

Mindreading & Joint Action

3. Tracking, Measuring and Representing Beliefs



butterfills@ceu.hu

What could someone represent
that would enable her to track, at
least within limits, others'
perceptions, knowledge states
and beliefs including false
beliefs?

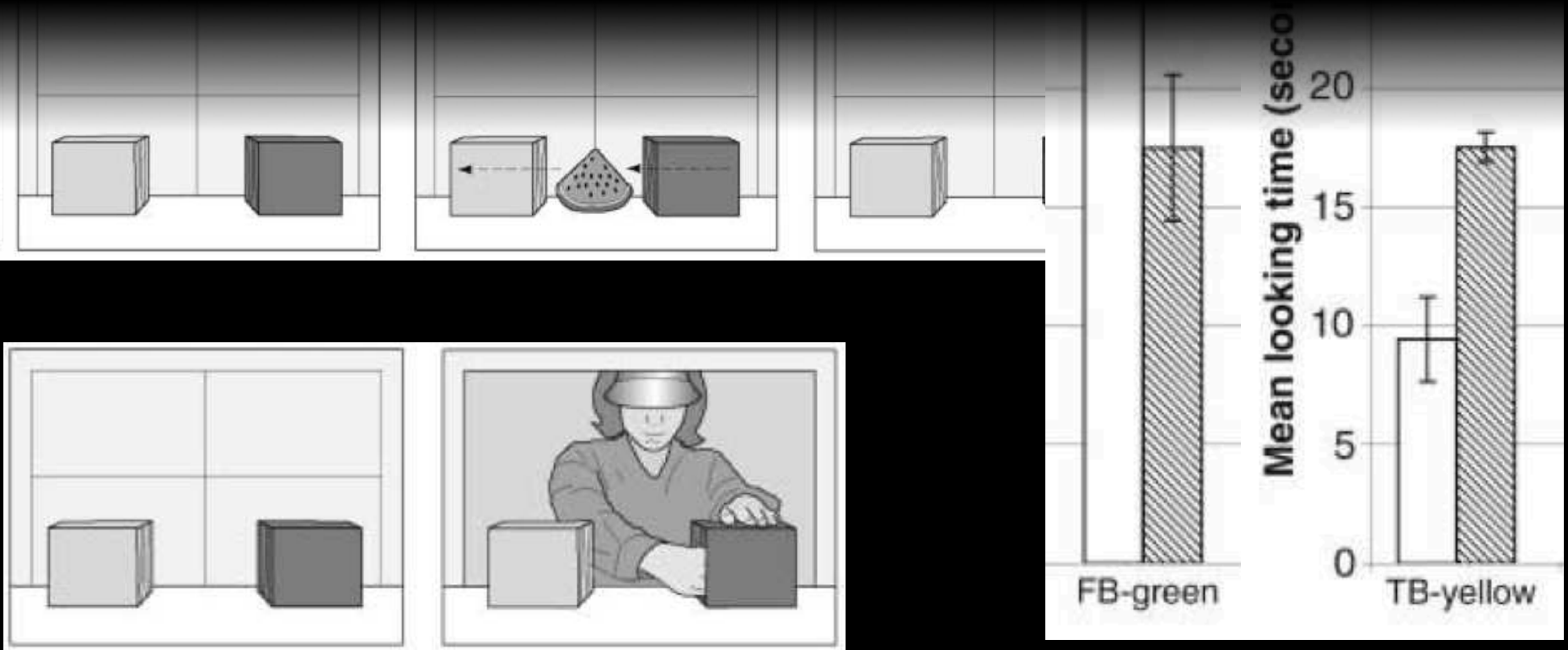
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Onishi & Baillargeon (2005)

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source: Kessler

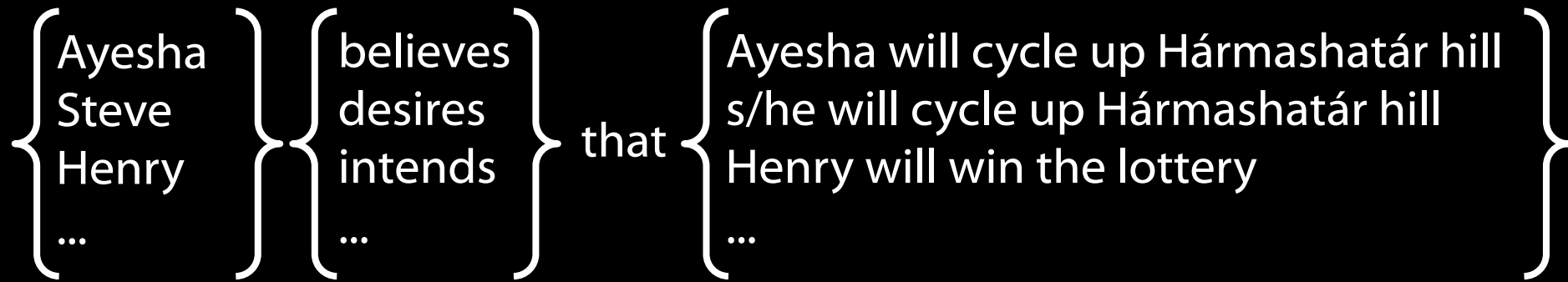
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Subject

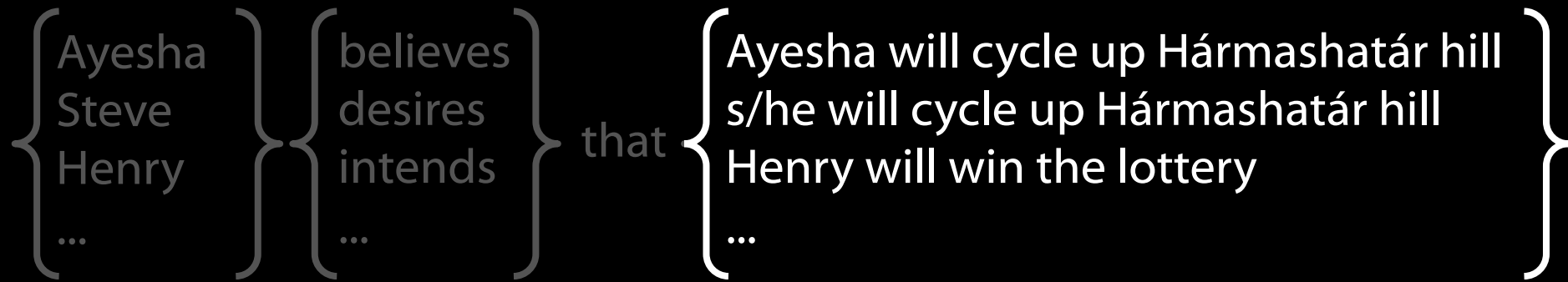
Attitude

Content

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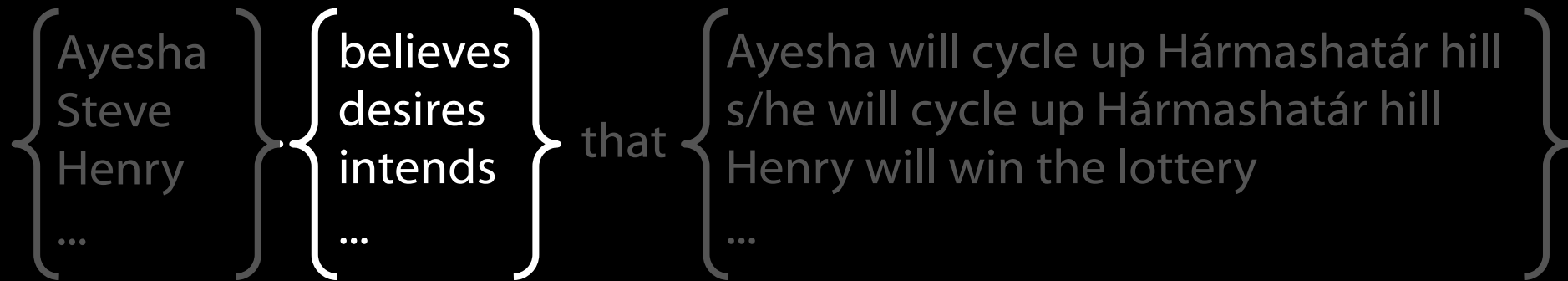
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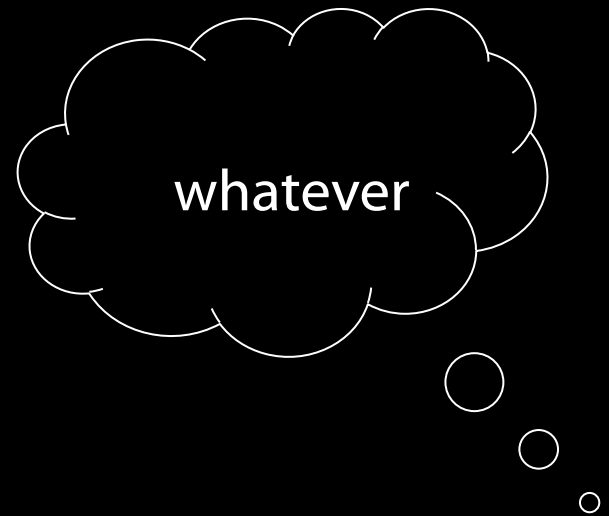
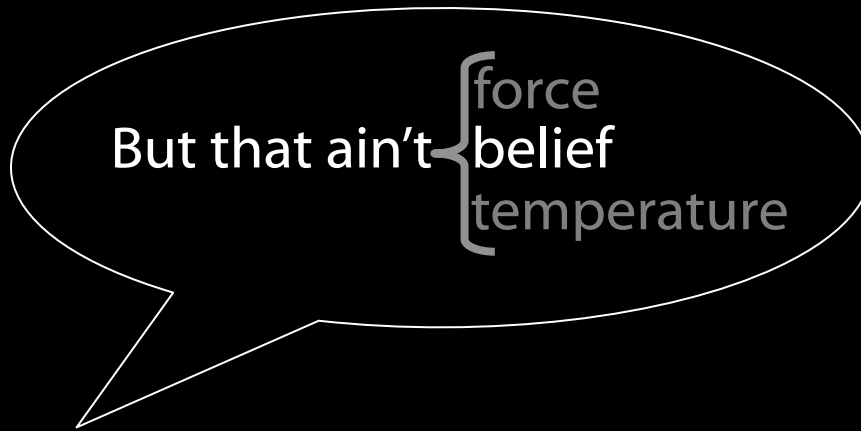
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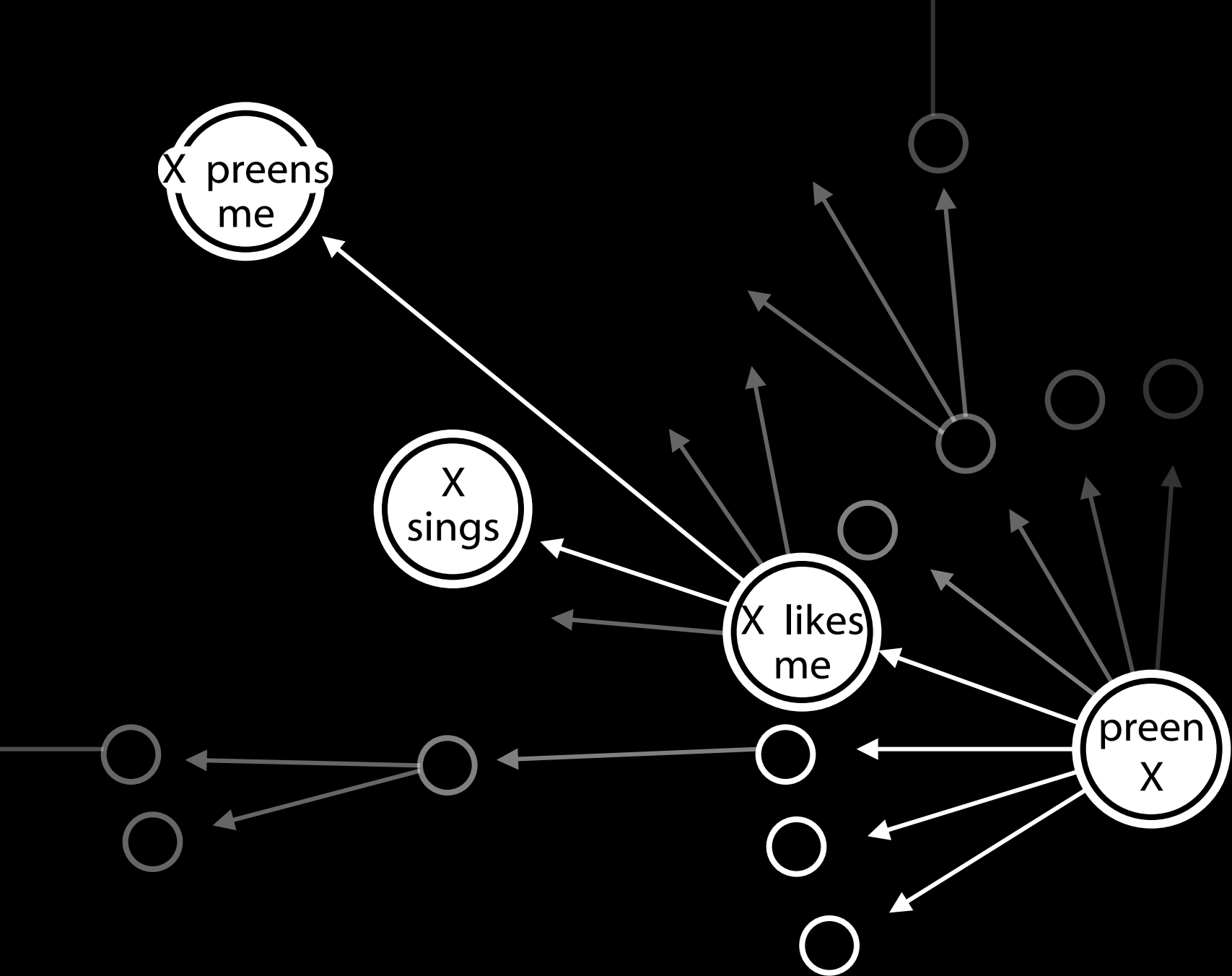
Attitude

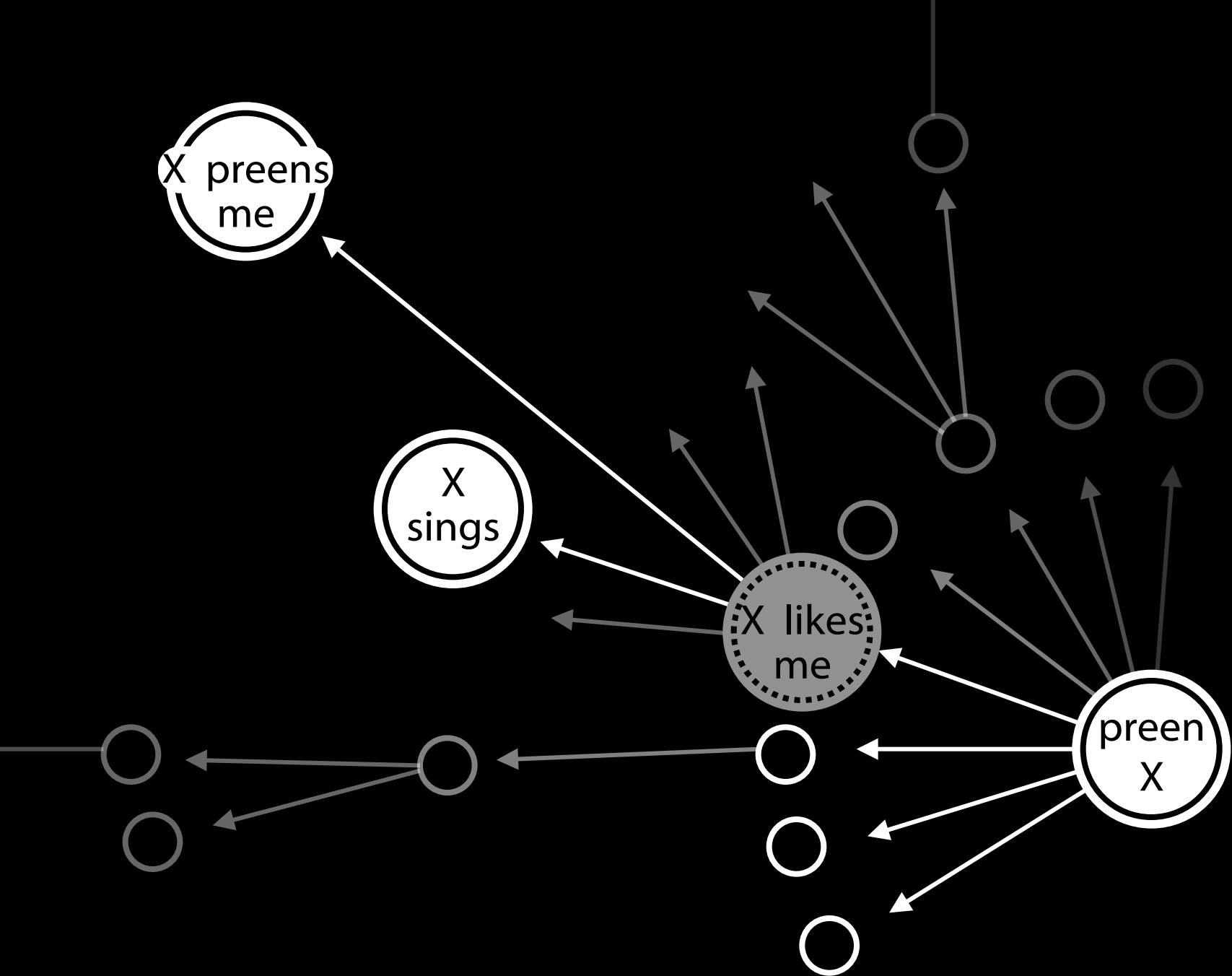
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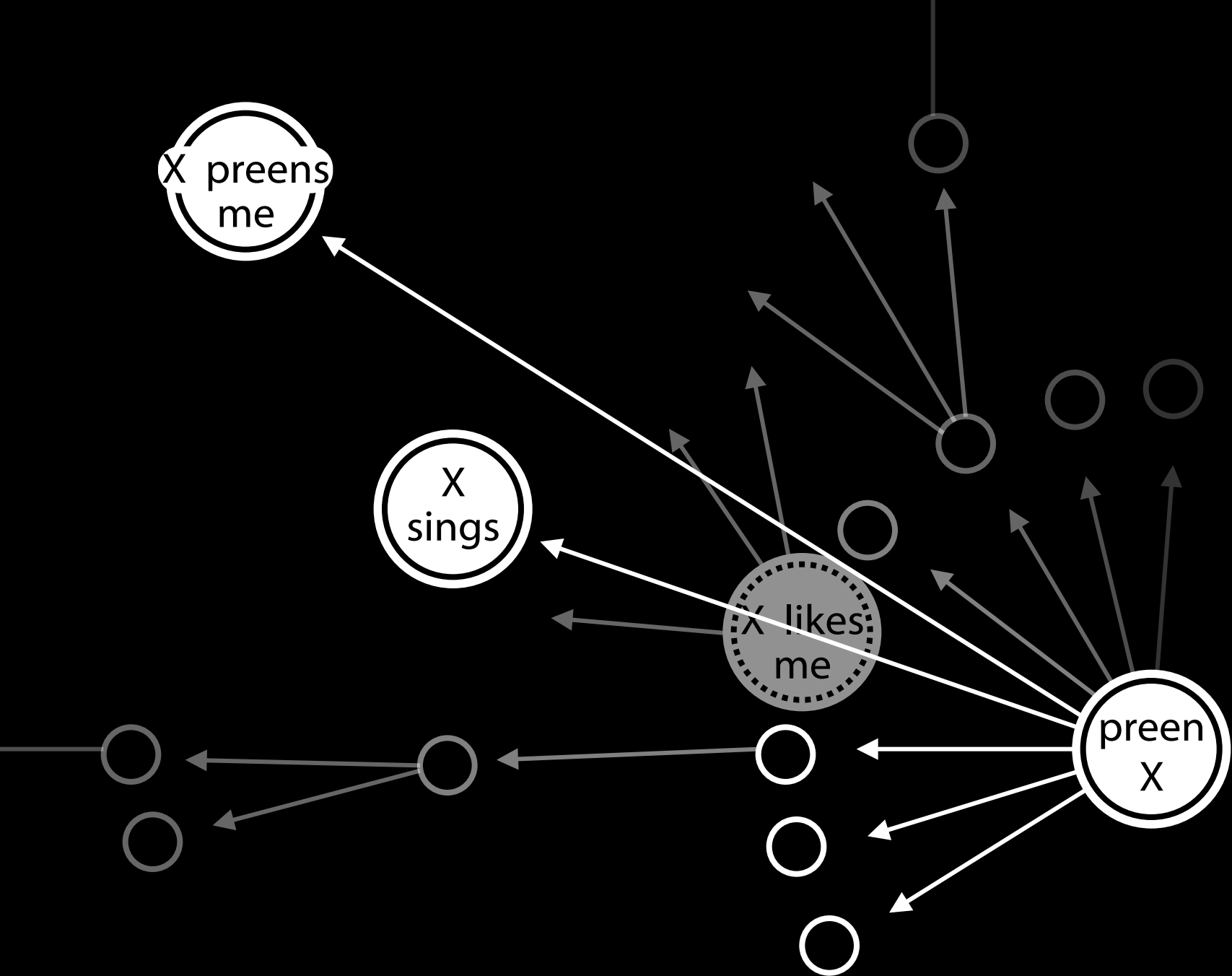
But that ain't belief

But that ain't { force
belief
temperature



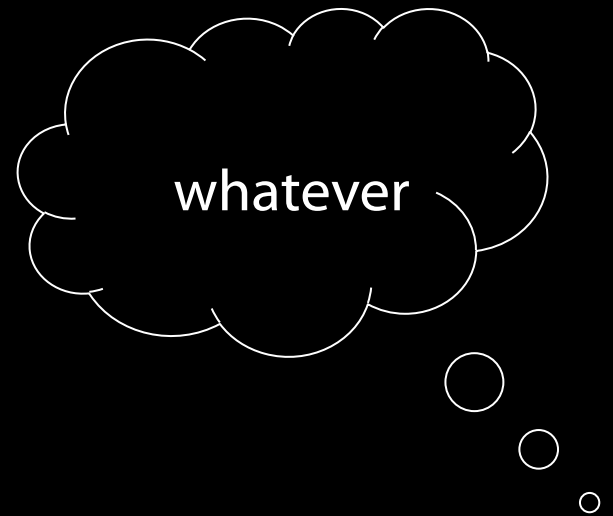
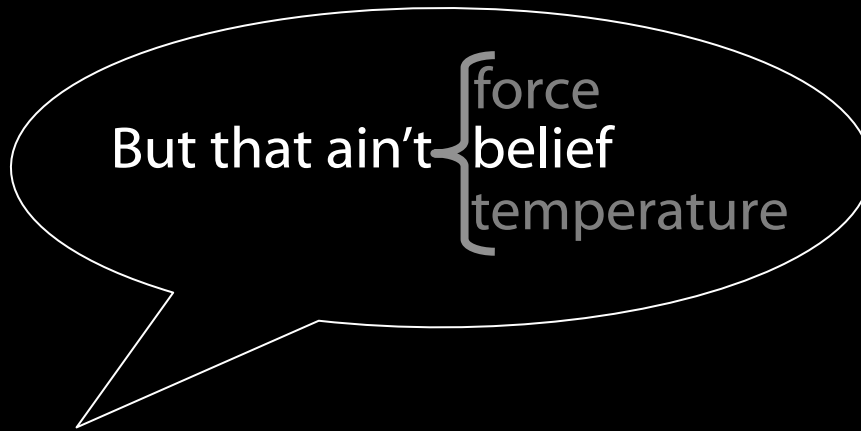












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Your *field* = a set of
objects related to you by
proximity, orientation,
lighting and other factors



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proximity orientation lighting barriers trajectory

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You *encounter* an object =
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proximity orientation lighting barriers trajectory

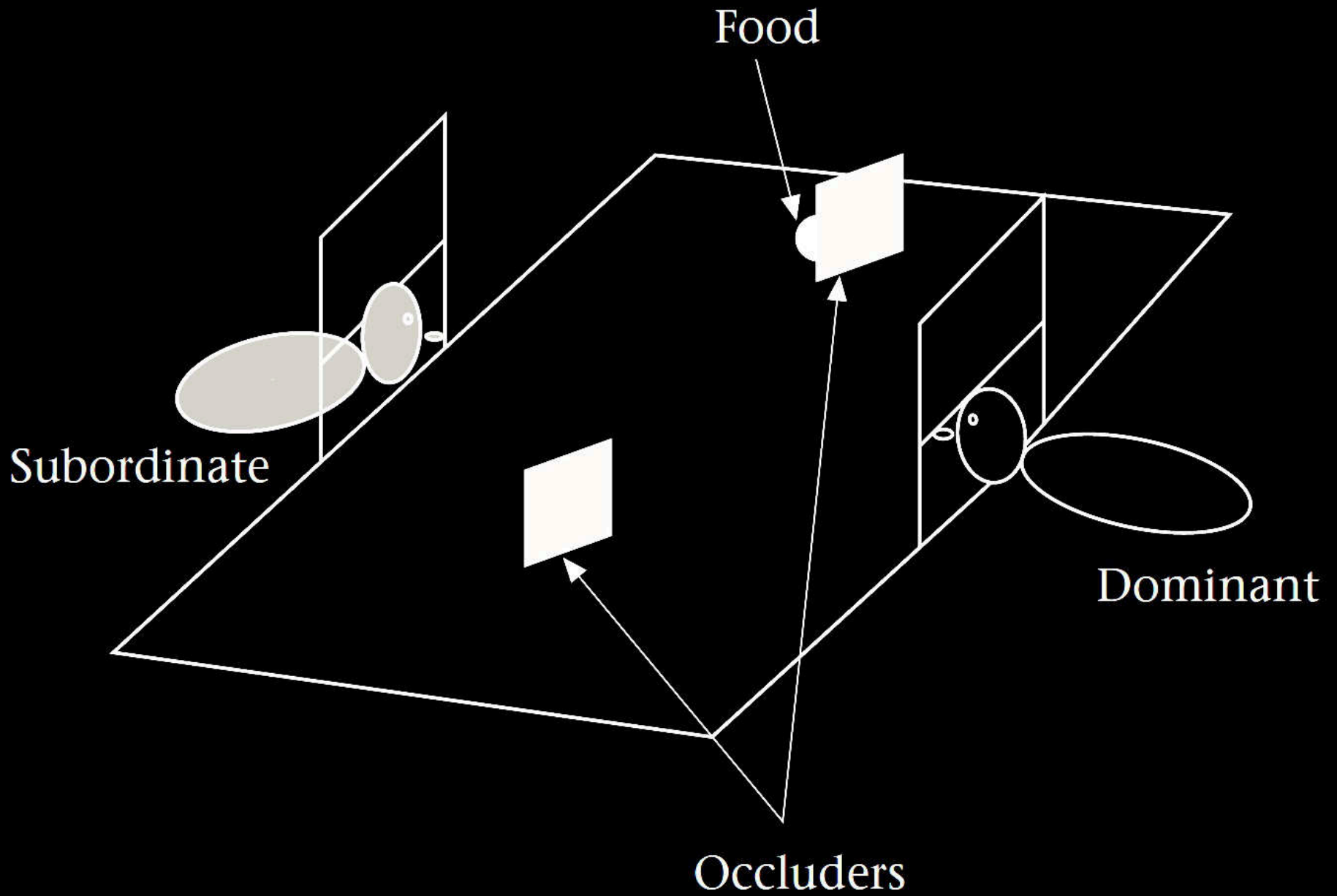
Your *field* = a set of objects related to you by proximity, orientation, lighting and other factors

You *encounter* an object = it is in your field

Principle 1: one can't goal-directedly act on an object unless one has encountered it.



proximity orientation lighting barriers trajectory



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proximity orientation lighting barriers trajectory

Your *field* = a set of objects related to you by proximity, orientation, lighting and other factors

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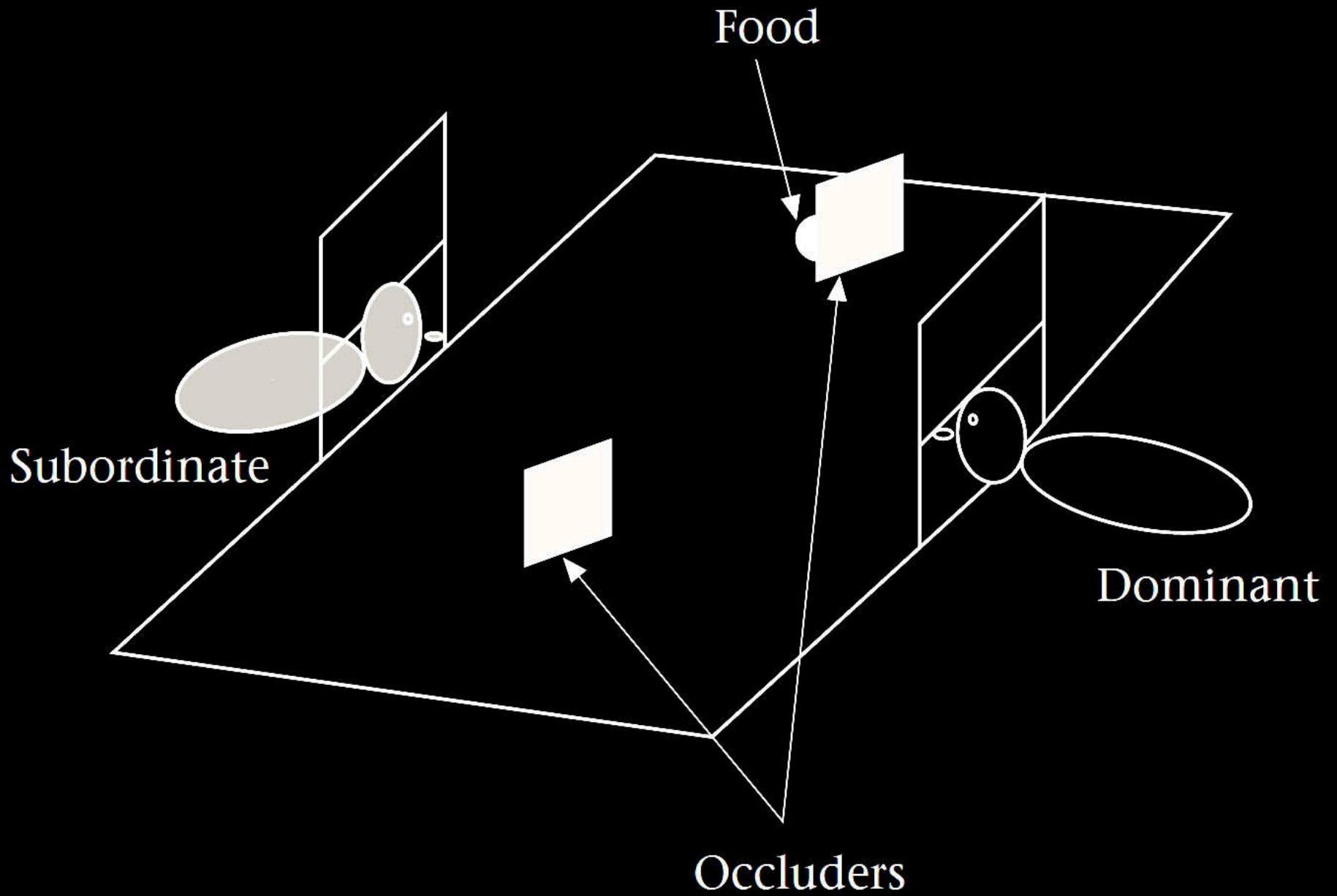
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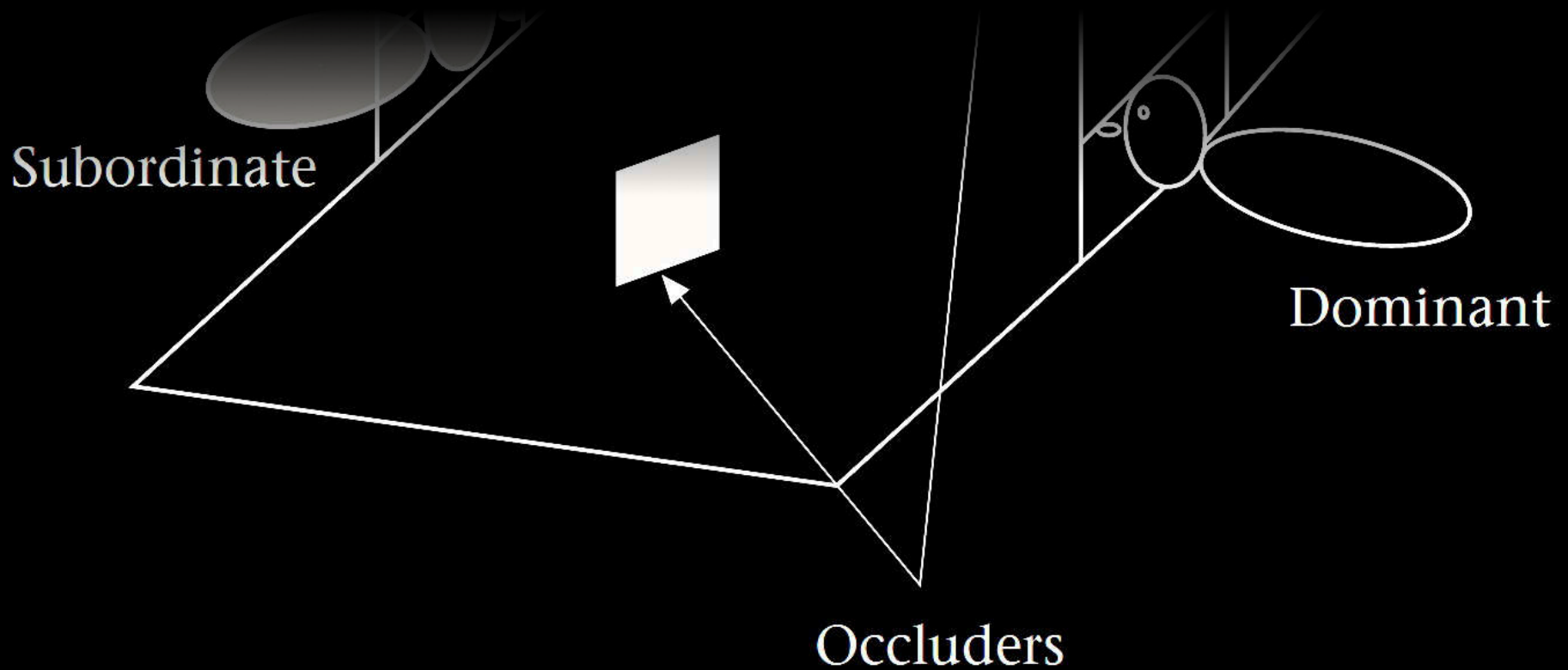
Principle 2: correct registration is a condition of *successful* action.



proximity orientation lighting barriers trajectory



“chimpanzees understand ... intentions ...
perception and knowledge ... Moreover, they
understand how these psychological states
work together to produce intentional action”
(Call & Tomasello 2008:191)



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“our [typical adult humans’] fundamental conception of what it is to know that P is itself an explanatory conception [...] we think of S’s knowledge that P as something that can properly be explained by reference to what S has perceived or remembered or proved or ...”
(Cassam 2007:356)



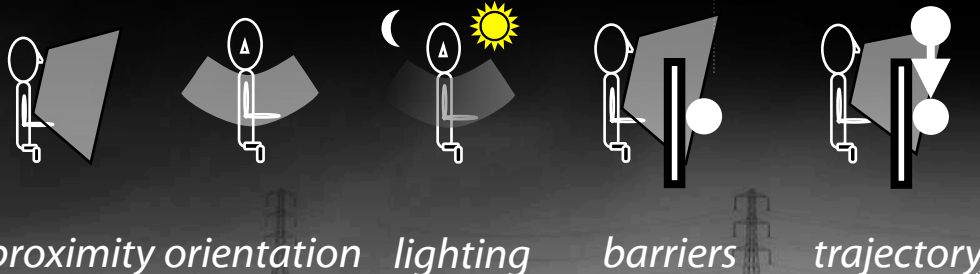
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source: Liszkowski et al (2008)





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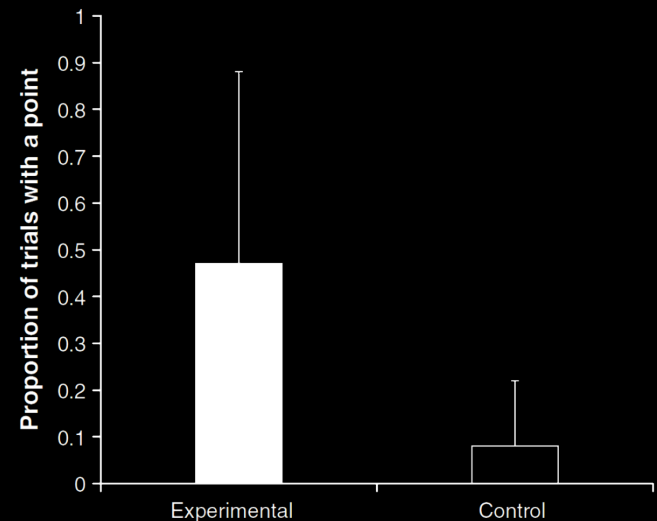
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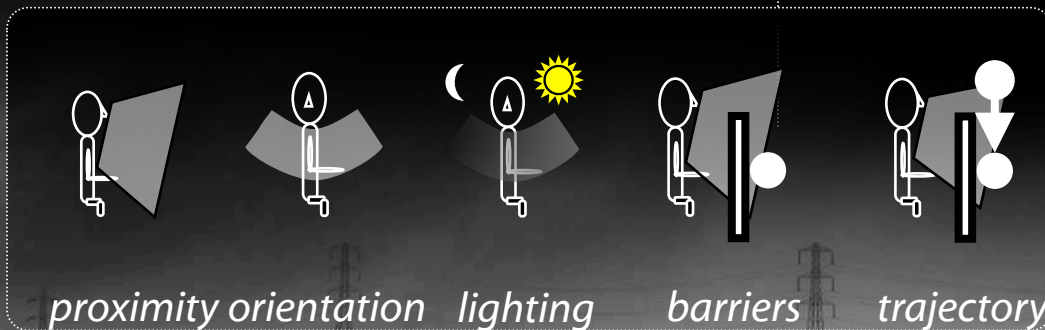
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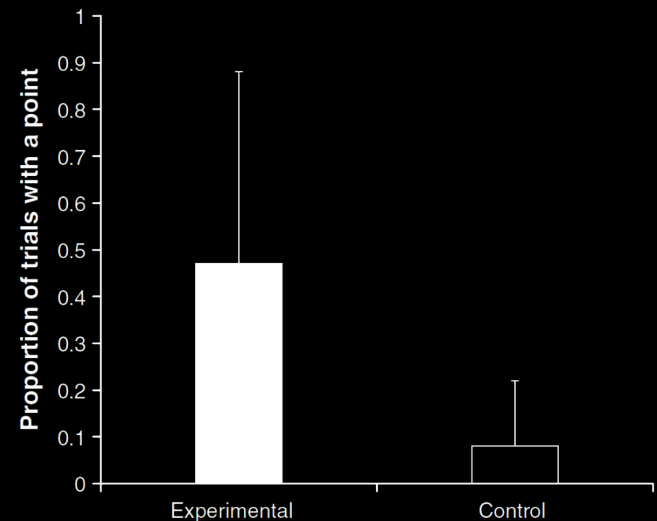
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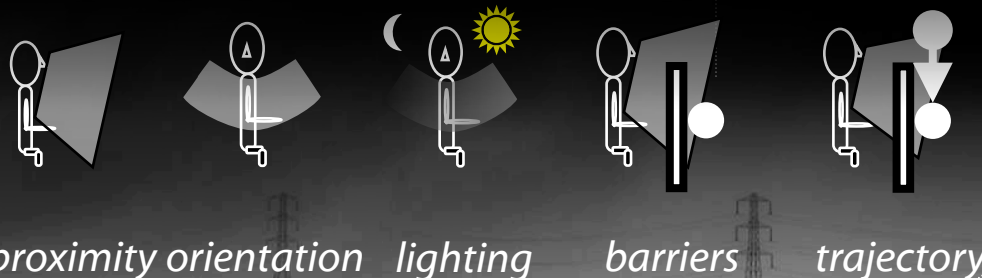
(Liszkowski, Carpenter & Tomasello 2008: 738-9)

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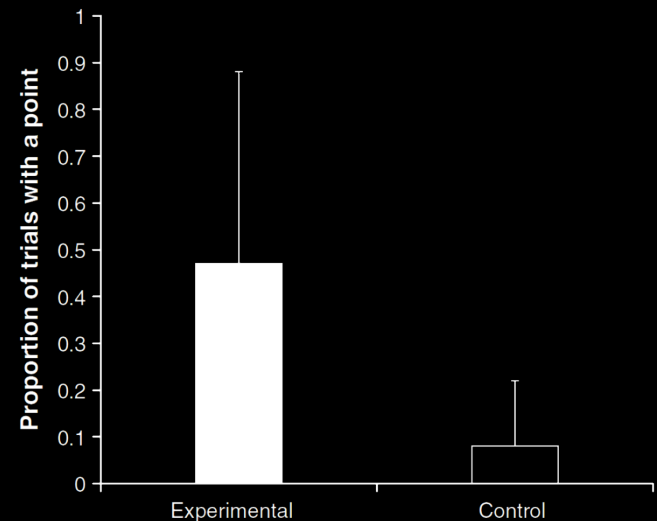
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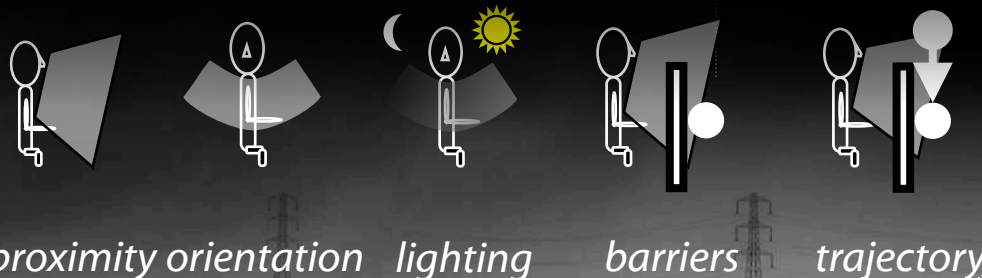
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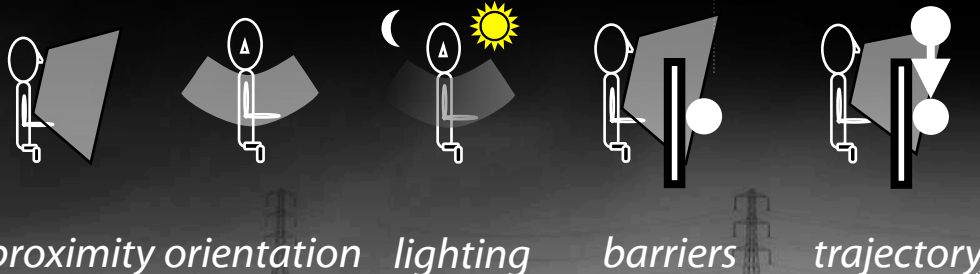
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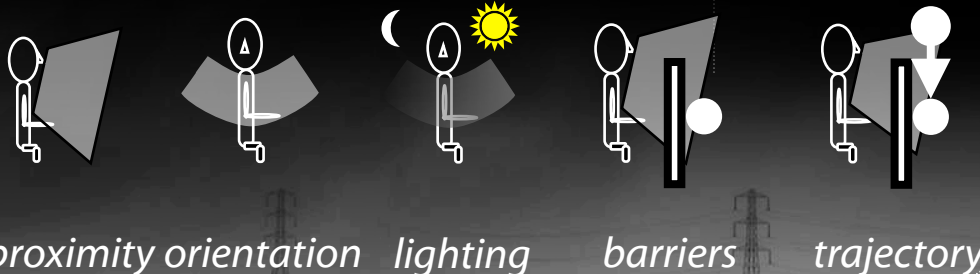
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Principle 3



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Principle 1: one can't goal-directedly act on an object unless one has encountered it.

Principle 2: correct registration is a condition of *successful* action.

Principle 3: when an agent performs a goal-directed action and the goal specifies an object, the agent will act as if the object were actually in the location she registers it at.



proximity orientation lighting barriers trajectory

signature limits

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signature limits

1. Charly is Samantha

2. Mitch believes that Charly is in Baltimore

3. Mitch believes that Samantha is in Baltimore

(1) & (2) \nrightarrow (3)

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1. Charly is Samantha

2. Mitch believes that Charly is in Baltimore

3. Mitch believes that Samantha is in Baltimore

(1) & (2) \nRightarrow (3)

4. Mitch registers <Charly, Baltimore>

5. Mitch registers <Samantha, Baltimore>

(1) & (4) \Rightarrow (5)

	False belief about location	False belief about identity
Subjects represent registration	<i>pass</i>	<i>fail</i>
Subjects represent beliefs	<i>pass</i>	<i>pass</i>

Rubio, Richardson & Butterfill



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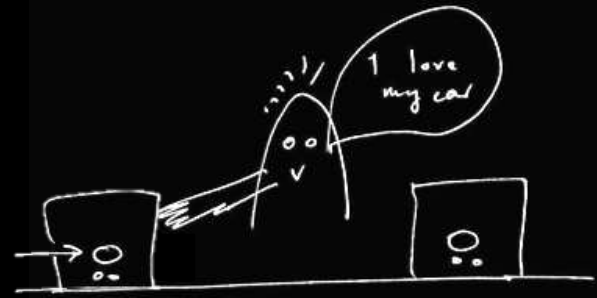
Rubio, Richardson & Butterfill

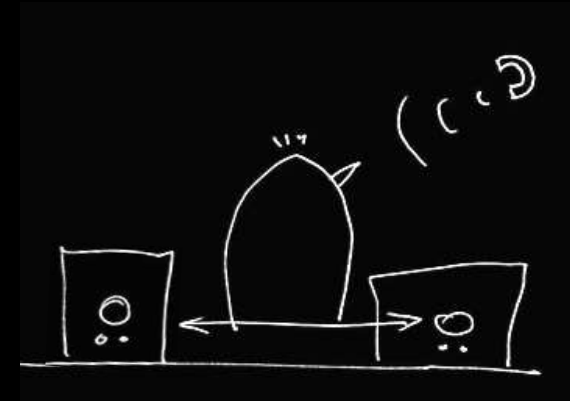
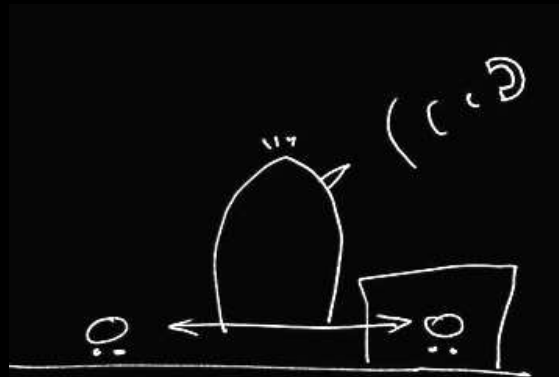


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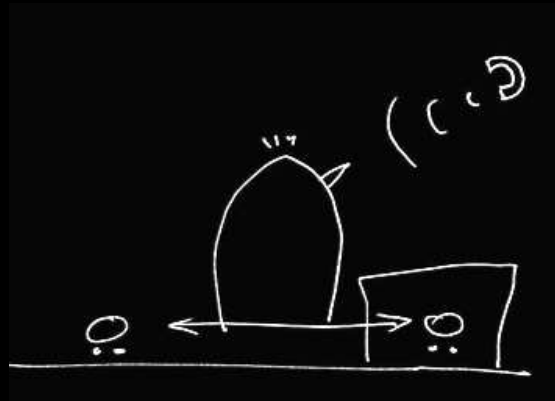


Rubio, Richardson & Butterfill





2



3



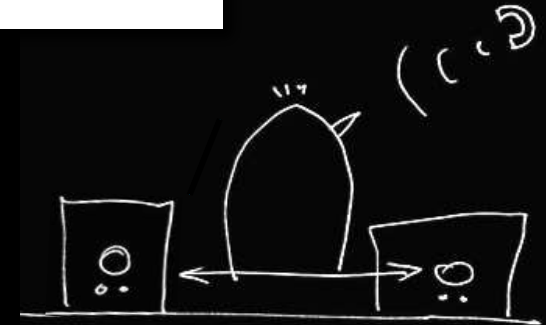
2



3



belief: $2 \approx 3$



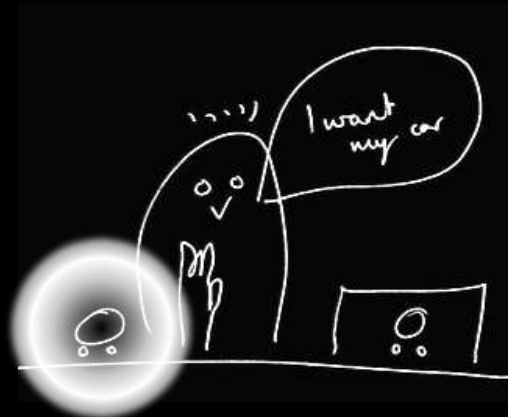
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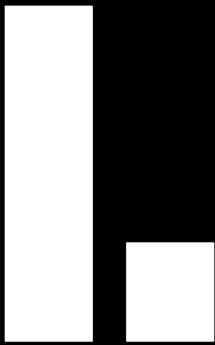


3



belief: 2 \approx 3





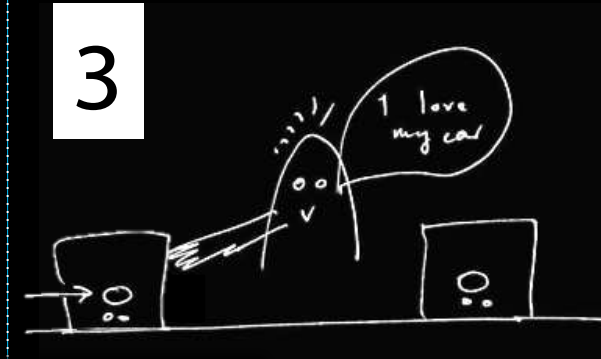
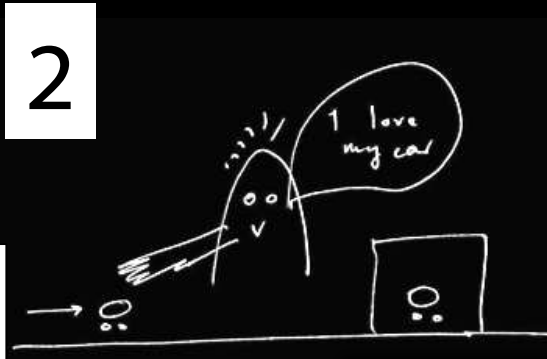
left right

2

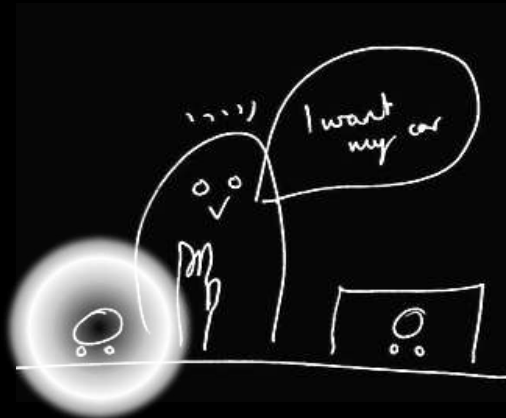
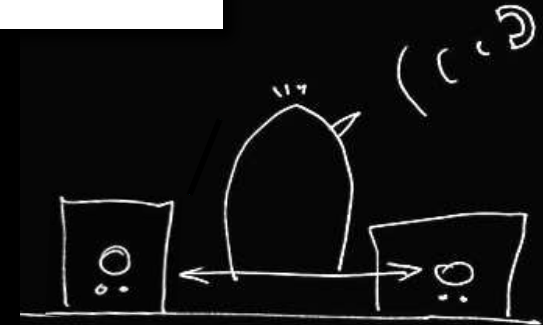


left right

3



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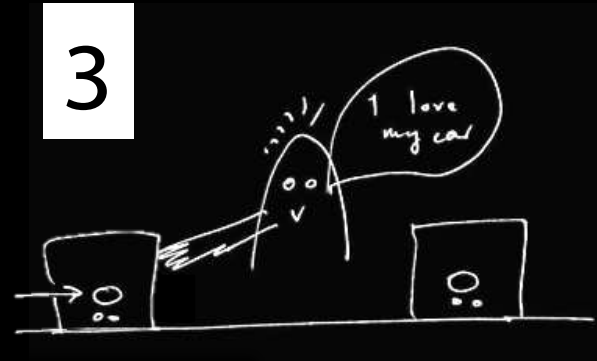
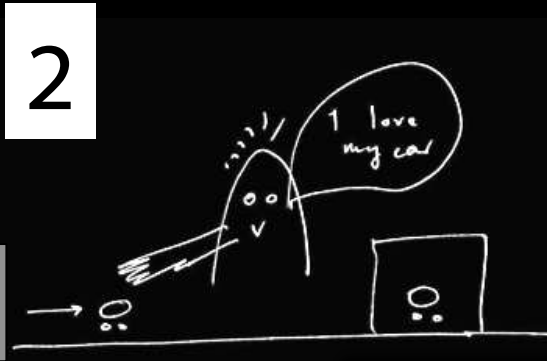
left right

2



left right

3

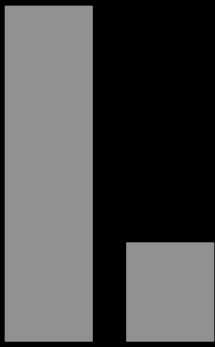


belief: $2 \approx 3$



registration: $2 \neq 3$





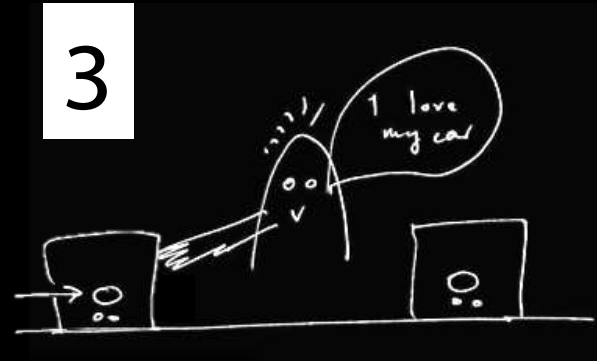
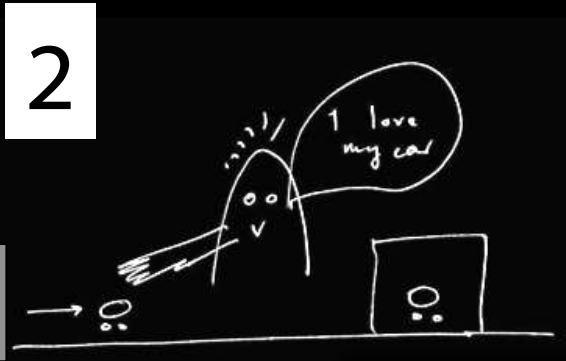
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2



left right

3

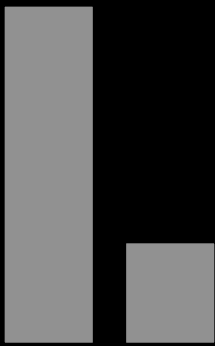


belief: $2 \approx 3$



registration: $2 \neq 3$





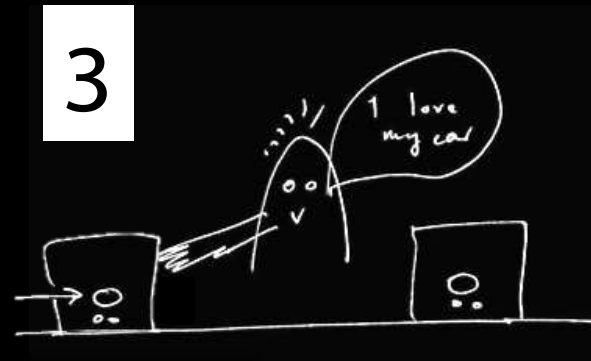
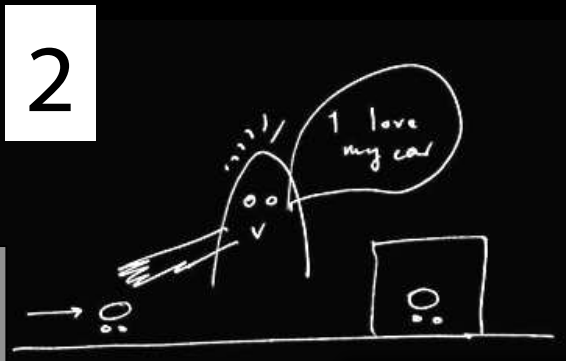
left right

2



left right

3



belief: $2 \approx 3$



registration: $2 \neq 3$



left right

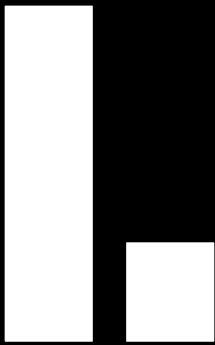
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left right

3





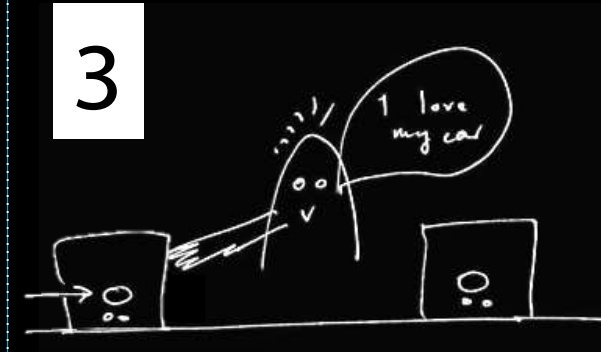
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2



left right

3



belief: $2 \approx 3$



registration: $2 \neq 3$



left right

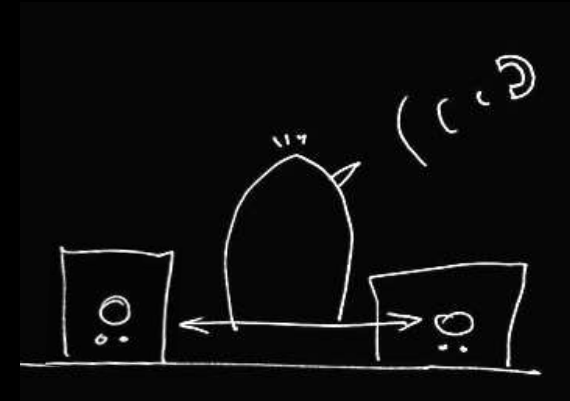
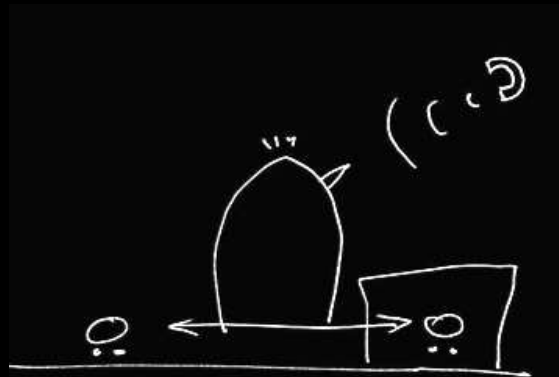
2



left right

3







1



2



3



1



2



3



belief: $2 \approx 3$

registration: $2 \neq 3$

belief: $1 \neq 2$

registration: $1 \approx 2$



	False belief about location	False belief about identity
Subjects represent registration	<i>pass</i>	<i>fail</i>
Subjects represent beliefs	<i>pass</i>	<i>pass</i>











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3. These subjects' failure on B-tasks is explained by the fact that they **cannot** represent (false) beliefs *using a sophisticated measure*

1. There are subjects who can pass A-tasks but cannot pass B-tasks.
2. These subjects' success on A-tasks is explained by the fact that they **can** represent (false) beliefs *using a simple measure in a modular process*
3. These subjects' failure on B-tasks is explained by the fact that they **cannot** represent (false) beliefs *using a sophisticated measure in a non-modular process*