Final Project

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```
library(dplyr)
##
## Attaching package: 'dplyr'
## The following objects are masked from 'package:stats':
##
##
       filter, lag
## The following objects are masked from 'package:base':
##
##
       intersect, setdiff, setequal, union
library(corrplot)
## corrplot 0.92 loaded
library(ROCR)
library(ResourceSelection)
## ResourceSelection 0.3-5
                               2019-07-22
library(LaplacesDemon)
library(corrplot)
library(ggplot2)
# function for crowd factor
cfGen1 <- function(cf) {</pre>
  y <- exp(logit(cf)) / (1 + exp(logit(cf)))
  return(y)
# function for crowd factor
cfGen2 <- function(cf, crowd) {</pre>
  if (crowd == "home") {
    y \leftarrow 100 * \log((cf)/(1-cf))
    return(y)
  }
  else {
    y \leftarrow 100 * \log((cf)/(1-cf))
    return(-y)
  return(y)
}
readCSV500 <- function() {</pre>
```

```
games <- read.csv("tidy500_conf_true.csv")</pre>
  attach(games)
  games <- games %>%
    filter(attendance != "no_info")
  games <- games %>%
    mutate(capacity = strtoi(capacity))
  detach(games)
 return(games)
}
# function to read tidy500_conf_true.csv
readCSVConf <- function() {</pre>
  dat <- read.csv("tidy500_conf_true.csv")</pre>
  attach(dat)
  dat <- dat %>%
    filter(attendance != "no_info")
  dat <- dat %>%
    mutate(capacity = strtoi(capacity))
  crowdFactor <- as.numeric(attendance) / capacity</pre>
  subSet5 <- data.frame(result, crowdFactor, home_away, fast_break_made, blocks)</pre>
  rm(crowdFactor)
  # keep crowd factor on open interval (0, 1)
  subSet5 <- subSet5 %>%
    mutate(crowdFactor = if_else(crowdFactor > 1 | crowdFactor == 1, .9999999, crowdFactor))
  subSet5 <- subSet5 %>%
    mutate(crowdFactor = if_else(crowdFactor == 0, .00000001, crowdFactor))
  detach(dat)
  attach(subSet5)
  # cleaning up subSet3 and adding croud factor transformation (improved p-val)
  subSet5 <- na.omit(subSet5)</pre>
  subSet5 <- subSet5 %>%
    mutate(home_away = if_else(home_away == "home", 1, 0))
  # apply transformation to crowdFactor
  subSet5 <- subSet5 %>%
    mutate(crowdFactor = if_else(home_away == 1, cfGen2(crowdFactor, "home"), cfGen2(crowdFactor, "away
  subSet5 <- subSet5 %>%
    mutate(result = if_else(result == "win", 1, 0))
  detach(subSet5)
  return(subSet5)
}
```

Initial Testing

```
games <- readCSV500()
subSet5 <- readCSVConf()
## Warning in readCSVConf(): NAs introduced by coercion</pre>
```

Comparing Factors

```
# make a paired t-test comparison between...
# home and away points
home <- games %>%
  filter(home_away == "home") %>%
  pull(points)
away <- games %>%
  filter(home_away == "away") %>%
  pull(points)
t.test(home, away, paired = TRUE)
##
##
   Paired t-test
##
## data: home and away
## t = 1.4377, df = 177, p-value = 0.1523
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
## -0.6154394 3.9188102
## sample estimates:
## mean of the differences
##
                   1.651685
rm(home)
rm(away)
We see an insignificant p-value of 0.15, and we fail to reject the null hypothesis that the difference in means
is zero. We don't have enough evidence to say that teams have different mean score between home and away
games. This will be of interest to us later on.
# make a paired t-test comparison between...
# home and away points
home <- games %>%
  filter(home_away == "home") %>%
  pull(efficiency_game_score)
away <- games %>%
  filter(home_away == "away") %>%
  pull(efficiency_game_score)
t.test(home, away, paired = TRUE)
##
## Paired t-test
##
## data: home and away
## t = 1.4043, df = 177, p-value = 0.162
## alternative hypothesis: true difference in means is not equal to 0
## 95 percent confidence interval:
## -1.074944 6.379439
## sample estimates:
## mean of the differences
##
                   2.652247
rm(home)
```

rm(away)

We see p = 0.162, we cannot reject the hypothesis that the difference between mean efficiency_game_score is 0 between home and away teams.

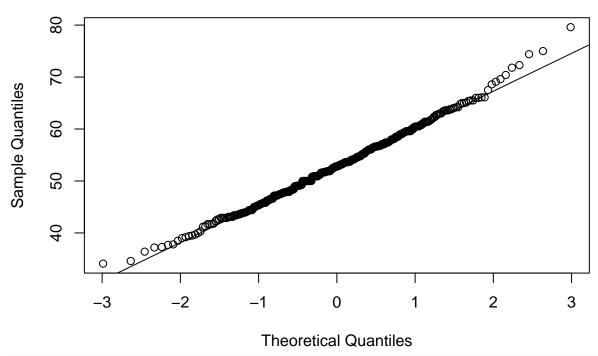
```
attach(games)
table(result, home_away)
##
         home_away
## result away home
##
            98
                  80
     loss
                  98
##
     win
             80
ggplot(games) +
  aes(x = home_away, fill = result) +
  geom_bar()
  150 -
                                                                                    result
  100 -
                                                                                         loss
                                                                                         win
   50 -
    0 -
                         away
                                                          home
                                      home away
chiTest <- chisq.test(table(result, home_away))</pre>
chiTest
##
   Pearson's Chi-squared test with Yates' continuity correction
##
##
## data: table(result, home_away)
## X-squared = 3.2472, df = 1, p-value = 0.07155
detach(games)
```

Our Chi-squared test for independence gives us a p-value p=0.0739: Our null hypothesis is that there is not a significant relationship between home_away and the result of the game. We later improve on this by creating the crowdFactor variable. ## Obvious Models

```
attach(games)
subSet1 <- data.frame(result, attendance, points, three_points_pct, two_points_pct, free_throws_pct, tr
detach(games)
attach(subSet1)
subSet1 <- subSet1 %>%
  mutate(attendance = as.numeric(attendance))
subSet1 <- subSet1 %>%
  mutate(result = if_else(result == "win", 1, 0))
pairs(subSet1)
               0 10000
                                      10 30 50
                                                              50 70 90
       result
20000
                                       three_points_pc
                                                              free_throws_pct
                                                                                     120
                                                                                     80
  0.0
        0.6
                          80 110
                                                   40 60 80
                                                                         80
                                                                              110
qqnorm(two_points_pct)
```

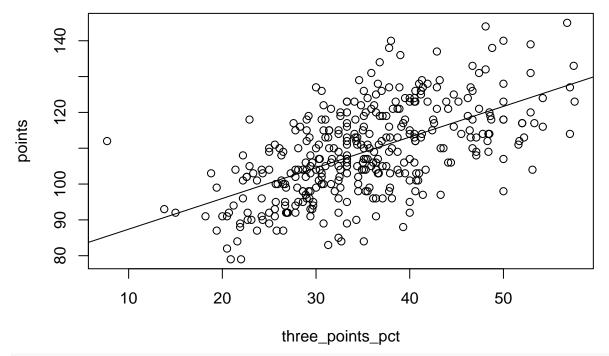
qqnorm(two_points_pct)
qqline(two_points_pct)

Normal Q-Q Plot

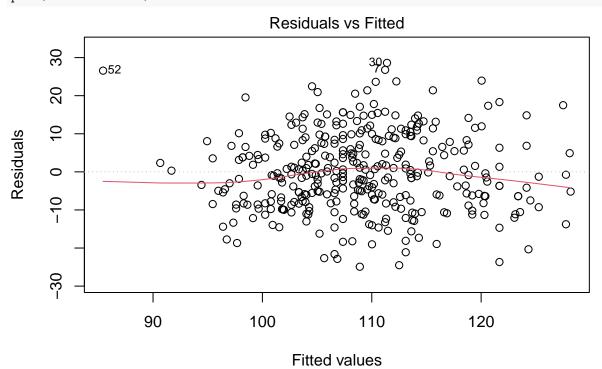


threePtPcModel <- lm(points ~ three_points_pct)
summary(threePtPcModel)</pre>

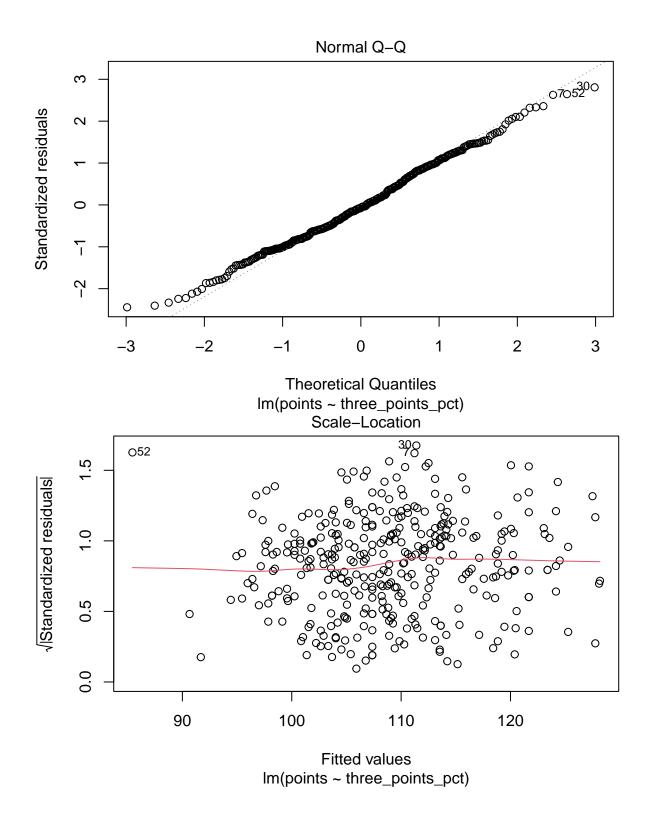
```
##
## Call:
## lm(formula = points ~ three_points_pct)
## Residuals:
##
       Min
                 1Q
                      Median
                                           Max
  -24.9078 -7.5090 -0.7049
                               7.4963 28.6076
## Coefficients:
                   Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                   78.83611
                               2.28547
                                         34.49
                                                 <2e-16 ***
## three_points_pct 0.85674
                               0.06311
                                         13.58
                                                 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 10.2 on 354 degrees of freedom
## Multiple R-squared: 0.3424, Adjusted R-squared: 0.3405
## F-statistic: 184.3 on 1 and 354 DF, p-value: < 2.2e-16
plot(three_points_pct, points)
abline(threePtPcModel)
```



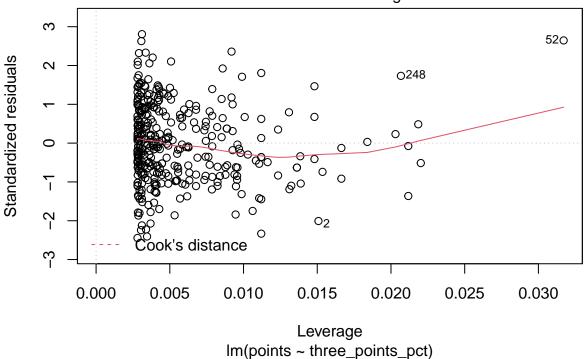
plot(threePtPcModel)



Im(points ~ three_points_pct)

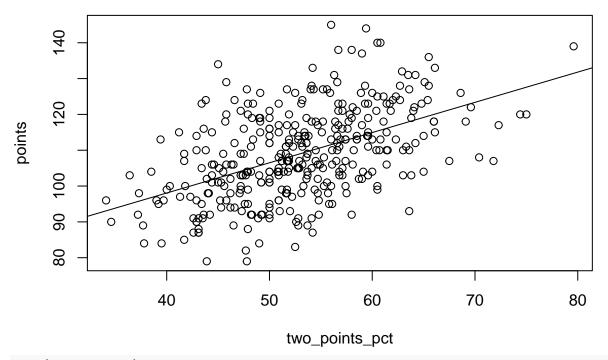


Residuals vs Leverage

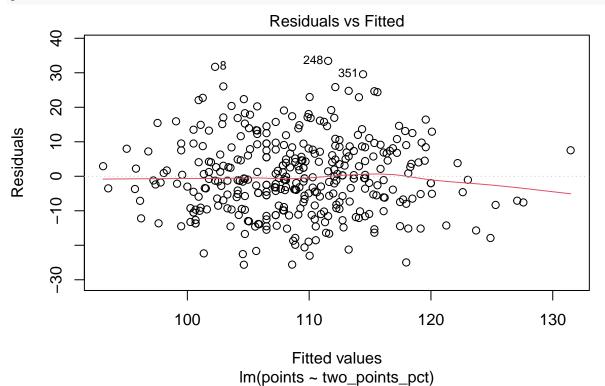


```
twoPtPcModel <- lm(points ~ two_points_pct)
summary(twoPtPcModel)</pre>
```

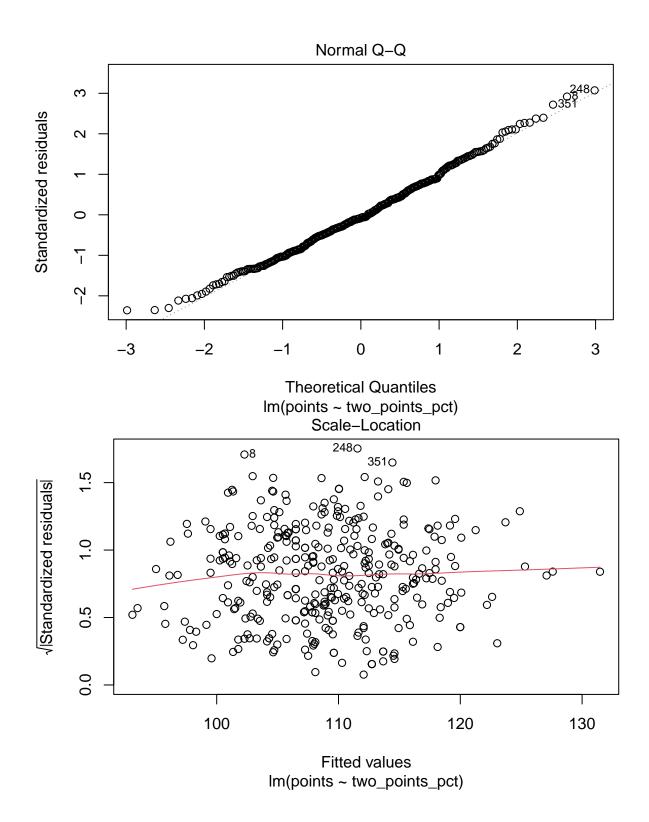
```
##
## Call:
## lm(formula = points ~ two_points_pct)
##
## Residuals:
                                ЗQ
##
       Min
                1Q Median
                                       Max
  -25.639 -7.498 -0.850
                             7.345
                                    33.442
##
## Coefficients:
##
                  Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                  64.30958
                              4.15921
                                        15.46
                                                 <2e-16 ***
                                        10.85
                                                 <2e-16 ***
## two_points_pct 0.84372
                              0.07779
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 10.9 on 354 degrees of freedom
## Multiple R-squared: 0.2494, Adjusted R-squared: 0.2473
## F-statistic: 117.6 on 1 and 354 DF, p-value: < 2.2e-16
plot(two_points_pct, points)
abline(twoPtPcModel)
```



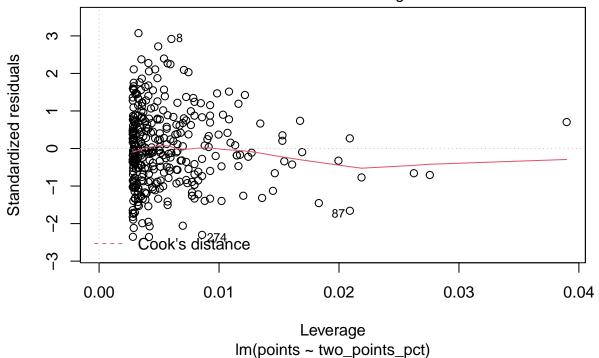
plot(twoPtPcModel)



10

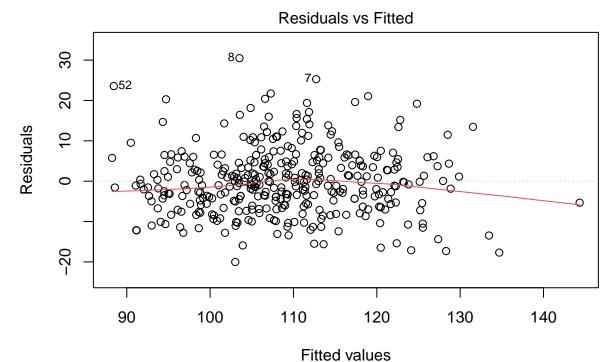


Residuals vs Leverage



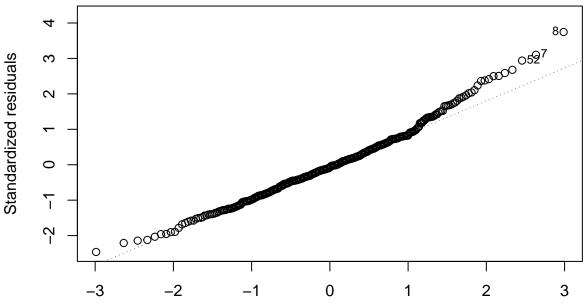
naiveFit <- lm(points ~ three_points_pct + two_points_pct + free_throws_pct)
summary(naiveFit)</pre>

```
##
## Call:
## lm(formula = points ~ three_points_pct + two_points_pct + free_throws_pct)
##
## Residuals:
       Min
##
                 1Q
                      Median
                                    3Q
                                            Max
  -20.0179 -5.4596 -0.6162
                               4.6531
                                       30.4798
##
## Coefficients:
##
                   Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                               4.84641
                                          4.787 2.49e-06 ***
                   23.20105
## three_points_pct 0.80517
                                0.05062 15.905 < 2e-16 ***
## two_points_pct
                    0.78128
                                0.05839
                                        13.379 < 2e-16 ***
## free_throws_pct
                    0.21017
                                0.04435
                                         4.738 3.13e-06 ***
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 8.164 on 352 degrees of freedom
## Multiple R-squared: 0.5814, Adjusted R-squared: 0.5778
## F-statistic:
                 163 on 3 and 352 DF, p-value: < 2.2e-16
plot(naiveFit)
```

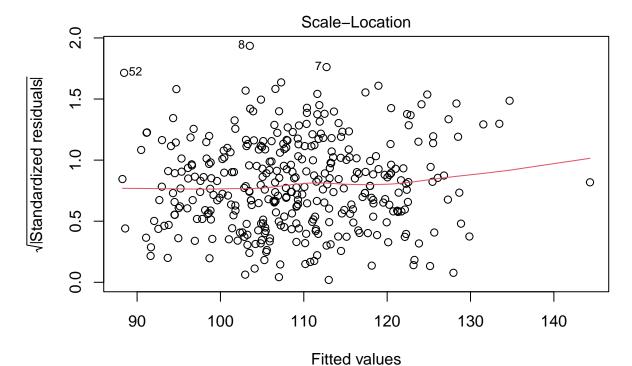


Im(points ~ three_points_pct + two_points_pct + free_throws_pct)

Normal Q-Q

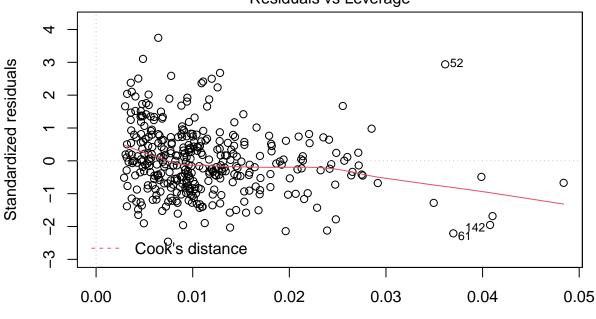


Theoretical Quantiles
Im(points ~ three_points_pct + two_points_pct + free_throws_pct)



Im(points ~ three_points_pct + two_points_pct + free_throws_pct)

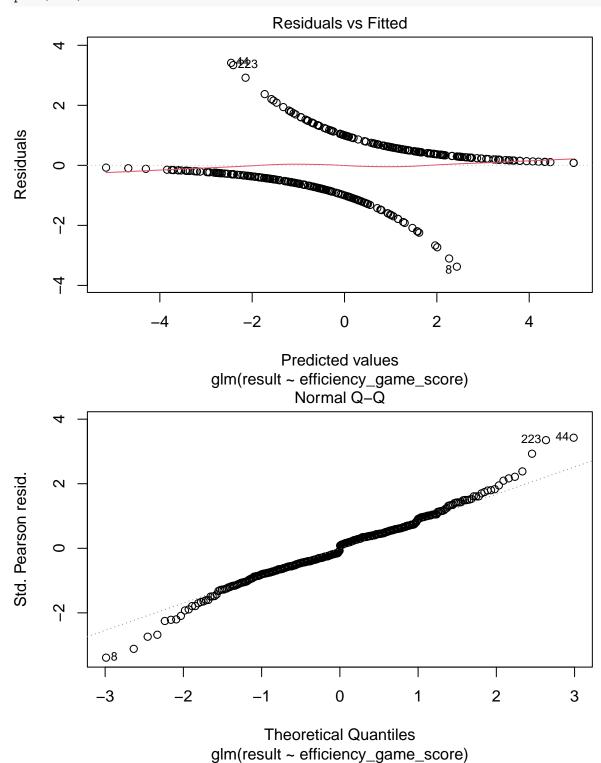
Residuals vs Leverage

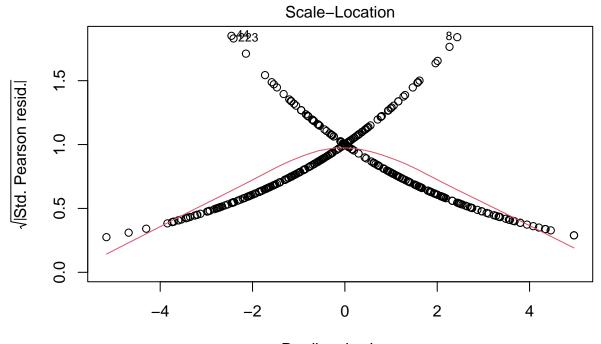


Leverage
Im(points ~ three_points_pct + two_points_pct + free_throws_pct)

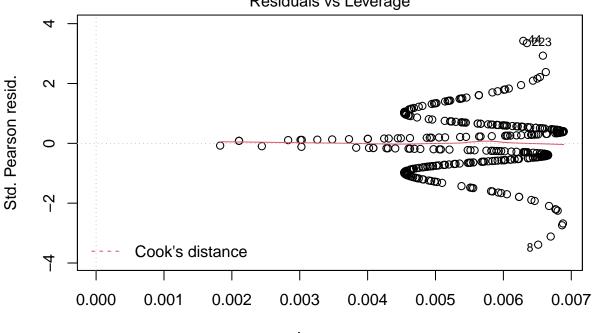
```
detach(subSet1)
attach(games)
# can't really use offensive & defensive together
subSet2 <- data.frame(result, offensive_rating, defensive_rating, efficiency_game_score)
subSet2 <- subSet2 %>%
  mutate(result = if_else(result == "win", 1, 0))
```

```
pairs(subSet2)
detach(games)
attach(subSet2)
pairs(subSet2)
                            100
                                 120
                                     140
                                                              40 60 80 100
          result
                                                                                   0.0
110
                          offensive_rating
                                                                                  140
                                              defensive_rating
                                                                                   80
120
                                                               efficiency_game_score
80
4
         0.4
                8.0
                                               100
                                                   120
   0.0
                                           80
GLM1 <- glm(result ~ efficiency_game_score, family=binomial("logit"))</pre>
summary(GLM1)
##
## Call:
## glm(formula = result ~ efficiency_game_score, family = binomial("logit"))
##
## Deviance Residuals:
##
        Min
                    1Q
                          Median
                                                  Max
                         0.00566
##
  -2.24390 -0.75909
                                   0.73470
                                              2.25332
##
## Coefficients:
##
                          Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                          -9.56195
                                       1.03383 -9.249
                                                          <2e-16 ***
## efficiency_game_score 0.11190
                                       0.01202
                                                 9.306
                                                          <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
       Null deviance: 493.52 on 355 degrees of freedom
## Residual deviance: 335.79 on 354 degrees of freedom
## AIC: 339.79
##
```





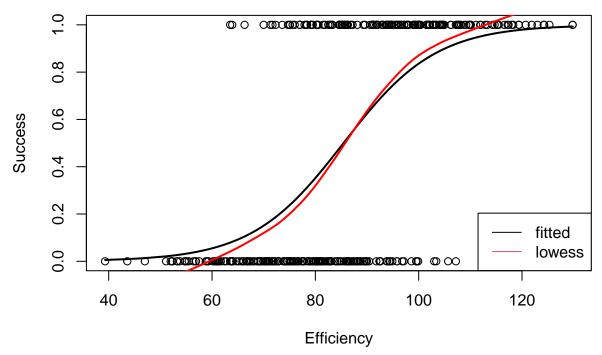
Predicted values
glm(result ~ efficiency_game_score)
Residuals vs Leverage



Leverage glm(result ~ efficiency_game_score)

```
index=order(efficiency_game_score)

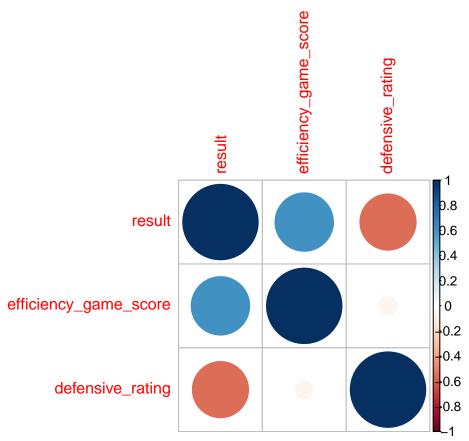
plot(efficiency_game_score, result, xlab = "Efficiency", ylab = "Success")
lines(efficiency_game_score[index],fitted(GLM1)[index],lwd=2)
lines(lowess(efficiency_game_score, result),col="red",lwd=2)
legend("bottomright", c("fitted", "lowess"), lty =1, col = 1:2)
```



```
# make a multiple logistic regression model
multiGLM1 <- glm(result ~ offensive_rating + efficiency_game_score, family=binomial("logit"))</pre>
summary(multiGLM1)
##
## Call:
## glm(formula = result ~ offensive_rating + efficiency_game_score,
       family = binomial("logit"))
##
## Deviance Residuals:
##
       Min
                   1Q
                         Median
                                       3Q
                                                Max
  -2.17541 -0.76865
                        0.00261
                                  0.73619
                                            2.26187
##
## Coefficients:
                          Estimate Std. Error z value Pr(>|z|)
##
                         -10.17196
## (Intercept)
                                      1.93939 -5.245 1.56e-07 ***
                           0.01127
                                      0.03008
                                                0.375
                                                         0.708
## offensive_rating
                           0.10482
                                      0.02225
                                                4.712 2.46e-06 ***
## efficiency_game_score
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
       Null deviance: 493.52 on 355 degrees of freedom
## Residual deviance: 335.65 on 353 degrees of freedom
## AIC: 341.65
## Number of Fisher Scoring iterations: 5
detach(subSet2)
attach(games)
```

select efficiency_game_score and defensive rating

```
subSet2 <- data.frame(result, efficiency_game_score, defensive_rating)</pre>
subSet2 <- subSet2 %>%
  mutate(result = if_else(result == "win", 1, 0))
subSet2 <- subSet2 %>%
  mutate(result = strtoi(result))
pairs(subSet2)
                              40
                                             100
             result
120
                               efficiency_game_score
80
40
                                                                                    120
                                                             defensive_rating
                                                                                    100
   0.0
       0.2 0.4
                0.6 0.8
                                                          80 90
                                                                   110
                                                                          130
detach(games)
attach(subSet2)
class(result)
## [1] "integer"
predictorCor <- cor(subSet2)</pre>
corrplot(predictorCor)
```



```
# make a multiple logistic regression model
multiGLM1.1 <- glm(result ~ efficiency_game_score + defensive_rating, family=binomial("logit"))</pre>
summary(multiGLM1.1)
##
## Call:
## glm(formula = result ~ efficiency_game_score + defensive_rating,
       family = binomial("logit"))
##
##
## Deviance Residuals:
##
       Min
                 1Q
                      Median
                                   3Q
                                           Max
## -3.4904 -0.1228
                      0.0000
                               0.1646
                                        2.3775
## Coefficients:
                         Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                         17.78647
                                     3.54043
                                              5.024 5.07e-07 ***
## efficiency_game_score 0.27272
                                     0.03579
                                               7.620 2.53e-14 ***
                                     0.05191 -7.364 1.79e-13 ***
## defensive rating
                         -0.38228
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
       Null deviance: 493.52 on 355 degrees of freedom
```

Residual deviance: 118.01 on 353 degrees of freedom

AIC: 124.01

```
##
```

Number of Fisher Scoring iterations: 8

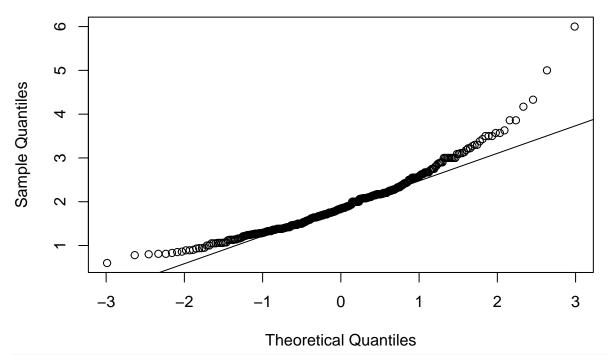
detach(subSet2)

We see, perhaps unsurprisingly, that both efficiency_game_score and defensive_rating are significant predictors in a team's result.

Ratio in Model

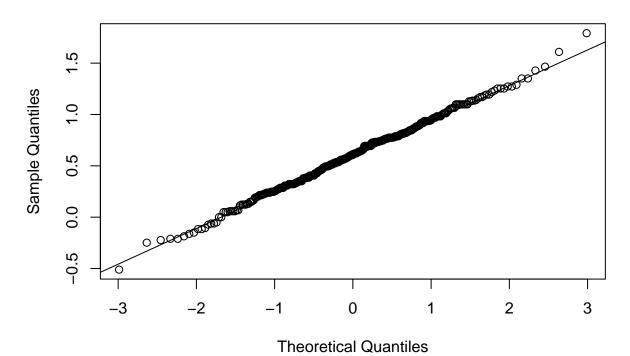
```
attach(games)
qqnorm(assists_turnover_ratio)
qqline(assists_turnover_ratio)
```

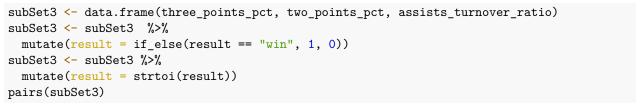
Normal Q-Q Plot

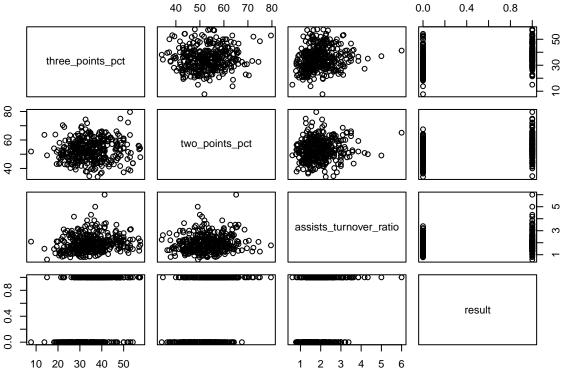


assist/turnover is not normal
qqnorm(log(assists_turnover_ratio))
qqline(log(assists_turnover_ratio))

Normal Q-Q Plot







```
detach(games)
attach(subSet3)
multiGLM2 <- glm(result ~ three_points_pct + two_points_pct + assists_turnover_ratio, family=binomial("
summary(multiGLM2)
##
## Call:
## glm(formula = result ~ three_points_pct + two_points_pct + assists_turnover_ratio,
      family = binomial("logit"))
##
## Deviance Residuals:
##
       Min
                  1Q
                        Median
                                      ЗQ
                                               Max
## -2.16038 -0.82126 -0.07239
                                0.80281
                                           2.84714
##
## Coefficients:
##
                          Estimate Std. Error z value Pr(>|z|)
                                      1.45981 -8.613 < 2e-16 ***
## (Intercept)
                         -12.57394
                           0.13029
                                      0.01879
                                               6.933 4.12e-12 ***
## three_points_pct
## two_points_pct
                           0.12510
                                      0.02025
                                                6.177 6.55e-10 ***
## assists_turnover_ratio
                           0.71521
                                      0.20315
                                                3.521 0.000431 ***
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 493.52 on 355 degrees of freedom
## Residual deviance: 356.79 on 352 degrees of freedom
## AIC: 364.79
##
## Number of Fisher Scoring iterations: 5
multiGLM2.1 <- glm(result ~ three_points_pct + two_points_pct + log(assists_turnover_ratio), family=bin
summary(multiGLM2.1)
##
## glm(formula = result ~ three_points_pct + two_points_pct + log(assists_turnover_ratio),
##
      family = binomial("logit"))
##
## Deviance Residuals:
##
       Min
                        Median
                  10
                                      30
                                               Max
## -2.16883 -0.83233 -0.07218
                                0.81788
                                           2.97623
##
## Coefficients:
##
                               Estimate Std. Error z value Pr(>|z|)
                                           1.40503 -8.412 < 2e-16 ***
## (Intercept)
                              -11.81913
## three_points_pct
                                0.12871
                                           0.01876 6.862 6.80e-12 ***
## two_points_pct
                                0.12397
                                           0.02011 6.164 7.11e-10 ***
## log(assists_turnover_ratio)
                                1.22859
                                           0.39444 3.115 0.00184 **
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
```

```
##
## Null deviance: 493.52 on 355 degrees of freedom
## Residual deviance: 360.20 on 352 degrees of freedom
## AIC: 368.2
##
## Number of Fisher Scoring iterations: 5
detach(subSet3)
```

Transforming assist/turnover ratio logarithmically did not improve the p-value significantly.

Developing Confidence Statistic

Initial Testing

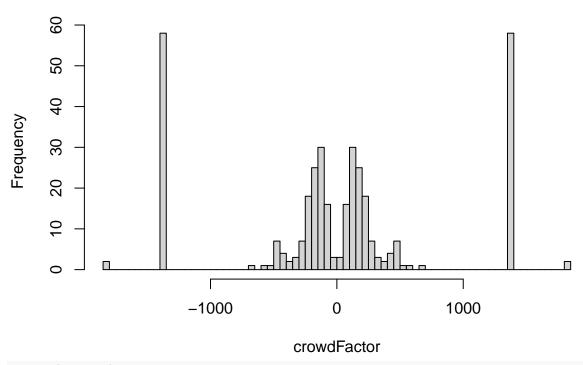
```
# getting data with home/away stat
games200 <- read.csv("tidy200_conf.csv")</pre>
attach(games200)
subSet4 <- data.frame(result, attendance, home_away, fast_break_made, blocks)</pre>
detach(games200)
attach(subSet4)
subSet4 <- subSet4 %>%
 mutate(attendance = strtoi(attendance))
subSet4 <- subSet4 %>%
  mutate(home_away = if_else(home_away == "home", 1, 0))
subSet4 <- subSet4 %>%
 mutate(attendance = if_else(home_away == 1, attendance, attendance * -1))
subSet4 <- subSet4 %>%
  mutate(result = if_else(result == "win", 1, 0))
detach(subSet4)
attach(subSet4)
multiGLM3 <- glm(result ~ attendance + fast_break_made + blocks)</pre>
summary(multiGLM3)
##
## glm(formula = result ~ attendance + fast_break_made + blocks)
## Deviance Residuals:
        Min
                   1Q
                         Median
                                       3Q
                                                Max
## -0.66928 -0.48559 -0.00102
                                  0.49114
                                            0.63961
## Coefficients:
##
                    Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                  3.755e-01 8.574e-02
                                          4.379 1.73e-05 ***
## attendance
                   2.943e-06 1.862e-06
                                          1.581
                                                   0.115
## fast_break_made 1.233e-02 1.199e-02
                                          1.029
                                                    0.305
                   1.285e-02 1.259e-02
                                                   0.308
## blocks
                                          1.021
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for gaussian family taken to be 0.248132)
##
##
       Null deviance: 65.500 on 261 degrees of freedom
```

```
## Residual deviance: 64.018 on 258 degrees of freedom
## (2 observations deleted due to missingness)
## AIC: 384.32
##
## Number of Fisher Scoring iterations: 2
detach(subSet4)
```

Developing crowdFactor

```
# using a larger number of observations
attach(subSet5)
multiGLM2 <- glm(result ~ crowdFactor)</pre>
summary(multiGLM2)
##
## Call:
## glm(formula = result ~ crowdFactor)
## Deviance Residuals:
       Min
                10
                     Median
                                   3Q
                                          Max
                     0.0000
## -0.6684 -0.4906
                              0.4906
                                        0.6684
## Coefficients:
               Estimate Std. Error t value Pr(>|t|)
##
## (Intercept) 5.000e-01 2.626e-02 19.038 < 2e-16 ***
## crowdFactor 9.140e-05 3.145e-05
                                    2.906 0.00389 **
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for gaussian family taken to be 0.245554)
##
##
       Null deviance: 89.000 on 355 degrees of freedom
## Residual deviance: 86.926 on 354 degrees of freedom
## AIC: 514.37
##
## Number of Fisher Scoring iterations: 2
hist(crowdFactor, breaks=100)
```

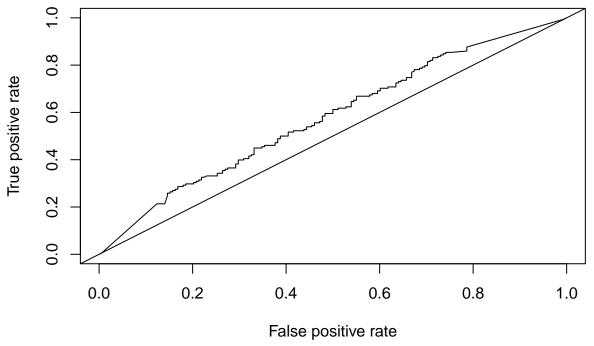
Histogram of crowdFactor



detach(subSet5)

We see a somewhat significant p-value for our crowdFactor predictor at n = 132. But at n=356 we see a very significant value with $p \approx 0.004$.

```
# doing some further testing on our crowdFactor statistic
attach(subSet5)
hoslem.test(result, fitted(multiGLM2))
##
##
   Hosmer and Lemeshow goodness of fit (GOF) test
##
## data: result, fitted(multiGLM2)
## X-squared = 4.227, df = 8, p-value = 0.8361
### Get the predicted values of the model
pred = predict(multiGLM2,type="response")
#### Get predictions with true positive rate (tpr) and false positive rate (fpr).
pred1 = prediction(pred, labels = result)
roc = performance(pred1,"tpr", "fpr")
roc
## A performance instance
     'False positive rate' vs. 'True positive rate' (alpha: 'Cutoff')
##
     with 227 data points
### Create and plot the data for ROC Curve
plot(roc) # ROC curve
abline(0,1)
```

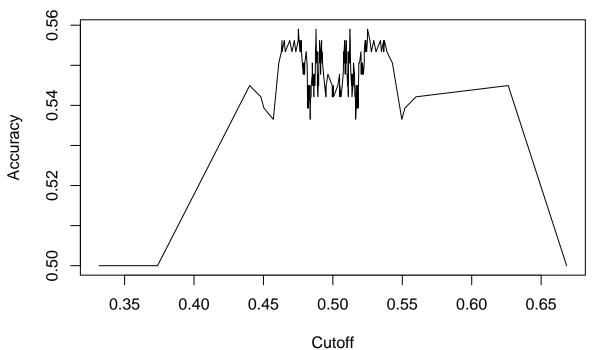


```
### Find the area under the curve (auc)
auc = performance(pred1, measure = "auc")
auc@y.values
```

```
## [1] 0.5785886
# Accuracy
```

[[1]]

acc = performance(pred1, measure = "acc") plot(acc)



```
### Find the cutoff using the highest accuracy
which.max(unlist(acc@y.values)) # the highest accuracy

## [1] 18
unlist(acc@y.values)[9] # 80%

## [1] 0.5561798
unlist(acc@x.values)[9]

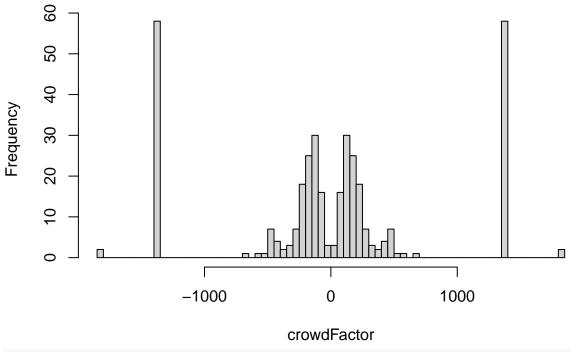
## 287
## 0.5370736
detach(subSet5)
```

We see an p-value of p = 0.000325 in our goodness of fit test, indicating we can reject the null hypothesis that the model is fit to the data. Our graph looks much better now (n=132->356), with the area under the T/F curve increasing. Also we see a much larger p-value at p = 0.8361 indicating we fail to reject the null hypothesis, which suggests the model is a good fit.

Confidence Model

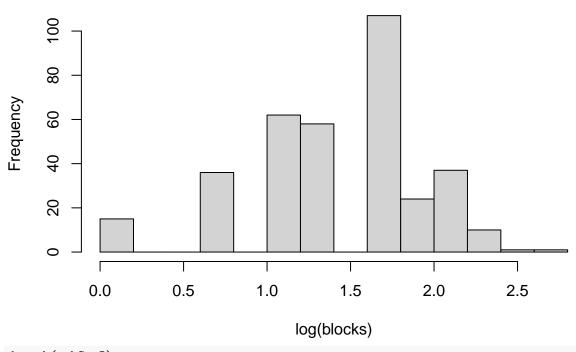
```
attach(subSet5)
multiGLM4 <- glm(result ~ crowdFactor + blocks + fast_break_made)</pre>
summary(multiGLM4)
##
## Call:
## glm(formula = result ~ crowdFactor + blocks + fast_break_made)
## Deviance Residuals:
##
       Min
                   1Q
                        Median
                                       3Q
                                                Max
## -0.72899 -0.47872
                        0.00752
                                 0.48164
                                            0.71396
##
## Coefficients:
##
                   Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                   3.251e-01 7.644e-02
                                         4.253 2.7e-05 ***
## crowdFactor
                  8.271e-05 3.148e-05
                                         2.627 0.00898 **
## blocks
                  2.144e-02 1.118e-02
                                         1.918 0.05597 .
## fast_break_made 1.504e-02 1.071e-02
                                         1.404 0.16105
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for gaussian family taken to be 0.2427945)
##
##
      Null deviance: 89.000 on 355 degrees of freedom
## Residual deviance: 85.464 on 352 degrees of freedom
## AIC: 512.33
##
## Number of Fisher Scoring iterations: 2
hist(crowdFactor, breaks=100)
```

Histogram of crowdFactor



hist(log(blocks))

Histogram of log(blocks)



detach(subSet5)

Not a bad start to adding variables to our sought after team confidence statistic. We have a somewhat significant p-value at $p \approx 0.056$.

```
attach(games)
subSet5.1 <- subSet5 %>%
  mutate(steals = steals)
detach(games)
attach(subSet5.1)
multiGLM4 <- glm(result ~ crowdFactor + blocks + steals)</pre>
summary(multiGLM4)
##
## Call:
## glm(formula = result ~ crowdFactor + blocks + steals)
## Deviance Residuals:
##
       Min
                  1Q
                        Median
                                      3Q
                                               Max
## -0.72706 -0.47832 -0.02703
                                0.47877
                                           0.80841
##
## Coefficients:
##
               Estimate Std. Error t value Pr(>|t|)
## (Intercept) 2.449e-01 9.373e-02 2.613 0.00937 **
## crowdFactor 7.916e-05 3.148e-05 2.515 0.01235 *
## blocks
              2.323e-02 1.113e-02 2.087 0.03757 *
## steals
              1.869e-02 9.188e-03 2.035 0.04264 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for gaussian family taken to be 0.2413172)
##
      Null deviance: 89.000 on 355 degrees of freedom
## Residual deviance: 84.944 on 352 degrees of freedom
## AIC: 510.16
##
## Number of Fisher Scoring iterations: 2
attach(subSet5.1)
## The following objects are masked from subSet5.1 (pos = 3):
##
       blocks, crowdFactor, fast_break_made, home_away, result, steals
multiGLM4 <- glm(result ~ crowdFactor + blocks + steals)</pre>
summary(multiGLM4)
##
## glm(formula = result ~ crowdFactor + blocks + steals)
##
## Deviance Residuals:
       Min
                  1Q
                        Median
                                      3Q
                                               Max
## -0.72706 -0.47832 -0.02703 0.47877
                                           0.80841
##
## Coefficients:
               Estimate Std. Error t value Pr(>|t|)
##
## (Intercept) 2.449e-01 9.373e-02 2.613 0.00937 **
## crowdFactor 7.916e-05 3.148e-05 2.515 0.01235 *
```

```
2.323e-02 1.113e-02
## blocks
                                    2.087 0.03757 *
              1.869e-02 9.188e-03
                                    2.035 0.04264 *
## steals
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for gaussian family taken to be 0.2413172)
##
##
      Null deviance: 89.000 on 355 degrees of freedom
## Residual deviance: 84.944 on 352 degrees of freedom
## AIC: 510.16
##
## Number of Fisher Scoring iterations: 2
detach(subSet5.1)
```

Adding blocks and steals to the team confidence model gives significant p-values for each predictor.