

CENG 415-Assignment 3

I think, this homework not really difficult because I have already did last assignment regularly 😊 In addition, outputs look really good. Mirroring, lighting, refraction..etc this topics are really good and enjoyable. Maybe, we did basic steps but these were also enjoyable and fascinating.

One part I had **problem** which is scene_parser.C. In this class, parseFile() method is not work correctly.

Solution: I rewrite this in main.cpp.

You can find the outputs or results in outputs folder.

IDE: Dev C++

Simple command line: *-input scene12.txt -output out.tga -bounces 5 -weight 0.01*