

# FL\_PyTorch: Optimization Research Simulator for Federated Learning

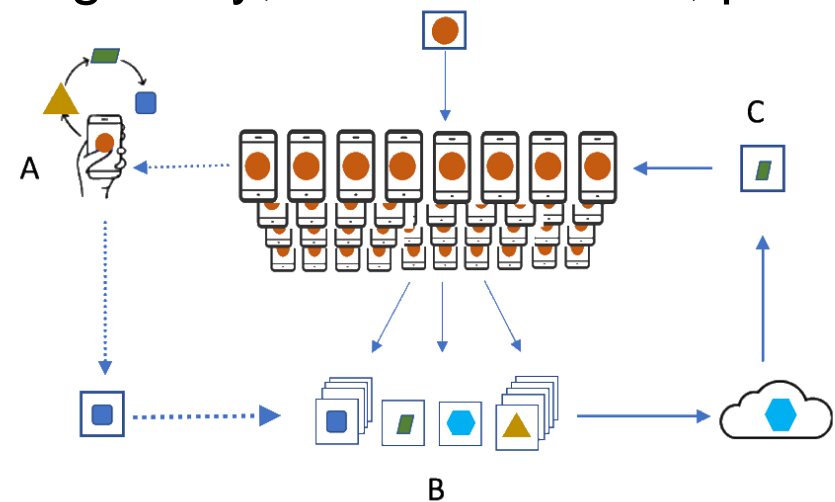
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**Abstract:** Federated Learning (FL) has emerged as a promising technique for edge devices to collaboratively learn a shared machine learning model while keeping training data locally on the device. FL is difficult to implement, test and deploy in practice considering heterogeneity in common edge device settings, making it fundamentally hard for researchers to efficiently prototype their optimization algorithms. Our aim is to alleviate this problem by introducing FL\_PyTorch: a suite of open-source software written in python that builds on top of one the most popular research Deep Learning (DL) framework PyTorch. We built FL\_PyTorch as a research simulator for FL to enable fast development, prototyping and experimenting with new and existing FL optimization algorithms. We provide: State-of-the-arts Optimization Algorithms, standard Models and Datasets, Communication reduction mechanisms. Our goals were: (1) Low Entry Bar; (2) Extensibility; (3) Hardware Utilization; (4) Easy Debugging

## Federated Learning (FL) setup

The goal of FL is to find a model deployable on each client while protecting the clients' data. Challenges: # devices; privacy; data heterogeneity; communication; partial participation.



$$\min_x F(x) \triangleq \mathbb{E}_{i \sim \mathcal{P}} [F_i(x)]$$
$$F_i(x) = \mathbb{E}_{\xi \sim D_i} [f_i(x, \xi)]$$

## Some Federated Learning Application

1. Google use it in the Gboard mobile keyboard for applications including next word prediction
2. Android Messages
3. Apple in iOS 13 for QuickType keyboard.
4. Apple uses FL for applications like the QuickType keyboard.
5. Apple uses FL for the vocal classifier for "Hey Siri". With FL Apple upgraded Siri to distinguish the person who owns the Phone from other people's voices.

## Supported algorithms out of the box

### State-of-the-arts Opt.Algorithms

- Distributed Compressed GD
- FedAVG
- SCAFFOLD
- FedProx
- DIANA
- MARINA

### Communication reduction mechanisms

- Local updates
- Limiting the participating clients
- Compressors
  - Identical compressor
  - Lazy or Bernoulli compressor
  - Rand-K
  - Natural compressor
  - Standard dithering
  - Natural Dithering

### Models

- ResNet(18,34,50,101,152), VGG(11,13,16,19)
- WideResNets (28\_2, 28\_4, 28\_8)
- Controllable quadratics problems

### Datasets:

- Standard FL datasets
- Synthetically generated

## Generalized Fed Averaging

**Input:** Initial model  $\mathbf{x}^{(0)}$ , CLIENTOPT, SERVEROPT  
Initialize server state  $H^0 = \text{INITIALIZE\_SERVER\_STATE}()$   
**for**  $t \in \{0, 1, \dots, T-1\}$  **do**  
    Sample a subset  $S^{(t)}$  of available clients  
    Generate state:  $s^{(t)} = \text{CLIENT\_STATE}(H^{(t)})$   
    Broadcast  $(\mathbf{x}^{(t)}, s^{(t)})$  to workers  
    **for client**  $i \in S^{(t)}$  **in parallel do**  
        Initialize local model  $\mathbf{x}_i^{(t,0)} = \mathbf{x}^{(t)}$   
        **for**  $k = 0, \dots, \tau_i - 1$  **do**  
            Compute local stochastic gradient  $g_i = \text{LOCAL\_GRADIENT}(\mathbf{x}_i^{(t,k)}, s_t)$   
            Perform local update  $\mathbf{x}_i^{(t,k+1)} = \text{CLIENT\_OPT}(\mathbf{x}_i^{(t,k)}, g_i, k, t)$   
        **end**  
        Compute local model changes  $\Delta_i^{(t)} = \mathbf{x}_i^{(t,\tau_i)} - \mathbf{x}_i^{(t,0)}$   
        Create local state update:  $U_i^{(t)} = \text{LOCAL\_STATE}(\mathbf{x}^{(t)}, \mathbf{x}_i^{(t,\tau_i)})$   
        Send  $(\Delta_i^{(t)}, U_i^{(t)})$  to Master.  
    **end**  
    Obtain  $(\Delta_i^{(t)}, U_i^{(t)}), \forall i \in S^{(t)}$ .  
    Compute  $G^{(t)} = \text{SERVER\_GRADIENT}(\{\Delta_i^{(t)}, U_i^{(t)}\}_{i \in S^{(t)}}, H^{(t)})$   
    Update global model  $\mathbf{x}^{(t+1)} = \text{SERVER\_OPT}(\mathbf{x}^{(t)}, G^{(t)}, \eta, s, t)$   
    Update:  $H^{(t+1)} = \text{SERVER\_GLOBAL\_STATE}(\{\Delta_i^{(t)}, U_i^{(t)}\}_{i \in S^{(t)}}, H^{(t)})$   
**end**

## Generalized Fed Averaging Methods

### InitializeServerState

This method returns a dictionary that initializes the server state. The method constructs and initializes the model.

### ClientState

By our design client state is stateless. The client state is instantiated at the beginning of each round for each of the selected clients. If you need a client state you may initialize it from the server state.

### LocalGradient

Obtain the algorithm specific local gradient estimator  $g_i$ .

### ClientOpt

Local optimization step using the obtained direction  $g_i$ .

### LocalState

Collect all the local states that are sent to the master jointly with the local update.

### ServerGradient

The estimator of the global direction to be used for the global model update.

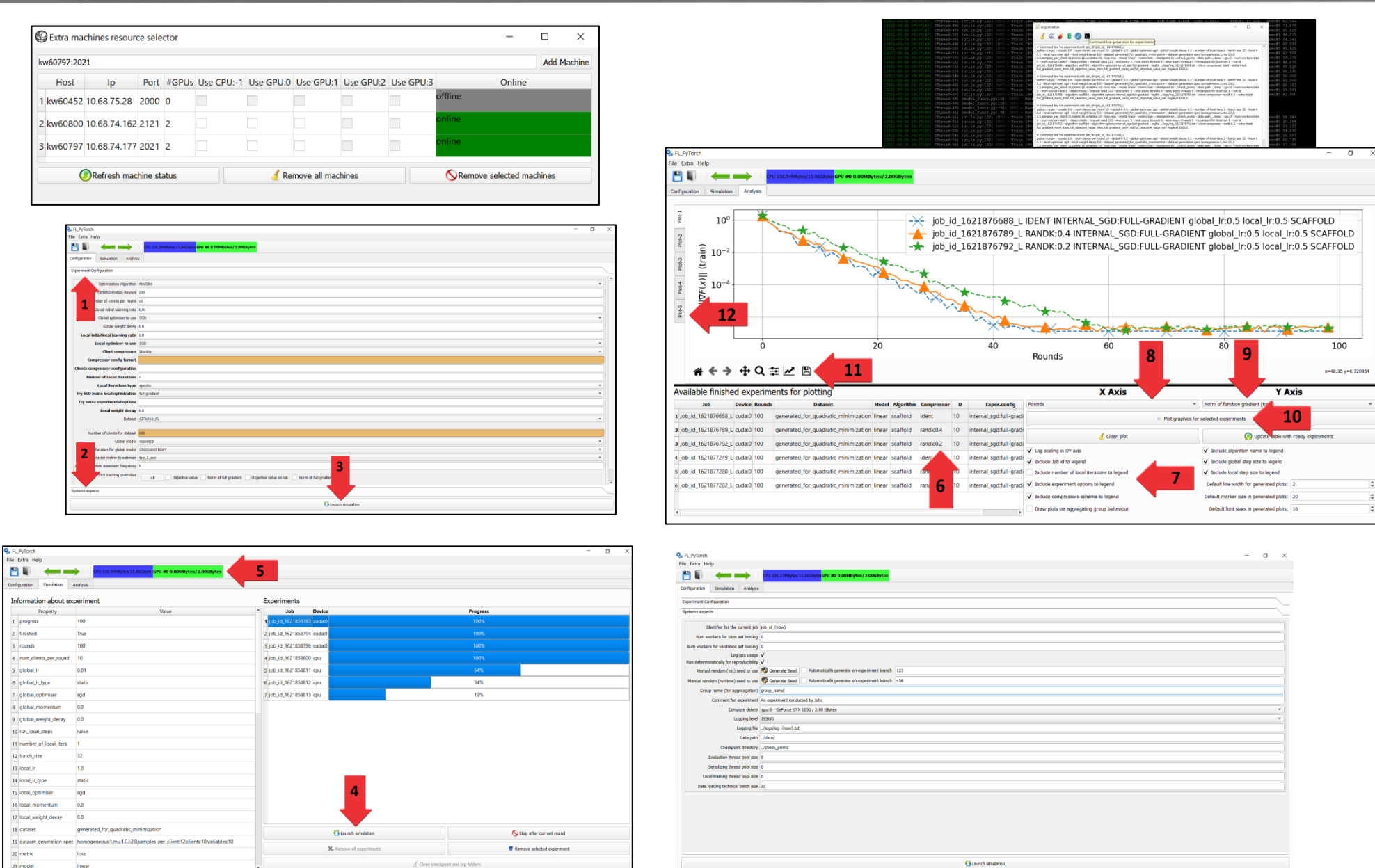
### ServerOpt

Server optimization step using the obtained direction  $G^t$ .

### ServerGlobalState

The global server state update

## User Interface



## Inside Runtime

