

Name

Nationality

Rank

Archetype

Background

Characteristic

Personal Truths & Scars

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Stress

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Courage

Injuries

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Armour

Languages

Fortune

| Attribute | AGILITY | BRAWN | COORDINATION | INSIGHT | REASON | WILL |
|--------------|---------|-------|--------------|---------|--------|------|
| RATING | | | | | | |
| BONUS DAMAGE | | | | | | |

| Skills | RANKS | FOCUSES |
|-------------|-------|--|
| ACADEMIA | | Art, Cryptography, Finance, History, Linguistics, Occultism, Science |
| ATHLETICS | | Climbing, Lifting, Physical Training, Running, Swimming, Throwing |
| ENGINEERING | | Architecture, Combat Engineering, Electronics, Explosives, Mechanical Engineering |
| FIGHTING | | Close Quarters, Handguns, Hand-to-Hand, Heavy Weapons, Melee Weapons, Rifles, Threat Awareness, Exotic |
| MEDICINE | | First Aid, Infectious Diseases, Pharmacology, Psychiatry, Surgery, Toxicology |
| OBSERVATION | | Hearing, Instincts, Sight, Smell and Taste |
| PERSUASION | | Charm, Innuendo, Intimidation, Negotiation, Rhetoric, Deceive, Invocation |
| RESILIENCE | | Fortitude, Discipline, Immunity |
| STEALTH | | Camouflage, Disguise, Rural Stealth, Urban Stealth |
| SURVIVAL | | Animal Handling, Foraging, Hunting, Mysticism, Orienteering, Tracking |
| TACTICS | | Air Force, Army, Covert Operations, Leadership, Navy, Technical Projects |
| VEHICLES | | Cars, Motorcycles, Heavy Vehicles, Tanks, Aircraft, Watercraft |

Equipment of Note

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Weapons

| NAME | FOCUS | RANGE | DAMAGE | SALVO | SIZE | QUALITIES |
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Biography

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Talents

| NAME | KEYWORDS | EFFECT |
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| Spells | | | | | Power | |
|--------|-------|------------|------|----------|--------|----------|
| NAME | SKILL | DIFFICULTY | COST | DURATION | EFFECT | MOMENTUM |
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