

Pedestrian Detection and Localization

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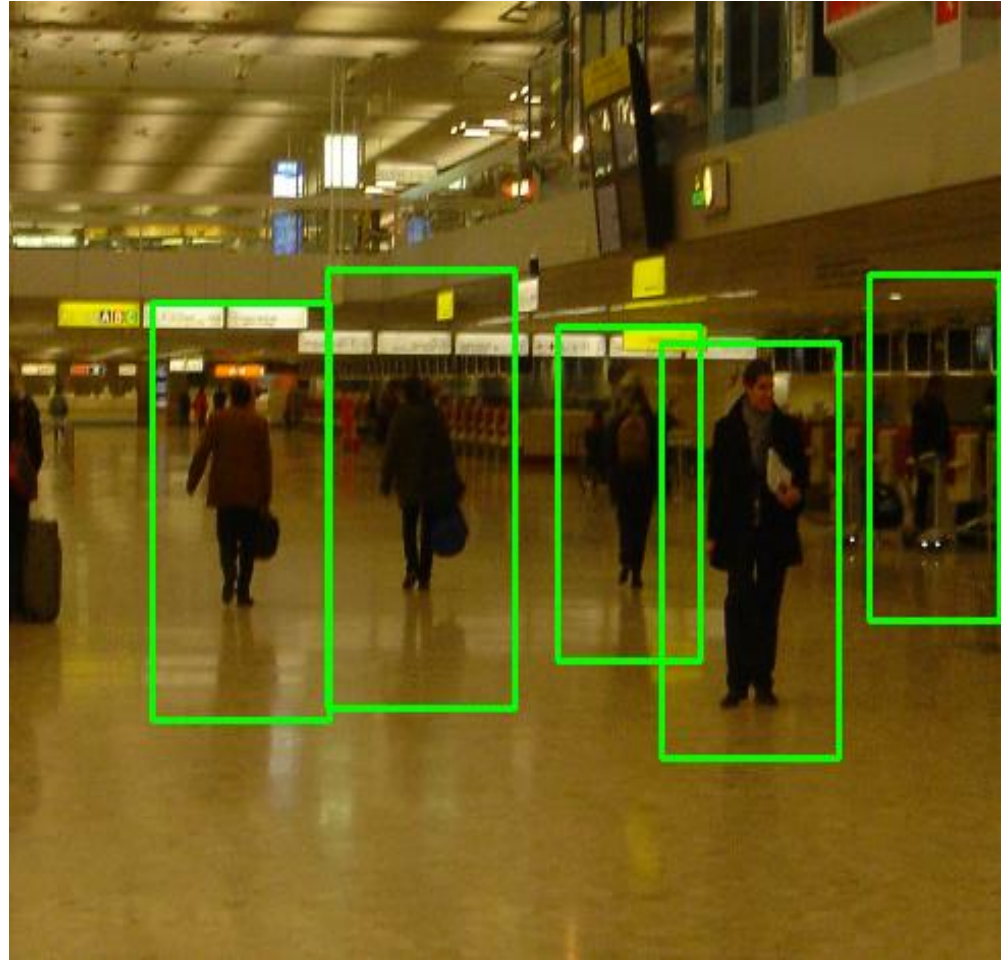
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ADVANCED PROGRAM IN COMPUTER SCIENCE
Year 2011

Problem statement

- Build up a system which automatically detects and localizes pedestrians in static image.
- Constraints:
 - Pedestrians stand up and fully visible people.
 - Size of pedestrian is not less than 64x128 pixels.

Some examples



Applications

- Using in smart car system, or smart camera in general.
- Build a software to categorize personal album images to proper catalogue.

Challenges

- Huge variation in intra-class.
- Variable appearance and clothing.
- Complex background.
- Non-constraints illumination.
- Occlusions, different scales.



Outline

- Existing approaches.
- Motivation.
- Overview of methodology.
 - Learning phase
 - Detection
- Some contributions:
 - Four regions based approach
 - Multi-level based approach
- Non-maxima Suppression
- Conclusions
- Future work
- Reference

Existing approaches

- Haar wavelets + SVM: Papageorgiou & Poggio, 2000; Mohan et al 2000
- Rectangular differential features + adaBoost: Viola & Jones, 2001
- Model based methods: Felzenszwalb & Huttenlocher, 2000; Lofte & Forsyth, 1999
- Lowe, 1999 (SIFT).
- LBP, HOG, ...

Motivation of choosing HOG

- The blob structure based methods are false to object detection problem.
- Use the advantage of rigid shape of object.
- Low complexity and fast running time.
- Has a good performance.

Contributions

- Re-implement HOG description.
- Spatial Selective Method.
- Multi-level Method.

Dataset

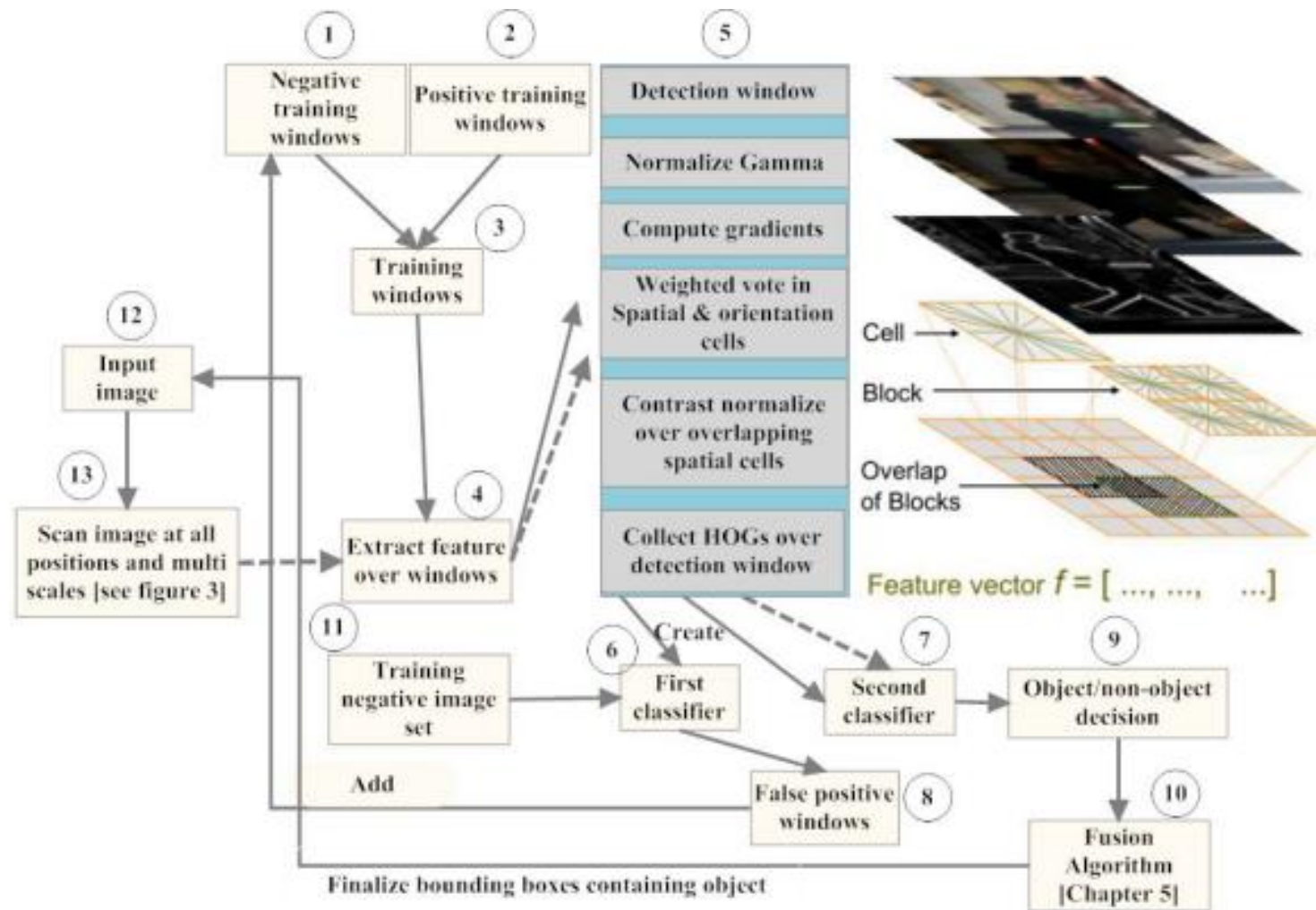
INRIA pedestrian dataset

Train:
1208 positive windows
1218 negative images

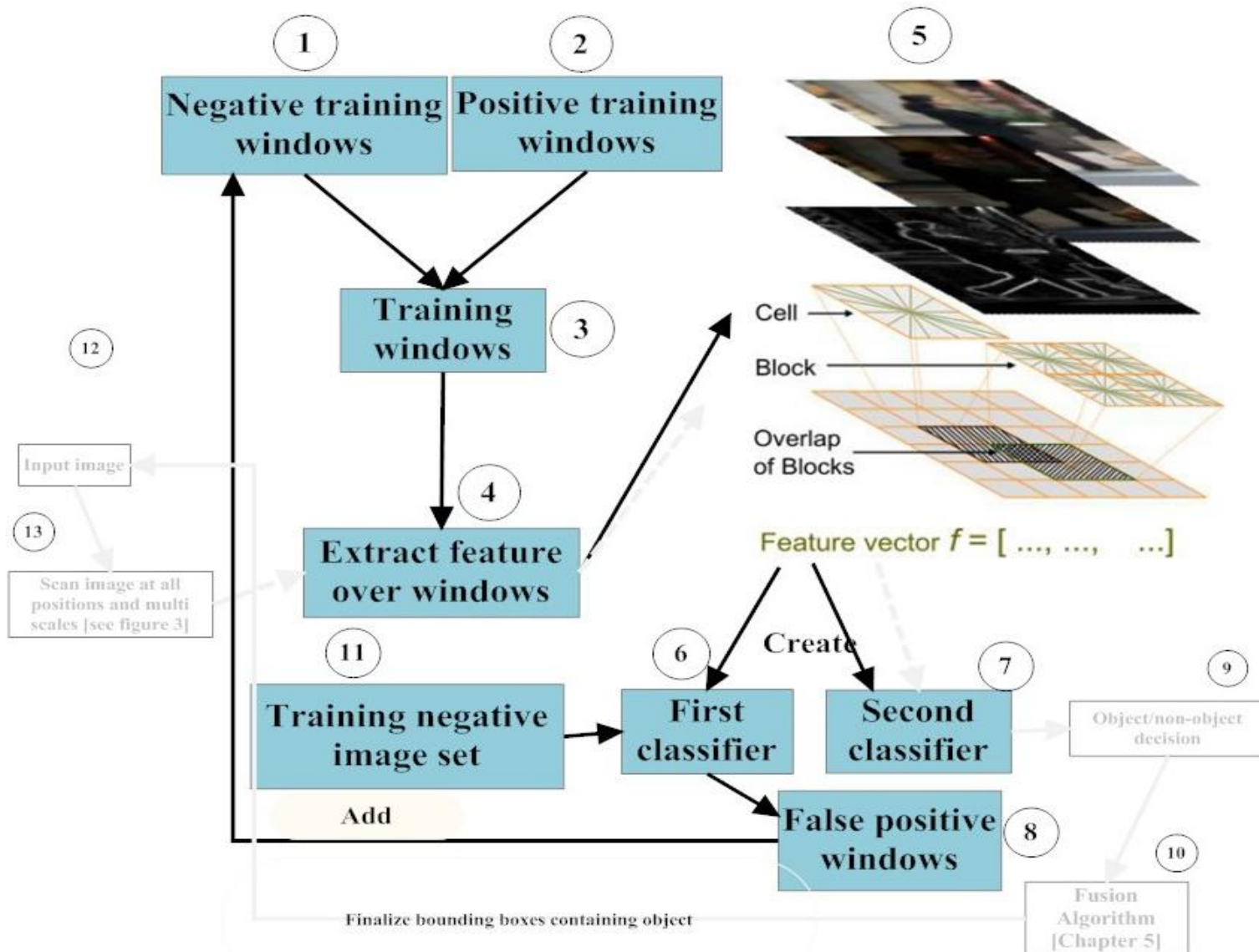
Test:
566 positive windows
453 negative images



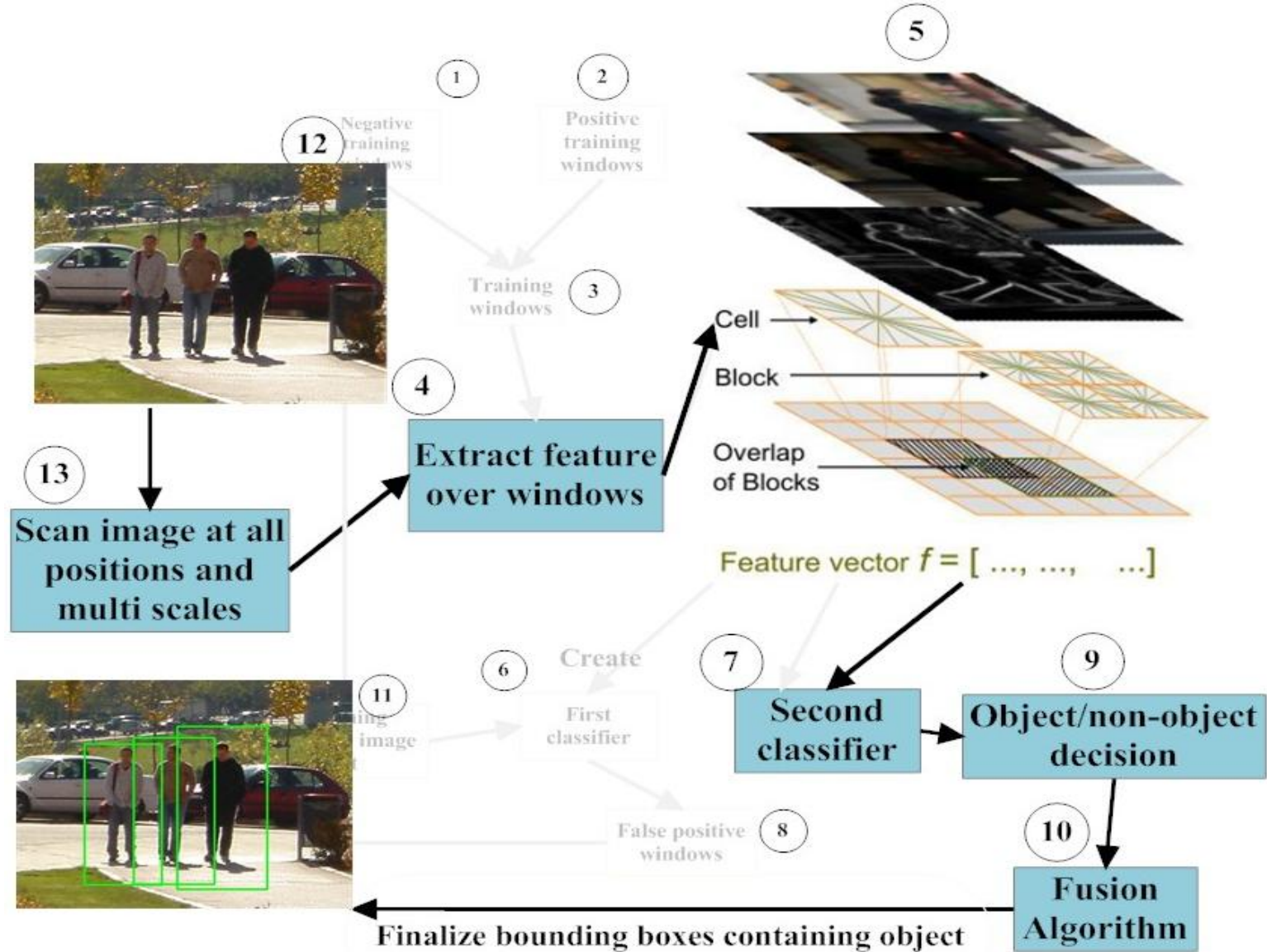
Overview of methodology



Learning Phase



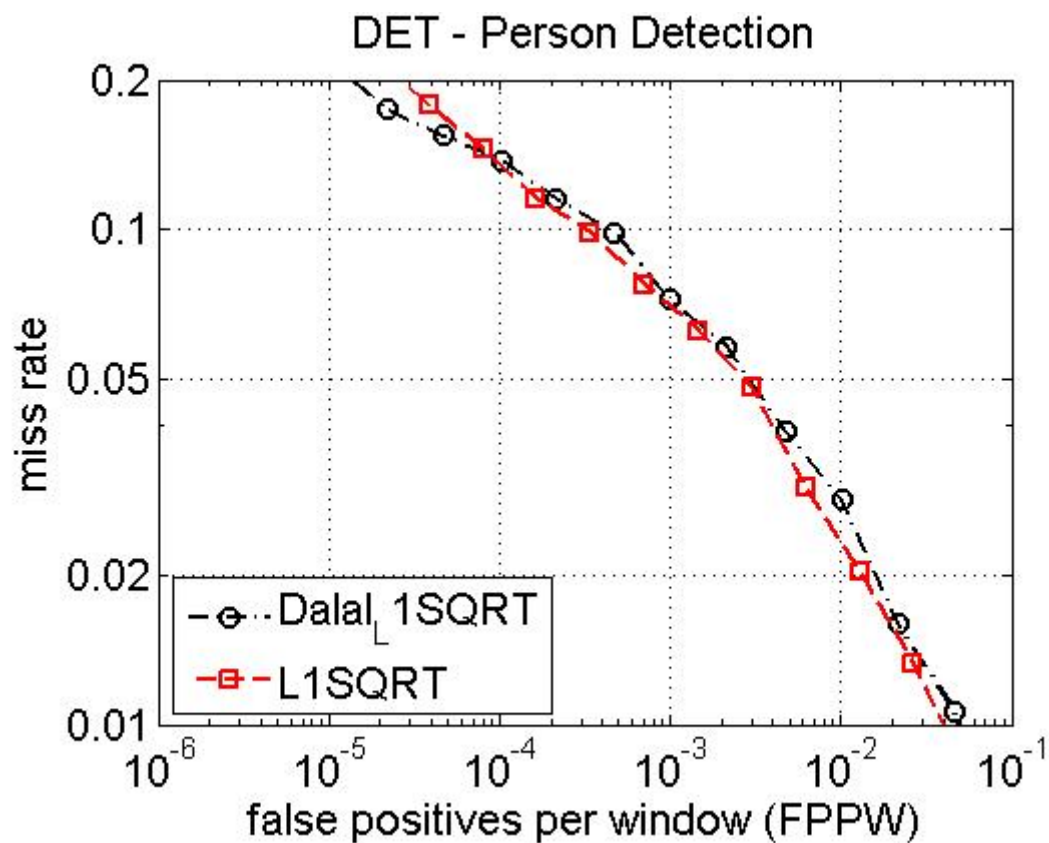
Detection Phase



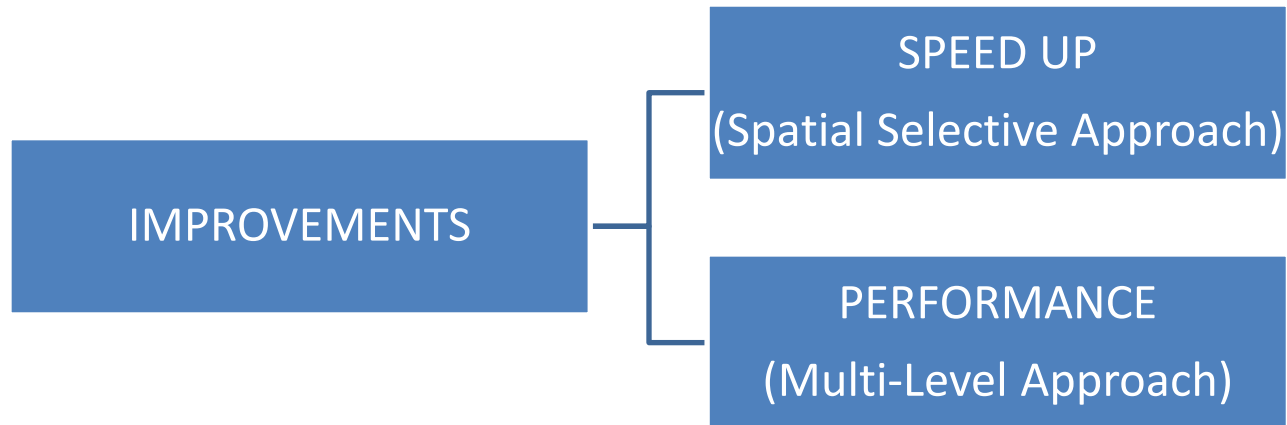
Scan image at all positions and scales



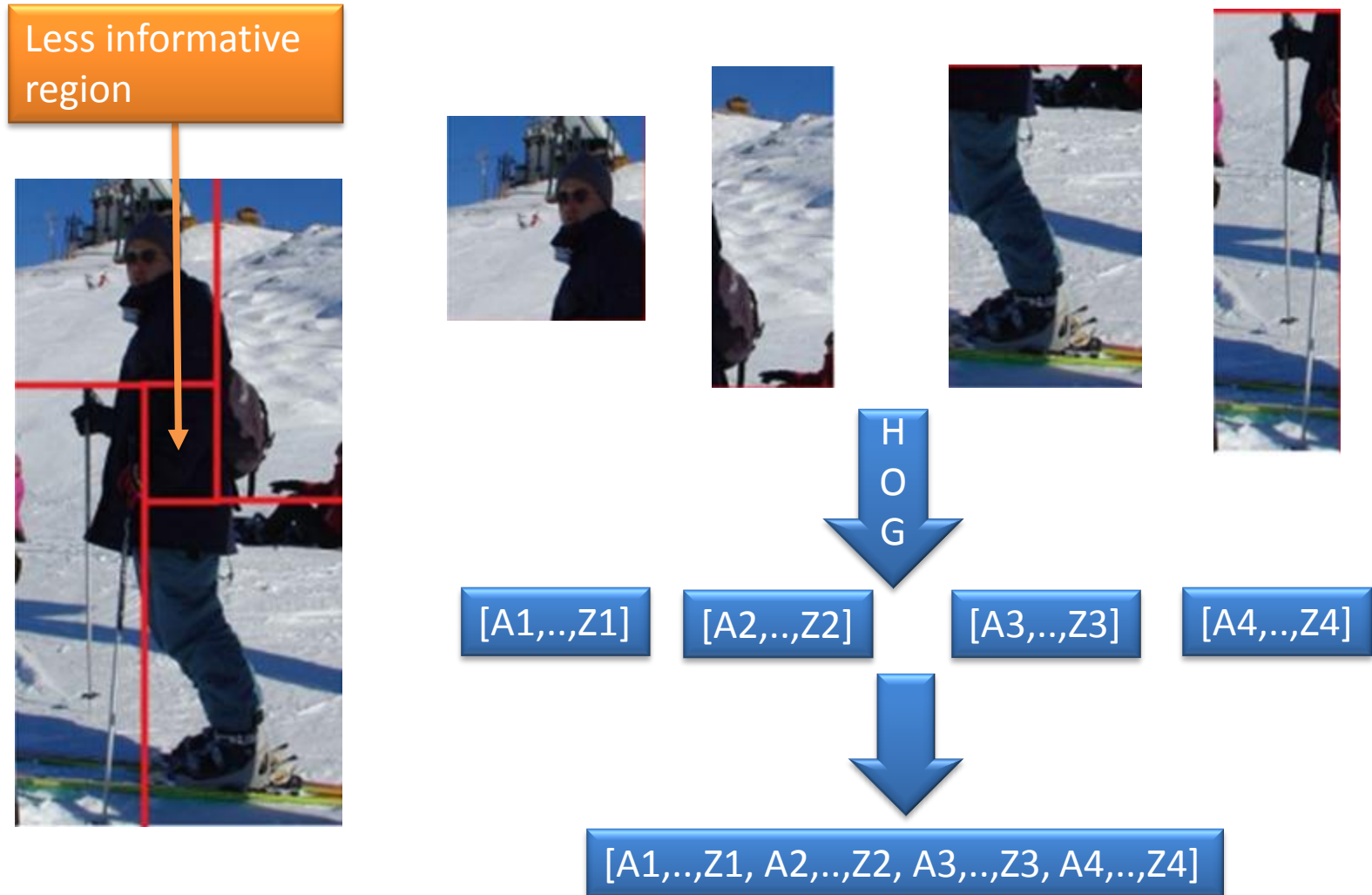
Result of experiment



Some Contributions

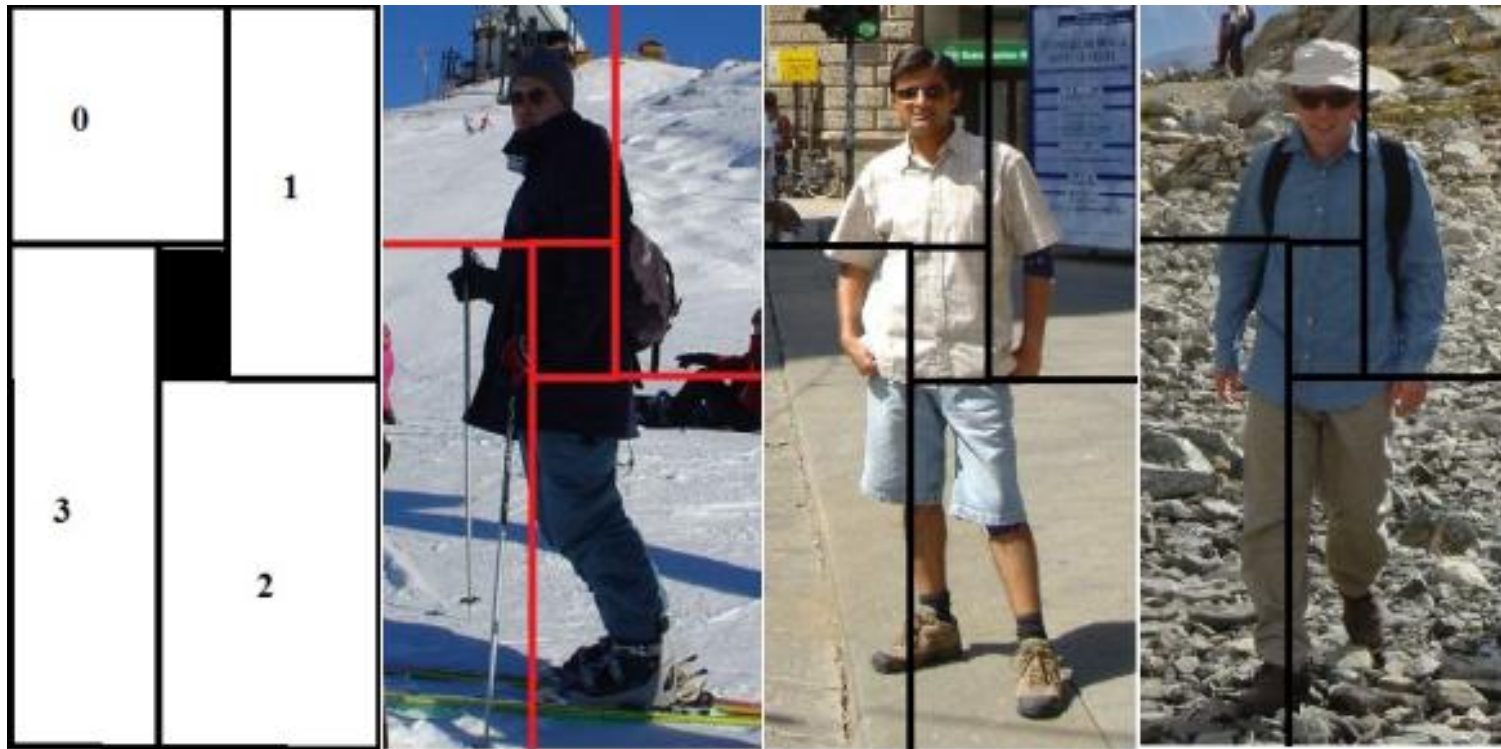


Spatial Selective Approach

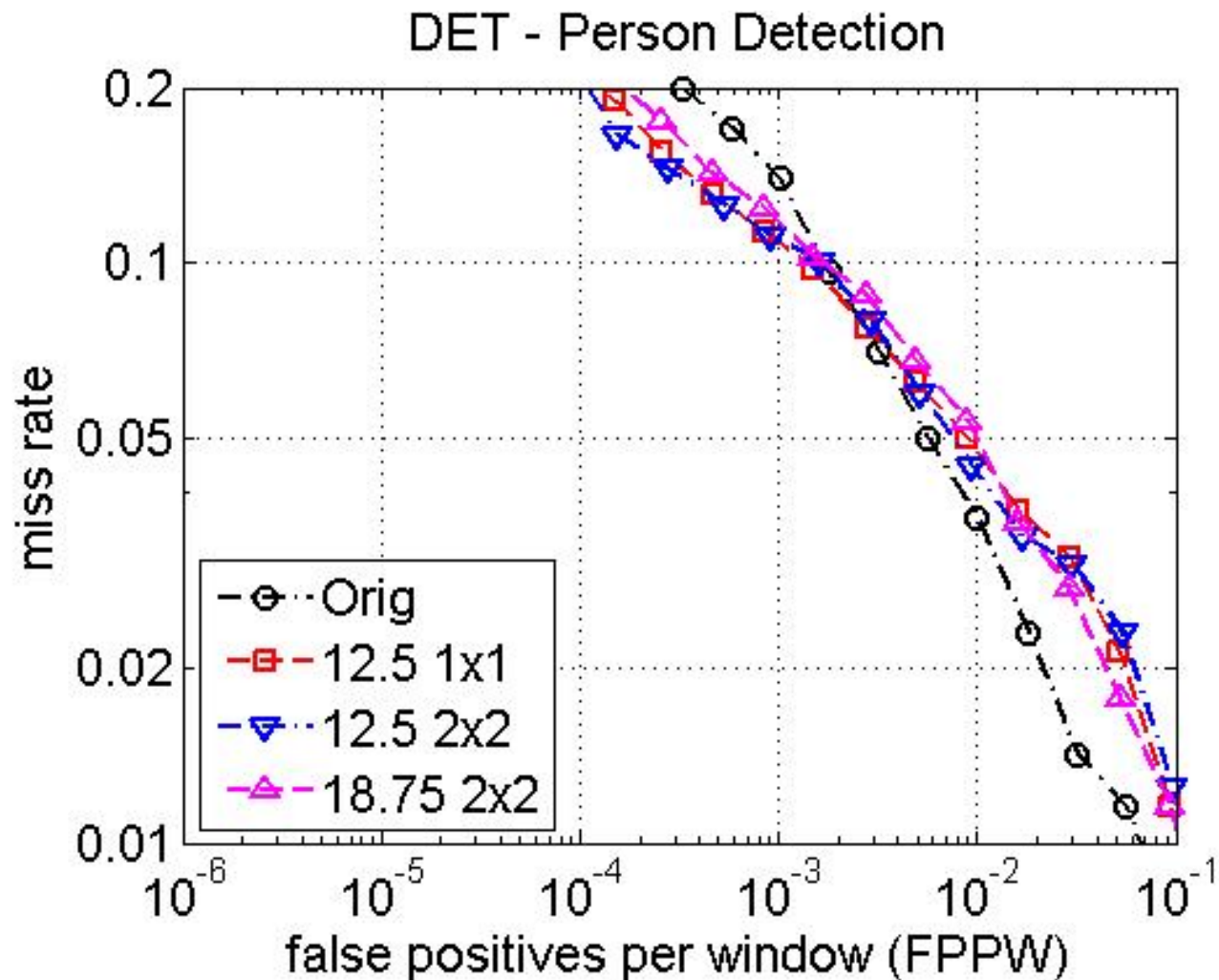


Spatial Selective Approach

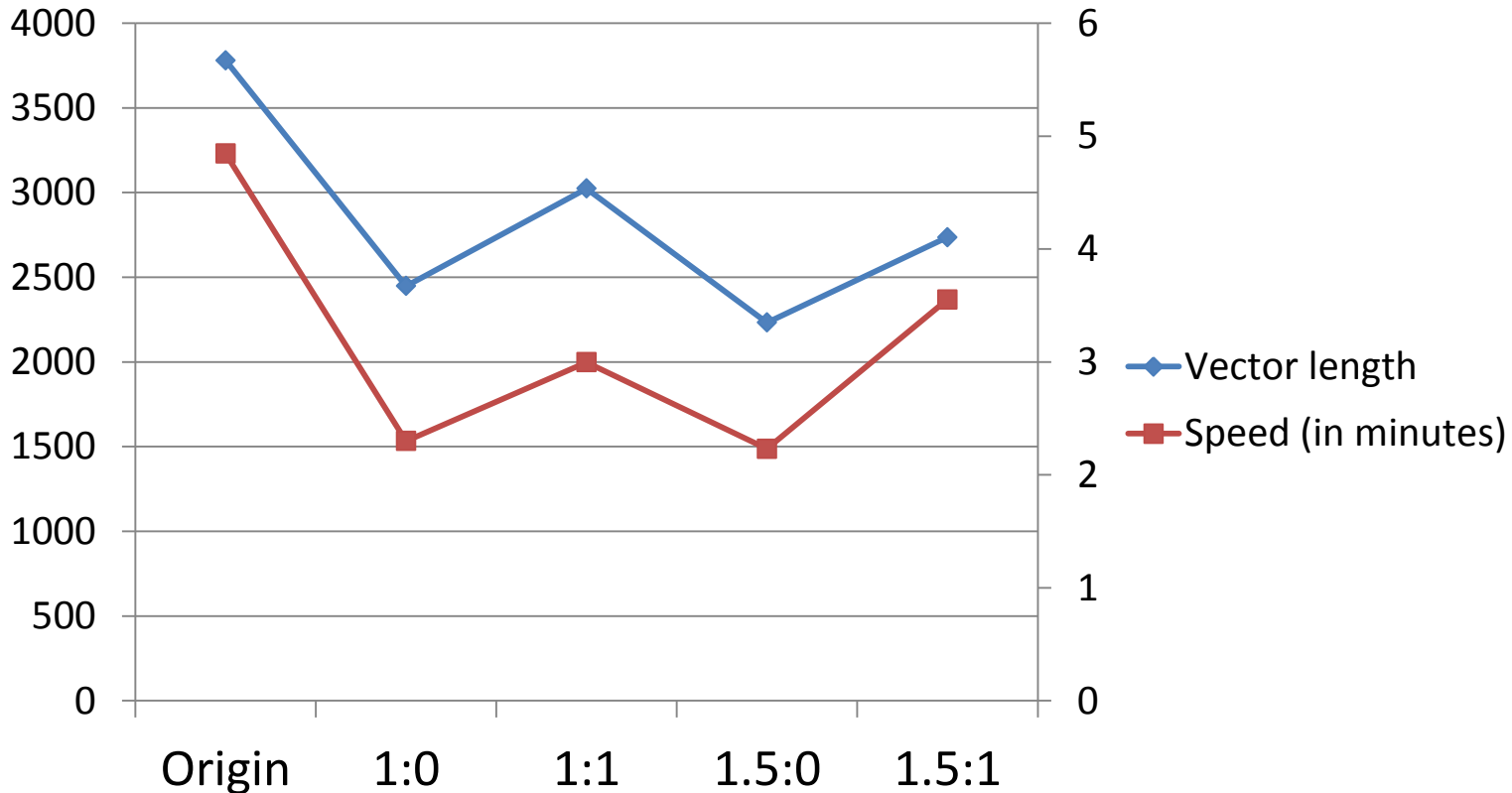
- Examples:



Result



Vector Length v.s Speed



A:B → Deleted cell(s): Overlap cell(s)

Multi-level Approach

- Purpose: enhance the performance by getting more information about shape and contour of object.

Multi-level Approach



[A1,..,Z1]

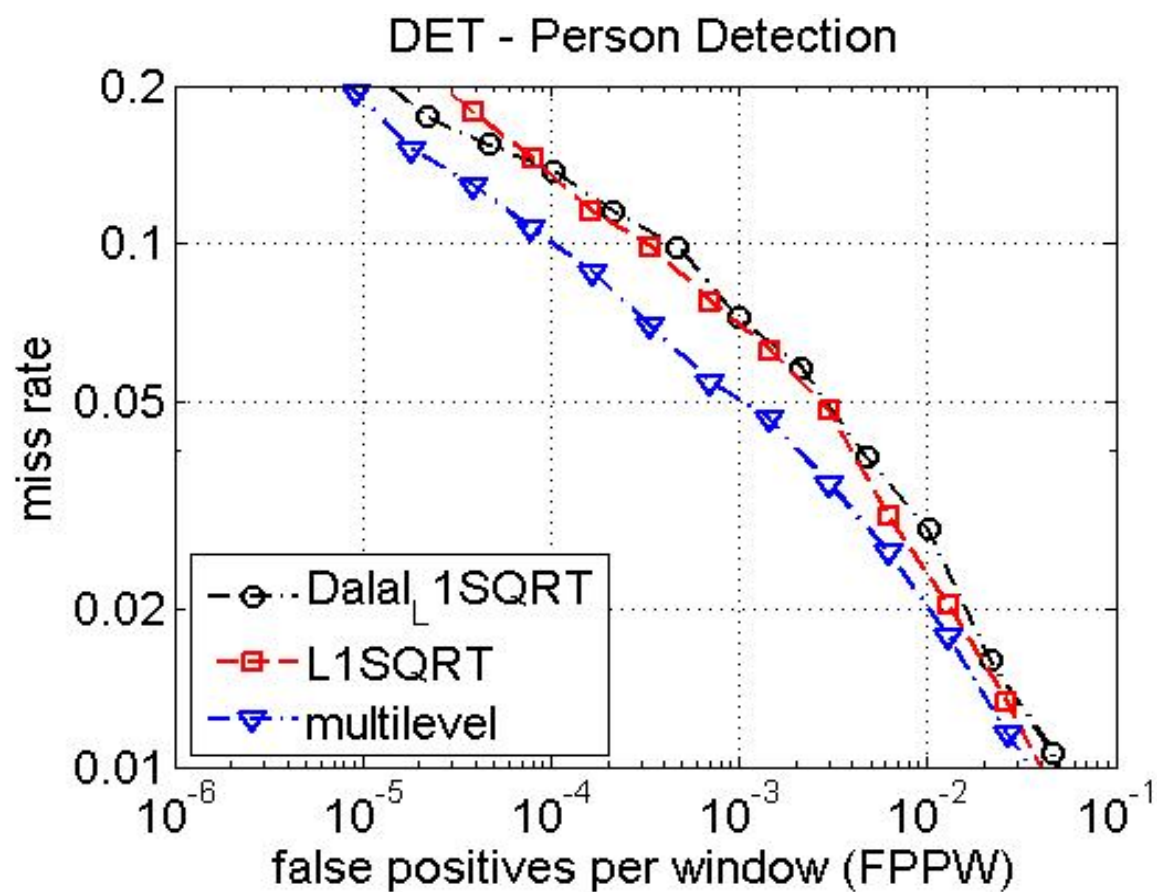
[A2,..,Z2]

[A3,..,Z3]

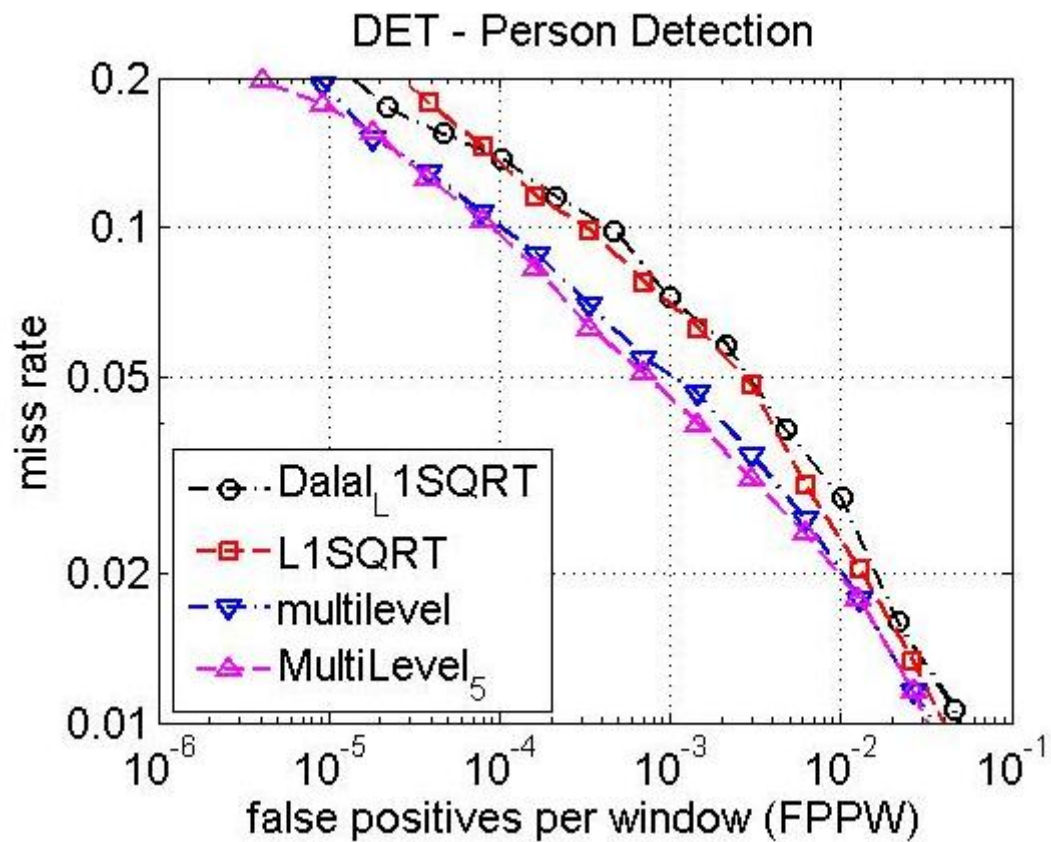


[A1,..,Z1, A2,..,Z2, A3,..,Z3, A4,..,Z4]

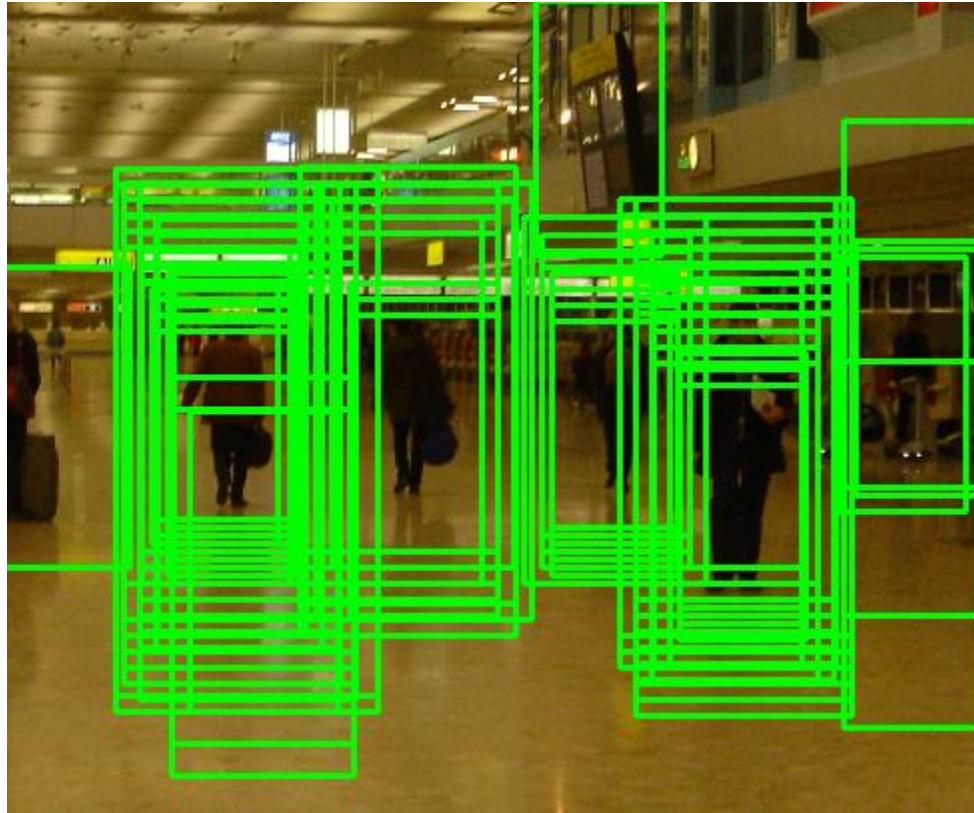
Result



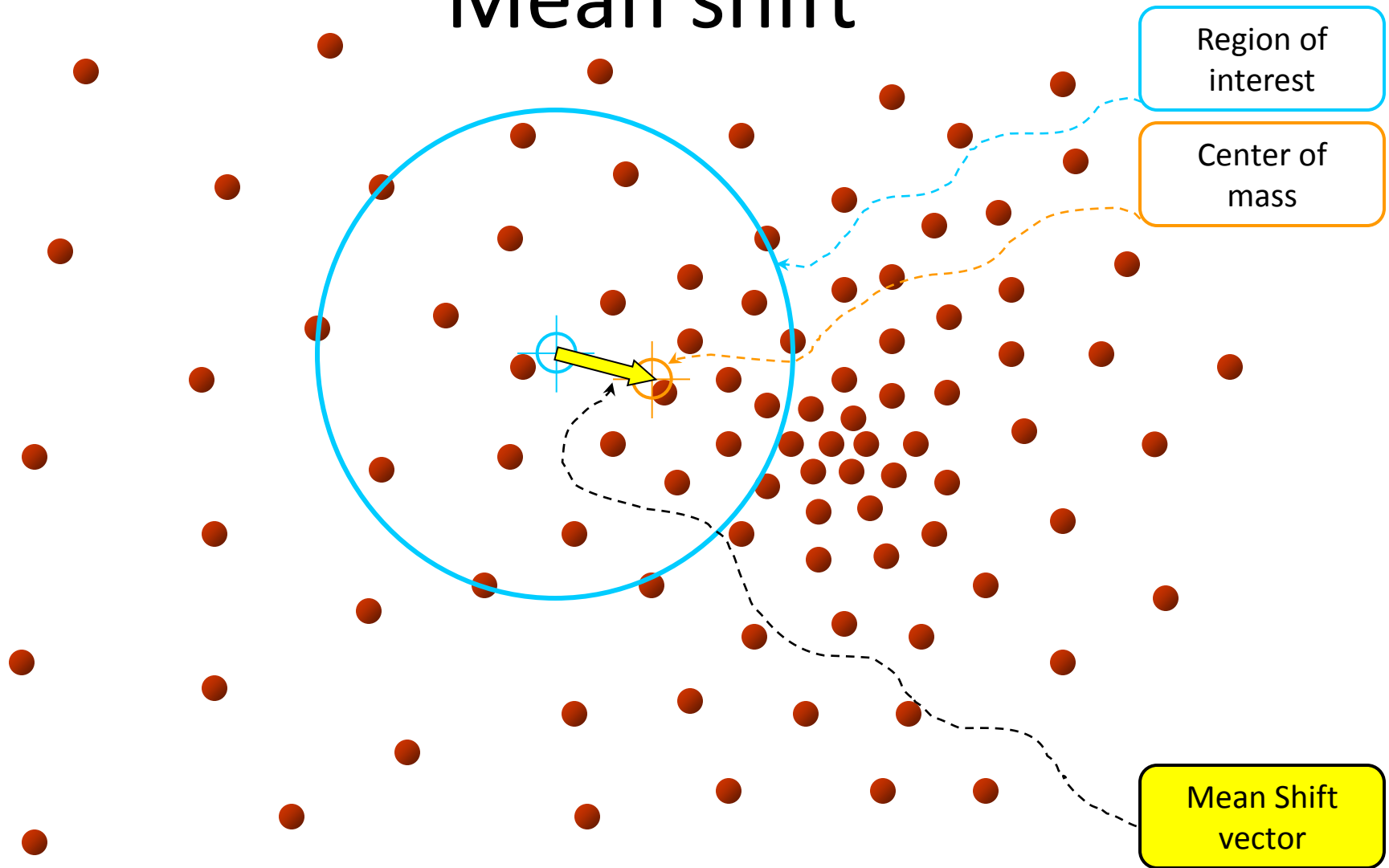
Result(cont...)



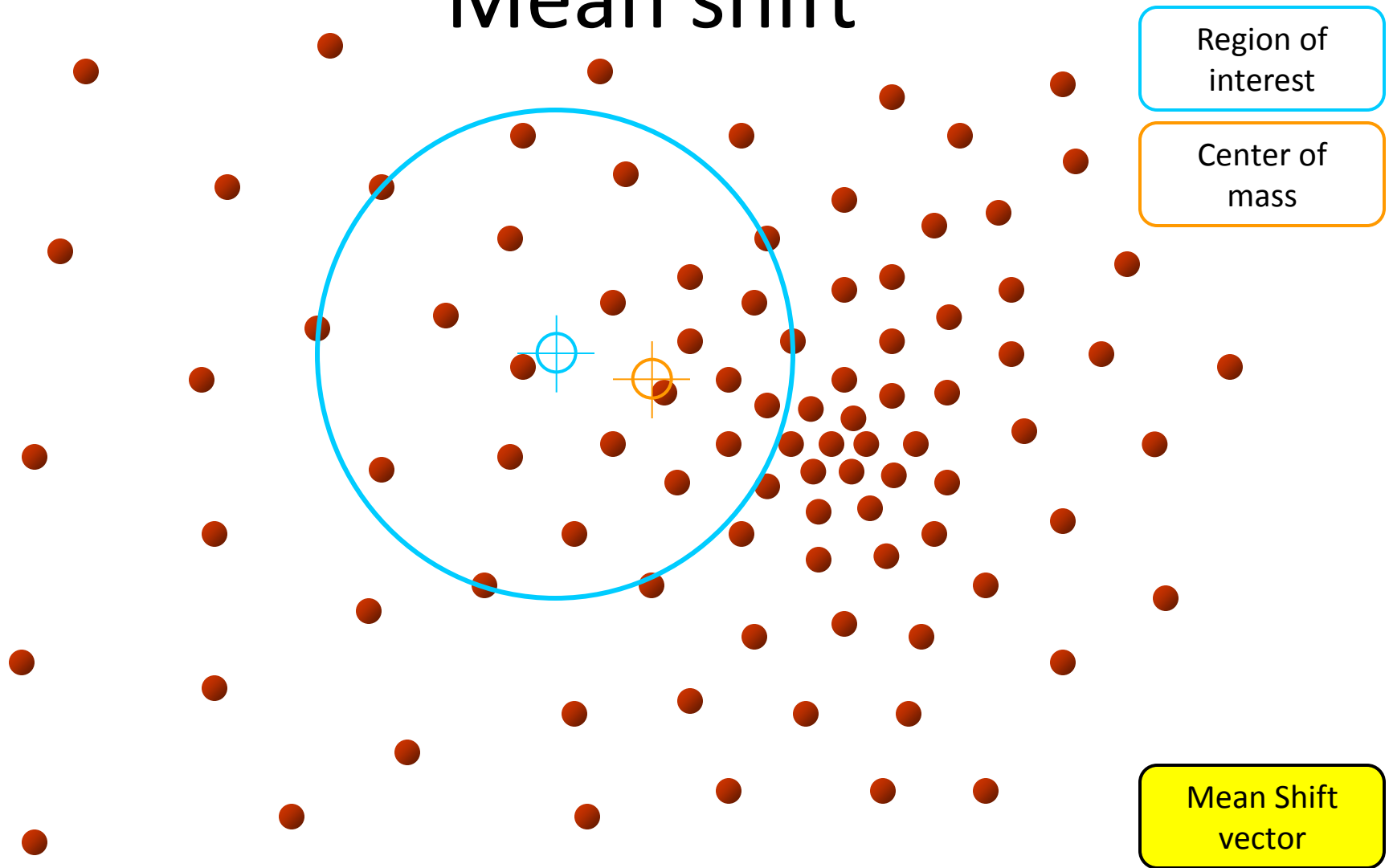
Mean Shift as Non-maxima Suppression



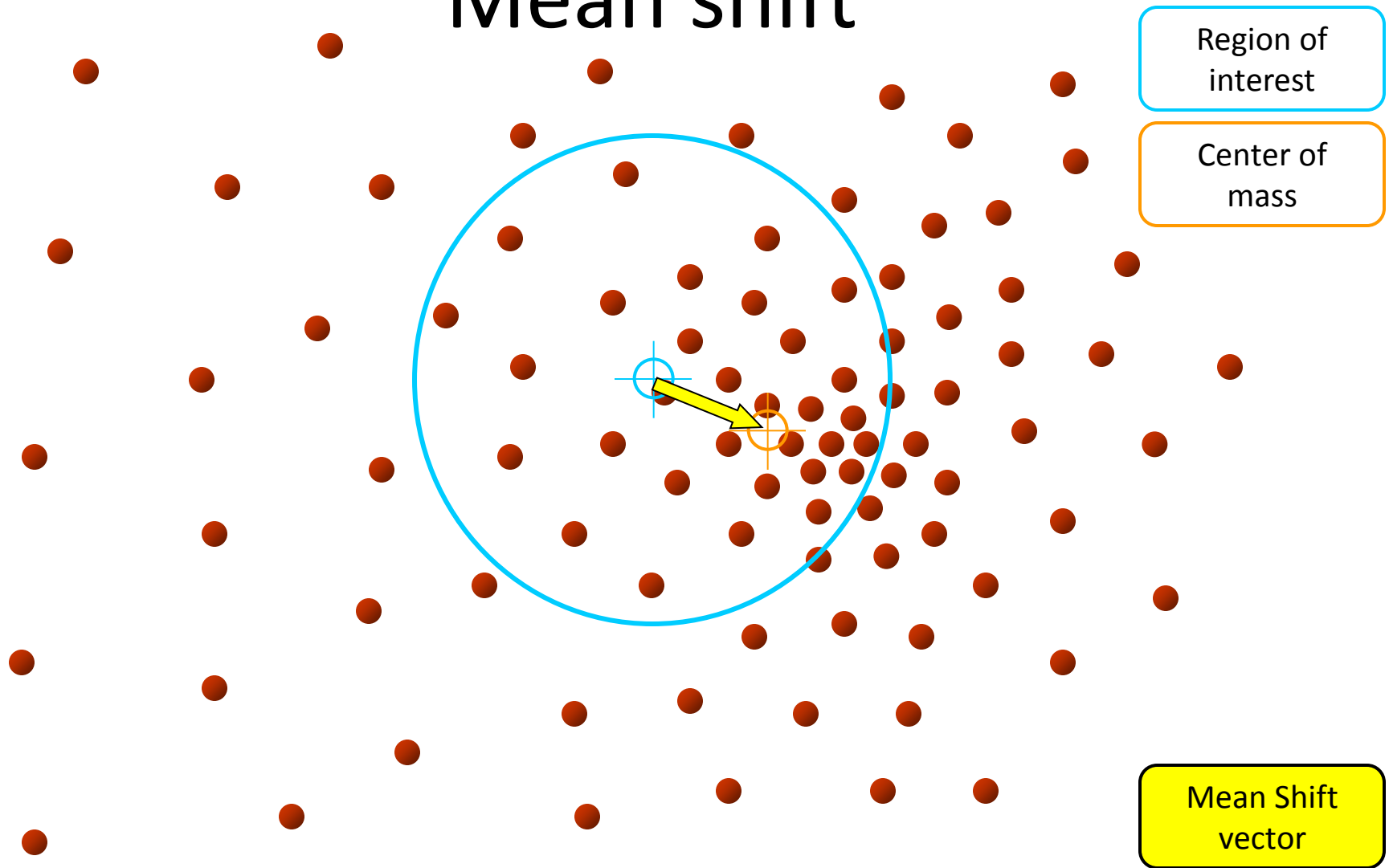
Mean shift



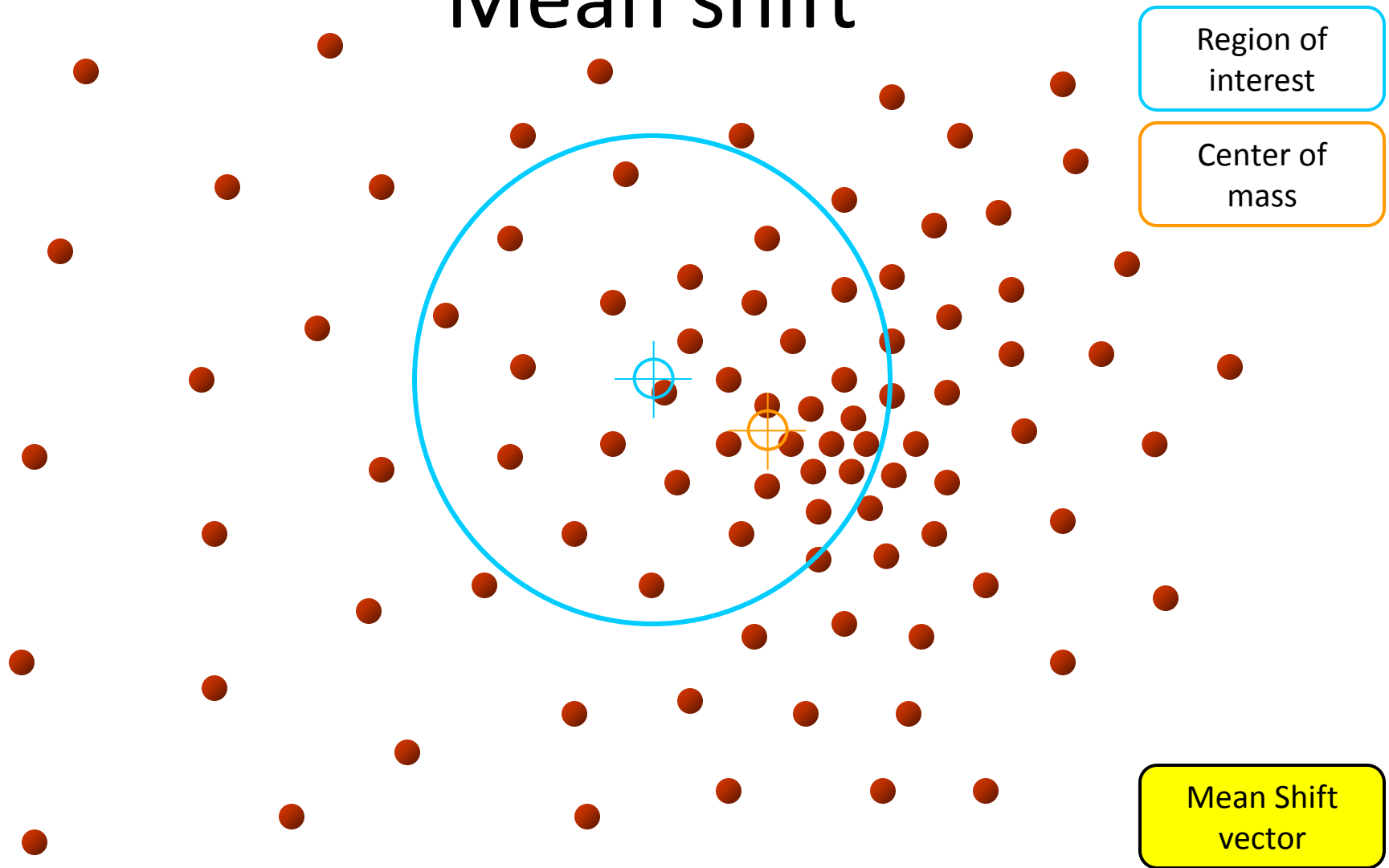
Mean shift



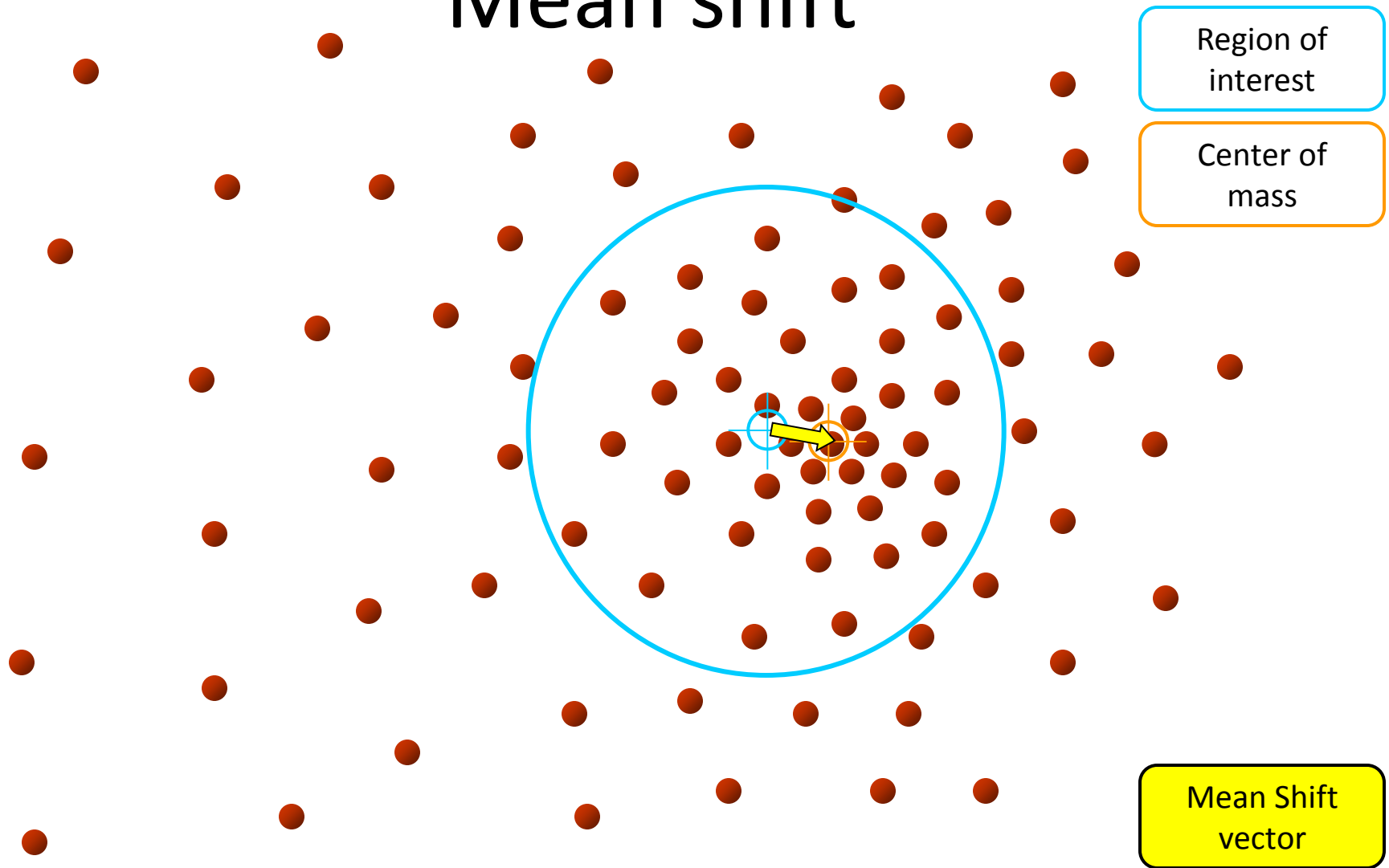
Mean shift



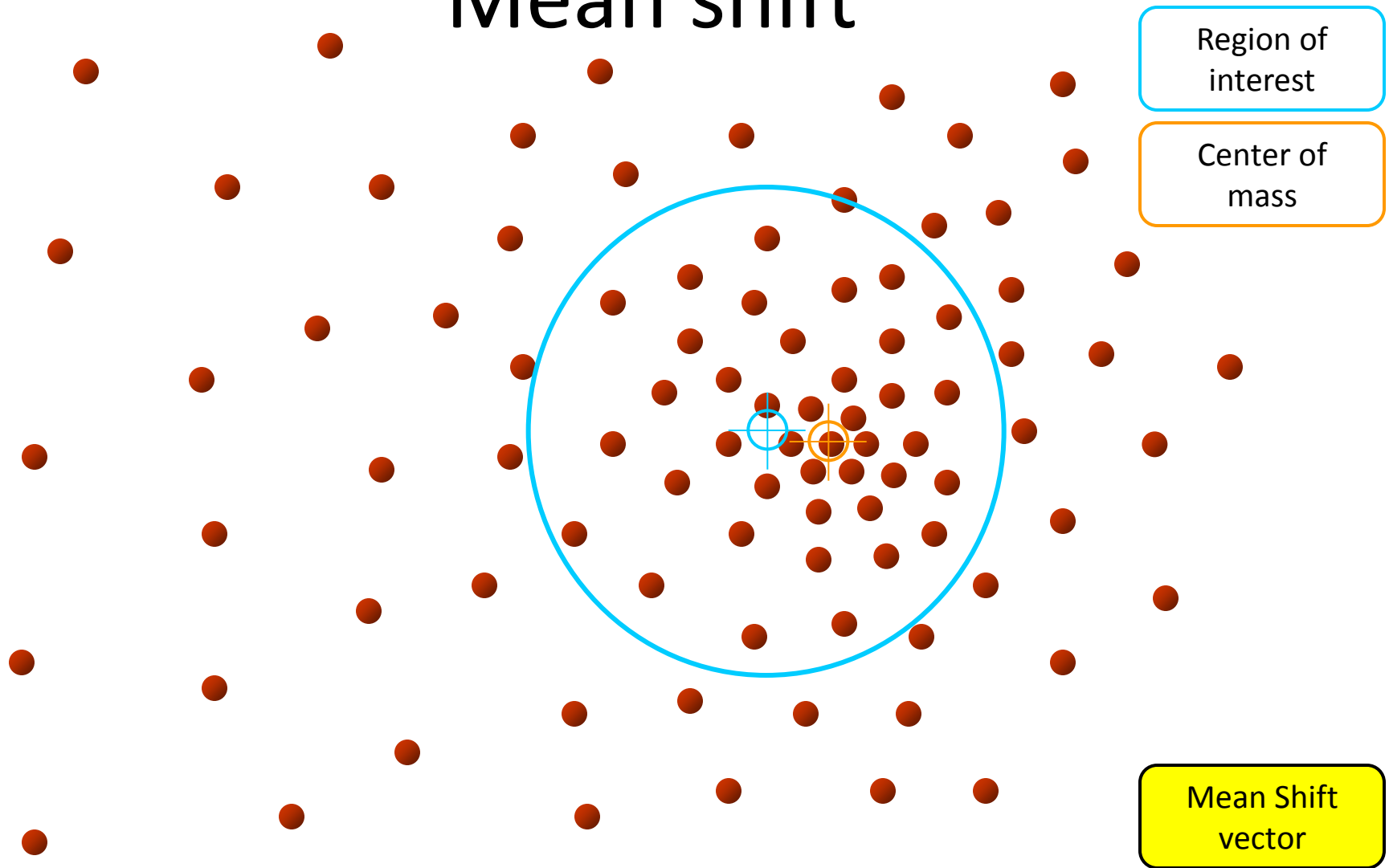
Mean shift



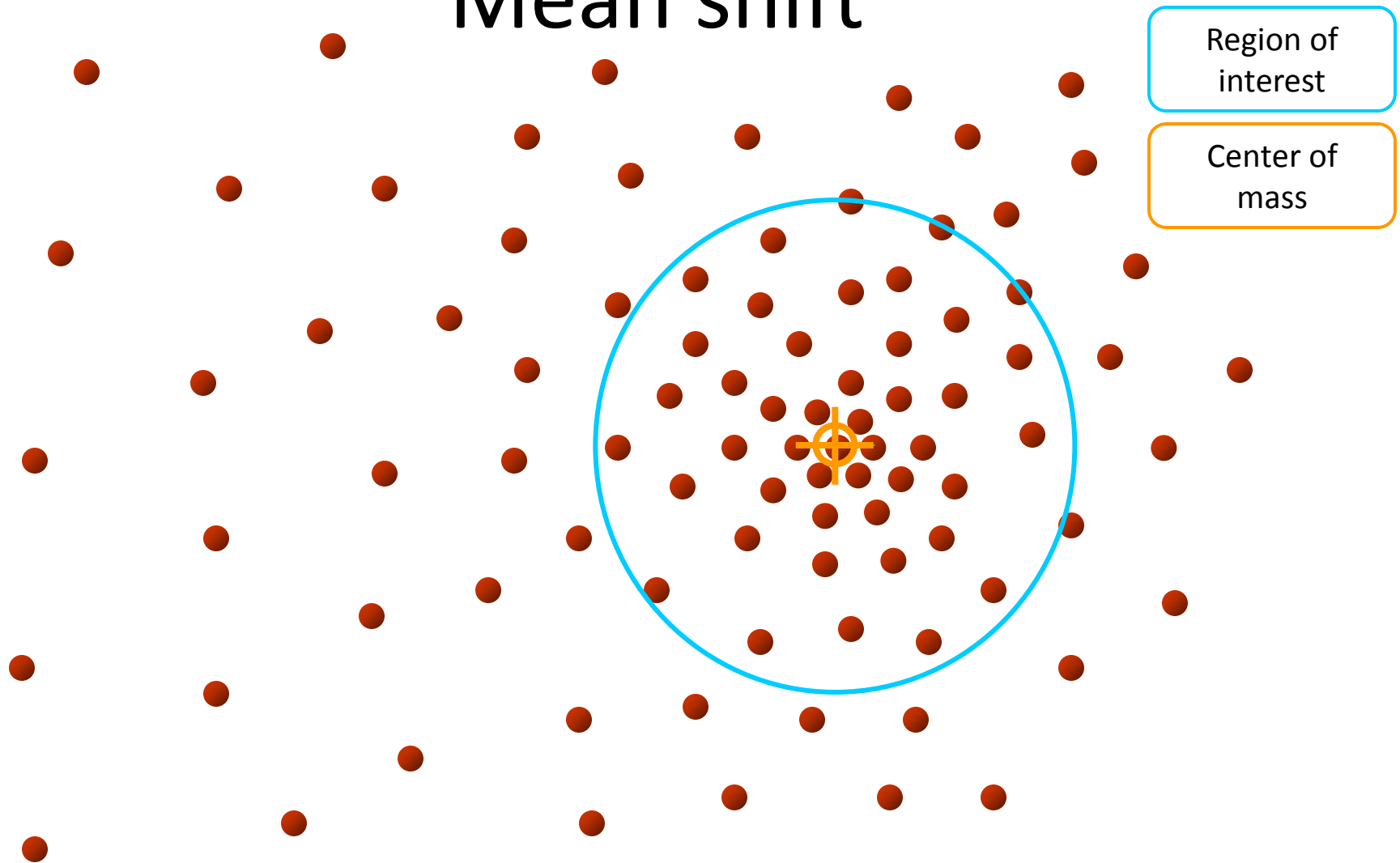
Mean shift



Mean shift

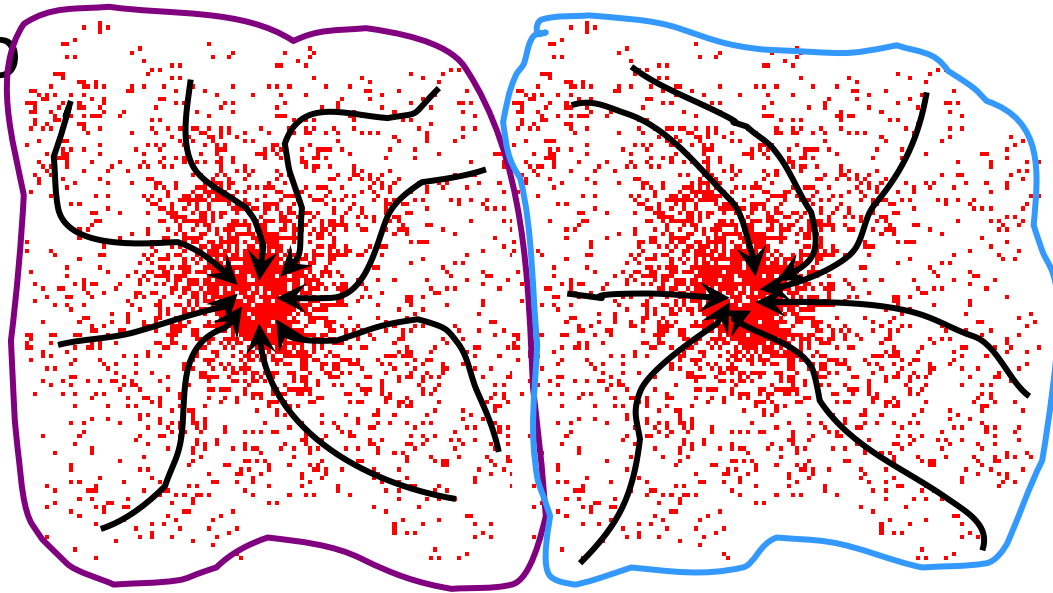


Mean shift



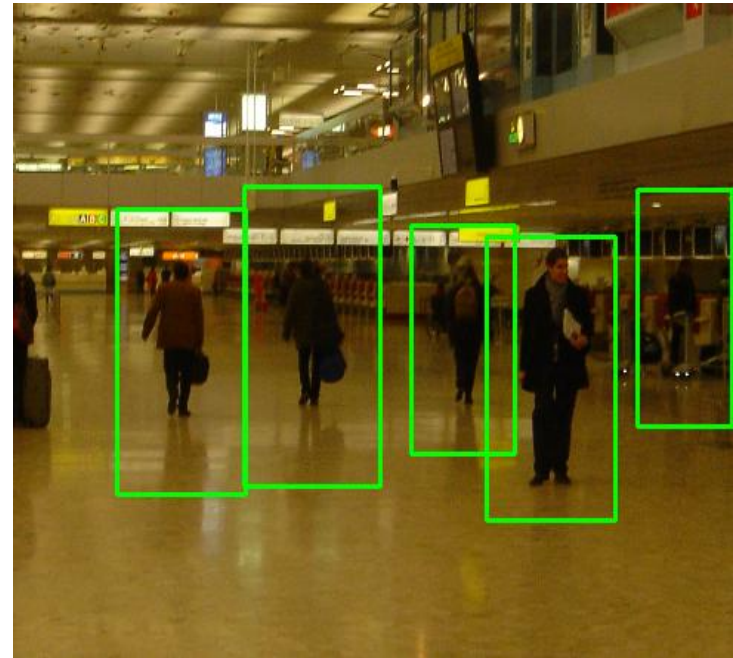
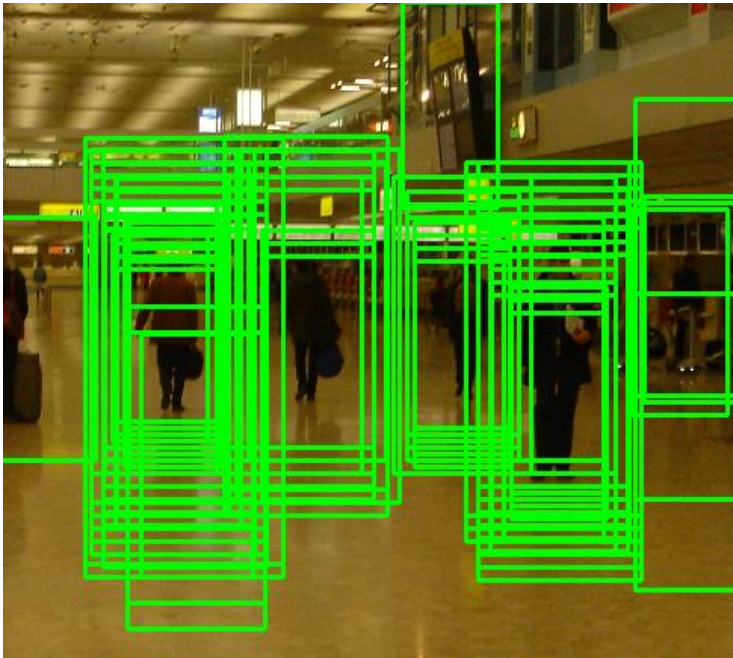
Mean shift clustering

- Cluster: all data points in the attraction basin of a mode
- Attraction basin: the region for which all trajectories



Non-maximum suppression

- Using non-maximum suppression such as mean shift to find the modes.



Conclusions

- Successfully re-implement HOG descriptor.
- Propose the Spatial Selective Approach which take advantages of less informative center region of image window.
- Multi-level has more information about shape and contour of object.

Future work

- Non-uniform grid of points.
- Combination of Spatial Selective and Multi-level approach.

Non-uniform grid of points



References

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