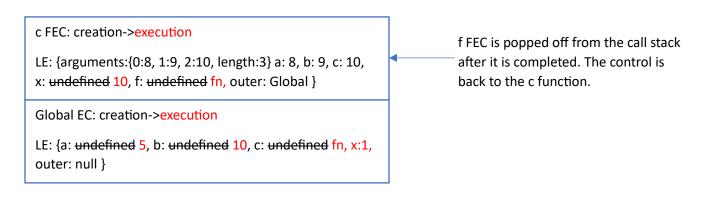
```
x = 1;
var a = 5;
var b = 10;
var c = function (a, b, c) {
     console.log(x);
                                                 f FEC: creation->execution
     console.log(a);
    var f = function (a, b, c) {
                                                 LE: { arguments:{0:8, 1:9, 2:10, length:3} a: 8, b: 9 8 10,
          b = a;
                                                 c: 10, x: undefined 5, outer: c }
          console.log(b);
                                                 c FEC: creation->execution
          b = c;
          var x = 5;
                                                 LE: {arguments:{0:8, 1:9, 2:10, length:3} a: 8, b: 9, c: 10,
                                                 x: undefined, f: undefined fn, outer: Global }
    f(a, b, c); -
     console.log(b);
                                                 Global EC: creation->execution
    var x = 10;
                                                 LE: {a: undefined 5, b: undefined 10, c: undefined fn, x:1,
}
                                                 outer: null }
c(8, 9, 10);
console.log(b);
                                               Stack
console.log(x);
```



```
Global EC: creation->execution

LE: {a: undefined 5, b: undefined 10, c: undefined fn, x:1, outer: null }

c FEC is popped off from the call stack after it is completed. The control is back to the global scope.
```

```
Global EC creation: LE: {a: undefined, b: undefined, c: undefined, outer: null }

Global EC execution: LE: {a: 5, b: 10, c: fn, x=1, outer: null }

c FEC creation: LE: {arguments:{0:8, 1:9, 2:10, length:3}, a: 8, b: 9, c: 10, x: undefined, f: undefined, outer: Global }

c FEC execution: LE: {arguments:{0:8, 1:9, 2:10, length:3}, a: 8, b: 9, c: 10, x: undefined, f:fn, outer: Global }

f FEC creation: LE: { arguments:{0:8, 1:9, 2:10, length:3}, a: 8, b: 9, c: 10, x: undefined, outer: c }

f FEC execution: LE: { arguments:{0:8, 1:9, 2:10, length:3}, a: 8, b: 8 10, c: 10, x: 5, outer: c }
```