

# Window Configuration (window.config.xml)

## Window.Config.XML Options

Name	Type	Description
Title	String	Window title
Url	String	Url to the main html page
IconUrl	String	Url to the window icon
MinimizeToTray	Boolean	Minimize application to system tray
EnableDropShadow	Boolean	Enable drop shadow on window
StencillImageUrl	String	Url to window stencil image (outline)
LayerImageUrl	String	Url to window overlay image
MoveInterval	Interval	Time in milliseconds at which a moving window is relocated (Default: 1)
SizeInterval	Interval	Time in milliseconds at which a sizing window is relocated (Default: 1)
MinWidth	Integer	Minimum window width (Ignored if StencillImageUrl set)
MinHeight	Integer	Minimum window height (Ignored if StencillImageUrl set)
StretchPointX	Integer	Resize point x axis (Ignored if set in stencil image)
StretchPointY	Integer	Resize point y axis (Ignored if set in stencil image)
EnableWindowFrame	Boolean	Enable native OS window frame (Default:False)
LayerOffsetX	Integer	Horizontal offset for the layer window (Default: 0)
LayerOffsetY	Integer	Vertical offset for the layer window (Default: 0)
CEF	Container	Chromium Embedded Framework options
AWK	Container	Apple Webkit options
Mac	Container	Mac options
Windows	Container	Windows options

### CEF

Name	Type	Description
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EnableWebSecurity	Boolean	Disable to completely turn off cross domain web security. (default TRUE)
EnableWebGL	Boolean	Enable WebGL extensions (default FALSE)
EnableJava	Boolean	Allow Java to run (default FALSE)
EnablePlugins	Boolean	Allow user plugins (default FALSE)
EnableAcceleratedCompositing	Boolean	Enable hardware accelerated compositing for window. (default FALSE)
EnableAcceleratedLayers	Boolean	Enable hardware accelerated layers for window. (default FALSE)
EnableAcceleratedVideo	Boolean	Enable hardware accelerated videos for window. (default FALSE)
EnableAccelerated2dCanvas	Boolean	Enable hardware accelerated 2d canvas for window. (default FALSE)
EnableAcceleratedPlugins	Boolean	Enable hardware accelerated plugins for window. (default FALSE)
EnableLocalStorage	Boolean	Enable local storage for window. (default FALSE)
EnablePageCache	Boolean	Enable page cache for window. (default FALSE)
EnableDatabases	Boolean	Enable databases. (default FALSE)
EnableDeveloperTools	Boolean	Enable developer tools. (if TRUE EnableLocalStorage should also be TRUE) (default FALSE)
EnableThreadedCompositing	Boolean	Enable threaded compositing. (default FALSE)

## AWK

Name	Type	Description
EnableDeveloperTools	Boolean	Enable developer tools. (default FALSE)

## Windows

Name	Type	Description
MinimizeToTray	Boolean	Minimize application to system tray

## Mac

Name	Type	Description
MinimizeAsAppIcon	Boolean	Show app icon in minimize tray instead of window

## StencilImageUrl

Valid Colors

Color	Description
255, 255, 255	Transparent (Show)
0, 0, 0	Opaque (Hide)
255, 0, 255	Stretch Point (Only one per image)

The stretch point is used for resizing windows. The row/column for the stretch point is duplicated when the window is resized.

## Sample window.config.xml

```
<?xml version="1.0" encoding="utf-8" ?>
<WindowConfig>
  <Title>Solid State Launcher</Title>
  <Url>{AppContentUrl}mainwindow/index-{LangCode}.html</Url>
  <IconUrl>{AppContentUrl}mainwindow/index.ico</IconUrl>
  <EnableCut>TRUE</EnableCut>
  <EnableCopy>TRUE</EnableCopy>
  <EnablePaste>TRUE</EnablePaste>
  <EnableDropShadow>TRUE</EnableDropShadow>
  <StencilImageUrl>{AppContentUrl}mainwindow/images/main-dialog-mask.png</StencilImageUrl>
  <!--<LayerImageUrl>{AppContentUrl}mainwindow/images/main-dialog-layer.png</LayerImageUrl>-->
  <MoveInterval>1</MoveInterval>
  <SizeInterval>1</SizeInterval>
  <!-- For Windows Hosts Only -->
  <Windows>
    <MinimizeToTray>TRUE</MinimizeToTray>
  </Windows>
  <!-- For CEF Hosts Only -->
  <CEF>
    <EnableWebSecurity>TRUE</EnableWebSecurity>
    <EnableWebGL>FALSE</EnableWebGL>
    <EnableJava>FALSE</EnableJava>
    <EnablePlugins>FALSE</EnablePlugins>
    <EnableAcceleratedCompositing>FALSE</EnableAcceleratedCompositing>
    <EnableAcceleratedLayers>FALSE</EnableAcceleratedLayers>
    <EnableAcceleratedVideo>FALSE</EnableAcceleratedVideo>
    <EnableAccelerated2dCanvas>FALSE</EnableAccelerated2dCanvas>
    <EnableAcceleratedDrawing>FALSE</EnableAcceleratedDrawing>
    <EnableAcceleratedPlugins>FALSE</EnableAcceleratedPlugins>
    <EnableLocalStorage>FALSE</EnableLocalStorage>
    <EnableDeveloperTools>FALSE</EnableDeveloperTools>
    <EnablePageCache>FALSE</EnablePageCache>
    <EnableDatabases>FALSE</EnableDatabases>
    <EnableThreadedCompositing>FALSE</EnableThreadedCompositing>
  </CEF>
</WindowConfig>
```