

SEPPi'S TOPOLOGY NOTES

Buskirk, Adam

Preheim, Michael

Marmorstein, Michael

Original notes by Dr Josef Dorfmeister,
for his Differential Topology reading course

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Chapter 1

Manifolds

1.1 Topological Manifolds

1.2 Smooth Manifolds

1.3 Cobordism

1.4 Smooth Maps

If M and N are topological manifolds, the natural notion of a morphism is $f : M \rightarrow N$ continuous. Then two topological manifolds M, N , are equivalent if there exists a homeomorphism $f : M \rightarrow N$. Topological manifolds together with continuous maps form a category.

Definition 1.4.1. A **category** consists of objects C and arrows A . Each arrow goes from some object C (the source) to another object (the target). These arrows are often called **morphisms**. Furthermore, for each object $c \in C$ there exists a morphism $1_c \in A$ such that the source and target of 1_c are both c . In addition, morphisms can be composed and composition satisfies additivity. For $x, y \in C$ we write $\text{Hom}(x, y) \subset A$ as the set of morphisms from x to y . Stated this way, composition becomes

$$\circ : \text{Hom}(x, y) \times \text{Hom}(y, z) \rightarrow \text{Hom}(x, z)$$

$$\circ : (f, g) \mapsto g \circ f$$

Example 1.4.2. The category of topological manifolds is defined by C being the class of all topological manifolds with arrows A being continuous maps between them.

For smooth manifolds, we need the correct notion of a morphism.

Definition 1.4.3. A map $f : M \rightarrow N$, M, N smooth manifolds, is called **smooth** when for each chart (U, φ) for M and each chart (V, ψ) for N , the composition

$$\psi \circ f \circ \varphi^{-1} \in C^\infty(\varphi(U), \mathbb{R}^n).$$

The set of smooth maps from M to N is denoted $C^\infty(M, N)$. A smooth map with smooth inverse is called a **diffeomorphism**.

Lemma 1.4.4. If $g : L \rightarrow M$ and $f : M \rightarrow N$ are smooth maps, then so is $f \circ g : L \rightarrow N$.

Chapter 2

Tangent Bundle

The motivating example for tangent bundles is the case where $U \subset V$ is open, with V a finite dimensional vector space. A tangent vector to $p \in U$ is a vector in V ; we write $T_p U \simeq V$. On all of U the space $U \times V$ is called the **tangent bundle**; this is the collection of all tangent vectors on U . $TU = \bigsqcup_{p \in U} T_p U$. $TU = U \times V$ comes with two projections:

$$\pi : TU \rightarrow U$$

$$S : U \rightarrow TU$$

with $\pi \circ S = \text{id}$. The map S is called a **vector field** on U .

Idea 2.0.5. A tangent bundle on a manifold will locally look like the above and globally describe all tangent vectors. B: What above?

Definition 2.0.6. A subspace $L \subseteq M$ of an m -manifold is called a **regular** or **embedded submanifold** of codimension k when each point $x \in L$ is contained in a chart (U, φ) of M such that

$$L \cap U = f^{-1}(0)$$

where f is the composition of φ with the projection $\mathbb{R}^m \rightarrow \mathbb{R}^k$ to the last k coordinates (x_{m-k+1}, \dots, x_m) . A submanifold of codimension 1 is called a **hypersurface**.

Example 2.0.7. $S^n \subseteq \mathbb{R}^{n+1}$ is a hypersurface:

$$(\text{Unintelligible diagram}) \xrightarrow{\varphi} \left(\begin{array}{l} \text{A cartesian plot with a blob marked } \varphi(x), \\ \text{“} \iota \cap \text{”} \\ \text{“} U, \text{” and “} \int \text{ project onto } \mathbb{R} \text{”} \end{array} \right)$$

B: I can't quite tell what this means...

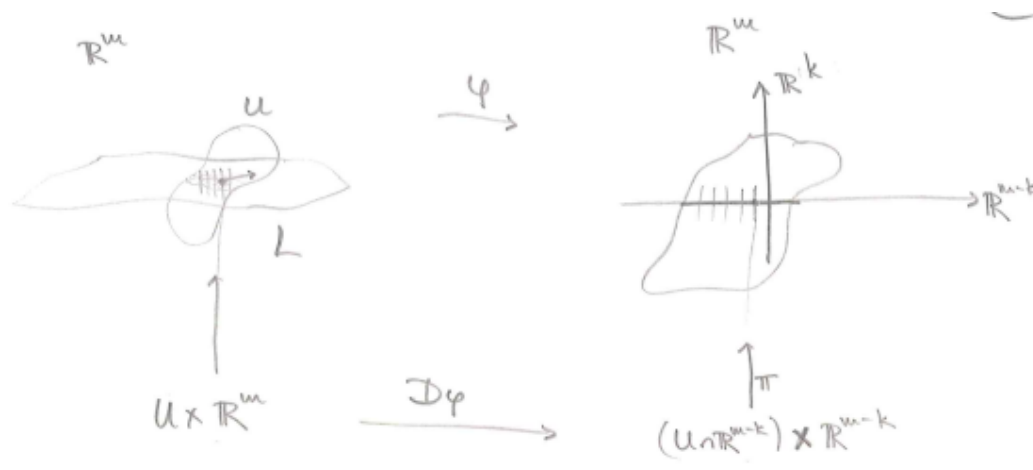
Now suppose $L \subseteq \mathbb{R}^m$ is a submanifold of codimension k and let φ be a diffeomorphism as in the definition. This basically sets up a “rectilinear” coordinate system on x where the first $m-k$ coordinates are in L and the last k coordinates describe directions “perpendicular” to L .

Then we say $u \in \mathbb{R}^m$ is tangent to L at p where the derivative $D\varphi(p)$ takes u to the linear subspace of \mathbb{R}^m given by $x_{m-k+1} = \dots = x_m = 0$. Then the tangent bundle TL to L is the set y pairs (p, u) where $p \in L$ and $u \in \mathbb{R}^m$ is tangent to L at p . It is a subset of $T\mathbb{R}^m = \mathbb{R}^m \times \mathbb{R}^m$ and is itself a submanifold of $T\mathbb{R}^m$ of codimension $2k$.

B: Why the ellipsis?

2.1 The general Construction

2.2 The Derivative



Chapter 3

Transversality

Chapter 4

Vector Fields

Chapter 5

Differential Forms