible for SkLearn. CUDA | GLSL | C++ | AARCH64 | SSE2/ARM NEON | Linux | Windows | PS4 | XBox | OpenGL | Google Tests | GitLab

Perl Python CMake Make Qt Git TensorFlow Computer Vision Graphics Deep Learning CppCheck

^{1.} Federated Learning: Strategies for Improving Communication Efficiency [J.Konečný, H.B.McMahan, F.X.Yu, P.Richtarik, A.T.Suresh, D.Bacon, NIPS 2016]

^{2.} To avoid academic disputes over authorship order and focus on work, the Lab mostly adopts the concept of "Every Author as First Author" arXiv:2304.01393

July 2014

Senior Developer Engineer | Yandex Video Team, YANDEX, Moscow

- - ▶ Infrastructure for storage and analysis of all web documents with embedded video on the WWW
 - ► Infrastructure to show plots for internal team's processes

C++ | Google Protobuf | JavaScript | Bash | Python | Computer Science | HTML/JS/CSS | SVN | MapReduce | ML

April 2013 March 2012

Lead Physics Engine Developer, FITTING REALITY, Moscow

- ▶ Develop library for clothing simulation in CUDA and in OpenCL with facade interface to C++/C#.
- Custom render engine for clothing visualization compatible with OpenGL 1.2. Demo.
- ▶ Prepare elements of the demo to investors. Carry internal MATH/CS/PHYS trainings.

C++ C OpenGL GLSL Qt Posix WinAPI QMake CUDA OpenCL Physics Graphics gDebugger C#

March 2012 September 2010

Software Developer Engineer, ACRONIS, Moscow

- ► Key member of GUI team for Acronis Backup and Recovery 2011 Enterprise
- ▶ Profiling and optimization of the codebase working in user/kernel space for Windows OS.

C++ C WinAPI WinDbg VmWare Specialized GUI library SVN SysInternals CppCheck ASM x86 AqTime

September 2010 March 2009

Senior Software Developer Engineer, CAPITAL RESEARCH, Moscow

- Developed Firefox plugin to create the three-dimensional HTML view for basics HTML elements.
- ▶ The startup terminated. CEO Kirill Garanzha can provide information about my work.

Firefox C++ WinAPI HTML/JS/CSS Windows OpenGL GLSL SVN

June 2009 December 2006

C++ Programming Engineer, FLINT AND CO, Moscow

- ▶ Created several computer games with computer vision and graphics part, hardware drivers.
- ➤ Spent time on factory floors to test and analyze the quality of my solutions. Carry trips to customers.

 C++ | SDL | Posix | WinApi | Development Image Library | Low level programming | Computer Vision | OpenGL | SVN |

November 2006 March 2006

C++ Programming Engineer (Part time work), ASTRASOFT TECHNOLOGY, Moscow

▶ Developed visual elements of management system based on Qt and OpenGL.

C++ Qt Windows OpenGL SVN

* Presentations

DEC-2023 ACM DistributedML2023, France: Federated Learning is Better with Non-Homomorphic Encryption.

JUNE-2023 SIAM: Conference on Optimization (OP23), USA:

Fl_PyTorch: Optimization Research Simulator for Federated Learning (link).

MARCH-2023 VCC OPEN HOUSE 2023 event, KSA: FedNL. Making Newton-Type Methods Applicable to FL. (link).

DEC-2022 EMNLP 2022, Abu Dhabi, UAE: Presenter in KAUST Al Iniative Booth.

OCT-2022 CS Ph.D. Proposal Defense, KSA: Dissertation Title: Optimization Methods and Software for Federated Learning. Committee members: Eric Feron, Marco Canini, Peter Richtarik.

JULY-2022 Workshop at ACM Symposium on Principles of Distributed Computing, Italy:

MARINA: Faster non-convex distributed learning with compression.

MAR-2022 Rising Stars in Al Symposium KAUST, KSA:

FL_PyTorch: Optimization Research Simulator for Federated Learning

DEC-2021 ACM DistributedML2021, Rome: FL_PyTorch: Optimization Research Simulator for Federated Learning.

JULY-2021 Poster and spotlight for in ICML-2021, Virtual:

MARINA Faster Non-Convex Distributed Learning with Compression.

APR-2021 Poster at Communication Efficient Distributed Optimization at NSF-TRIPODS Workshop, Virtual:

MARINA: Faster Non-Convex Distributed Learning with Compression.

FEB-2020 OpenTalks.Al conference, Russia: Huawei technologies for Al developers.

JULY-2019 Educational center Sirius, Russia. Deep Learning Course with D.Kamzolov and A.V. Gasnikov.

DEC-2018 Moscow Institute of Physics and Technologies, Russia. Guest lectures about subtle things around CART, Gradient Bossting and Random Forest: Slides: Link. Presentions: Session-#1, Session-#2.

APR-2016 GTC 2016, USA: Presenter in Driveworks NVIDIA booth.

AUG-2012 ACM SIGGRAPH 2012, USA: Presenter in CentiLeo booth. And a visitor from Fitting Reality.

SCIENTIFIC PAPERS

ERROR FEEDBACK RELOADED: FROM QUADRATIC TO ARITHMETIC MEAN OF SMOOTHNESS CONSTANTS thttps://openreview.net/forum?id=Ch7WqGcGmb N/A in arXiv yet Accepted to presentation to Twelfth International Conference on Learning Representations (ICLR-2024).	2024
FEDERATED LEARNING IS BETTER WITH NON-HOMOMORPHIC ENCRYPTION Thttps://dl.acm.org/doi/10.1145/3630048.3630182 Thttps://arxiv.org/abs/2312.02074 Accepted to presentation and proceedings to 4th ACM International Workshop on Distributed Machine Learning.	2023
ERROR FEEDBACK SHINES WHEN FEATURES ARE RARE https://arxiv.org/abs/2305.15264	2023
FEDERATED LEARNING WITH REGULARIZED CLIENT PARTICIPATION Thttps://icml.cc/virtual/2023/27049 Thttps://arxiv.org/abs/2302.03662 Accepted to Federated Learning and Analytics in Practice. Workshop at ICML 2023.	2023
SHARPER RATES AND FLEXIBLE FRAMEWORK FOR NONCONVEX SGD WITH CLIENT AND DATA SAMPLING https://openreview.net/forum?id=zKgJ6TWAFE https://arxiv.org/abs/2206.02275 Accepted to Transactions on Machine Learning Research (TMLR).	2022
FEDERATED OPTIMIZATION ALGORITHMS WITH RANDOM RESHUFFLING AND GRADIENT COMPRESSION **Thttps://icml.cc/virtual/2023/27050** https://arxiv.org/abs/2206.07021 **Accepted to Federated Learning and Analytics in Practice. Workshop at ICML 2023.**	2022
FASTER RATES FOR COMPRESSED FEDERATED LEARNING WITH CLIENT-VARIANCE REDUCTION thttps://arxiv.org/abs/2112.13097 Accepted to SIAM Journal on Mathematics of Data Science (SIMODS).	2021
FL_PyTorch: Optimization Research Simulator for Federated Learning https://dl.acm.org/doi/abs/10.1145/3488659.3493775/ https://drxiv.org/abs/2202.03099 Accepted to presentation and proceedings to 2nd ACM International Workshop on Distributed Machine Learning.	2021
MARINA: FASTER NON-CONVEX DISTRIBUTED LEARNING WITH COMPRESSION If https://proceedings.mlr.press/v139/gorbunov21a.html If https://arxiv.org/abs/2102.07845 Accepted to presentation and proceedings to Thirty-eighth International Conference on Machine Learning, ICML 202	2021 21.
Personalized Federated Learning with Communication Compression Thttps://openreview.net/pdf?id=dZugyhbNFY https://arxiv.org/abs/2209.05148 Accepted to Transactions on Machine Learning Research (TMLR).	2021 – 2022

≡ Engineering Competencies

Programming Languages that I have used	C89/C99, C++20/11/03, C#, Cython, Java ,x86/AArch64, NDA ASM
Scripting Languages that I have used	Python, Bash, Perl, and Cython which is between scipting and compile languages.
DSL Languages that I have used	Gl SL, TVM, Google Protobuf, CUDA, OpenCL, Matlab, R, SQL
Frameworks	Qt, CUDA, WinApi, Posix, OpenGL, OpenCL, PyTorch, TensorFlow, CvxPy
Operating Systems	Windows, Linux based, Orbis, XBox, Android, NDA OS-es
Development Environments	QtCreator, Visual Studio, Eclipse, WinDbg, Android Studio, TexStudio, Nsight
General purpose development tools	SysInternals,AqTime,Cmake,GNU Toolchain,CppCheck,Valgrind,Git,QMake
Typing DSL Languages	Latex, HTML, XML, Markdown
Areas in which I worked	Federated Learning, Stochastic Distributed Math Optimization, Al,
	Computer Vision, Statistical/Machine Learning, System Programming,
	GPU Programming, Convex/Non Convex Math Optimization, Differential Privacy,
	Computer Graphics, Computational Physics, Datamining, Distributed Systems.
Sport achievements	The Candidate Master in chess by FIDE. (My FIDE profile).
	Second Place in the KAUST Chess Tournament in Oct, 2022.

TECHNICAL NOTES

TECHNICAL NOTE: FROM C++1998 TO C++2020

2022

🖸 github.com/burlachenkok/CPP_from_1998_to_2020/blob/main/Cpp-Technical-Note.md 🛮 🗗 Short Information The technical note is dedicated for all primary C++ programming language standards: C++03/98/11/14/17/20. The note has been adopted to AMD Inc. internal education web portal. Also it has been highly assessed by: (i) Marco Foco, Head of the Delegation for Italy ISO C++ JTC1/SC22/WG21; (ii) Prof. David Keyes, Director of Extreme Compute Research Center at KAUST.

TECHNICAL NOTE: EXPLORING PYTHON3 LANGUAGE FROM A COMPUTING PERSPECTIVE

2023

🖸 github.com/burlachenkok/exploring-python3/blob/main/python3-note.md 🛮 🗗 Short Information

The note contains a language tutorial, a description of several libraries, and a description of several low-level profiling tools for Linux/Posix OS and Windows OS Family. It has been adopted to Introduction to Data Science workshop series at KAUST.

Selected Personal And Academic Projects

MATH OPTIMIZATION RESEARCH STUDIO

2020

🗹 Project report - Math Optimizaiton Research Studio 🖸 Description 🖸 Bitbucket repo

CS380: Math Optimization Research Studio. Self-developed command line interpreter with custom script language with self-developed backend computation in C++/CUDA.

C++ Linux Windows CUDA CMake Dot Google Test Python Bash

EXPERIMENTAL NEURAL NET FRAMEWORK

2019

☑ Report.CS230 - 2019 ☑ Poster CS230 - 2019 ☑ bitbucket repo ☑ Presentation

CS230': Experimental Neural Net Framework. Mentor: Steven Z. Chen(stevenzc@stanford.edu)

C++ Linux Windows CUDA Python CMake

CONVEX OPTIMIZATION SOLVERS WITH LEVERAGING INTO GPU/CPU POWER FOR AI/ML

2018

Poster CS221 - 2018 Bitbucket repo

CS221: Convex optimization solvers with leveraging into GPU/CPU power for AI/ML. Mentor: Steven Diamond

C++ Linux Windows CUDA Python CMake Convex Optimization

CONVEX OPTIMIZATION FOR MACHINE LEARNING

2017

☑ Poster CS229 - 2017. ☑ Presentation

Stanford, CS229: Convex Optimization for Machine Learning

C++ Visual Studio Numerical Linear Algebra Convex Optimization Python CMake

PLOTTER++. STANDALONE TOOL FOR PLOT IMAGES, GRAPHS, POINT CLOUDS, TEXT LOGS VIA OBTAINING DATA FROM TCP/IP 2017

An advanced scientific plotter tool suitable to use in connection with embedded systems.

C++ Linux Windows Embedded Systems Qt Python

LANE DETECTION USING FOURIER BASED LINE DETECTOR

2016

Report Presentation

Lane detection using Fourier based line detector

HTML REPORT GENERATOR FOR GOOGLE TESTS

2016

GitHub

Project goal is to generate and compare different Google Test reports from several launches. Project is used by Hyundai AutoEver, and Hapsoft Consulting.

Python HTML XML

66 REFERENCES

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Timour Paltashev

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