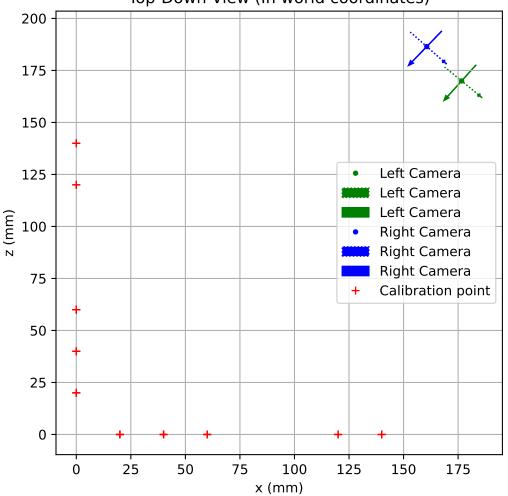


Cameras and Calibration Points Top-Down View (In world coordinates)



Cameras and Calibration Points Orthographic Projection (In world coordinates)

