## ACTIVICE THE CHARACTER RECORD SHEET



Name	National	ity Ro	ank a
Archetype	Background	Characterist	tic
Personal Truths & Scars			
5tress	Courage Injuries Armour		
Languages	Fortune		
Attribute AGILITY RATING	BRAWN COORDINATION	INSIGHT REAS	SON WILL

Skills RANKS	FOCUSES						
ACADEMIA	Art, Cryptography, Finance, History, Linguistics, Occultism, Science						
ATHLETICS	Climbing, Lifting, Physical Training, Running, Swimming, Throwing						
ENGINEERING	Architecture, Combat Engineering, Electronics, Explosives, Mechanical Engineering						
FIGHTING	Close Quarters, Handguns, Hand-to-Hand, Heavy Weapons, Melee Weapons, Rifles, Threat Awareness, Exotic						
MEDICINE	First Aid, Infectious Diseases, Pharmacology, Psychiatry, Surgery, Toxicology						
OBSERVATION	Hearing, Instincts, Sight, Smell and Taste						
PERSUASION	Charm, Innuendo, Intimidation, Negotiation, Rhetoric, Deceive, Invocation						
RESILIENCE	Fortitude, Discipline, Immunity						
STEALTH	Camouflage, Disguise, Rural Stealth, Urban Stealth						
SURVIVAL	Animal Handling, Foraging, Hunting, Mysticism, Orienteering, Tracking						
TACTICS	Air Force, Army, Covert Operations, Leadership, Navy, Technical Projects						
VEHICLES	Cars, Motorcycles, Heavy Vehicles, Tanks, Aircraft, Watercraft						

Equipment of Note								
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Weapons				4				
NAME	FO	CUS	RANGE	D/	AMAGE	SALVO	SIZE	QUALITIES
Biography		Talent	5					
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Spells						Power
NAME	SKILL	DIFFICULTY	соѕт	DURATION	EFFECT	MOMENTUM
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