Inside Fdb.Script

A quick overview of a pure functional programming language

Why creating a new language

- Narrow domain
- Runtime optimisations
- Increased readability
- Learning aspect

Design Assumptions

- Fully functional (no variables or state)
- Declarative parallel execution
- Pipeline data processign
- Portability

```
Example.fdbs run.sh ×

1 module Example
2
3 2 + 2 * 2
4
```

```
public java.lang.Object invoke(com.jpbnetsoftware.fdbscript.runtime.InvokeContext);
  Code:
     0: ldc2 w
                                          // double 2.0d
                      #15
                                          // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.createNumber:
     3: invokestatic #22
     6: ldc2_w
                                          // double 2.0d
                      #15
     9: invokestatic #22
                                          // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.createNumber:
    12: ldc2_w
                      #15
                                          // double 2.0d
    15: invokestatic #22
                                          // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.createNumber:
                                          // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.mul:(Ljava/lan
    18: invokestatic #26
                                          // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.add:(Ljava/lar
    21: invokestatic #29
    24: areturn
```

Hello World

```
ublic java.lang.Object invoke(com.jpbnetsoftware.fdbscript.runtime.InvokeContext);
Code:
   0: aload_1
   1: checkcast #18
                                      // class com/jpbnetsoftware/fdbscript/runtime/InvokeContext
   4: ldc #10
6: checkcast #8
                                      // String n
                                      // class java/lang/String
   9: invokestatic #24
                                       // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.getVal
g/Object;
  12: dconst_1
  13: invokestatic #28
                                      // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.create
                                      // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.isEqua
  16: invokestatic #32
  19: checkcast #34
                                       // class java/lang/Boolean
  22: invokevirtual #38
                                       // Method java/lang/Boolean.booleanValue:()Z
  25: ifeq
             37
  28: nop
  29: dconst_1
  30: invokestatic #28
                                       // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.create
                   106
  33: goto
  36: nop
  37: nop
  38: aload_1
  39: checkcast
                   #18
                                      // class com/jpbnetsoftware/fdbscript/runtime/InvokeContext
  42: aload_1
  43: checkcast
                   #18
                                       // class com/jpbnetsoftware/fdbscript/runtime/InvokeContext
  46: ldc
                   #40
                                       // String self
  48: checkcast #8
                                       // class java/lang/String
  51: invokestatic #24
                                       // Method com/jpbnetsoftware/fdbscript/runtime/RuntimeMethods.getVal
q/Object;
  54: checkcast
                   #42
                                       // class com/jpbnetsoftware/fdbscript/runtime/IInvokable
  57: iconst_1
```

Factorial

```
1 module Example
3 \text{ fac2} = f(n): reduce(
       range(2, n + 1),
      f(): $acc * $e)
8 fac2(4)
```

Factorial v2

Features

- Lists and objects [1, 2, 3], { prop: "value" }
- List concatenation [1, 2, 3] @ [4, 5] yields [1, 2, 3, 4, 5]
- Function parameter injection f(): \$acc * \$e
- Infinite lists range(1, 99999999)

Future

- parallel execution ||f(24) + ||f(88)
- object extension {prop: "v"} @ {prop2: "v"}
- Runtime optimisations
- bytecode optimisations

Thank you!

• https://github.com/burzyk/FdbScript.Compiler