

# Burning Zombies

Burning Zombies is an algorithmically generated NFT collection on the Avalanche Network based on 36 hand-drawn traits. The generation consists of 3,024 zombies combined with three skins, seven backgrounds,

eighteen eyes, and eight mouths. Then all of them are sorted by rarity scores defined to 69 hand-drawn accessories. Those accessories are assigned to zombies by their compatible traits developed at the beginning.

Burning Zombies offers three critically important benefits: community reflections, fair distribution, and high market potential. The minting will be available for a week. While mint is active, there are some restrictions for minters;

- Minters cannot claim rewards while mint and burning are ongoing.
- Minters have to hold the tokens until the end of the burning.

Those restrictions were planned to save the minters' passive income. It prevents sales under the minting price if it's possible to mint. The transfers in the custom marketplace or any other market are disabled during minting. After that, tokens can be tradeable in any market if approval is provided for the token.

When time is over, the rest of the tokens will be available for everyone to burn. Burning Zombies aimed at the community; everybody can burn the unclaimed token. It's a fast way to claim rewards. You don't have to wait for the contract owner for the burning process. The rewards are distributed to the community when the token is burned. After the burning of the last token, rewards will be claimable.

Burning Zombies uses a different system than Ponzi reflection methods in the market. Rewards cannot be looted by the first

minters, which is not fair; instead, the community receives dividends fairly. The planned sale price is 2 \$AVAX; check the tokenomics section for more information about prices and reflection amounts.

#### Art



Generation a zombie (without accessories)



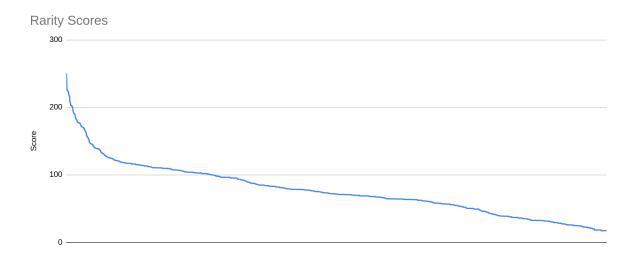
Finalized zombies(with rarity scores)

The zombies were people before their infection. Therefore they have names and genders. The names in the collection are unique, like all tokens. You can easily reference your token by zombie name.

## Rarity

Token rarities come from the accessories assigned to tokens. All accessories used a certain ratio in the whole collection and were

set scores by their amount. The token which has the highest score is the rarest and valuable one. The owner mints ten rare tokens for future marketing purposes.



Rarity chart (based on minted 3024 tokens)

Accessories are distributed to tokens fairly. All tokens are unique, and some are rare; as seen above, ~20% of tokens are rarer than the rest of the collection. Rarity scores will be visible after the burning process.

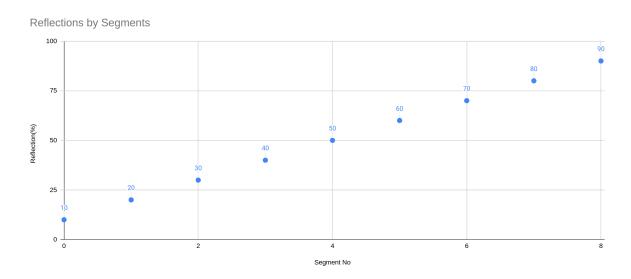
#### Tokenomics

Burning Zombies has nine tiers, and every level involves 336 tokens. We use segmented reflections, which means the reflection percentage is increasing at every level.

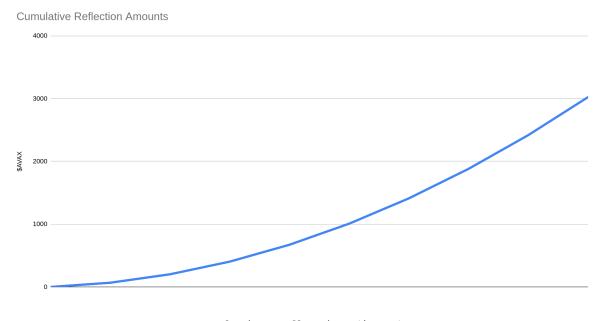
Т	Range	Price	Ref.	Reflection Amount	Cumulative Ref.
1	0000 - 0335	2 AVAX	10%	67.2 AVAX	67.2 AVAX
2	0336 - 0671	2 AVAX	20%	134.4 AVAX	201.6 AVAX
3	0672 - 1007	2 AVAX	30%	201.6 AVAX	403.2 AVAX
4	1008 - 1343	2 AVAX	40%	268.8 AVAX	672 AVAX
5	1344 - 1679	2 AVAX	50%	336 AVAX	1008 AVAX
6	1680 - 2015	2 AVAX	60%	403.2 AVAX	1411.2 AVAX
7	2016 - 2351	2 AVAX	70%	470.4 AVAX	1881.6 AVAX
8	2352 - 2687	2 AVAX	80%	537.6 AVAX	2419.2 AVAX
9	2688 - 3023	2 AVAX	90%	604.8 AVAX	3024 AVAX

Burning Zombies uses a fair distribution system that does not work like Ponzi, rewards reflected community referenced by maximum supply. It means that every minter will earn the equivalent amount.

#### Reflection Charts



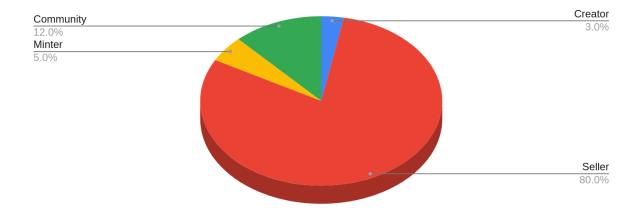
Reflections by segments



 ${\tt Cumulative\ reflection\ (\$AVAX)}$ 

### Marketplace

Burning Zombies have an internal marketplace that will open after the mint and burning process. The marketplace has a reflection system; the minter, community, and creator will receive a particular share from each sale. Burning Zombies' marketplace rules all! We highly recommend using the internal market.



In the custom marketplace, the first minters of the token earn 5%, the creator 3% royalties each time the token is resold, and 12% of each sale is redistributed to the community.

## Roadmap

21th November 2021	A draw will be for Twitter, Telegram, and Discord followers worth 10 \$AVAX.	
23th November 2021	A draw will be for Twitter, Telegram, and Discord followers worth 20 \$AVAX.	
25th November 2021	A draw will be for Twitter, Telegram, and Discord followers worth 30 \$AVAX.	
27th November 2021	Mint will be available for everyone.(00:00)	
4th December 2021	Minting will end concurrently with the burning process. (23:59)	
End of the burning	Marketplace will launch, and concurrently the smart contract will remove restrictions for claiming rewards.	

All steps are defined in the smart contract (except draws). The next step will be available automatically when the last step is achieved.

#### Contact

Please, do not hesitate to contact us; we are open to any offer or partnership.

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#### Team

Here is the team behind the project!

