

# MATCH BOOK



# WELCOME TO



**2500 Handys Bend Road  
Wilmore, KY 40390**

**37.807321, -84.662474**

**Google Maps Link:**  
**<https://goo.gl/maps/JaV9L7BuExZmTtP67>**

# MATCH BRIEFING

Competitors are expected to be familiar with the contents of the current USPSA Rulebook. Competitors are required to read and understand the contents of this Matchbook. For the Purposes of the Match, this Matchbook has the same Force & Effect as the USPSA Rulebook.

**COLD RANGE:** The entire Blue Grass Sportsmen's League facility is a cold range. Firearms may only be handled in designated Safety Areas or under the supervision of a Range Officer.

**SAFETY AREAS:** These will be clearly marked with "Safety Area" signs. You will be able to carry out repairs, do practice draws and dry fire in these areas. Do not handle live or dummy ammunition in any safety area. Magazines or speed loaders can be loaded at the stages or anywhere else, but not in the safety area; doing so will result in a disqualification from the match.

**EYE & EAR PROTECTION:** Eye and ear protection are mandatory for all competitors and staff on all ranges. Eye protection is mandatory for spectators at all ranges.

**HAZARD AREAS:** Climbing on hillsides or berms and walking through wooded areas are not permitted. Children should be closely supervised at all times.

**SHOOTERS MEETING:** All competitors will be required to attend the Shooters Meeting on the morning of the day they are scheduled to compete. **THE SHOOTERS MEETING WILL TAKE PLACE ON EACH COMPETITORS FIRST STAGE OF THE DAY!** Failure to comply with any additional instructions or restrictions that are conveyed at this meeting may result in penalty or disqualification from the match. Absence from these meeting will not be reason for arbitration.

**FIRST AID:** First Aid will be available at the Clubhouse. Please let an RO know if you are having difficulty and need assistance.

**SCHEDULING:** Your squad has assigned times for each stage and lunch. With squads going to lunch at different times, we will keep to the schedule as closely as possible. We hope this will avoid confusion and doesn't overwhelm the staff and vendors that are accommodating lunch for everyone.

# MATCH BRIEFING

**SET STEEL & TAPE TARGETS:** To maintain match efficiency, all competitors in your squad are expected to stay together and help set steel and tape targets on all stages.

**STAGE DIAGRAMs:** The stage diagrams shown in the Matchbook may differ from the actual stages. Please inspect each stage carefully and ask about any changes. If you do not ask, we will assume that you have noted and understood any changes.

**WALLS & VISION BARRIERS:** Unless otherwise specified, all walls and vision barriers are Hard Cover, and go from the ground to the height built and per revised rule 2.2.3.3, any wall, vision barrier, obstacle that its built higher than 6' is considered to continue upwards to infinity unless the written stage briefing states otherwise.

**STAGE WALK-THROUGHS:** On Friday, if no competitors are shooting, preparing to shoot, or scoring the stage, the Range Master has approved registered competitors only to enter or move through the course of fire. On Saturday and Sunday, competitors may only enter or move through the course of fire with prior approval of either the Range Master or the Range Office assigned to that stage. **NO ACTIVATED TARGETS MAY BE HANDLED OR MANIPULATED DURING STAGE WALK-THROUGHS!**

**CHRONOGRAPH:** Report to the Chronograph Station at the assigned time for your squad. Failure to report to Chronograph will result in a zero score for the match.

**CALIBRATION:** If a popper fails to fall when hit, you must challenge the popper during scoring. If the popper fails and requires recalibration, then a reshoot will be required for the Stage.

**ARBITRATION:** Arbitrations are initiated with the presentation of a \$100 cash fee and completed arbitration form to the Match Director or Range Master. Forms are available from the Range Master.

**ALCOHOL:** No alcoholic beverages or non-prescription drugs are to be consumed on the ranges at any time.

# MATCH BRIEFING

**VENDERS & EXHIBITORS:** All vending and sales will take place in the Vendor's Area. Only those companies and individuals who are sponsors, or who have rented table space, will be allowed to trade in this area. Any unauthorized person(s) found trading will be asked to leave the range.

**SCORING:** We will be using Practiscore to score the match. The Range Officer or assistant that is responsible for the scoring device will give competitors an opportunity to review and approve their scores. We will also utilize paper backups for all stages. Please note that if the Range Officer calls a score for a target and that target is subsequently taped before the target can be review by the competitor, the score will stand and won't be available for appeal. Thus, it is highly recommend that each competitor have a proxy present as the Range Officer scores targets. Once scores are officially posted at the end of the match, competitors will be given 1 hour to identify any discrepancies and arbitrate any other issues.



# FACILITY LAYOUT





# PIT LAYOUT



# SPONSORS





# STAGE SUMMARY

Stage	Location	Scoring	Round Count	Points
Stage 1	Pit 1 Bay 1	Comstock	26	130
Stage 2	Pit 1 Bay 2	Comstock	28	140
Stage 3	Pit 1 Bay 3	Comstock	24	120
Stage 4	Pit 1 Bay 4	Comstock	26	130
Stage 5	Pit 1 Bay 5	Comstock	8	40
Stage 6	Pit 1 Bay 5	Comstock	16	80
Stage 7	Pit 1 Bay 6	Comstock	25	125
Stage 8	Pit 2	Comstock	8	40
Stage 9	Pit 2	Comstock	20	100
Stage 10	Pit 2	Chrono		
Stage 11	Pit 3	Comstock	32	160
Stage 12	Pit 4 Left	Comstock	32	160
Stage 13	Pit 4 Left	Comstock	31	155
<b>Totals</b>			<b>276</b>	<b>1380</b>

# SQUAD MATRIX

## FRIDAY, SEPTEMBER 11, 2020

	Squad									
Time	101	102	103	104	105	106	107	108	109	110
8:00	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13
8:45	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1
9:30	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2
10:15	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3
11:00	Stage 5/6	Stage 7	Stage 8/9/10	Lunch	Lunch	Stage 13	Lunch	Stage 2	Stage 3	Stage 4
11:45	Stage 7	Stage 8/9/10	Lunch	Stage 11	Stage 12	Lunch	Stage 1	Stage 3	Lunch	Stage 5/6
12:30	Lunch	Lunch	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Lunch	Stage 4	Lunch
13:15	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7
14:00	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10
14:45	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11
15:30	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12

## SATURDAY, SEPTEMBER 12, 2020

	Squad									
Time	201	202	203	204	205	206	207	208	209	210
8:00	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13
8:45	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1
9:30	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2
10:15	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3
11:00	Stage 5/6	Stage 7	Stage 8/9/10	Lunch	Lunch	Stage 13	Lunch	Stage 2	Stage 3	Stage 4
11:45	Stage 7	Stage 8/9/10	Lunch	Stage 11	Stage 12	Lunch	Stage 1	Stage 3	Lunch	Stage 5/6
12:30	Lunch	Lunch	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Lunch	Stage 4	Lunch
13:15	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7
14:00	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10
14:45	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11
15:30	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12

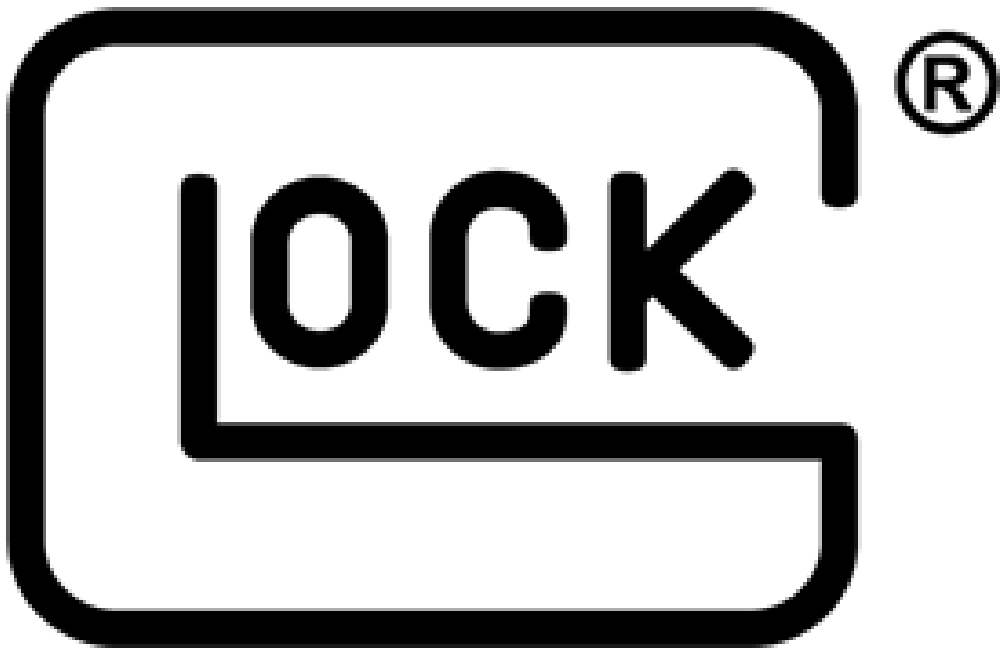
## SUNDAY, SEPTEMBER 13, 2020

	Squad									
Time	301	302	303	304	305	306	307	308	309	310
8:00	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13
8:45	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1
9:30	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2
10:15	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3
11:00	Stage 5/6	Stage 7	Stage 8/9/10	Lunch	Lunch	Stage 13	Lunch	Stage 2	Stage 3	Stage 4
11:45	Stage 7	Stage 8/9/10	Lunch	Stage 11	Stage 12	Lunch	Stage 1	Stage 3	Lunch	Stage 5/6
12:30	Lunch	Lunch	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Lunch	Stage 4	Lunch
13:15	Stage 8/9/10	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7
14:00	Stage 11	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10
14:45	Stage 12	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11
15:30	Stage 13	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Stage 7	Stage 8/9/10	Stage 11	Stage 12

# **STAGE 1**

**LOW PLANKIN'**

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**PERFECTION**

# STAGE 1 – LOW PLANKIN’

Rules: USPSA Rule Book, Current Edition

Course Designer:

Lafe Kunkel

## Start Position

Standing outside the shooting area, toes touching marks, facing downrange, wrists below belt. Handgun is loaded and holstered. PCC is loaded, stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area.

### Scoring:

Comstock, 26 rounds, 130 points

### Targets:

12 USPSA, 1 PP, 1 MP

### Scored Hits:

Best 2 per USPSA

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book





# STAGE 2

## DOOR NUMBER ONE

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# STAGE 2 – DOOR NUMBER ONE

Rules: USPSA Rule Book, Current Edition

Course Designer:

Lafe Kunkel

## Start Position

Standing inside the shooting area, toes touching marks, wrists below belt.  
Handgun loaded and holstered. PCC is loaded, stock touching belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. Door activates drop turner, which is not visible at rest.

### Scoring:

Comstock, 28 rounds, 140 points

### Targets:

13 USPSA, 2 MP

### Scored Hits:

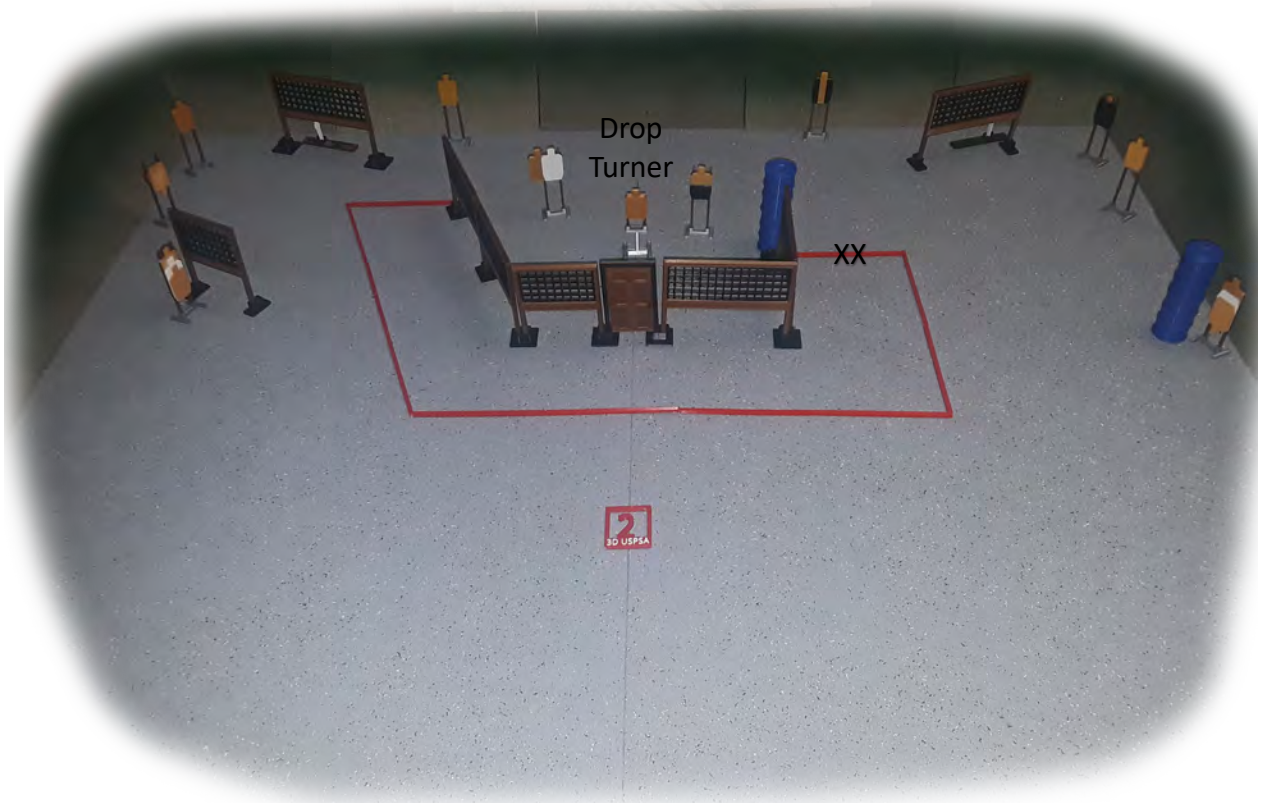
Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

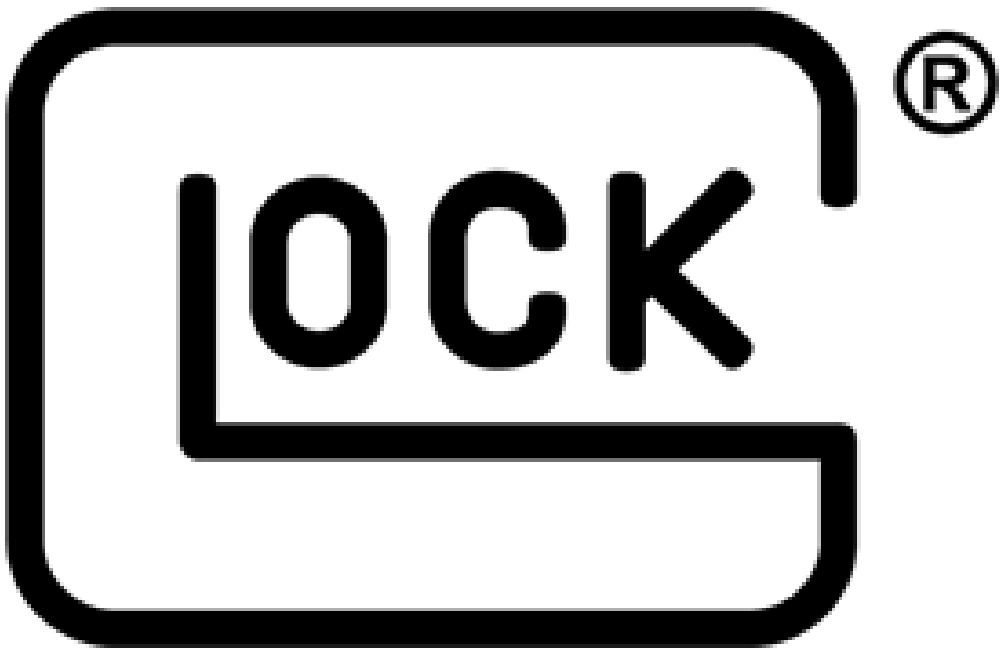
Per current edition of USPSA Rule Book



# **STAGE 3**

**SLINGSHOT...ENGAGED**

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**PERFECTION**

# STAGE 3 – SLINGSHOT...ENGAGED

Rules: USPSA Rule Book, Current Edition

Course Designer:

Lafé Damé

## Start Position

Standing inside the shooting area, toes touching marks. Handgun is unloaded and holstered, wrists below belt. PCC is unloaded, stock on belt.

## Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. PP1 activates swinger, which is visible at rest.

## Scoring:

Comstock, 24 rounds, 120 points

## Targets:

11 IPSC, 1 PP, 1 MP

## Scored Hits:

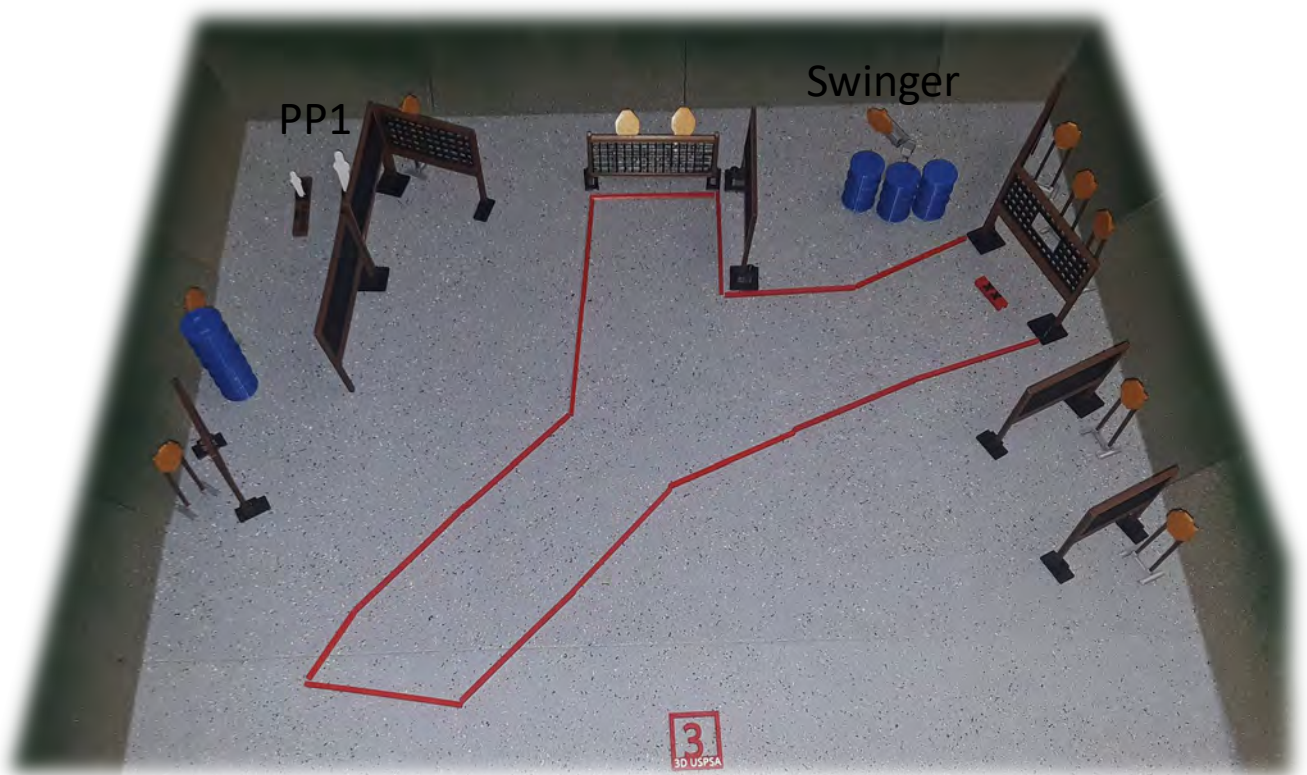
Best 2 per USPSA, Steel down=1A

## Start-Stop:

Audible – Last Shot

## Penalties:

Per current edition of USPSA Rule Book





# STAGE 4

## CASUAL ENCOUNTERS

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# STAGE 4 – CASUAL ENCOUNTERS

Rules: USPSA Rule Book, Current Edition

Course Designer:

Jake Martens

## Start Position

Standing anywhere inside shooting area, facing down range. Handgun is loaded and holstered, wrists below belt. PCC is loaded with stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. PP1 activates swinger, which is available at rest.

Scoring:

Comstock, 26 rounds, 130 points

Targets:

12 USPSA, 2 PP

Scored Hits:

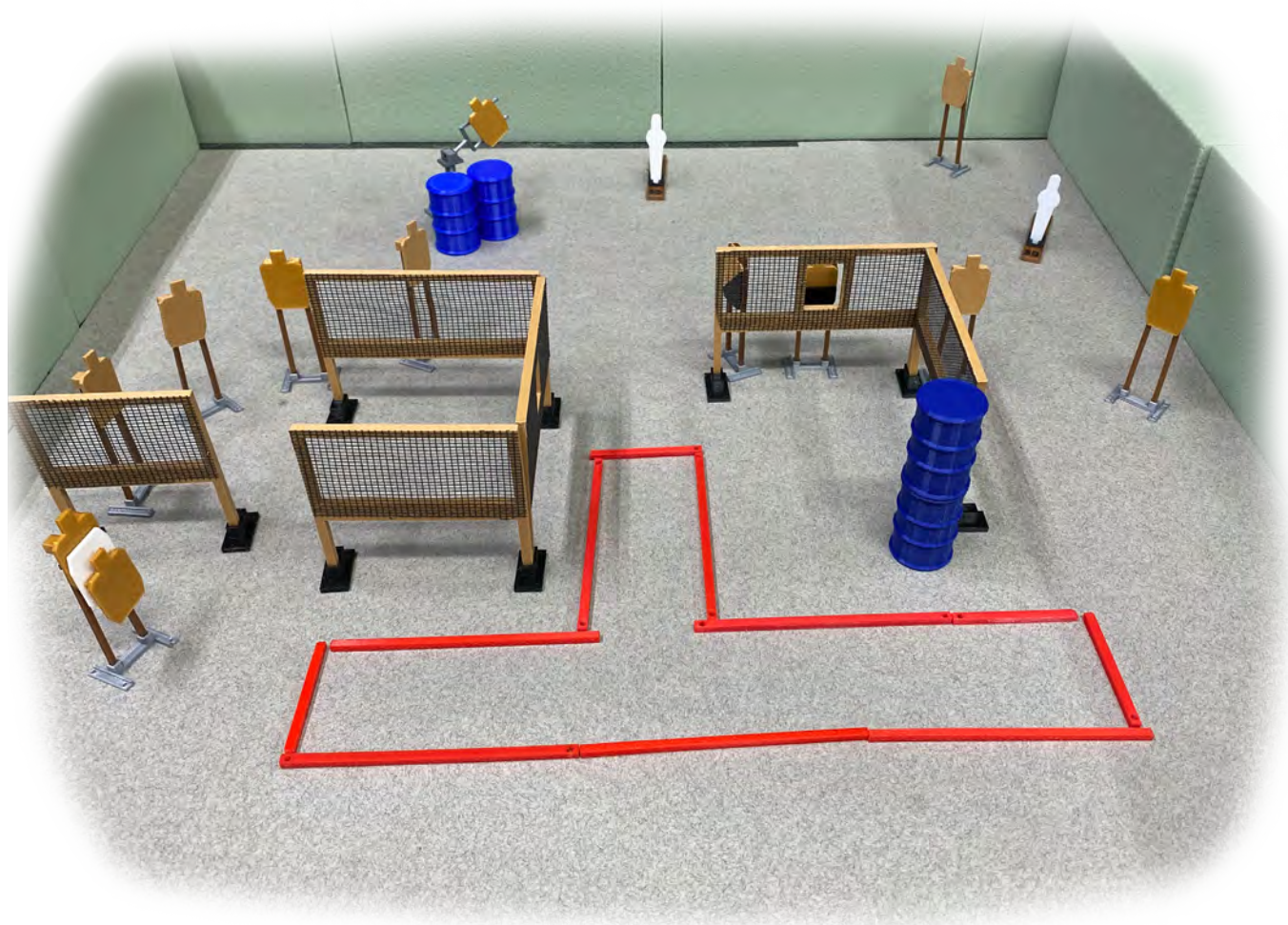
Best 2 per USPSA

Start-Stop:

Audible – Last Shot

Penalties:

Per current edition of USPSA Rule Book



# STAGE 5

**THIS IS WHY NO ONE  
WILL REMEMBER YOUR  
NAME**

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**46**Solutions

# STAGE 5 – THIS IS WHY NO ONE WILL REMEMBER YOUR NAME

**Rules: USPSA Rule Book, Current Edition**

**Course Designer:**

**Mike Dame 2.0**

## Start Position

Standing inside shooting area, facing squarely up-range, wrists above shoulders. Handgun is loaded and holstered. PCC is loaded, stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. PP1 and PP2 both engage max trap, which is visible at rest.

### Scoring:

Comstock, 8 rounds, 40 points

### Targets:

1 USPSA, 2 PP, 4 MP

### Scored Hits:

Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book





# STAGE 6

## FAN THE FLAME

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# STAGE 6 – FAN THE FLAME

Rules: USPSA Rule Book, Current Edition

Course Designer:

Jake Martens

## Start Position

Standing anywhere outside the shooting area. Handgun is loaded and holstered, wrists below belt. PCC is loaded, stock on belt.

### Stage Procedure

Scoring:

Comstock, 16 rounds, 80 points

Upon start signal, engage targets as they become visible from within the shooting area.

Targets:

6 USPSA, 4 PP

Scored Hits:

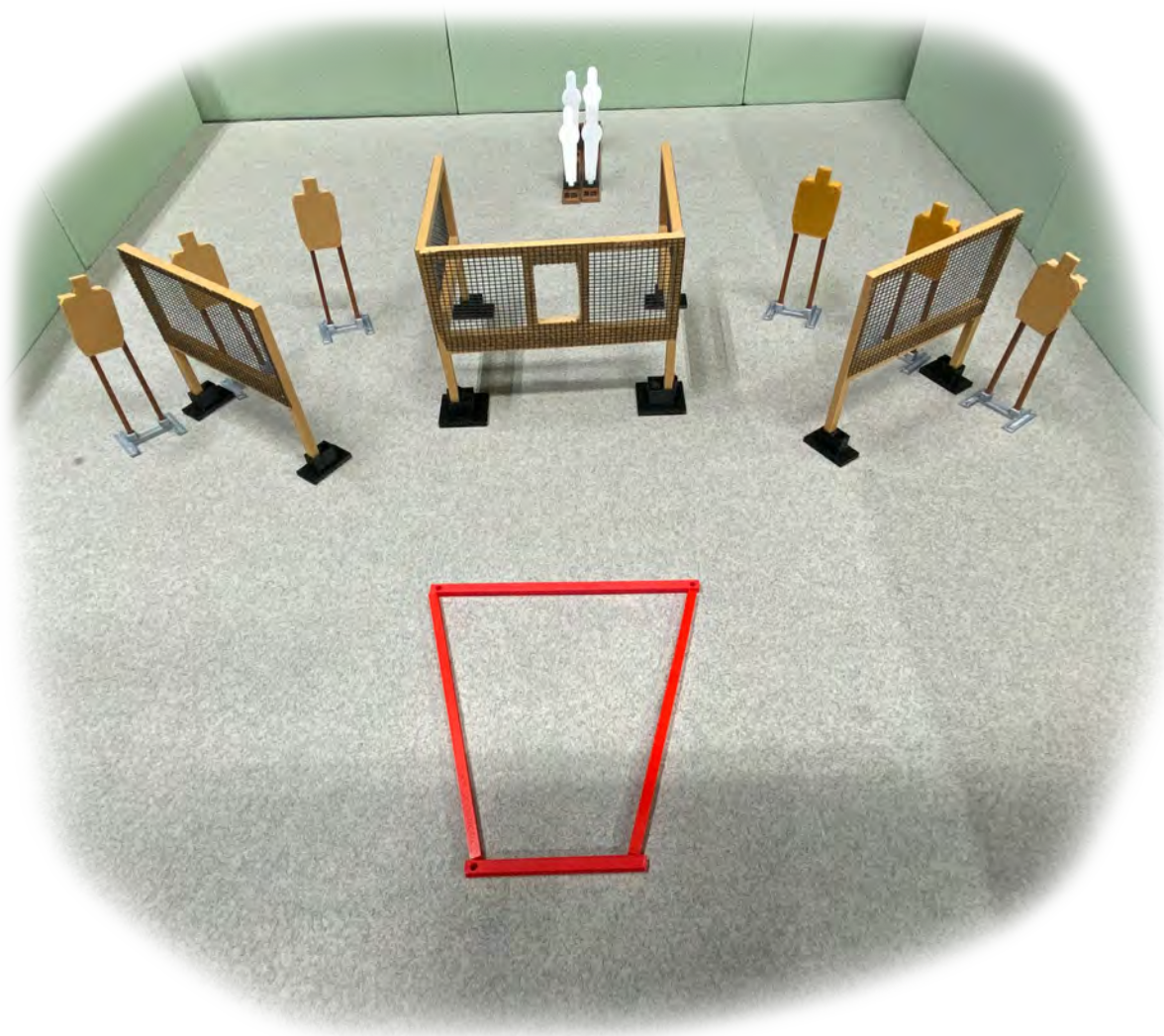
Best 2 per USPSA, Steel down=1A

Start-Stop:

Audible – Last Shot

Penalties:

Per current edition of USPSA Rule Book



# STAGE 7

**1,2,3,4, GET YOUR  
WOMAN ON THE FLOOR**

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**Trijicon®**

Brilliant Aiming Solutions™

# STAGE 7 - 1,2,3,4, GET YOUR WOMAN ON THE FLOOR

**Rules:** USPSA Rule Book, Current Edition

**Course Designer:**

**Lafe Kunkel**

## Start Position

Standing inside shooting area, heels touching marks. Handgun is loaded and holstered, wrists above shoulders. PCC is loaded, stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area.

**Scoring:**

Comstock, 25 rounds, 125 points

**Targets:**

12 IPSC, 1 MP

**Scored Hits:**

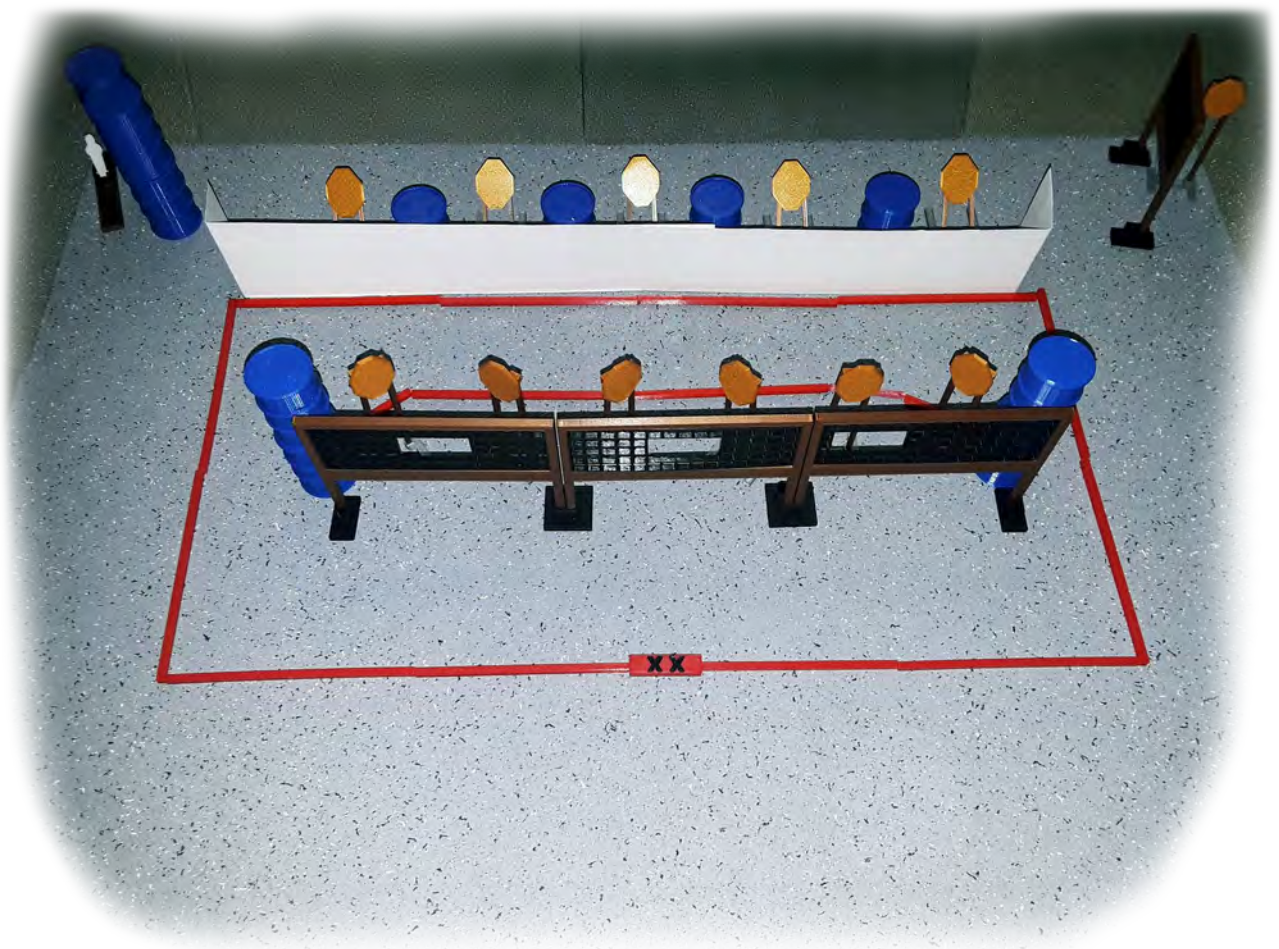
Best 2 per USPSA, Steel down=1A

**Start-Stop:**

Audible – Last Shot

**Penalties:**

Per current edition of USPSA Rule Book

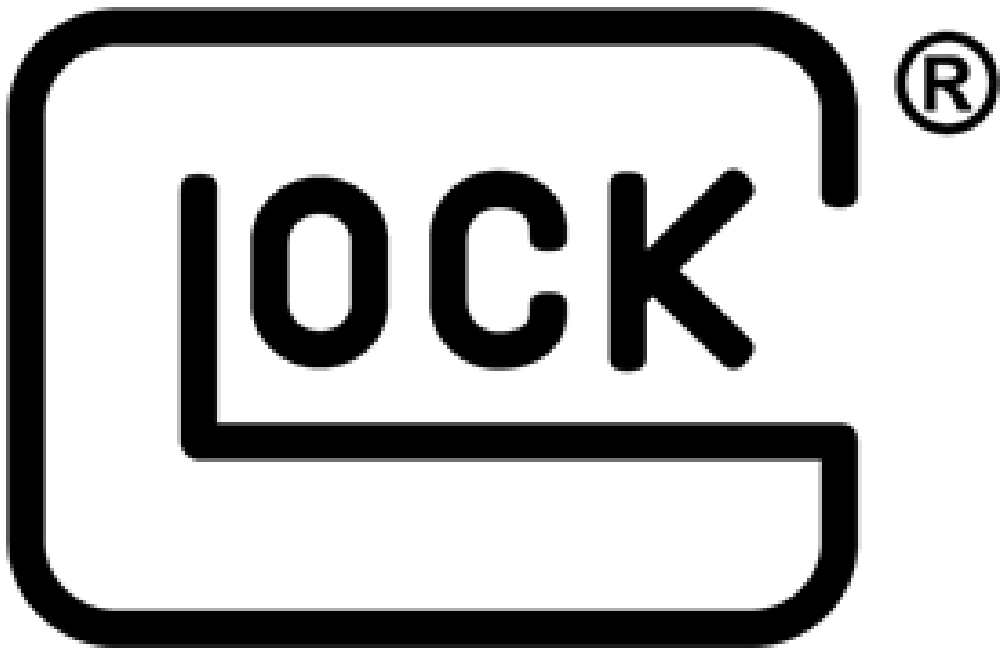




# STAGE 8

**GOTTA GOTTA GET UP  
TO GET DOWN**

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**PERFECTION**

# STAGE 8 – GOTTA GOTTA GET UP TO GET DOWN

**Rules:** USPSA Rule Book, Current Edition

**Course Designer:**

**Lafe Kunkel**

## Start Position

Standing inside shooting area, facing squarely down range, wrists above shoulders. Gun is unloaded and laying flat on table, trigger guard on mark. All magazines come from belt

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. PP1 activates swinger, which is available at rest.

### Scoring:

Comstock, 8 rounds, 40 points

### Targets:

3 USPSA, 2 PP

### Scored Hits:

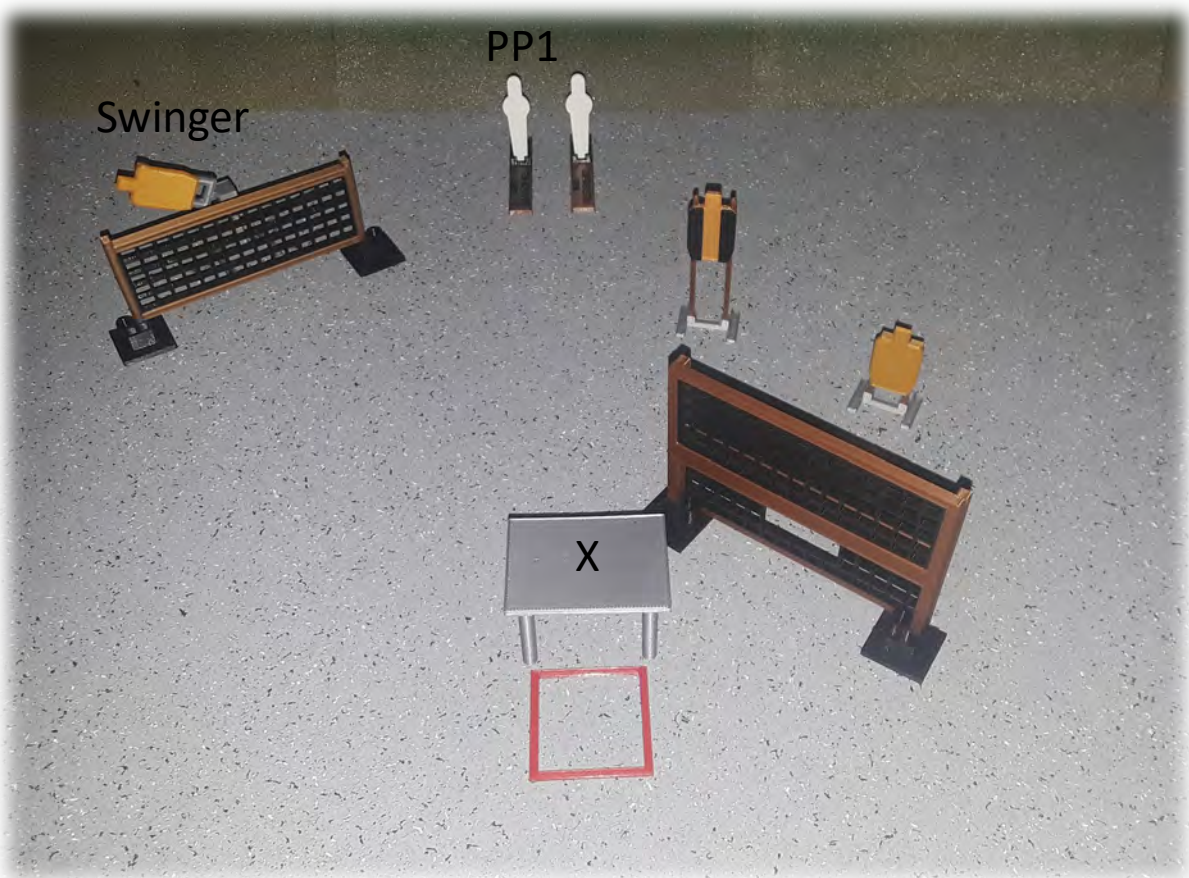
Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book



# STAGE 9

## JAKE THE SNAKE

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# STAGE 9 – JAKE THE SNAKE

Rules: USPSA Rule Book, Current Edition

Course Designer:

Jake Martens

## Start Position

Standing inside shooting area, feet touching marks. Handgun is loaded and holstered, wrists below belt. PCC is loaded, stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area.

### Scoring:

Comstock, 20 rounds, 100 points

### Targets:

10 USPSA

### Scored Hits:

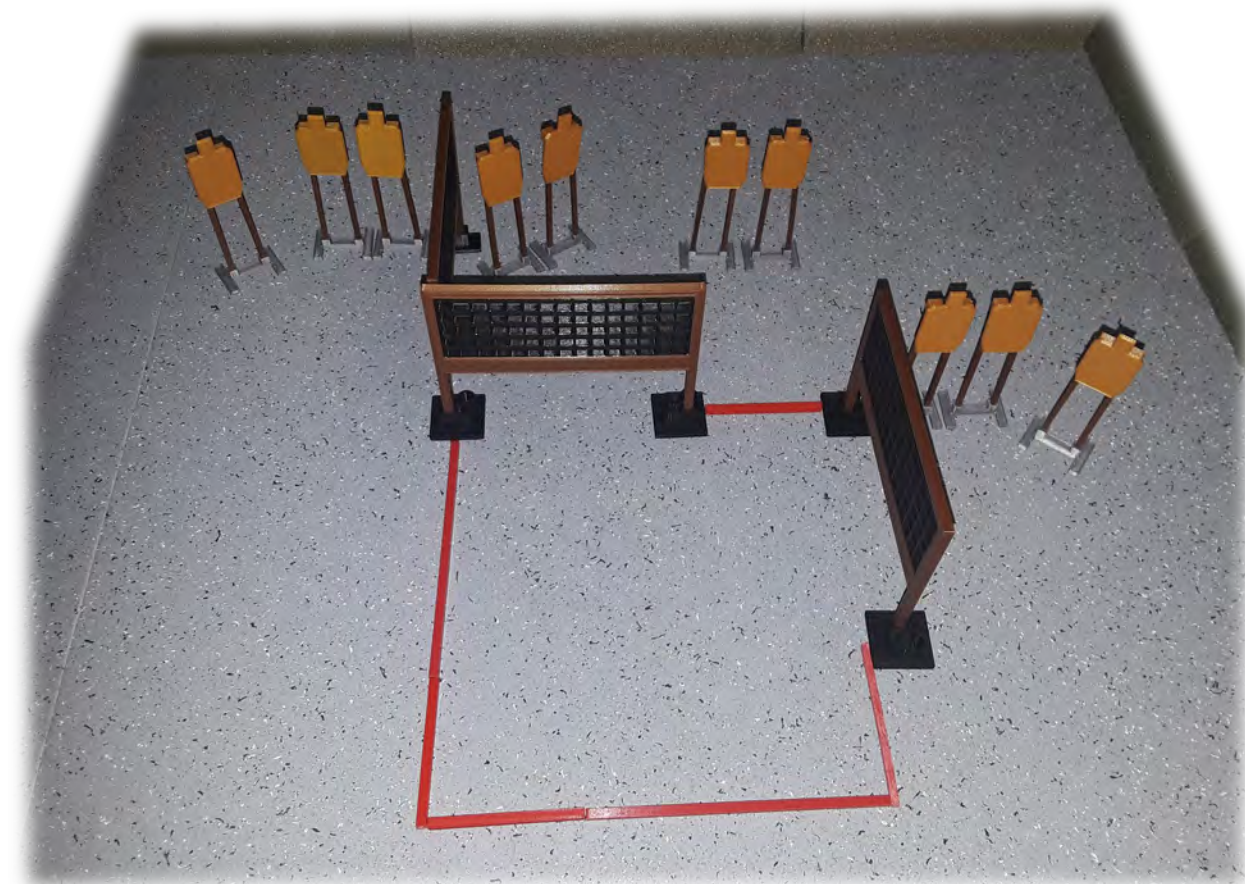
Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book





# STAGE 10

## CHRONO

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# STAGE 11

**CAN'T GET THERE FROM  
HERE**

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# STAGE 11 – CAN'T GET THERE FROM HERE

**Rules:** USPSA Rule Book, Current Edition

**Course Designer:**

**Lafe Kunkel**

## Start Position

Standing anywhere inside the shooting area. Handgun is loaded and holstered. PCC is loaded, stock on belt.

### Stage Procedure

Upon start signal, engage targets as they become visible from within the shooting area. PP1 opens Port 2, PP2 opens Port 1

### Scoring:

Comstock, 32 rounds, 160 points

### Targets:

14 USPSA, 2 PP, 2 MP

### Scored Hits:

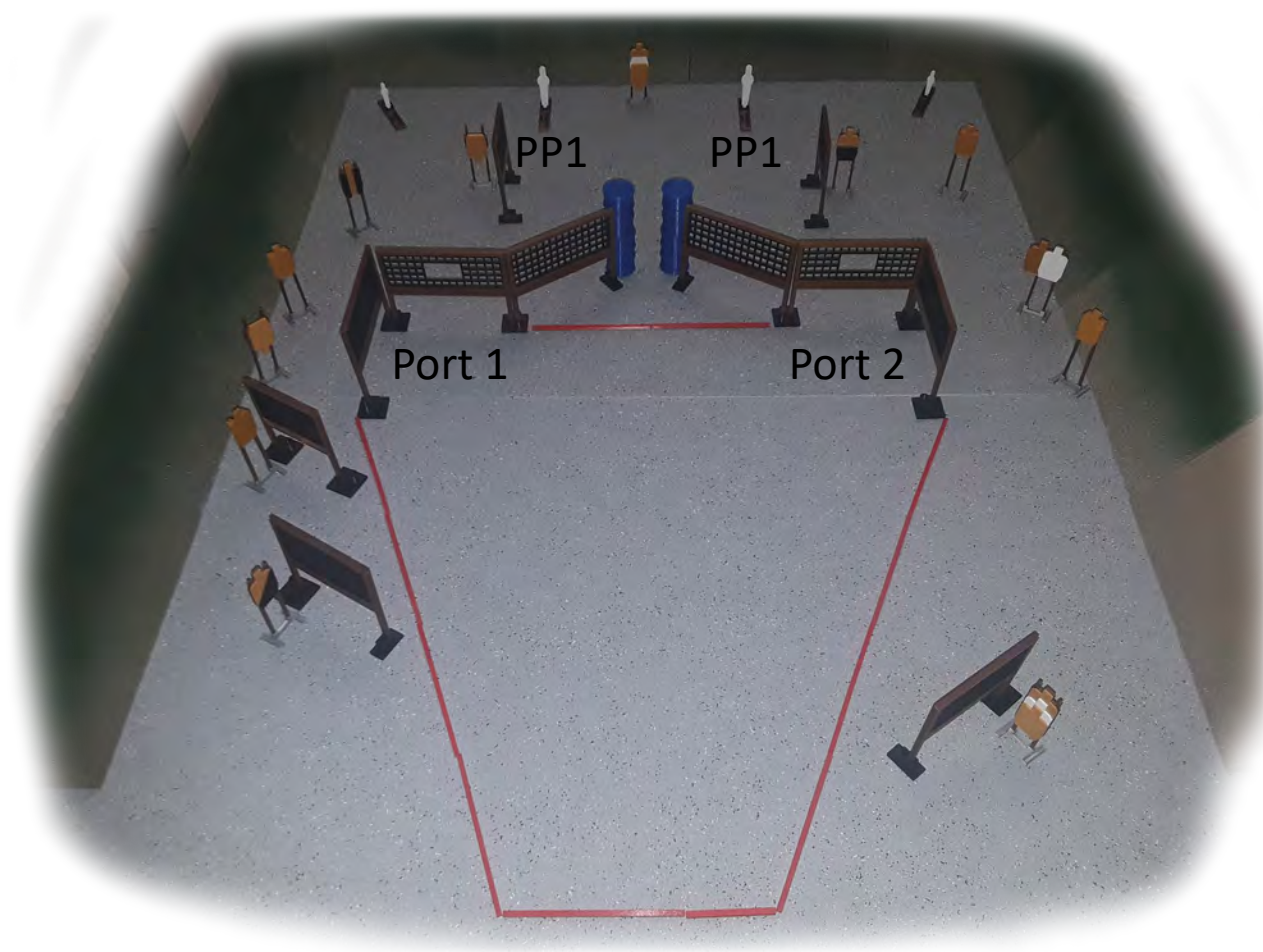
Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book



# **STAGE 12**

## **THE DOGS OF WAR**

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# STAGE 12 - THE DOGS OF WAR

Rules: USPSA Rule Book, Current Edition

Course Designer:

Madness

## Start Position

Standing outside the shooting area, toes touching marks, facing downrange.  
Handgun is loaded and holstered. PCC is loaded, stock on belt.

## Stage Procedure

Upon start signal, engage targets as they become visible.

Scoring:

Comstock, 32 rounds, 160 points

Targets:

16 IPSC

Scored Hits:

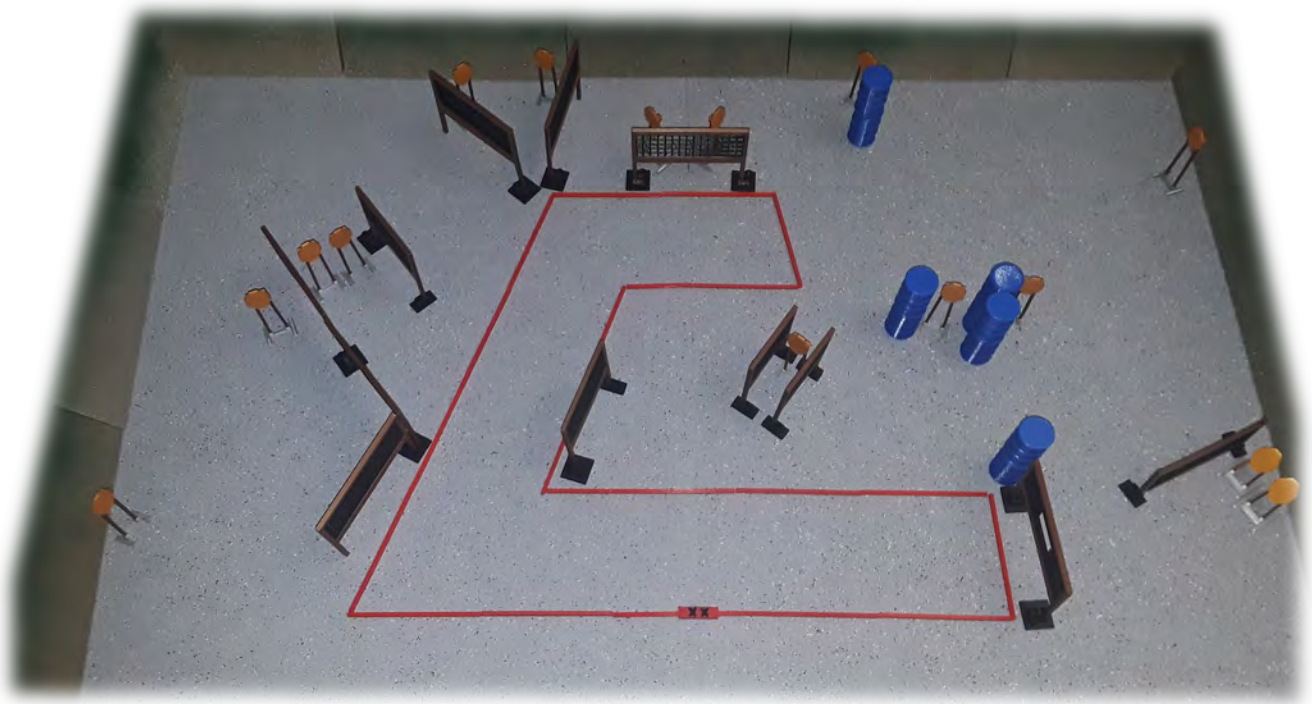
Best 2 per USPSA, Steel down=1A

Start-Stop:

Audible – Last Shot

Penalties:

Per current edition of USPSA Rule Book



# STAGE 13

## GOLDEN OPPORTUNITY

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They CHANGE So You Don't Have To™

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[www.huntershgold.com](http://www.huntershgold.com)

# STAGE 13 – GOLDEN OPPORTUNITY

Rules: USPSA Rule Book, Current Edition

Course Designer:

Lafe Kunkel

## Start Position

Standing anywhere outside the shooting area. Handgun is unloaded, hammer down, and holstered, wrists below belt. PCC is unloaded, stock on belt. All magazines come from belt.

### Stage Procedure

Upon start signal, engage targets as they become visible.

### Scoring:

Comstock, 31 rounds, 155 points

### Targets:

13 IPSC, 1 PP, 4 MP

### Scored Hits:

Best 2 per USPSA, Steel down=1A

### Start-Stop:

Audible – Last Shot

### Penalties:

Per current edition of USPSA Rule Book

