# MATH 3341: Introduction to Scientific Computing Lab

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# Lab 04: Plotting Data







## Create a figure window

• figure: Creates a new figure window, and returns its handle. Example:

figure

or

fig = figure





## Create a figure window

• figure: Creates a new figure window, and returns its handle. Example:

```
figure
or
fig = figure
```

 figure (handleNumber): Makes handleNumber the current figure, forces it to become visible, and raises it above all other figures on the screen. If Figure handleNumber does not exist, and handleNumber is an integer, a new figure is created with handle handleNumber. Example:

```
figure(3)
or
fig = figure(3)
```



## Scatter plot

```
plot(x, y): Plot vector y versus vector x. Example 1:
    x = linspace(0, 2 * pi, 100);
    y = sin(x);
    plot(x, y);
```



#### Scatter plot

```
plot(x, y): Plot vector y versus vector x. Example 1:
    x = linspace(0, 2 * pi, 100);
    y = sin(x);
    plot(x, y);

plot(y): Plot vector y versus its index. Example 2:
    x = linspace(0, 2 * pi, 100);
    y = sin(x);
    plot(y) % same as plot(1:length(y), y);
```



#### Scatter plot

```
• plot(x, y): Plot vector y versus vector x. Example 1:
  x = linspace(0, 2 * pi, 100);
  y = \sin(x);
  plot(x, y);
plot(y): Plot vector y versus its index. Example 2:
  x = linspace(0, 2 * pi, 100);
  y = \sin(x);
  plot(y) % same as plot(1:length(y), y);
plot(x, y, style): Plot vector y versus vector x with
  specified style options in style. Example 3:
  x = linspace(0, 2 * pi, 100);
  y = \sin(x);
  style = 'go-.';
  plot(x, y, style) % same as plot(x, y, 'go-.');
```



## Scatter plot: color, marker, and linetype

style is a character string made from one element from any or all the following 3 columns:

```
b blue
            . point
                                        solid
            o circle
                                        dotted
g green
                                       dashdot
r red
          x x-mark
            + plus
                                        dashed
c cyan
                                 (none) no line
            * star
 magenta
y yellow
            s square
k black
            d diamond
w white
            v triangle (down)
              triangle (up)
            < triangle (left)</pre>
            > triangle (right)
            p pentagram
            h hexagram
```

```
% Example: plot(x, y)
x = linspace(0, 2 * pi, 100);
y = sin(x);
figure(1);
plot(x, y);
```



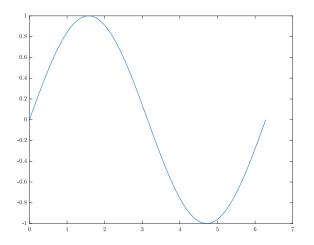


Figure 1:plot(X,Y)



```
% Example: plot(y)
x = linspace(0, 2 * pi, 100);
y = sin(x);
figure(2);
plot(y);
```



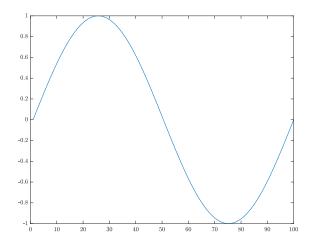


Figure 2:plot(Y)



```
% Example: plot(x, y, style)
x = linspace(0, 2 * pi, 100);
y = \sin(x);
style1 = 'go-.'; % green, circle, dashdot
style2 = 'r+:'; % red, plus, dotted
style3 = 'm*--'; % magenta, star, dashed
figure(3);
plot(x, y, style1);
figure(4);
plot(x, y, style2);
figure(5);
plot(x, y, style3);
```



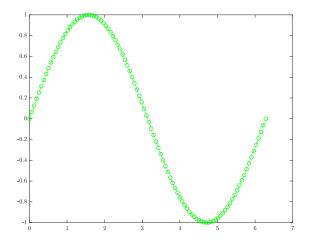
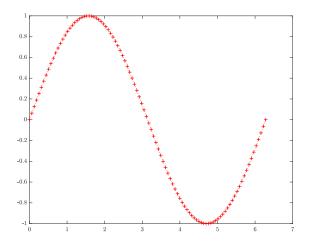
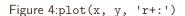


Figure 3:plot(x, y, 'go-')









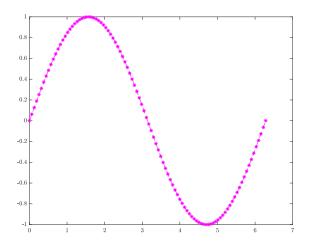


Figure 5:plot(x, y, 'm\*--')



plot(x1, y1, style1, x2, y2, style2, ...):
 Combines the plots defined by the (x, y, style) triples,
 where x's and y's are vectors and style's are strings. Example:

```
x = linspace(0, 2 * pi, 100)
y1 = sin(x)
y2 = cos(x)
y3 = sin(2 * x)
plot(x, y1, 'go-.', x, y2, 'r+:', x, y3, 'm*--')
```



plot(x1, y1, style1, x2, y2, style2, ...):
 Combines the plots defined by the (x, y, style) triples,
 where x's and y's are vectors and style's are strings. Example:

```
x = linspace(0, 2 * pi, 100)
y1 = sin(x)
y2 = cos(x)
y3 = sin(2 * x)
plot(x, y1, 'go-.', x, y2, 'r+:', x, y3, 'm*--')
```

 hold on: holds the current plot and all axis properties, including the current color and linestyle, so that subsequent graphing commands add to the existing graph without resetting the color and linestyle.



plot(x1, y1, style1, x2, y2, style2, ...):
 Combines the plots defined by the (x, y, style) triples,
 where x's and y's are vectors and style's are strings. Example:

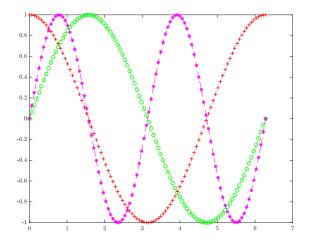
```
x = linspace(0, 2 * pi, 100)
y1 = sin(x)
y2 = cos(x)
y3 = sin(2 * x)
plot(x, y1, 'go-.', x, y2, 'r+:', x, y3, 'm*--')
```

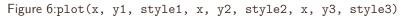
- hold on: holds the current plot and all axis properties, including the current color and linestyle, so that subsequent graphing commands add to the existing graph without resetting the color and linestyle.
- hold off: returns to the default mode whereby plot commands erase the previous plots and reset all axis properties before drawing new plots.



```
% Example: plot(x1, y1, style1, x2, y2,style2,...)
x = linspace(0, 2 * pi, 100);
y1 = sin(x);
y2 = cos(x);
y3 = sin(2 * x);
style1 = 'go-.';
style2 = 'r+:';
style3 = 'm*--';
figure(6);
plot(x, y1, style1, x, y2, style2, x, y3, style3);
```









```
% Example: hold on
x = linspace(0, 2 * pi, 100);
v1 = sin(x);
y2 = cos(x);
y3 = \sin(2 * x);
style1 = 'go-.';
style2 = 'r+:';
style3 = 'm*--';
figure(7);
hold on;
plot(x, y1, style1);
plot(x, y2, style2);
plot(x, y3, style3);
```



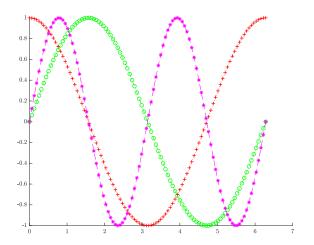


Figure 7:hold on





• grid on/minor/off: Grid lines. Example:

```
grid on % add grid lines
grid minor % add fine grid lines
grid off % Libao Jin lines
```

xlabel('labelText'): x-axis label.



```
grid on % add grid lines
grid minor % add fine grid lines
grid off % Libao Jin lines
```

- xlabel('labelText'): x-axis label.
- ylabel('labelText'): y-axis label.



```
grid on % add grid lines
grid minor % add fine grid lines
grid off % Libao Jin lines
```

- xlabel('labelText'): x-axis label.
- ylabel('labelText'): y-axis label.
- title('titleText'): Graph title.



```
grid on % add grid lines
grid minor % add fine grid lines
grid off % Libao Jin lines
```

- xlabel('labelText'): x-axis label.
- ylabel('labelText'): y-axis label.
- title('titleText'): Graph title.
- legend('legend1', 'legend2', ...): Display legend.



```
grid on % add grid lines
grid minor % add fine grid lines
grid off % Libao Jin lines
```

- xlabel('labelText'): x-axis label.
- ylabel('labelText'): y-axis label.
- title('titleText'): Graph title.
- legend('legend1', 'legend2', ...): Display legend.
- axis([xmin, xmax, ymin, ymax]): Control axis scaling and appearance.



```
% Libao Jint text interpreter to LaTeX
set(groot, 'defaultTextInterpreter','latex');
set(groot, 'defaultAxesTickLabelInterpreter','latex');
set(groot, 'defaultLegendInterpreter','latex')
```



```
% Example: title, grid, xlabel, ylabel, legend
figure(8); hold on;
plot(x, y1, style1);
plot(x, y2, style2);
plot(x, y3, style3);
title('Trig functions');
grid on; % grid minor;
xlabel('$x$'):
ylabel('$y$');
legend('\sin(x)', '\cos(x)', '\sin(2x)', ...
       'Location', 'best');
axis([0, 2 * pi, -1, 1]);
```



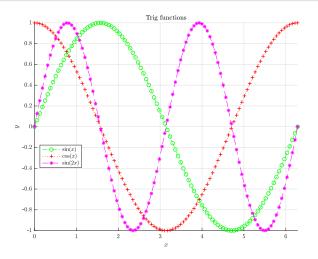


Figure 8:title, grid, xlabel, ylabel, legend



Advanced Plotting



# Get/Set Properties: gcf, gca, get, set

• gcf: Get handle to current figure. Example:

$$fig = gcf$$





## Get/Set Properties: gcf, gca, get, set

• gcf: Get handle to current figure. Example:

• gca: Get handle to current axis. Example:

$$ax = gca$$



gcf: Get handle to current figure. Example:

```
fig = gcf
```

gca: Get handle to current axis. Example:

```
ax = gca
```

• get(handle, 'PropertyName'): Get object properties.

```
Example:
```

```
get(gcf, 'PaperPositionMode')
```



gcf: Get handle to current figure. Example:

```
fig = gcf
```

• gca: Get handle to current axis. Example:

```
ax = gca
```

get(handle, 'PropertyName'): Get object properties.
 Example:

```
get(gcf, 'PaperPositionMode')
```

 set(handle, 'PropertyName', PropertyValue): Set object properties. Example:

```
set(gcf, 'PaperPositionMode', 'auto')
```



```
% Example: gcf, gca, get, set
x = linspace(0, 2 * pi, 100); y = sin(x);
figure(9);
plot(x, y);
axis([0, 2 * pi, -1, 1]);
set(get(gca, 'Title'), 'String', '$\sin(x)$');
set(get(gca, 'Children'), 'LineWidth', 1.0,...
       'LineStyle', ':',...
       'Marker', 'd',... 1886
       'MarkerSize', 4....
       'MarkerEdgeColor', 'y',...
       'MarkerFaceColor', 'r'):
set(gca, 'XTick', [0, pi / 2, pi, 3 * pi / 2, 2 * pi]);
set(gca, 'XTickLabel', {'0', '$\pi/2$', '$\pi$',...
         '$3 \pi / 2$', '$2\pi$'});
```



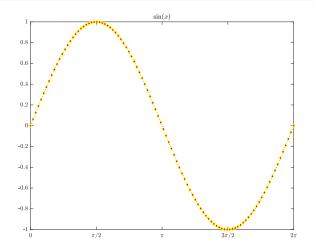


Figure 9:Example: gcf, gca, get, set



## subplot: Create Tiled Axes

• subplot(m,n,p) or subplot(mnp): Breaks the Figure window into an m-by-n matrix of small axes, selects the p-th axes for the current plot, and returns the axes handle. The axes are counted along the top row of the Figure window, then the second row, etc. Example:

```
figure(2)
subplot(1, 2, 1); plot(x1, y1);
subplot(1, 2, 2); plot(x2, y2);
```



# subplot: Create Tiled Axes

```
% Example: subplot
x = linspace(0, 2 * pi, 100);
y1 = \sin(x);
v2 = cos(x);
v3 = \sin(2 * x);
v4 = cos(2 * x);
figure(10);
subplot(2, 2, 1);
plot(x, y1, 'gd-'); title('$\sin(x)$');
subplot(2, 2, 2);
plot(x, y2, 'ro:'); title('$\cos(x)$');
subplot(2, 2, 3);
plot(x, y3, 'ch-.'); title('$\sin(2x)$');
subplot(2, 2, 4);
plot(x, y4, 'b<--'); title('$\cos(2x)$');
```



# subplot: Create Tiled Axes

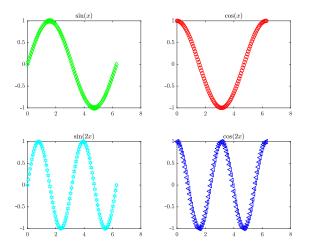


Figure 10:subplot



• semilogy: semilogy Semi-log scale plot, same as plot, except a logarithmic (base 10) scale is used for the *y*-axis





- semilogy: semilogy Semi-log scale plot, same as plot, except a logarithmic (base 10) scale is used for the *y*-axis
- semilogx: semilogx Semilog scale plot, same as plot, except a logarithmic (base 10) scale is used for the x-axis



- semilogy: semilogy Semi-log scale plot, same as plot, except a logarithmic (base 10) scale is used for the *y*-axis
- semilogx: semilogx Semilog scale plot, same as plot, except a logarithmic (base 10) scale is used for the x-axis
- loglog: Log-log scale plot, same as plot, except logarithmic scales are used for both the x- and y- axes.



- semilogy: semilogy Semi-log scale plot, same as plot, except a logarithmic (base 10) scale is used for the *y*-axis
- semilogx: semilogx Semi-log scale plot, same as plot, except a logarithmic (base 10) scale is used for the x-axis
- loglog: Log-log scale plot, same as plot, except logarithmic scales are used for both the x- and y- axes.
- plotyy(x1, y1, x2, y2, 'func1', 'func2') uses func1(x1, y1) to plot the data for the left axes and func2(x2, y2) to plot the data for the right axes. Example: plotyy(x1, y1, x2, y2, 'plot', 'semilogy') similar to figure(1); hold on; plot(x1, y1) semilogy(x2, y2)



```
% Example: plotyy
x = 0:0.1:10;
v1 = 200 * exp(-0.05 * x) .* sin(x);
y2 = 0.8 * exp(-0.5 * x) .* sin(10 * x);
figure(11)
[hAx, hLine1, hLine2] = plotyy(x,y1,x,y2,'plot','stem');
set(hLine1, 'LineStyle', '--');
set(hLine2, 'LineStyle', ':');
grid minor;
xlabel('Time ($\mu$s)')
ylabel(hAx(1), 'Slow Decay')
ylabel(hAx(2), 'Fast Decay')
title('Multiple Decay Rates')
```



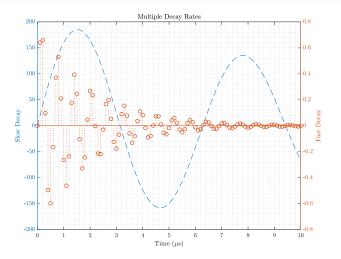


Figure 11:plotyy



• num2str(num): Convert numbers to character representation. Example:

num2str(57) % returns '57'





num2str(num): Convert numbers to character representation. Example:

```
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```

 strcat(str1, str2): Concatenate str1 and str2 into one single string. Example:

```
strcat('hello ', 'world') % returns 'hello world'
```



num2str(num): Convert numbers to character representation.
 Example:

```
num2str(57) % returns '57'
```

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```
strcat('hello ', 'world') % returns 'hello world'
```

 mkdir newDirName: Make new directory. Example: mkdir thisIsANewDirectory ls



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 Example:

```
num2str(57) % returns '57'
```

 strcat(str1, str2): Concatenate str1 and str2 into one single string. Example:

```
strcat('hello ', 'world') % returns 'hello world'
```

- mkdir newDirName: Make new directory. Example: mkdir thisIsANewDirectory ls
- print(handle, '-dformat', 'filename'): Print or save a figure or model: Example:

```
print(gcf, '-dpng', 'plot1.png')
print(gcf, '-dpdf', 'plot2.pdf')
```



```
% Example: print
mkdir figures
prefix = './figures/figure ';
for i = 1:11
    name = strcat(prefix, num2str(i));
    fig = figure(i);
    set(fig, 'PaperPositionMode', 'auto');
    pos = get(fig, 'PaperPosition');
    set(fig, 'PaperSize', [pos(3) pos(4)]);
    print(fig, '-dpdf', name);
end
```



### Summary

- figure
- hold
- plot, semilogy, plotyy
- subplot
- title, xlabel, ylabel, legend, axis, grid
- gcf, gca, get, set
- print
- strcat, num2str

