

Pitchboard

1. Personal Portfolio for game design projects
2. This will be a personal portfolio for me to show off any projects I have worked on.

The purpose of this is to display my skills to any potential employers in the future. I will include my resume as well as information about myself and how to get in contact with me.
3. **Persona 1:** 43-year-old male who works as a game developer. He has 2 kids and a dog. He enjoys reading and going on hikes.

Persona 2: 37-year-old female who is the founder of an indie game studio. She volunteers at a food bank every other weekend with her parents. She is passionate about drawing and music composition.

Persona 3: 64-year-old male who is a project manager at a big game studio. He plans to retire in 6 years to travel the world with his spouse. He enjoys being in nature and observing wildlife.
4. **Comp 1:** <https://www.davidshaver.net/bio.html>
Comp 2: <https://www.michaellevall.com/articles/>
Comp 3: <http://www.jayvanhutten.com/>

Introductory Page
Featuring 4 options: Portfolio, Resume,
About Me, & Contact me

Portfolio

List of projects I
have worked on,
photos and descriptions
included

Resume

Timeline of previous
job experience
+ education

About Me

Summary of who I am
and what I do

Contact

Contact information
to get in touch with me

Ryan Bush's Game Design Portfolio

Projects

Resume

About Me & Contact

Projects

Penny's Adventure

This short 2D platformer was my first experience creating my own pixel art and implementing it into a game.

(image)

Open World Game

This project was my first time experimenting with creating a world and playable character out of my own 3D models.

(image)

Resume

Job Experience

Metro Engineering Solutions, Livonia - Drafting Engineer

MAY 2023 - JULY 2023,
APR 2024 - JULY 2024

Collaborated with team members, attended weekly meetings. Used AutoCAD to design routes for fiber optic cable installation.

Red Olive, Northville - Server

FEB 2021 - JAN 2023

Welcoming and seating customers, taking orders accurately, delivering food and drinks efficiently, operating the cash register.

Metro Engineering Solutions, Livonia - Customer Service Representative

JUNE 2021 - JAN 2022

Took calls, led pleasant interactions with DTE customers, set appointments. Used DTE company technology to input data relative to customer service issues.

Education

Michigan State University

AUG 2022 - PRESENT

Currently attending Michigan State University pursuing a degree in Games and Interactive Media with a focus in Game Design.

About Me & Contact



(image)

Hi! My name is Ryan Bush. I am a Games and Interactive Media major at Michigan State University. I have a passion for all things video games, and I hope to one day become a professional game designer.

Contact info:

email: ryanbush0403@gmail.com

phone: 248-513-2788

Ryan Bush's Game Design Portfolio

Projects

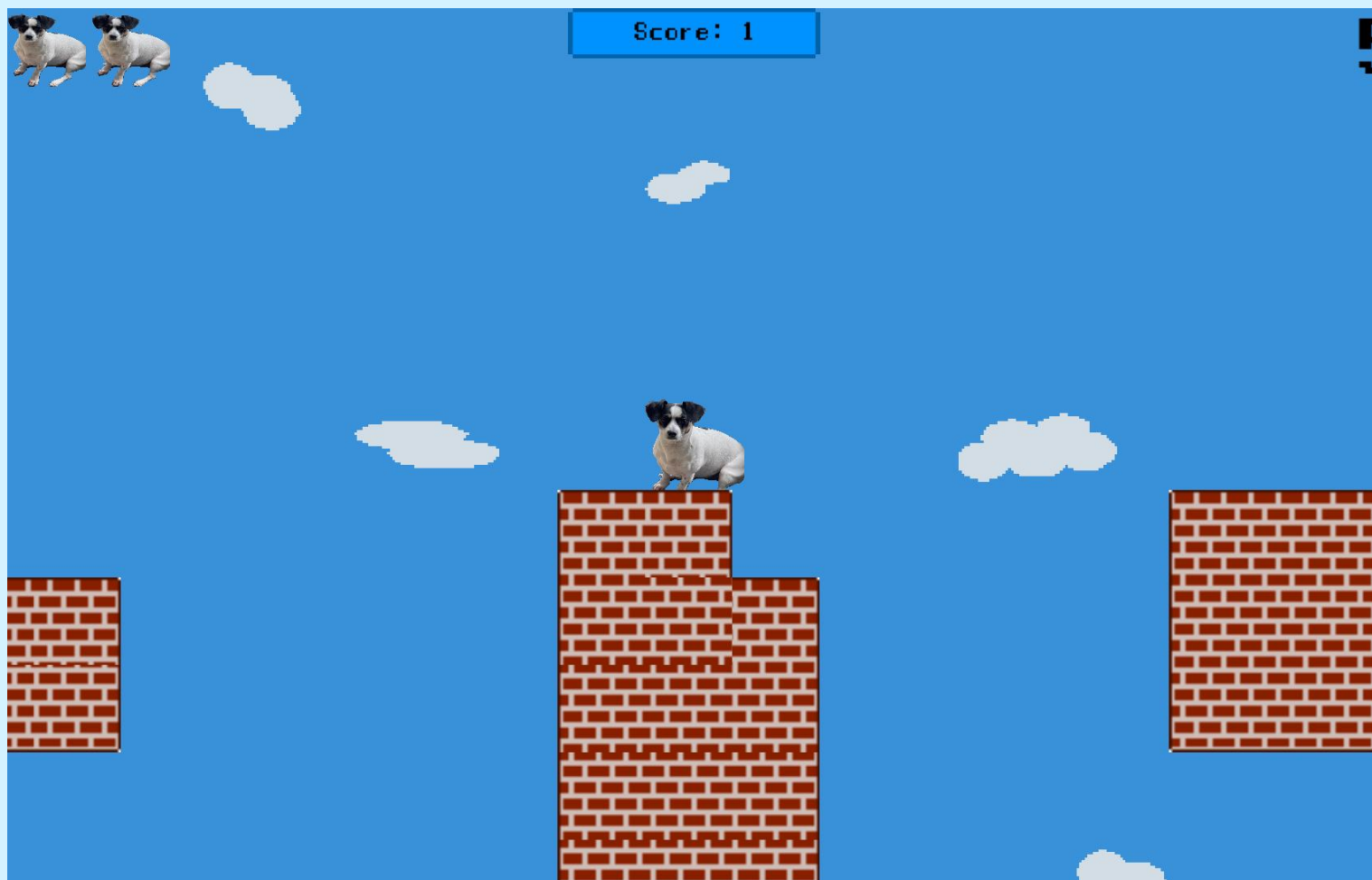
Resume

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