

Task 1. Setup document

Content

Page name      About Gamebooks

Do this

- Create a **Doctype** tag
- Create a **html** tag

In the **html** tag:

- Create a **head** tag
- Create a **body** tag

In the **head** tag:

- Create a **title** tag

In the **title** tag

- Add the **Page name** text

Links

Doctype tag

[https://www.w3schools.com/tags/ref\\_html\\_dtd.asp](https://www.w3schools.com/tags/ref_html_dtd.asp)

HTML tag

[https://www.w3schools.com/tags/tag\\_html.asp](https://www.w3schools.com/tags/tag_html.asp)

Title tag

[https://www.w3schools.com/tags/tag\\_title.asp](https://www.w3schools.com/tags/tag_title.asp)

## Task 2. Add a paragraph

### Content

Heading	What is a Gamebook?
Paragraph	A gamebook is a work of printed fiction that allows the reader to participate in the story by making choices. The narrative branches along various paths, typically through the use of numbered paragraphs or pages. Production of new gamebooks in the West decreased dramatically during the nineties as choice based stories have moved away from print based media.

### Do this

In the **body** tag

- Create a **heading 1** tag
- Add the **Heading** text
- Create a **paragraph** tag

In the **paragraph** tag

- Add the **Paragraph** text
- Find the word “choices”
- Create a **strong** tag and put the word in it
- Find the words “narrative branches”
- Create an **italic** tag and put the words in it
- Find the word “decreased”
- Create an **subscript** tag and put the word in it
- Find the words “print based media”
- Create an **superscript** tag and put the words in it

### Links

Heading tags

[https://www.w3schools.com/tags/tag\\_hn.asp](https://www.w3schools.com/tags/tag_hn.asp)

Paragraph tag

[https://www.w3schools.com/tags/tag\\_p.asp](https://www.w3schools.com/tags/tag_p.asp)

Strong tag

[https://www.w3schools.com/tags/tag\\_strong.asp](https://www.w3schools.com/tags/tag_strong.asp)

Italic tag

[https://www.w3schools.com/tags/tag\\_i.asp](https://www.w3schools.com/tags/tag_i.asp)

Subscript tag

[https://www.w3schools.com/tags/tag\\_sub.asp](https://www.w3schools.com/tags/tag_sub.asp)

Superscript

[https://www.w3schools.com/tags/tag\\_sup.asp](https://www.w3schools.com/tags/tag_sup.asp)

### Task 3. Line breaks

#### Content

Heading	Description
Paragraph	There are three types of gamebooks. The first is the branching-plot novel, which require the reader to make choices but are otherwise like a regular novel. These Gamebooks are sometimes informally called choose your own adventure books or CYOA which is the name of the well known Choose Your Own Adventure series originally published by Bantam Books. The second type is the Solitaire adventure (an example of this is the Tunnels and Trolls series of gamebooks), which combines the branching-plot novel with the rules of a role-playing game, allowing the game to be played without a Gamemaster but may require the purchase of separate manuals. The third type is the Adventure gamebook (examples of these are the Fighting Fantasy and Lone Wolf series of gamebooks), which combines the branching-plot novel with a simple role-playing system unique to the book (or series).

#### Do this

- In the **body** tag
- Create a **heading 2** tag
  - Add the **Heading** text
  - Create a **paragraph** tag
  - Add the **Paragraph** text
  - Add a line break tag after the word “gamebooks.”
  - Add a line break tag after the words “Bantam Books.”
  - Add a line break tag after the words “separate manuals.”

#### Links

Line break tag  
[https://www.w3schools.com/tags/tag\\_br.asp](https://www.w3schools.com/tags/tag_br.asp)

## Task 4. Links

### Content

Heading	Origins
Paragraph	Several influences contributed to the development of the gamebook format during the twentieth century. The possibility of having stories branching out into several different paths seems to have been first suggested by Jorge Luis Borges in his short story An Examination of the Work of Herbert Quain (1941). This story features an author whose novel is a three-part story containing two branch points, and with nine possible endings. Another story by Borges, titled "The Garden of Forking Paths" (1941), also describes a book with a maze-like narrative reminiscent of modern gamebooks. These stories, however, did not carry out the idea of branching-path narrative to full execution.
URL 1	<a href="https://en.wikipedia.org/wiki/The_Garden_of_Forking_Paths">https://en.wikipedia.org/wiki/The_Garden_of_Forking_Paths</a>
Link text 1	[link to page]
URL 2	<a href="https://twinery.org/">https://twinery.org/</a>
Link text 2	Twine - An Open Source Hypertext Fiction Tool

### Do this

In the **body** tag

- Create a **heading 3** tag
- Add the **Heading** text
- Create a **paragraph** tag

In the **paragraph** tag

- Add the **Paragraph** text
- Find the word “”
- Create a **link** tag after the word

In the **link** tag

- Add the **Link text 1**
- Create a **href** attribute
- Add the **URL 1** text to the attribute

After the **paragraph** tag

- Create a **link** tag

In the **link** tag

- Add the **Link text 2**
- Create a **href** attribute
- Add the **URL 2** text to the attribute
- Create a **target** attribute
- Set the target attribute to make the link open in a new tab

### Links

Link tag

[https://www.w3schools.com/tags/tag\\_a.asp](https://www.w3schools.com/tags/tag_a.asp)

## Task 5. Images

### Content

Heading	Some Examples of popular Gamebooks
URL 1	http://www.gamebooks.org/gallery/cyoa001f.jpg
Alt text 1	The Cave of time - Gamebook cover
URL 2	http://www.gamebooks.org/gallery/figfan01o1.jpg
Alt text 2	The Warlock of Firetop Mountain

### Do this

In the body tag

- Create a **heading 4** tag
- Add the **Heading** text
- Create an **image** tag

In the image tag

- Create a **src** attribute
- Add the **URL 1** to the attribute
- Create an **alt** attribute
- Add the **Alt text 1** to the attribute

In the body tag

- Create a **Line break** tag
- Create an **image** tag

In the Image tag

- Create a **src** attribute
- Add the **URL 2** to the attribute
- Create an **alt** attribute
- Add the **Alt text 2** to the attribute
- Create a **width** attribute
- Add the value **150** to the attribute
- Create a **height** attribute
- Add the value **230** to the attribute

In the body tag

- Create a **Line break** tag

### Links

Image tag

[https://www.w3schools.com/tags/tag\\_img.asp](https://www.w3schools.com/tags/tag_img.asp)

## Task 6. A List

### Content

List text	Creature of Havoc City of Thieves Citadel of Chaos Deathtrap Dungeon
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### Do this

In the body tag

- Create an **Unordered list** tag

In the list tag

- Create a **List item** tag

In the list item tag

- Add the first item from the **List text**

In the list tag

- Repeat the process of creating a **List item** and adding each item from the **List text**

In the body tag

- Create a **Line break** tag

### Links

Unordered list tag

[https://www.w3schools.com/tags/tag\\_ul.asp](https://www.w3schools.com/tags/tag_ul.asp)

List item tag

[https://www.w3schools.com/tags/tag\\_li.asp](https://www.w3schools.com/tags/tag_li.asp)

## Task 7. More lists

### Content

List text 1	Lone Wolf Gamebooks
List text 2	Flight from the Dark Fire on the Water The Caverns of Kalte The Chasm of Doom

### Do this

In the body tag

- Create an **Unordered list** tag

In the list tag

- Create a **List item** tag

In the list item tag

- Add the first item from **List text 1**

In the list tag

- Create a nested **Unordered list** tag

In the nested Unordered list tag

- Create **List items** for each of the items in **List text 2**

In the body tag

- Create a **Line break** tag

## Task 8. A Form

### Content

Text 1	My Name is
Text 2	I dream in HTML
Text 3	HTML is great
Text 4	HTML is boring
Options text	DOTA 2 League OF Legends Heroes of the Storm SMITE Paladins Paragon

### Do this

In the body tag

- Create a **Form** tag

In the form tag

- Add the **Text 1** text
- Create an **Input** tag

In ithin the Input tag

- Create a **type** attribute
- Add the value **text** to the attribute

In the form tag

- Create a **Line break** tag
- Add the **Text 2** text
- Create an **Input** tag

In the Input tag

- Create a **type** attribute
- Add the value **checkbox** to the attribute

In the form tag

- Create a **Line break** tag
- Add the **Text 3** text
- Create an **Input** tag

In the Input tag

- Create a **type** attribute
- Add the value **radio** to the attribute
- Create a **name** attribute
- Add the value **subject** to the attribute

In the form tag

- Create a **Line break** tag
- Add the **Text 4** text
- Create another **input** with a **type** attribute and with a value of **radio**
- Create a **name** attribute
- Add the value **subject** to the attribute

In the form tag

- Create a **select** tag

In the select tag

- Create **option** tags for each of the **Options text**
- Insert each item from the **Options text** into each option tag

### Links

Form tag

[https://www.w3schools.com/tags/tag\\_form.asp](https://www.w3schools.com/tags/tag_form.asp)

Input tag

[https://www.w3schools.com/tags/tag\\_input.asp](https://www.w3schools.com/tags/tag_input.asp)

Select tag

[https://www.w3schools.com/tags/tag\\_select.asp](https://www.w3schools.com/tags/tag_select.asp)

Option tag

[https://www.w3schools.com/tags/tag\\_option.asp](https://www.w3schools.com/tags/tag_option.asp)



## Task 9. A table

### Content

Header	Lone wolf Gamebooks
Data 1	Free to read online
Data 2	Or purchase from book stores
URL	<a href="https://www.projectaon.org/en/images/lone-wolf-logo.jpg">https://www.projectaon.org/en/images/lone-wolf-logo.jpg</a>

### Do this

In the body tag

- Create a **table** tag

In the table tag

- Create a **border** attribute with a value of **1**
- Create a **table row** tag

In the table row tag

- Create a **table header** tag

In the table header tag

- Create a **colspan** attribute with a value of **2**
- Add the **Header** text

In the table tag

- Create a **table row** tag

In the table row tag

- Create a **table data** tag
- Add the **Data 1** text to the tag
- Create another **table data** tag
- Add the **Data 2** text to the tag

In the table tag

- Create a **table row** tag

In the table row tag

- Create an **image** tag

In the image tag

- Create a **src** attribute with a value of **URL**

### Links

Table tag

[https://www.w3schools.com/tags/tag\\_table.asp](https://www.w3schools.com/tags/tag_table.asp)

Table row tag

[https://www.w3schools.com/tags/tag\\_tr.asp](https://www.w3schools.com/tags/tag_tr.asp)

Table header tag

[https://www.w3schools.com/tags/tag\\_th.asp](https://www.w3schools.com/tags/tag_th.asp)

# Advanced Exercises

## Task 10. Lists

### Do this

Make lists that look like this:

- Create an Ordered list to use numbers instead of dots

- Item
- Item
- Item

  

1. Item
2. Item
3. Item

### Links

Ordered list tag

[https://www.w3schools.com/tags/tag\\_ol.asp](https://www.w3schools.com/tags/tag_ol.asp)

### Do this

Make lists that look like this:

- Item
  - Item
  - Item
    - Item
    - Item

  

1. Item
2. Item
  1. Item
  2. Item

### Do this

Make lists that look like this:

- Make the numbers count down instead of up!
- Set the numbers to letters and roman numerals

5. Item
4. Item
3. Item
2. Item
1. Item

  

- I. Item
- II. Item
  - a. Item
  - b. Item

### Do this

Make lists that look like this:

- Make the list skip numbers

1. Item
8. Item
9. Item
10. Item
  3. Item
  2. Item
  1. Item
11. Item
12. Item

## Task 11. Table craziness

Do this

Use the **rowspan** attribute to expand the last table data cell into both rows

Header		
data	data	data
data	data	

Do this

Yes, this is possible, it's not a photoshop fake!

- Note a new table has been inserted in the right cell

Header			
data	data	data	data
			data
			data
	data		