

Demo Player

CHARACTER NAME

CLASS & LEVEL

Acolyte

BACKGROUND

PLAYER NAME

High Elf
RACE

ALIGNMENT

0
EXPERIENCE POINTS

STRENGTH
10
+0

DEXTERITY
12
+1

CONSTITUTION
10
+0

INTELLIGENCE
11
+0

WISDOM
10
+0

CHARISMA
10
+0

INSPIRATION

+1 PROFICIENCY BONUS

SAVING THROWS

- +0 Strength
- +1 Dexterity
- +0 Constitution
- +0 Intelligence
- +0 Wisdom
- +0 Charisma

SKILLS

- +1 Acrobatics (Dex)
- +0 Animal Handling (Wis)
- +0 Arcana (Int)
- +0 Athletics (Str)
- +0 Deception (Cha)
- +0 History (Int)
- +1 Insight (Wis)
- +0 Intimidation (Cha)
- +0 Investigation (Int)
- +0 Medicine (Wis)
- +0 Nature (Int)
- +0 Perception (Wis)
- +1 Performance (Cha)
- +0 Persuasion (Cha)
- +1 Religion (Int)
- +1 Sleight of Hand (Dex)
- +1 Stealth (Dex)
- +0 Survival (Wis)

ARMOR CLASS: **11**
INITIATIVE: **+1**
SPEED: **30**

Hit Point Maximum: **0**
CURRENT HIT POINTS: **0**
TEMPORARY HIT POINTS: **0**

Total **0** HIT DICE
DEATH SAVES:

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE

ATTACKS & SPELLCASTING

Features: Fey Ancestry, Shelter of the Faithful, Trance

FEATURES & TRAITS

11 PASSIVE WISDOM (PERCEPTION)

Weapons: Shortbow, Longbow, Longsword, Shortsword
Languages: Common, Elvish, Giant

OTHER PROFICIENCIES & LANGUAGES

CP: **0**
SP: **0**
EP: **0**
GP: **0**
PP: **0**

EQUIPMENT