

Python Fundamentals

Versions (2 vs 3)

- Print function: `print variable` `print(variable)`
- Integers: $3/2 = 1$, $3/2.=1.5$ $3/2 =1.5$, $3/2.= 1.5$
- Looping
- Error Handling
- Details Here: https://sebastianraschka.com/Articles/2014_python_2_3_key_diff.html

Interpreter and Scripting

- Python is used in two ways

- Interpreter:

- Invoked with `python -i`
- Feels similar to a Unix Terminal
- Use `help()` or `help(name)` for more information
- Exit with Ctrl-D or `exit()`

- Scripting

- Save Python commands in a file
- Run with `python file.py`

Printing Text

- The *print* statement displays text on the screen
 - `print("Hello World")`
 - `print("Hello", "World")`
 - `print(3)`
 - `var = 3; print(var)`

Arithmetic

- Standard operators: $+$, $-$, $*$, $/$
- Exponentials: $x ** y$
- Modulus (Remainder): $x \% y$
- Normal order of operation applies
 - If you're not sure about order of operation, it never hurts to include parenthesis!
- Be careful when doing math!
 - $2/3$ does not equal $2./3$ (in Python 2.x)

Variables

- Storage containers for data
- Weakly typed: don't explicitly set a type
 - `X = 5` `#integer`
 - `X = 5.0` `# float`
 - `X = “5”` `# string`
 - `X = True` `# Boolean`
- Watch out when doing division!
 - `float(x)/y` to ensure floating point division



Mathematical Libraries

- More complicated routines are stored in a library
- Load a library with the import statement

- *import math*

- `math.pi`

- *import math as m*

- `m.pi`

- *from math import **

- `pi`

$$f(x) = \frac{1}{\sqrt{2\pi}s} \exp \left[-\frac{1}{2} \left(\frac{x - m}{s} \right)^2 \right]$$

Print Formated Text

- Use '%' as a placeholder in a string

- print “number: %d” % 3

- print “string and float: %s : %f” % (“hello”, 3.5)

Format Specifications

.Common format specifications

<code>%s</code>	a string
<code>%d</code>	an integer
<code>%0xd</code>	an integer padded with x leading zeros
<code>%f</code>	decimal notation with six decimals
<code>%e</code>	compact scientific notation, e in the exponent
<code>%E</code>	compact scientific notation, E in the exponent
<code>%g</code>	compact decimal or scientific notation (with e)
<code>%G</code>	compact decimal or scientific notation (with E)
<code>%xz</code>	format z right-adjusted in a field of width x
<code>%-xz</code>	format z left-adjusted in a field of width x
<code>%.yz</code>	format z with y decimals
<code>%x.yz</code>	format z with y decimals in a field of width x
<code>%%</code>	the percentage sign (%) itself

Common Programming Tasks

•Motivational Example:

– Convert Celsius to
Fahrenheit

– -20 to 40 in 5 degree
steps

-20	-4.0
-15	5.0
-10	14.0
-5	23.0
0	32.0
5	41.0
10	50.0
15	59.0
20	68.0
25	77.0
30	86.0
35	95.0
40	104.0

Naive Solution

```
C = -20; F = 9.0/5*C + 32; print C, F
C = -15; F = 9.0/5*C + 32; print C, F
C = -10; F = 9.0/5*C + 32; print C, F
C = -5; F = 9.0/5*C + 32; print C, F
C = 0; F = 9.0/5*C + 32; print C, F
C = 5; F = 9.0/5*C + 32; print C, F
C = 10; F = 9.0/5*C + 32; print C, F
C = 15; F = 9.0/5*C + 32; print C, F
C = 20; F = 9.0/5*C + 32; print C, F
C = 25; F = 9.0/5*C + 32; print C, F
C = 30; F = 9.0/5*C + 32; print C, F
C = 35; F = 9.0/5*C + 32; print C, F
C = 40; F = 9.0/5*C + 32; print C, F
```

While Loop

- The 'While' Loop

- Format: while (condition is true) : do something

$C = -20$

while $C \leq 40$ repeat the following:

$F = \frac{9}{5}C + 32$

print C, F

set C to $C + 5$



Python While Loop

- Everything to be executed in the loop must be indented.
- You must have a colon (:) after your condition

```
print '-----'          # table heading
C = -20                   # start value for C
dC = 5                    # increment of C in loop
while C <= 40:             # loop heading with condition
    F = (9.0/5)*C + 32     # 1st statement inside loop
    print C, F             # 2nd statement inside loop
    C = C + dC             # 3rd statement inside loop
print '-----'          # end of table line (after loop)
```

Boolean Expressions

• So long as the Boolean expression ' $C \leq 40$ ' evaluates to true, the loop continues

```
C == 40    # C equals 40
C != 40    # C does not equal 40
C >= 40    # C is greater than or equal to 40
C > 40     # C is greater than 40
C < 40     # C is less than 40
```

• We can also use the keyword 'not'

– i.e. $\text{not } C == 40$

• Boolean expressions can be combined with 'and' or 'or'

```
while x > 0 and y <= 1:
    print x, y
```

Incrementing Variables

•Incrementing variables $C = C + dC$ common, that Python has its own operator for it.

```
C += dC      # equivalent to C = C + dC
C -= dC      # equivalent to C = C - dC
C *= dC      # equivalent to C = C*dC
C /= dC      # equivalent to C = C/dC
```

•Note:

–No C++ or C-- operators like in C/C++

Practicals 1-3

Make a Python script file for each practical

- 1) Count Down From 10...1
- 2) Print even numbers between 1 and N
- 3) Compute the sum

$$s = \sum_{k=1}^M \frac{1}{k}.$$

Lists

- Variables that store more than one value

```
C = [-20, -15, -10, -5, 0, 5, 10, 15, 20, 25, 30, 35, 40]
```

- The index represents the location of an element in the list

- Indices start at 0 and end at (length of list)-1

- Access elements by indexing the variable:

- $C[3] \rightarrow -5$

- Not all data in lists must be of the same type

List Insertion Functions

- New values can be put into the list 3 ways

- Append

```
>>> C = [-10, -5, 0, 5, 10, 15, 20, 25, 30]      # create list
>>> C.append(35)                                # add new element 35 at the end
>>> C                                            # view list C
[-10, -5, 0, 5, 10, 15, 20, 25, 30, 35]
```

- Addition

```
>>> C = C + [40, 45]                            # extend C at the end
>>> C
[-10, -5, 0, 5, 10, 15, 20, 25, 30, 35, 40, 45]
```

- Insertion

```
>>> C.insert(0, -15)                            # insert new element -15 as index 0
>>> C
[-15, -10, -5, 0, 5, 10, 15, 20, 25, 30, 35, 40, 45]
```

List Properties

- Length of list found with builtin keyword

- len(C)

- Find values in list

```
>>> C.index(10)          # find index for an element (10)
3
```

- Boolean check if value is in list C

```
>>> 10 in C              # is 10 an element in C?
True
```

- Index wrapping

```
>>> C[-1]                # view the last list element
45
>>> C[-2]                # view the next last list element
40
```

Assigning Variables to Lists

- We can pull the values of a list out and assign them to variables

- var1, var2, var3 = list

- Number of variables must equal length of list

```
>>> somelist = ['book.tex', 'book.log', 'book.pdf']
>>> texfile, logfile, pdf = somelist
>>> texfile
'book.tex'
>>> logfile
'book.log'
>>> pdf
'book.pdf'
```

For Loops

- Perform the same operation for each element in a list

- Syntax

 - for var in list: do something

```
degrees = [0, 10, 20, 40, 100]
for C in degrees:
    print 'list element:', C
print 'The degrees list has', len(degrees), 'elements'
```

- Very different from traditional C programming

Putting It Together

•Combining both loops and lists

```
Cdegrees = [-20, -15, -10, -5, 0, 5, 10, 15, 20, 25, 30, 35, 40]
Fdegrees = []          # start with empty list
for C in Cdegrees:
    F = (9.0/5)*C + 32
    Fdegrees.append(F)
```

Looping Over Index

- Range function: Returns a list of integers

- range(N)

- [0, 1, 2, ..., N-1]

- range(start, stop, step)

```
Cdegrees = range(-20, 45, 5)      # generate C values
Fdegrees = [0.0]*len(Cdegrees)    # list of 0.0 values
for i in range(len(Cdegrees)):
    Fdegrees[i] = (9.0/5)*Cdegrees[i] + 32
```

- Notice [0.0]*len(Cdegrees)

Changing List Elements

•Wrong

```
for c in Cdegrees:  
    c += 5
```

–c is only a copy of the element

•Correct

```
for i in range(len(Cdegrees)):  
    Cdegrees[i] += 5
```


Index and Value

- We can get the index and value of a list at the same time using enumerate

```
for i, c in enumerate(Cdegrees):  
    Cdegrees[i] = c + 5
```

- Enumerate returns: index, value

List Comprehension

•Because looping over lists is very common, Python simplifies their manipulation

```
Cdegrees = [-5 + i*0.5 for i in range(n)]  
Fdegrees = [(9.0/5)*C + 32 for C in Cdegrees]  
C_plus_5 = [C+5 for C in Cdegrees]
```

•Or not!

Practicals 4-6

Make a Python script file for each practical

4) Store odd numbers from 1 to N in a list

5) Calculate $\cos(x)$ for x in $\text{range}(0, 2\pi)$ in 0.1 step increments

6) Compute the mean of numbers in a list

If you have spare time, try using list comprehension!

Nested Lists

- A list can store any data type... including lists

```
Cdegrees = range(-20, 41, 5)    # -20, -15, ..., 35, 40
Fdegrees = [(9.0/5)*C + 32 for C in Cdegrees]

table = [Cdegrees, Fdegrees]
```

- Indexing a list of lists take two indices
 - `table[0][2]` – Retrieves the 3rd element of Cdegrees

Nested Lists

•If we wanted to access C and F pairs, we can build a new list, looping over values of C and F

```
table = []  
for C, F in zip(Cdegrees, Fdegrees):  
    table.append([C, F])
```

•Listception Comprehension

```
table = [[C, F] for C, F in zip(Cdegrees, Fdegrees)]
```

•Now table[0] returns [C[0], F[0]]

List Slicing

- Creates a new list from a subset of the original elements of a list
- Slicing a list from index start to end-1:
 - A[start:end]
- Slicing from index I to the end:
 - A[i:]

```
>>> A = [2, 3.5, 8, 10]
>>> A[2:]
[8, 10]
```

```
>>> A[1:3]
[3.5, 8]
```

```
>>> A[:3]
[2, 3.5, 8]
```

Sublists

- Sublists are copies of the original.
 - Changes to one won't affect the other.

```
>>> l1 = [1, 4, 3]
>>> l2 = l1[:-1]
>>> l2
[1, 4]
>>> l1[0] = 100
>>> l1                # l1 is modified
[100, 4, 3]
>>> l2                # l2 is not modified
[1, 4]
```

Nested Loops

- Example: A list of scores for each player in a game
 - [[1, 5, 3], [5, 2, 7, 9, 2], [1, 6]]
 - 3 Players, different number of games

```
for p in range(len(scores)):
    for g in range(len(scores[p])):
        score = scores[p][g]
        print '%4d' % score,
    print
```

```
for player in scores:
    for game in player:
        print '%4d' % game,
    print
```


Functions

- Collection of statements
- Help avoid writing the same code again and again
- Makes code more manageable

Functions

•Defining a function

```
def F(C):  
    return (9.0/5)*C + 32
```

•Calling a function

```
a = 10  
F1 = F(a)  
temp = F(15.5)  
print F(a+1)  
sum_temp = F(10) + F(20)
```

```
Fdegrees = [F(C) for C in Cdegrees]
```

Function Variables

- Variables defined inside a function are 'local' and only exist inside the function.
- Once the function is completed, the variables are removed.
- Variables with the same name are resolved by
 - 1) Local
 - 2) Global
 - 3) Built-in

Function Arguments/Returns

•Multiple arguments

```
def yfunc(t, v0):  
    g = 9.81  
    return v0*t - 0.5*g*t**2
```

•Multiple return values

```
def yfunc(t, v0):  
    g = 9.81  
    y = v0*t - 0.5*g*t**2  
    dydt = v0 - g*t  
    return y, dydt
```

```
position, velocity = yfunc(0.6, 3)
```

Keyword Arguments

- Some functions have arguments with default values that don't need to be set
- Sometimes, we want to change these values

```
>>> def somefunc(arg1, arg2, kwarg1=True, kwarg2=0):  
>>>     print arg1, arg2, kwarg1, kwarg2
```

```
>>> somefunc('Hello', [1,2])  
Hello [1, 2] True 0  
>>> somefunc('Hello', [1,2], kwarg1='Hi')  
Hello [1, 2] Hi 0  
>>> somefunc('Hello', [1,2], kwarg2='Hi')  
Hello [1, 2] True Hi  
>>> somefunc('Hello', [1,2], kwarg2='Hi', kwarg1=6)  
Hello [1, 2] 6 Hi
```

Lambda Functions

•Quick 1 line functions

```
def f(x):  
    return x**2 + 4
```

```
f = lambda x: x**2 + 4
```

•Format

```
def g(arg1, arg2, arg3, ...):  
    return expression
```

```
g = lambda arg1, arg2, arg3, ...: expression
```

Control Flow and Branching

- Logical idea:

- If this, then that, else something

- Syntax

- if condition:

- elif condition:

- else:

- elif = else if

If Statements

```
if condition1:
    <block of statements>
elif condition2:
    <block of statements>
elif condition3:
    <block of statements>
else:
    <block of statements>
<next statement>
```

```
def N(x):
    if x < 0:
        return 0.0
    elif 0 <= x < 1:
        return x
    elif 1 <= x < 2:
        return 2 - x
    elif x >= 2:
        return 0.0
```


Practicals 7 & 8

Make a Python script file for each practical

7) Write a function for the Tent Map:

$$f(x) = \begin{cases} x & 0 < x < 1 \\ 2 - x & 1 < x < 2 \\ 0 & \text{otherwise} \end{cases}$$

8) Write a function that computes the factorial of its input