

Patcher Javascript API
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Chapter 1

Patcher Javascript API

1.1 Overview

The patcher javascript API allows users to integrate with objects implemented using the patcher API.

The usage of this API is restricted to entities which have signed a license agreement with Solid State Networks, Inc.

Licenses are valid for only one PRODUCT usage. Please see the license agreement for further details.

Chapter 2

Class Index

2.1 Class List

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Chapter 3

File Index

3.1 File List

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Chapter 4

Class Documentation

4.1 FileError Class Reference

File error constants and helper functions.

Public Member Functions

- string `nameFromId` (string `id`)

Public Attributes

- int `DISKSPACE`
- int `LOCKED`
- int `NONE`
- int `UNKNOWN`

4.1.1 Detailed Description

File error constants and helper functions.

4.1.2 Member Function Documentation

4.1.2.1 string FileError.nameFromId (string *id*)

converts a file error to a string

Parameters

<i>id</i>	file error.
-----------	-------------

Returns

stringified name of file error.

4.1.3 Member Data Documentation**4.1.3.1 int FileError.DISKSPACE**

File path run out of disk space

4.1.3.2 int FileError.LOCKED

File locked

4.1.3.3 int FileError.NONE

No error

4.1.3.4 int FileError.UNKNOWN

Unknown error

The documentation for this class was generated from the following file:

- [fileerror.js](#)

4.2 Patch Class Reference

Extract a patch.

Public Member Functions

- void [fail](#) ()
- string [getBytesLeft](#) ()
- string [getCurrentItemCompressedSize](#) ()
- string [getCurrentItemDiskFileName](#) ()
- string [getCurrentItemDiskOffset](#) ()
- string [getFileName](#) ()
- string [getOutputDirectory](#) ()
- double [getRemainingTime](#) ()
- bool [getStalled](#) ()
- string [getTotalBytes](#) ()
- string [getWriteRates](#) ()
- void [release](#) ()

- void [resume](#) ()
- void [setFileName](#) (string value)
- void [setOutputDirectory](#) (string value)
- void [skip](#) ()
- void [start](#) ()

Public Attributes

- string [instanceId](#)
- event [onComplete](#)
- event [onCorruptDestFile](#)
- event [onCorruptSourceFile](#)
- event [onDidPatchFile](#)
- event [onFileError](#)
- event [onPrepareComplete](#)
- event [onPreparePatchFile](#)
- event [onProgress](#)
- event [onStart](#)
- event [onWillPatchFile](#)

4.2.1 Detailed Description

Extract a patch.

4.2.2 Member Function Documentation

4.2.2.1 void Patch.fail ()

Fail the patch after an action has stalled.

4.2.2.2 string Patch.getBytesLeft ()

gets the bytes left in the patch. (64-bit number).

Returns

bytes left in the patch. (64-bit number).

4.2.2.3 string Patch.getCurrentItemCompressedSize ()

gets the compressed size of the file in the zip.

Returns

Compressed size of the file in the zip.

4.2.2.4 string Patch.getCurrentItemDiskFileName ()

gets the the zip file currently being used to patched.

Returns

the zip file currently being used to patched.

4.2.2.5 string Patch.getCurrentItemDiskOffset ()

gets the offset in the zip where the patch file exists.

Returns

Offset in the zip where the patch file exists.

4.2.2.6 string Patch.GetFileName ()

gets the file name of path.

Returns

File name of path.

4.2.2.7 string Patch.getOutputDirectory ()

gets the location where patch is applied.

Returns

Location where patch is applied.

4.2.2.8 double Patch.getRemainingTime ()

gets the estimated time remaining in a patch.

Returns

estimated time remaining in a patch.

4.2.2.9 bool Patch.getStalled ()

gets the is the patch stalled waiting for a decision.

Returns

Is the patch stalled waiting for a decision.

4.2.2.10 string Patch.getTotalBytes ()

gets the size of the patch. (64-bit number).

Returns

size of the patch. (64-bit number).

4.2.2.11 string Patch.getWriteRates ()

gets the json object containing the rate of the current/average/max throughput for patch writes.

Returns

json object containing the rate of the current/average/max throughput for patch writes.

4.2.2.12 void Patch.release ()

releases the object

4.2.2.13 void Patch.resume ()

Resume the patch file after an action has stalled.

4.2.2.14 void Patch.setFileName (string *value*)

sets the file name of path.

Parameters

<i>value</i>	File name of path.
--------------	--------------------

4.2.2.15 void Patch.setOutputDirectory (string *value*)

sets the location where patch is applied.

Parameters

<i>value</i>	Location where patch is applied.
--------------	----------------------------------

4.2.2.16 void Patch.skip ()

Skip the patch file after an action has stalled.

4.2.2.17 void Patch.start ()

Starts the patch manifest.

4.2.3 Member Data Documentation

4.2.3.1 string Patch.instanceId

Instance id used to bind proxy object to native object

4.2.3.2 event Patch.onComplete

Triggered when the patch is complete.

Parameters

<i>successful</i>	true if the patch was successful, false otherwise.
-------------------	--

4.2.3.3 event Patch.onCorruptDestFile

Triggered when the patch has detected a corrupt dest file.

Parameters

<i>name</i>	Name of the corrupt file
-------------	--------------------------

4.2.3.4 event Patch.onCorruptSourceFile

Triggered when the patch has detected a corrupt source file.

Parameters

<i>name</i>	Name of the corrupt file
-------------	--------------------------

4.2.3.5 event Patch.onDidPatchFile

Triggered after a file is patched.

Parameters

<i>name</i>	Name of the file to patched
<i>successful</i>	was the patch successfully applied.

4.2.3.6 event Patch.onFileError

Triggered when the patch encounters a file error.

Parameters

<i>name</i>	File where the error was generated.
<i>error</i>	Number value representing file error.

4.2.3.7 event Patch.onPrepareComplete

Triggered when the patch preparation is complete.

Parameters

<i>successful</i>	true if the patch preparation was successful, false otherwise.
-------------------	--

4.2.3.8 event Patch.onPreparePatchFile

Triggered before patch starts on each file in the patch.

Parameters

<i>name</i>	Name of the file to be patched
-------------	--------------------------------

4.2.3.9 event Patch.onProgress

Triggered when the patch has made progress.

Parameters

<i>percent</i>	(-1.0: Still calculating) (0.0 to 1.0: Percent completed)
----------------	---

4.2.3.10 event Patch.onStart

Triggered when patch is started.

4.2.3.11 event Patch.onWillPatchFile

Triggered before a file is patched.

Parameters

<i>name</i>	Name of the file to be patched
-------------	--------------------------------

Returns

bool: true to patch file, false to skip.

The documentation for this class was generated from the following file:

- [patch.js](#)

4.3 PatchManager Class Reference

Manages patches and provides an integrated event structure.

Public Member Functions

- void [addManifestAddedEventHandler](#) (event handler)
- void [addManifestCompleteEventHandler](#) (event handler)
- void [addManifestDependencyEventHandler](#) (event handler)
- void [addManifestRemovedEventHandler](#) (event handler)
- void [addManifestRequiredCompleteEventHandler](#) (event handler)
- void [addManifestStartEventHandler](#) (event handler)
- void [addManifestStateChangeEventHandler](#) (event handler)
- void [addManifestVerifyCompleteEventHandler](#) (event handler)
- void [addManifestVerifyProgressEventHandler](#) (event handler)
- void [addManifestVerifyStartEventHandler](#) (event handler)
- void [addPatchCompleteEventHandler](#) (event handler)
- void [addPatchCorruptDestFileEventHandler](#) (event handler)
- void [addPatchCorruptSourceFileEventHandler](#) (event handler)
- void [addPatchDidPatchFileEventHandler](#) (event handler)
- void [addPatchDownloadErrorEventHandler](#) (event handler)
- void [addPatchFileErrorEventHandler](#) (event handler)
- patchManifestItem [addPatchManifest](#) (string manifestUrl)
- void [addPatchPrepareCompleteEventHandler](#) (event handler)
- void [addPatchPreparePatchFileEventHandler](#) (event handler)
- void [addPatchProgressEventHandler](#) (event handler)
- void [addPatchStartEventHandler](#) (event handler)
- void [addPatchWillPatchFileEventHandler](#) (event handler)
- void [manifestById](#) (string id)
- void [release](#) ()
- void [removeManifestAddedEventHandler](#) (event handler)
- void [removeManifestCompleteEventHandler](#) (event handler)
- void [removeManifestDependencyEventHandler](#) (event handler)
- void [removeManifestRemovedEventHandler](#) (event handler)
- void [removeManifestRequiredCompleteEventHandler](#) (event handler)
- void [removeManifestStartEventHandler](#) (event handler)
- void [removeManifestStateChangeEventHandler](#) (event handler)

- void [removeManifestVerifyCompleteEventHandler](#) (event handler)
- void [removeManifestVerifyProgressEventHandler](#) (event handler)
- void [removeManifestVerifyStartEventHandler](#) (event handler)
- void [removePatchCompleteEventHandler](#) (event handler)
- void [removePatchCorruptDestFileEventHandler](#) (event handler)
- void [removePatchCorruptSourceFileEventHandler](#) (event handler)
- void [removePatchDidPatchFileEventHandler](#) (event handler)
- void [removePatchDownloadErrorEventHandler](#) (event handler)
- void [removePatchFileErrorEventHandler](#) (event handler)
- bool [removePatchManifest](#) (string id)
- void [removePatchPrepareCompleteEventHandler](#) (event handler)
- void [removePatchPreparePatchFileEventHandler](#) (event handler)
- void [removePatchProgressEventHandler](#) (event handler)
- void [removePatchStartEventHandler](#) (event handler)
- void [removePatchWillPatchFileEventHandler](#) (event handler)
- patchManifestItem [repairPatchManifest](#) (string manifestUrl, array maskedFiles)
- void [rootManifestById](#) (string id)
- void [rootManifestByIdById](#) (string id)
- void [verifyManifestById](#) (string manifestId, bool quickScan)

4.3.1 Detailed Description

Manages patches and provides an integrated event structure.

4.3.2 Member Function Documentation

4.3.2.1 void PatchManager.addManifestAddedEventHandler (event handler)

subscribe to the ManifestAdded event

Parameters

<i>handler</i>	callback function for ManifestAdded event
----------------	---

4.3.2.2 void PatchManager.addManifestCompleteEventHandler (event handler)

subscribe to the ManifestComplete event

Parameters

<i>handler</i>	callback function for ManifestComplete event
----------------	--

4.3.2.3 void PatchManager.addManifestDependencyEventHandler (event handler)

subscribe to the ManifestDependency event

Parameters

<i>handler</i>	callback function for ManifestDependency event
----------------	--

4.3.2.4 void PatchManager.addManifestRemovedEventHandler (event *handler*)

subscribe to the ManifestRemoved event

Parameters

<i>handler</i>	callback function for ManifestRemoved event
----------------	---

4.3.2.5 void PatchManager.addManifestRequiredCompleteEventHandler (event *handler*)

subscribe to the ManifestRequiredComplete event

Parameters

<i>handler</i>	callback function for ManifestRequiredComplete event
----------------	--

4.3.2.6 void PatchManager.addManifestStartEventHandler (event *handler*)

subscribe to the ManifestStart event

Parameters

<i>handler</i>	callback function for ManifestStart event
----------------	---

4.3.2.7 void PatchManager.addManifestStateChangeEventHandler (event *handler*)

subscribe to the ManifestStateChange event

Parameters

<i>handler</i>	callback function for ManifestStateChange event
----------------	---

4.3.2.8 void PatchManager.addManifestVerifyCompleteEventHandler (event *handler*)

subscribe to the ManifestVerifyComplete event

Parameters

<i>handler</i>	callback function for ManifestVerifyComplete event
----------------	--

4.3.2.9 void PatchManager.addManifestVerifyProgressEventHandler (event handler)

subscribe to the ManifestVerifyProgress event

Parameters

<i>handler</i>	callback function for ManifestVerifyProgress event
----------------	--

4.3.2.10 void PatchManager.addManifestVerifyStartEventHandler (event handler)

subscribe to the ManifestVerifyStart event

Parameters

<i>handler</i>	callback function for ManifestVerifyStart event
----------------	---

4.3.2.11 void PatchManager.addPatchCompleteEventHandler (event handler)

subscribe to the PatchComplete event

Parameters

<i>handler</i>	callback function for PatchComplete event
----------------	---

4.3.2.12 void PatchManager.addPatchCorruptDestFileEventHandler (event handler)

subscribe to the PatchCorruptDestFile event

Parameters

<i>handler</i>	callback function for PatchCorruptDestFile event
----------------	--

4.3.2.13 void PatchManager.addPatchCorruptSourceFileEventHandler (event handler)

subscribe to the PatchCorruptSourceFile event

Parameters

<i>handler</i>	callback function for PatchCorruptSourceFile event
----------------	--

4.3.2.14 void PatchManager.addPatchDidPatchFileEventHandler (event handler)

subscribe to the PatchDidPatchFile event

Parameters

<i>handler</i>	callback function for PatchDidPatchFile event
----------------	---

4.3.2.15 void PatchManager.addPatchDownloadErrorEventHandler (event *handler*)

subscribe to the PatchDownloadError event

Parameters

<i>handler</i>	callback function for PatchDownloadError event
----------------	--

4.3.2.16 void PatchManager.addPatchFileErrorEventHandler (event *handler*)

subscribe to the PatchFileError event

Parameters

<i>handler</i>	callback function for PatchFileError event
----------------	--

4.3.2.17 patchManifestItem PatchManager.addPatchManifest (string *manifestUrl*)

adds patch to the manager

Parameters

<i>manifestUrl</i>	url to the manifest file
--------------------	--------------------------

Returns

patchManifestItem containing the id and patch manifest

4.3.2.18 void PatchManager.addPatchPrepareCompleteEventHandler (event *handler*)

subscribe to the PatchPrepareComplete event

Parameters

<i>handler</i>	callback function for PatchPrepareComplete event
----------------	--

4.3.2.19 void PatchManager.addPatchPreparePatchFileEventHandler (event *handler*)

subscribe to the PatchPreparePatchFile event

Parameters

<i>handler</i>	callback function for PatchPreparePatchFile event
----------------	---

4.3.2.20 void PatchManager.addPatchProgressEventHandler (event *handler*)

subscribe to the PatchProgress event

Parameters

<i>handler</i>	callback function for PatchProgress event
----------------	---

4.3.2.21 void PatchManager.addPatchStartEventHandler (event *handler*)

subscribe to the PatchStart event

Parameters

<i>handler</i>	callback function for PatchStart event
----------------	--

4.3.2.22 void PatchManager.addPatchWillPatchFileEventHandler (event *handler*)

subscribe to the PatchWillPatchFile event

Parameters

<i>handler</i>	callback function for PatchWillPatchFile event
----------------	--

4.3.2.23 void PatchManager.manifestById (string *id*)

returns the patch manifest by the assigned id

Parameters

<i>id</i>	patch manifest id assigned by manager
-----------	---------------------------------------

4.3.2.24 void PatchManager.release ()

releases the download manager

4.3.2.25 void PatchManager.removeManifestAddedEventHandler (event *handler*)

unsubscribe from the ManifestAdded event

Parameters

<i>handler</i>	callback function for ManifestAdded event
----------------	---

4.3.2.26 void PatchManager.removeManifestCompleteEventHandler (event *handler*)

unsubscribe from the ManifestComplete event

Parameters

<i>handler</i>	callback function for ManifestComplete event
----------------	--

4.3.2.27 void PatchManager.removeManifestDependencyEventHandler (event *handler*)

unsubscribe from the ManifestDependency event

Parameters

<i>handler</i>	callback function for ManifestDependency event
----------------	--

4.3.2.28 void PatchManager.removeManifestRemovedEventHandler (event *handler*)

unsubscribe from the ManifestRemoved event

Parameters

<i>handler</i>	callback function for ManifestRemoved event
----------------	---

4.3.2.29 void PatchManager.removeManifestRequiredCompleteEventHandler (event *handler*)

unsubscribe from the ManifestRequiredComplete event

Parameters

<i>handler</i>	callback function for ManifestRequiredComplete event
----------------	--

4.3.2.30 void PatchManager.removeManifestStartEventHandler (event *handler*)

unsubscribe from the ManifestStart event

Parameters

<i>handler</i>	callback function for ManifestStart event
----------------	---

4.3.2.31 void PatchManager.removeManifestStateChangeEventHandler (event *handler*)

unsubscribe from the ManifestStateChange event

Parameters

<i>handler</i>	callback function for ManifestStateChange event
----------------	---

4.3.2.32 void PatchManager.removeManifestVerifyCompleteEventHandler (event *handler*)

unsubscribe from the ManifestVerifyComplete event

Parameters

<i>handler</i>	callback function for ManifestVerifyComplete event
----------------	--

4.3.2.33 void PatchManager.removeManifestVerifyProgressEventHandler (event *handler*)

unsubscribe from the ManifestVerifyProgress event

Parameters

<i>handler</i>	callback function for ManifestVerifyProgress event
----------------	--

4.3.2.34 void PatchManager.removeManifestVerifyStartEventHandler (event *handler*)

unsubscribe from the ManifestVerifyStart event

Parameters

<i>handler</i>	callback function for ManifestVerifyStart event
----------------	---

4.3.2.35 void PatchManager.removePatchCompleteEventHandler (event *handler*)

unsubscribe from the PatchComplete event

Parameters

<i>handler</i>	callback function for PatchComplete event
----------------	---

4.3.2.36 void PatchManager.removePatchCorruptDestFileEventHandler (event *handler*)

unsubscribe from the PatchCorruptDestFile event

Parameters

<i>handler</i>	callback function for PatchCorruptDestFile event
----------------	--

4.3.2.37 void PatchManager.removePatchCorruptSourceFileEventHandler (event *handler*)

unsubscribe from the PatchCorruptSourceFile event

Parameters

<i>handler</i>	callback function for PatchCorruptSourceFile event
----------------	--

4.3.2.38 void PatchManager.removePatchDidPatchFileEventHandler (event *handler*)

unsubscribe from the PatchDidPatchFile event

Parameters

<i>handler</i>	callback function for PatchDidPatchFile event
----------------	---

4.3.2.39 void PatchManager.removePatchDownloadErrorEventHandler (event *handler*)

unsubscribe from the PatchDownloadError event

Parameters

<i>handler</i>	callback function for PatchDownloadError event
----------------	--

4.3.2.40 void PatchManager.removePatchFileErrorEventHandler (event *handler*)

unsubscribe from the PatchFileError event

Parameters

<i>handler</i>	callback function for PatchFileError event
----------------	--

4.3.2.41 bool PatchManager.removePatchManifest (string *id*)

removes a patch manifest from the manager

Parameters

<i>id</i>	id of the patch manifest to remove
-----------	------------------------------------

Returns

true if the item was successfully removed, false otherwise

4.3.2.42 void PatchManager.removePatchPrepareCompleteEventHandler (event *handler*)

unsubscribe from the PatchPrepareComplete event

Parameters

<i>handler</i>	callback function for PatchPrepareComplete event
----------------	--

4.3.2.43 void PatchManager.removePatchPreparePatchFileEventHandler (event *handler*)

unsubscribe from the PatchPreparePatchFile event

Parameters

<i>handler</i>	callback function for PatchPreparePatchFile event
----------------	---

4.3.2.44 void PatchManager.removePatchProgressEventHandler (event *handler*)

unsubscribe from the PatchProgress event

Parameters

<i>handler</i>	callback function for PatchProgress event
----------------	---

4.3.2.45 void PatchManager.removePatchStartEventHandler (event *handler*)

unsubscribe from the PatchStart event

Parameters

<i>handler</i>	callback function for PatchStart event
----------------	--

4.3.2.46 void PatchManager.removePatchWillPatchFileEventHandler (event *handler*)

unsubscribe from the PatchWillPatchFile event

Parameters

<i>handler</i>	callback function for PatchWillPatchFile event
----------------	--

4.3.2.47 patchManifestItem PatchManager.repairPatchManifest (string *manifestUrl*, array *maskedFiles*)

add patch manifest repair to the manager

Parameters

<i>manifestUrl</i>	url to the manifest file
<i>maskedFiles</i>	files to mask for repair

Returns

patchManifestItem containing the id and patch manifest

4.3.2.48 void PatchManager.rootManifestById (string *id*)

returns the root patch manifest by the assigned id or a child id

Parameters

<i>id</i>	root patch manifest id assigned by manager
-----------	--

4.3.2.49 void PatchManager.rootManifestIdById (string *id*)

returns the root patch manifest id by the assigned id or a child id

Parameters

<i>id</i>	root patch manifest id assigned by manager
-----------	--

4.3.2.50 void PatchManager.verifyManifestById (string *manifestId*, bool *quickScan*)

verify manifest by id

Parameters

<i>manifestId</i>	id for the manifest
<i>quickScan</i>	enable quick scanning during verify

The documentation for this class was generated from the following file:

- [patchmanager.js](#)

4.4 PatchManifest Class Reference

Download/process a patch manifest.

Public Member Functions

- void [dependencyFail](#) ()
- string [expandString](#) (string expand)
- void [fail](#) ()
- int [getCurrentReleaseId](#) ()
- string [getExtraDataValue](#) (int fromId, int told, string key)
- int [getLastError](#) ()
- bool [getLocal](#) ()
- bool [getMaintenance](#) ()
- string [getName](#) ()
- string [getOutput](#) ()

- string [getReleaseName](#) (int id)
- int [getRequiredReleaseld](#) ()
- bool [getRequiresElevation](#) ()
- int [getRetryInterval](#) ()
- int [getSourceReleaseld](#) ()
- string [getSourceReleaseName](#) ()
- string [getSourceReleaseSHA1](#) ()
- string [getTargetDirectory](#) ()
- int [getTargetReleaseld](#) ()
- string [getTargetReleaseName](#) ()
- string [getTargetReleaseSHA1](#) ()
- int [getUpcomingReleaseld](#) ()
- string [getUri](#) ()
- void [release](#) ()
- void [resume](#) ()
- void [setLocal](#) (bool value)
- void [setOutput](#) (string value)
- void [setRetryInterval](#) (int value)
- void [setSourceReleaseld](#) (int value)
- void [setSourceReleaseName](#) (string value)
- void [setSourceReleaseSHA1](#) (string value)
- void [setTargetDirectory](#) (string value)
- void [setTargetReleaseld](#) (int value)
- void [setTargetReleaseName](#) (string value)
- void [setTargetReleaseSHA1](#) (string value)
- void [setUri](#) (string value)
- void [start](#) ()

Public Attributes

- string [instanceld](#)
- event [onComplete](#)
- event [onDependency](#)
- event [onLoadComplete](#)
- event [onPatch](#)
- event [onStart](#)

4.4.1 Detailed Description

Download/process a patch manifest.

4.4.2 Member Function Documentation

4.4.2.1 void PatchManifest.dependencyFail ()

Special failure state because one of the dependencies failed.

4.4.2.2 string PatchManifest.expandString (string *expand*)

This method expands the string with the current macros.

Parameters

<i>expand</i>	Name of string to be expanded.
---------------	--------------------------------

Returns

expanded string.

4.4.2.3 void PatchManifest.fail ()

Fail the patch manifest after an action is completed.

4.4.2.4 int PatchManifest.getCurrentReleaseId ()

gets the the current release declared in the version file.

Returns

the current release declared in the version file.

4.4.2.5 string PatchManifest.getExtraDataValue (int *fromId*, int *told*, string *key*)

Gets extra data value from the specified update path.

Parameters

<i>fromId</i>	Release id.
<i>told</i>	Release id.
<i>key</i>	Key associated with value.

Returns

Value of key stored in extra data for a release path. Empty string if not found.

4.4.2.6 int PatchManifest.getLastError ()

gets the last error encountered by the manifest.

Returns

last error encountered by the manifest.

4.4.2.7 `bool PatchManifest.getLocal ()`

gets the true if the manifest is local, false otherwise.

Returns

True if the manifest is local, false otherwise.

4.4.2.8 `bool PatchManifest.getMaintenance ()`

gets the true if manifest has maintenance flag, false otherwise.

Returns

True if manifest has maintenance flag, false otherwise.

4.4.2.9 `string PatchManifest.getName ()`

gets the name of the payload.

Returns

Name of the payload.

4.4.2.10 `string PatchManifest.getOutput ()`

gets the location for patch manifest.

Returns

Location for patch manifest.

4.4.2.11 `string PatchManifest.getReleaseName (int id)`

Gets the name for the specified release.

Parameters

<i>id</i>	Release id.
-----------	-------------

Returns

Name of the specified release. Empty string if not found.

4.4.2.12 `int PatchManifest.getRequiredReleaseId ()`

gets the the required release declared in the patch manifest.

Returns

the required release declared in the patch manifest.

4.4.2.13 `bool PatchManifest.getRequiresElevation ()`

gets the true if elevation required, false otherwise.

Returns

True if elevation required, false otherwise.

4.4.2.14 `int PatchManifest.getRetryInterval ()`

gets the interval in seconds after completion the patch manifest will restart.

Returns

interval in seconds after completion the patch manifest will restart.

4.4.2.15 `int PatchManifest.getSourceReleaseId ()`

gets the the id of the source release.

Returns

the id of the source release.

4.4.2.16 `string PatchManifest.getSourceReleaseName ()`

gets the the name of the source release.

Returns

the name of the source release.

4.4.2.17 `string PatchManifest.getSourceReleaseSHA1 ()`

gets the the sha1 of the source release.

Returns

the sha1 of the source release.

4.4.2.18 string PatchManifest.getTargetDirectory ()

gets the directory patch will be installed in.

Returns

Directory patch will be installed in.

4.4.2.19 int PatchManifest.getTargetReleaseId ()

gets the the id of the target release.

Returns

the id of the target release.

4.4.2.20 string PatchManifest.getTargetReleaseName ()

gets the the name of the target release.

Returns

the name of the target release.

4.4.2.21 string PatchManifest.getTargetReleaseSHA1 ()

gets the the sha1 of the target release.

Returns

the sha1 of the target release.

4.4.2.22 int PatchManifest.getUpcomingReleaseId ()

gets the the upcoming release declared in the patch manifest.

Returns

the upcoming release declared in the patch manifest.

4.4.2.23 string PatchManifest.getUrl ()

gets the url to metafile.

Returns

Url to metafile.

4.4.2.24 void PatchManifest.release ()

releases the object

4.4.2.25 void PatchManifest.resume ()

Resume the patch manifest after an action is completed.

4.4.2.26 void PatchManifest.setLocal (bool *value*)

sets the true if the manifest is local, false otherwise.

Parameters

<i>value</i>	True if the manifest is local, false otherwise.
--------------	---

4.4.2.27 void PatchManifest.setOutput (string *value*)

sets the location for patch manifest.

Parameters

<i>value</i>	Location for patch manifest.
--------------	------------------------------

4.4.2.28 void PatchManifest.setRetryInterval (int *value*)

sets the interval in seconds after completion the patch manifest will restart.

Parameters

<i>value</i>	interval in seconds after completion the patch manifest will restart.
--------------	---

4.4.2.29 void PatchManifest.setSourceReleaseId (int *value*)

sets the the id of the source release.

Parameters

<i>value</i>	the id of the source release.
--------------	-------------------------------

4.4.2.30 void PatchManifest.setSourceReleaseName (string *value*)

sets the the name of the source release.

Parameters

<i>value</i>	the name of the source release.
--------------	---------------------------------

4.4.2.31 void PatchManifest.setSourceReleaseSHA1 (string *value*)

sets the the sha1 of the source release.

Parameters

<i>value</i>	the sha1 of the source release.
--------------	---------------------------------

4.4.2.32 void PatchManifest.setTargetDirectory (string *value*)

sets the directory patch will be installed in.

Parameters

<i>value</i>	Directory patch will be installed in.
--------------	---------------------------------------

4.4.2.33 void PatchManifest.setTargetReleaseId (int *value*)

sets the the id of the target release.

Parameters

<i>value</i>	the id of the target release.
--------------	-------------------------------

4.4.2.34 void PatchManifest.setTargetReleaseName (string *value*)

sets the the name of the target release.

Parameters

<i>value</i>	the name of the target release.
--------------	---------------------------------

4.4.2.35 void PatchManifest.setTargetReleaseSHA1 (string *value*)

sets the the sha1 of the target release.

Parameters

<i>value</i>	the sha1 of the target release.
--------------	---------------------------------

4.4.2.36 void PatchManifest.setUrl (string *value*)

sets the url to metafile.

Parameters

<i>value</i>	Url to metafile.
--------------	------------------

4.4.2.37 void PatchManifest.start ()

Start processing the patch manifest.

4.4.3 Member Data Documentation**4.4.3.1 string PatchManifest.instanceId**

Instance id used to bind proxy object to native object

4.4.3.2 event PatchManifest.onComplete

Triggered when the manifest is complete.

Parameters

<i>successful</i>	true if the manifest was successful, false otherwise.
-------------------	---

4.4.3.3 event PatchManifest.onDependency

Triggered for each dependency in the patch manifest.

Parameters

<i>url</i>	Url of the dependency.
------------	------------------------

4.4.3.4 event PatchManifest.onLoadComplete

Triggered when a patch manifest has loaded.

4.4.3.5 event PatchManifest.onPatch

Triggered for each patch required.

Parameters

<i>fromId</i>	Release id for the current patch.
<i>told</i>	Release id for the patch destination.

4.4.3.6 event PatchManifest.onStart

Triggered when a manifest is started.

The documentation for this class was generated from the following file:

- [patchmanifest.js](#)

4.5 PatchManifestError Class Reference

[Patch](#) manifest error constants and helper functions.

Public Member Functions

- string [nameFromId](#) (string id)

Public Attributes

- int [DEPENDENCYFAIL](#)
- int [DOWNLOADFAIL](#)
- int [INVALIDARGUMENT](#)
- int [MAINTENANCE](#)
- int [NONE](#)
- int [REQUIRESELEVATION](#)
- int [SOURCERELEASEUNDEFINED](#)
- int [TARGETRELEASEUNDEFINED](#)
- int [UNZIPFAILED](#)
- int [UPDATEPATHUNAVAILABLE](#)
- int [USERFAIL](#)
- int [XMLPARSEFAIL](#)

4.5.1 Detailed Description

[Patch](#) manifest error constants and helper functions.

4.5.2 Member Function Documentation

4.5.2.1 string PatchManifestError.nameFromId (string id)

converts a patch manifest error to a string

Parameters

<i>id</i>	patch manifest error
-----------	----------------------

Returns

stringified name of file error.

4.5.3 Member Data Documentation**4.5.3.1 int PatchManifestError.DEPENDENCYFAIL**

Dependency failed

4.5.3.2 int PatchManifestError.DOWNLOADFAIL

Download failed

4.5.3.3 int PatchManifestError.INVALIDARGUMENT

Invalid argument

4.5.3.4 int PatchManifestError.MAINTENANCE

Maintenance flag turned on

4.5.3.5 int PatchManifestError.NONE

No error

4.5.3.6 int PatchManifestError.REQUIRESELEVATION

Elevation required

4.5.3.7 int PatchManifestError.SOURCERELEASEUNDEFINED

Source release undefined

4.5.3.8 int PatchManifestError.TARGETRELEASEUNDEFINED

Target release undefined

4.5.3.9 int PatchManifestError.UNZIPFAILED

Unzip failed

4.5.3.10 int PatchManifestError.UPDATEPATHUNAVAILABLE

Update path unavailable

4.5.3.11 int PatchManifestError.USERFAIL

Fail method was called

4.5.3.12 int PatchManifestError.XMLPARSEFAIL

Parsing failed

The documentation for this class was generated from the following file:

- [patchmanifesterror.js](#)

4.6 PatchManifestState Class Reference

[Patch](#) manifest state constants and helper functions.

Public Member Functions

- string [nameFromId](#) (string id)

Public Attributes

- int [COMPLETE](#)
- int [DEPENDENCY](#)
- int [DOWNLOAD](#)
- int [GETMANIFEST](#)
- int [PATCH](#)

4.6.1 Detailed Description

[Patch](#) manifest state constants and helper functions.

4.6.2 Member Function Documentation

4.6.2.1 string PatchManifestState.nameFromId (string id)

converts a patch manifest state to a string

Parameters

<i>id</i>	patch manifest state
-----------	----------------------

Returns

stringified name of file error.

4.6.3 Member Data Documentation

4.6.3.1 int PatchManifestState.COMPLETE

[Patch](#) Complete

4.6.3.2 int PatchManifestState.DEPENDENCY

[Patch](#) dependency required

4.6.3.3 int PatchManifestState.DOWNLOAD

[Patch](#) downloading

4.6.3.4 int PatchManifestState.GETMANIFEST

Get manifest state

4.6.3.5 int PatchManifestState.PATCH

Applying patch

The documentation for this class was generated from the following file:

- [patchmanifeststate.js](#)

4.7 PatchVersion Class Reference

Enumerate a version file.

Public Member Functions

- string [getFileName](#) ()
- string [getSha1](#) ()
- void [release](#) ()
- void [resume](#) ()
- void [setFileName](#) (string value)
- void [start](#) ()

Public Attributes

- string [instanceId](#)
- event [onComplete](#)
- event [onFile](#)
- event [onStart](#)

4.7.1 Detailed Description

Enumerate a version file.

4.7.2 Member Function Documentation

4.7.2.1 string PatchVersion.getFileName ()

gets the file name of the version file.

Returns

File name of the version file.

4.7.2.2 string PatchVersion.getSha1 ()

gets the SHA1 of the version file.

Returns

SHA1 of the version file.

4.7.2.3 void PatchVersion.release ()

releases the object

4.7.2.4 void PatchVersion.resume ()

Resume the file enumeration.

4.7.2.5 void PatchVersion.setFileName (string *value*)

sets the file name of the version file.

Parameters

<i>value</i>	File name of the version file.
--------------	--------------------------------

4.7.2.6 void PatchVersion.start ()

Starts the patch version enumeration.

4.7.3 Member Data Documentation

4.7.3.1 string PatchVersion.instanceId

Instance id used to bind proxy object to native object

4.7.3.2 event PatchVersion.onComplete

Triggered when the version file enumeration is complete.

Parameters

<i>successful</i>	true if the download was successful, false otherwise.
-------------------	---

4.7.3.3 event PatchVersion.onFile

Triggered when the version file enumeration has detected a file.

Parameters

<i>name</i>	Name of the file
<i>lastModified</i>	Last modified date of the file
<i>size</i>	Size of the file
<i>sha1</i>	SHA1 of the file

4.7.3.4 event PatchVersion.onStart

Triggered when version file enumeration is started.

The documentation for this class was generated from the following file:

- [patchversion.js](#)

4.8 PatchVersionVerify Class Reference

Verify a version file.

Public Member Functions

- string [getFileName](#) ()

- bool [getQuickScan](#) ()
- void [release](#) ()
- void [setFileName](#) (string value)
- void [setQuickScan](#) (bool value)
- void [start](#) ()

Public Attributes

- string [instanceId](#)
- event [onComplete](#)
- event [onCorruptFile](#)
- event [onProgress](#)
- event [onStart](#)

4.8.1 Detailed Description

Verify a version file.

4.8.2 Member Function Documentation

4.8.2.1 string PatchVersionVerify.getFileName ()

gets the file name of the version file.

Returns

File name of the version file.

4.8.2.2 bool PatchVersionVerify.getQuickScan ()

gets the enables a quicker but less safe verification.

Returns

Enables a quicker but less safe verification.

4.8.2.3 void PatchVersionVerify.release ()

releases the object

4.8.2.4 void PatchVersionVerify.setFileName (string *value*)

sets the file name of the version file.

Parameters

<i>value</i>	File name of the version file.
--------------	--------------------------------

4.8.2.5 void PatchVersionVerify.setQuickScan (bool *value*)

sets the enables a quicker but less safe verification.

Parameters

<i>value</i>	Enables a quicker but less safe verification.
--------------	---

4.8.2.6 void PatchVersionVerify.start ()

Starts the patch manifest.

4.8.3 Member Data Documentation

4.8.3.1 string PatchVersionVerify.instanceId

Instance id used to bind proxy object to native object

4.8.3.2 event PatchVersionVerify.onComplete

Triggered when the verification is complete.

Parameters

<i>successful</i>	true if the download was successful, false otherwise.
-------------------	---

4.8.3.3 event PatchVersionVerify.onCorruptFile

Triggered when the verification has detected a corrupt file.

Parameters

<i>name</i>	Name of the corrupt file
-------------	--------------------------

4.8.3.4 event PatchVersionVerify.onProgress

Triggered when the verification has made progress.

Parameters

<i>percent</i>	(-1.0: Still calculating) (0.0 to 1.0: Percent completed)
----------------	---

4.8.3.5 event PatchVersionVerify.onStart

Triggered when verification is started.

The documentation for this class was generated from the following file:

- [patchversionverify.js](#)

Chapter 5

File Documentation

5.1 fileerror.js File Reference

File containing file error constants and helper functions.

Classes

- class [FileError](#)
File error constants and helper functions.

Variables

- [FileError](#) `fileError`

5.1.1 Detailed Description

File containing file error constants and helper functions.

5.1.2 Variable Documentation

5.1.2.1 FileError fileError

precreated global instance of [FileError](#)

5.2 patch.js File Reference

File containing [Patch](#) class and creation function.

Classes

- class [Patch](#)
Extract a patch.

Functions

- void [createPatch](#) ()

5.2.1 Detailed Description

File containing [Patch](#) class and creation function.

5.2.2 Function Documentation

5.2.2.1 void [createPatch](#) ()

Create instance of patch

5.3 patchmanager.js File Reference

File containing patch manager.

Classes

- class [PatchManager](#)
Manages patches and provides an integrated event structure.

Variables

- [PatchManager](#) [patchManager](#)

5.3.1 Detailed Description

File containing patch manager.

5.3.2 Variable Documentation

5.3.2.1 [PatchManager](#) [patchManager](#)

precreated global instance of the patch manager

5.4 patchmanifest.js File Reference

File containing [PatchManifest](#) class and creation function.

Classes

- class [PatchManifest](#)
Download/process a patch manifest.

Functions

- void [createPatchManifest](#) ()

5.4.1 Detailed Description

File containing [PatchManifest](#) class and creation function.

5.4.2 Function Documentation

5.4.2.1 void [createPatchManifest](#) ()

Create instance of patchManifest

5.5 patchmanifesterror.js File Reference

File containing patch manifest error constants and helper functions.

Classes

- class [PatchManifestError](#)
Patch manifest error constants and helper functions.

Variables

- [PatchManifestError](#) [patchManifestError](#)

5.5.1 Detailed Description

File containing patch manifest error constants and helper functions.

5.5.2 Variable Documentation

5.5.2.1 PatchManifestError patchManifestError

precreated global instance of [PatchManifestError](#)

5.6 patchmanifeststate.js File Reference

File containing patch manifest state constants and helper functions.

Classes

- class [PatchManifestState](#)
Patch manifest state constants and helper functions.

Variables

- [PatchManifestState](#) patchManifestState

5.6.1 Detailed Description

File containing patch manifest state constants and helper functions.

5.6.2 Variable Documentation

5.6.2.1 PatchManifestState patchManifestState

precreated global instance of [PatchManifestState](#)

5.7 patchversion.js File Reference

File containing [PatchVersion](#) class and creation function.

Classes

- class [PatchVersion](#)
Enumerate a version file.

Functions

- void [createPatchVersion](#) ()

5.7.1 Detailed Description

File containing [PatchVersion](#) class and creation function.

5.7.2 Function Documentation

5.7.2.1 void createPatchVersion ()

Create instance of patchVersion

5.8 patchversionverify.js File Reference

File containing [PatchVersionVerify](#) class and creation function.

Classes

- class [PatchVersionVerify](#)
Verify a version file.

Functions

- void [createPatchVersionVerify](#) ()

5.8.1 Detailed Description

File containing [PatchVersionVerify](#) class and creation function.

5.8.2 Function Documentation

5.8.2.1 void createPatchVersionVerify ()

Create instance of patchVersionVerify

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