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# **LEARNING OBJECTIVES**

- + Parse an error message
- + Create a breakpoint
- + Read a stack trace

# **BUGS**

Bugs are elusive. They hide, wait and ruin your app.



# **BUGS**

Bugs are elusive. They hide, wait and ruin your app.

# KILL THEM



# **BUGS**



Bugs may come in many forms.

| COMPILE-TIME ERRORS | You get a red icon in Xcode    |
|---------------------|--------------------------------|
| IMPORTANT WARNINGS  | You get a yellow icon in Xcode |
| RUNTIME ERRORS      | No warnings, then a crash      |
| LOGIC BUGS          | No warnings, then odd behavior |

# **ERROR MESSAGES**

Always read your warnings and error messages, even if they're confusing.





#### You don't have to understand all of it.

You just need to look for the parts that are most relevant.

Also, you can copy an error message into Google.

# **DEBUGGING TOOLS**

### **Breakpoints**

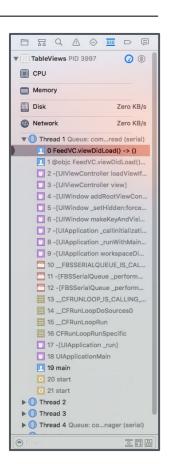
```
18
19 override func viewDidLoad() {
20 feedTable.delegate = self
21 feedTable.dataSource = self
22 }
```

Stack Trace

### Step Through









# **BREAKPOINTS**

Click on a line number to create a breakpoint.

When the code is running, it will stop just

before executing that line.

The first piece of information this gives you is that the code reached that point. If the app

```
18
19 override func viewDidLoad() {
20 feedTable.delegate = self
21 feedTable.dataSource = self
22 }
```

runs and it never hits your breakpoint, that part of the code is not running.

# **BREAKPOINTS**



The second piece of information you get from using a breakpoint is what the state of the app is when that line is reached.

You can look at the device screen to see if the UI looks as it's supposed to at that moment.



You can also use the console at the bottom of Xcode to read values of variables and constants.

# **STEP THROUGH**

Once an app is paused by a breakpoint, you can click on the step through buttons to make the app execute the next operation.

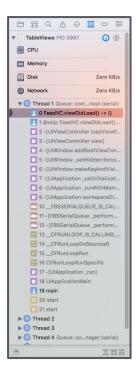


This lets you see the app's logic, line by line.



By using the step up and step down buttons, you can move to different scopes within the code, seeing how functions work.

# **STACK TRACE**



The stack trace shows you every operation currently in progress in the app.

You can see which functions called which other functions, as well as the threads on which these operations are happening.

