

# Pedestrian Detection and Localization



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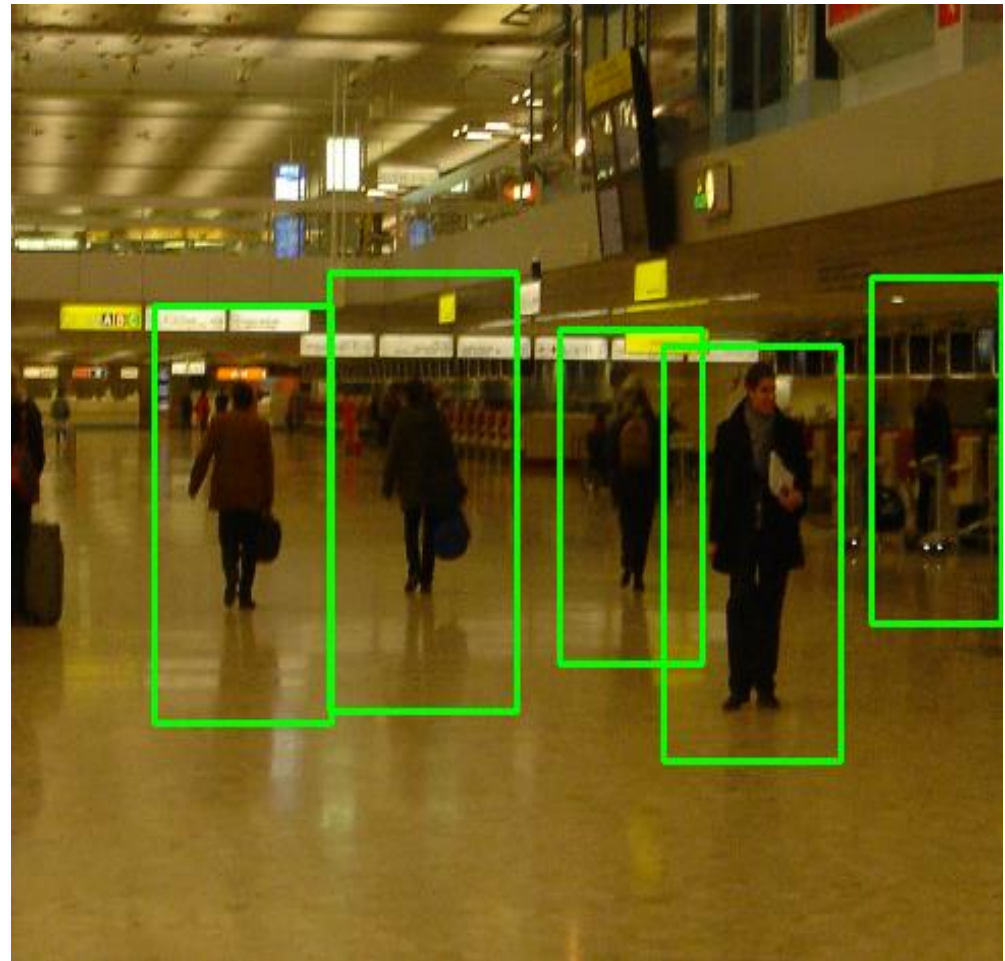
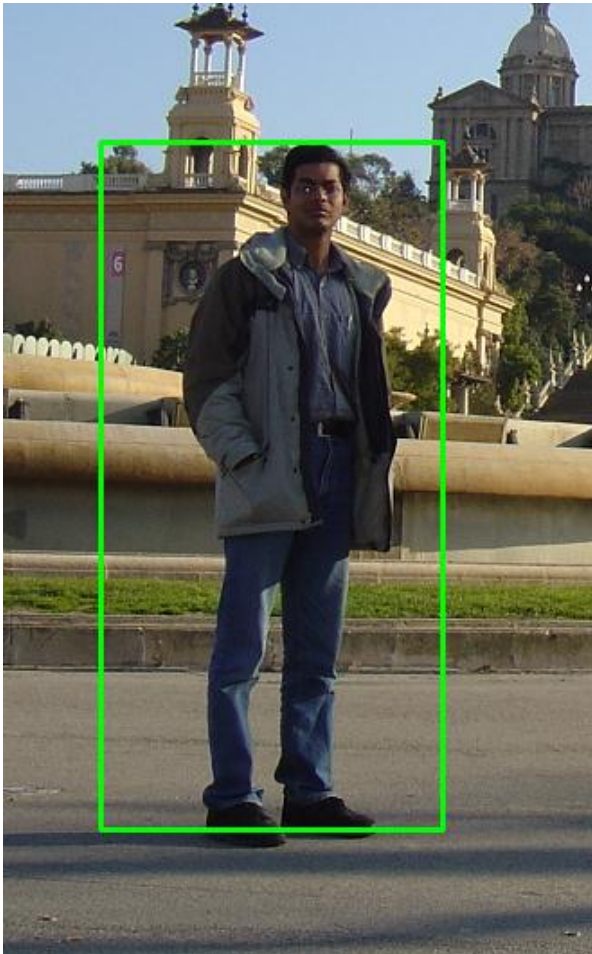
UNIVERSITY OF SCIENCE  
ADVANCED PROGRAM IN COMPUTER SCIENCE  
Year 2011

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# Problem statement

- ❖ Build up a system which automatically detects and localizes pedestrians in static image.
- ❖ Constraints:
  - Pedestrians stand up and fully visible people.
  - Size of pedestrian is not less than 64x128 pixels.

# Some examples



# Applications

- ❖ Using in smart car system, or smart camera in general.
- ❖ Build a software to categorize personal album images to proper catalogue.

# Challenges

- ❖ Huge variation in intra-class.
- ❖ Variable appearance and clothing.
- ❖ Complex background.
- ❖ Non-constraints illumination.
- ❖ Occlusions, different scales.



# Outline

- ❖ Existing approaches.
- ❖ Motivation.
- ❖ Overview of methodology.
  - Learning phase
  - Detection
- ❖ Some contributions:
  - Spatial selective approach
  - Multi-level based approach
- ❖ Non-maxima Suppression
- ❖ Conclusions
- ❖ Future work
- ❖ Reference

## Existing approaches

- ❖ Haar wavelets + SVM: Papageorgiou & Poggio, 2000; Mohan et al 2000
- ❖ Rectangular differential features + adaBoost: Viola & Jones, 2001
- ❖ Model based methods: Felzenszwalb & Huttenlocher, 2000; Lofte & Forsyth, 1999
- ❖ Lowe, 1999 (SIFT).
- ❖ LBP, HOG, ...

## Motivation of choosing HOG

- ❖ The blob structure based methods are false to object detection problem.
- ❖ Use the advantage of rigid shape of object.
- ❖ Low complexity and fast running time.
- ❖ Has a good performance.



# Contributions

- ❖ Re-implement HOG description.
- ❖ Spatial Selective Method.
- ❖ Multi-level Method.

# Dataset

## INRIA pedestrian dataset

**Train:**

**1208 positive windows**

**1218 negative images**

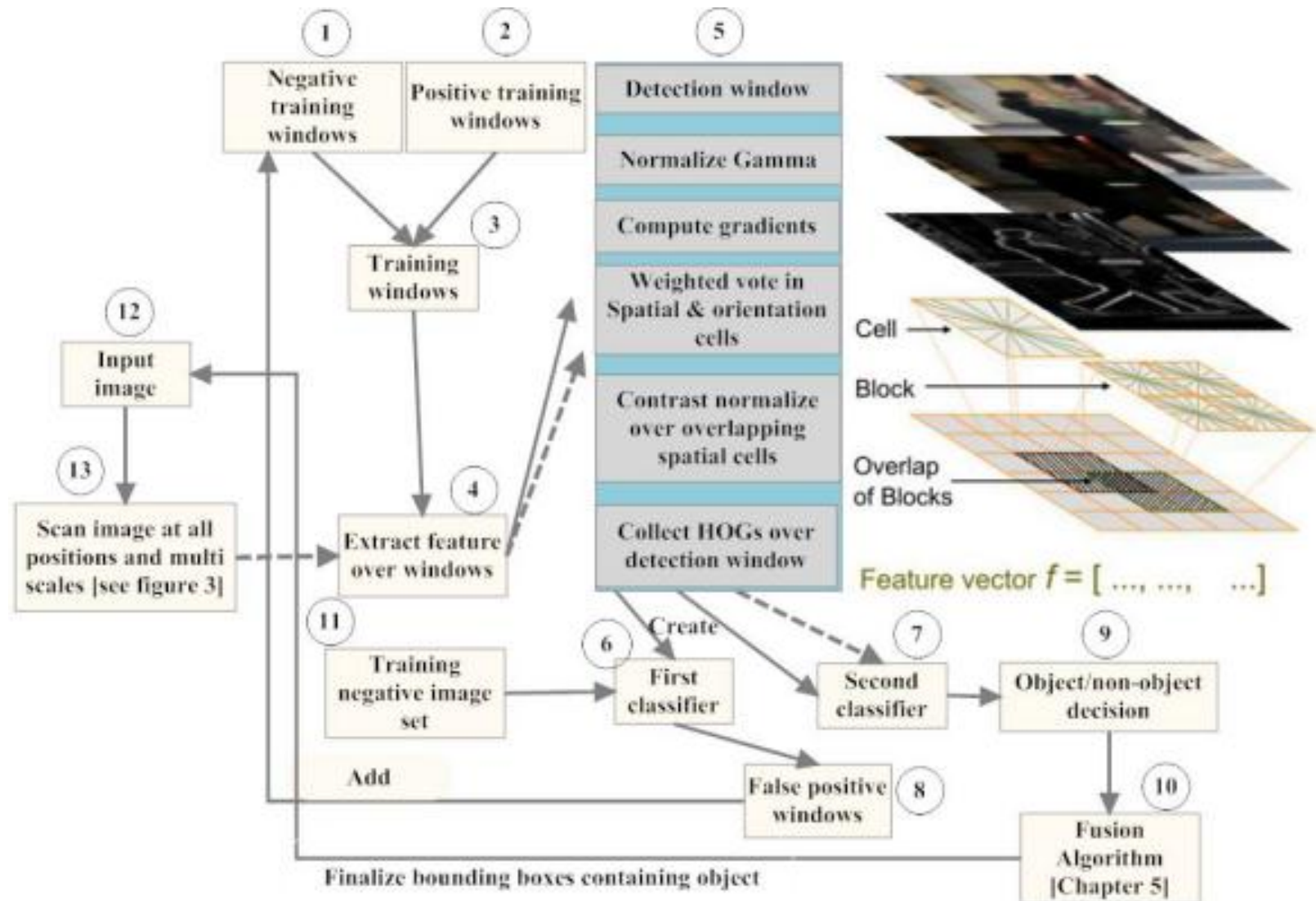
**Test:**

**566 positive windows**

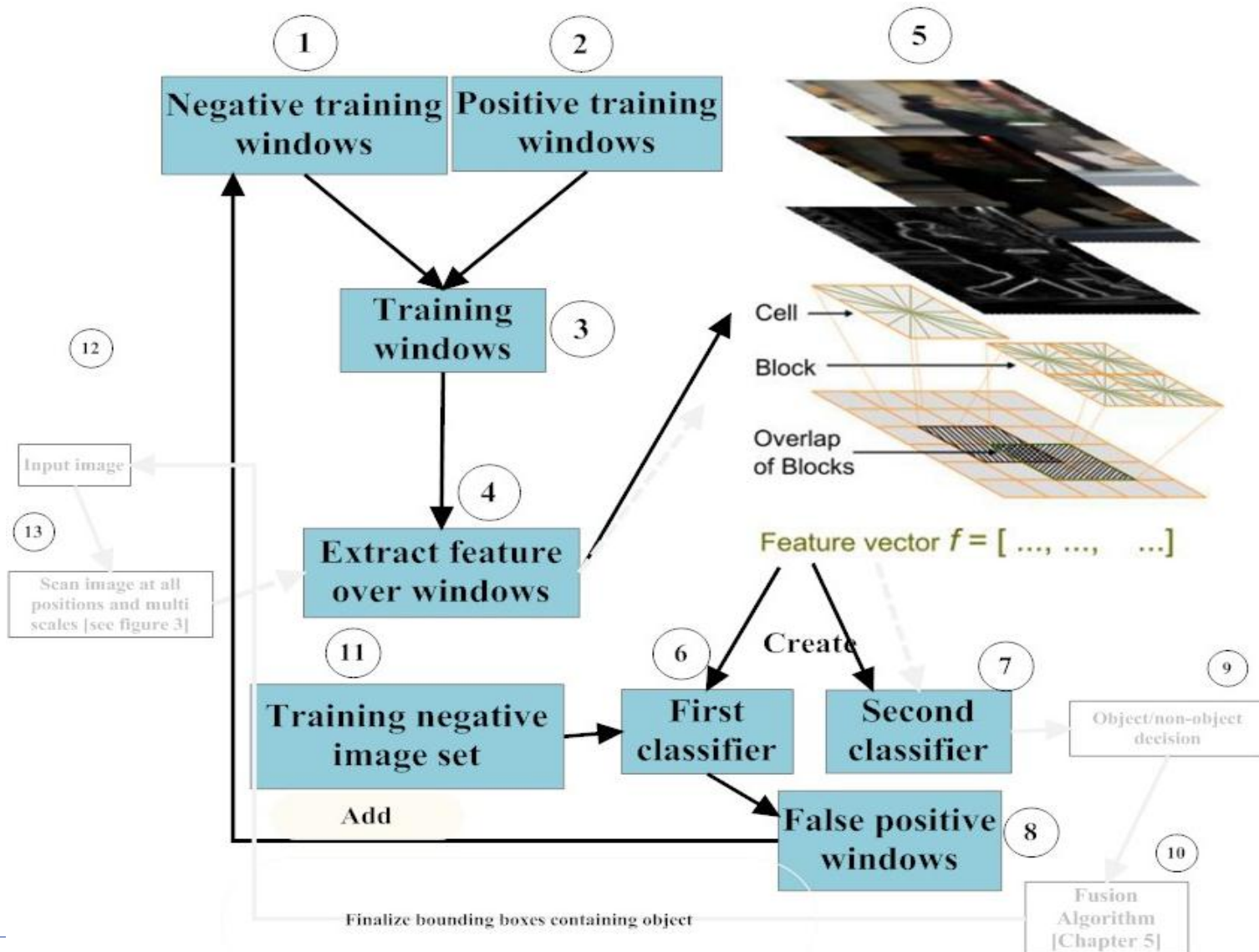
**453 negative images**



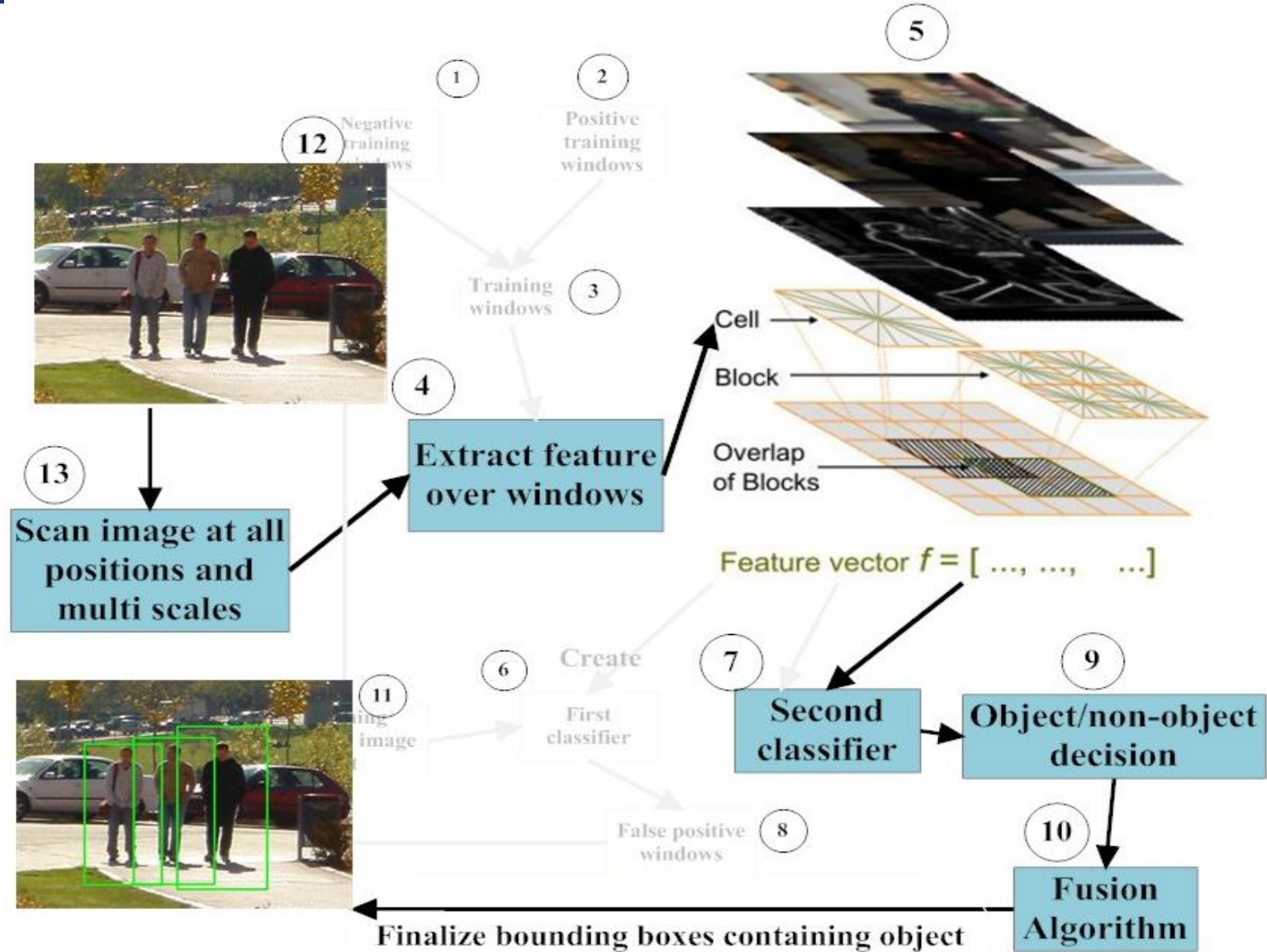
# Overview of methodology



# Learning Phase



# Detection Phase



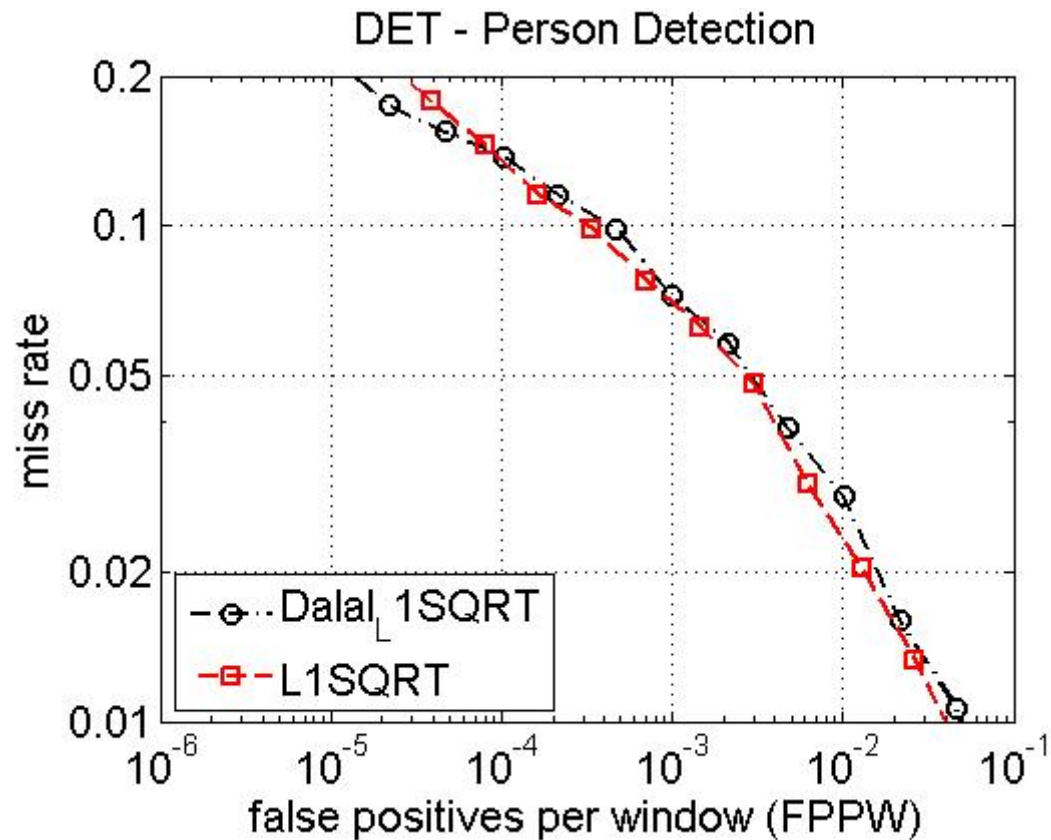


# Scan image at all positions and scales

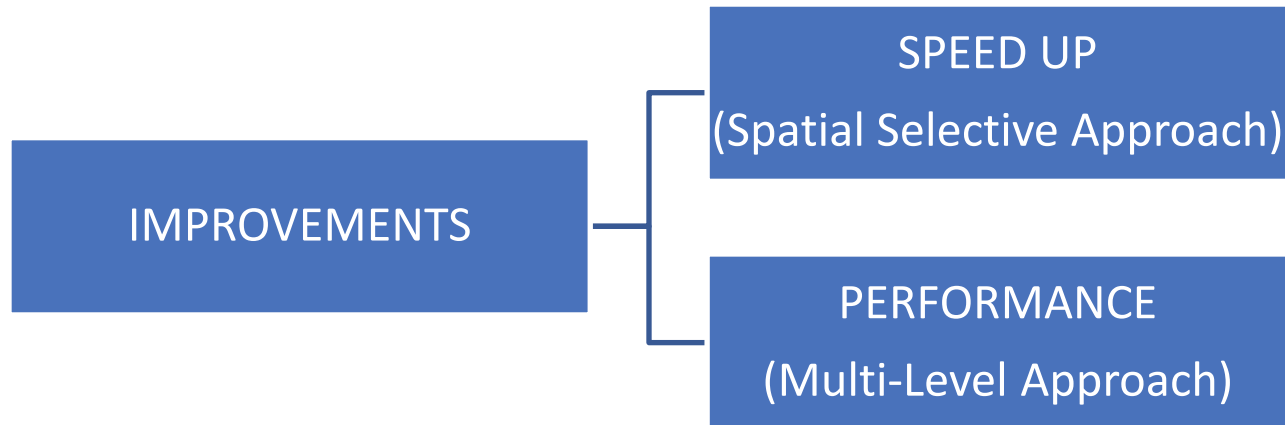


Object/Non-object classifier

# Result of experiment

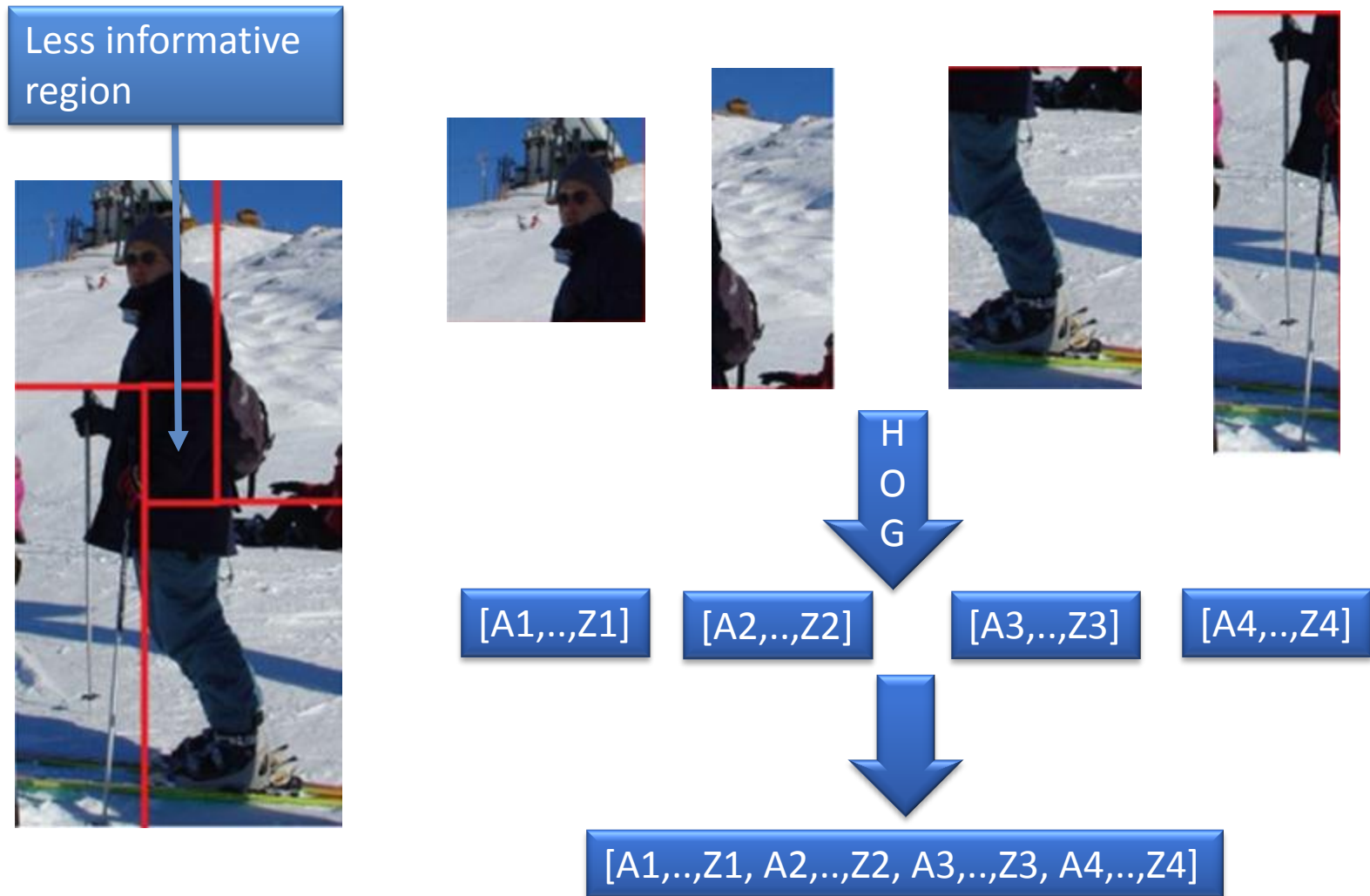


# Some Contributions



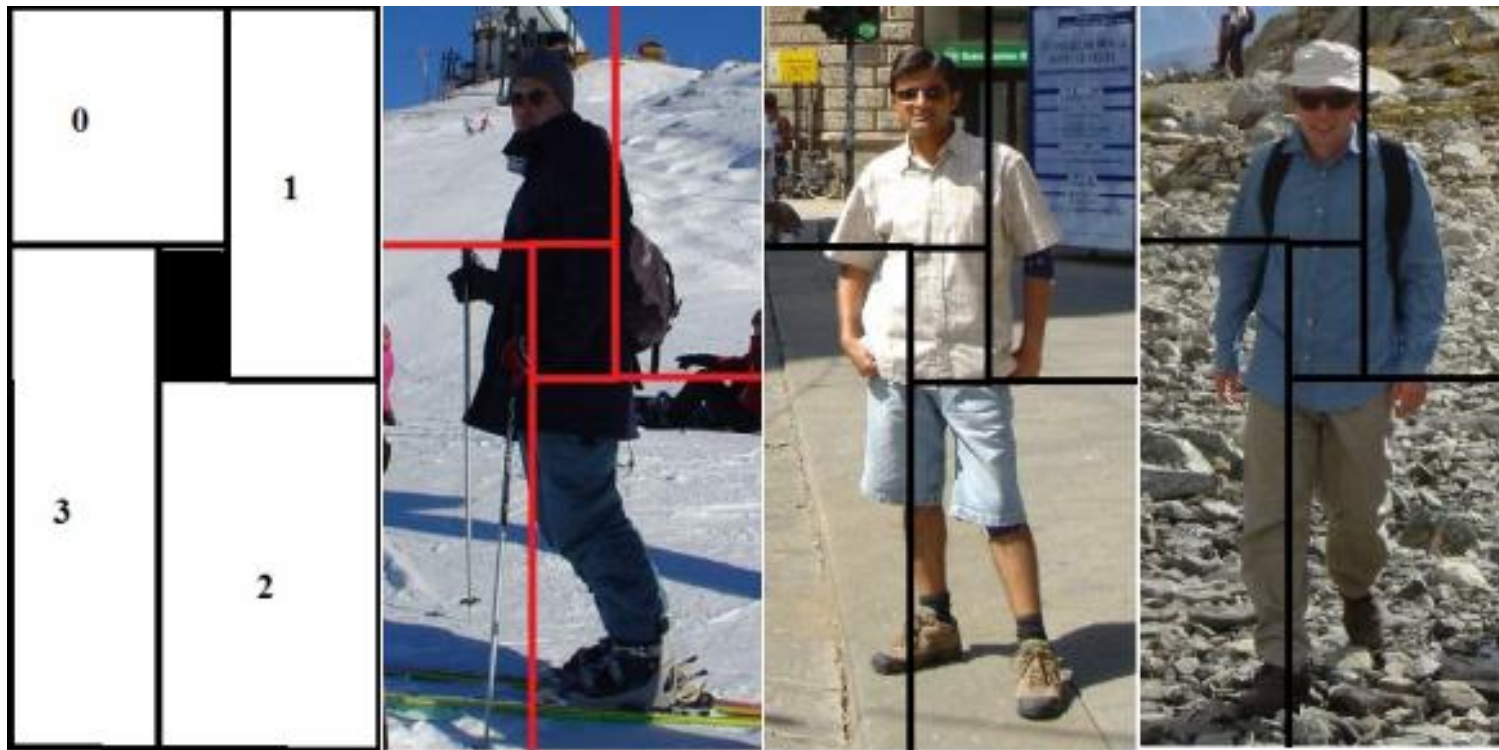


# Spatial Selective Approach

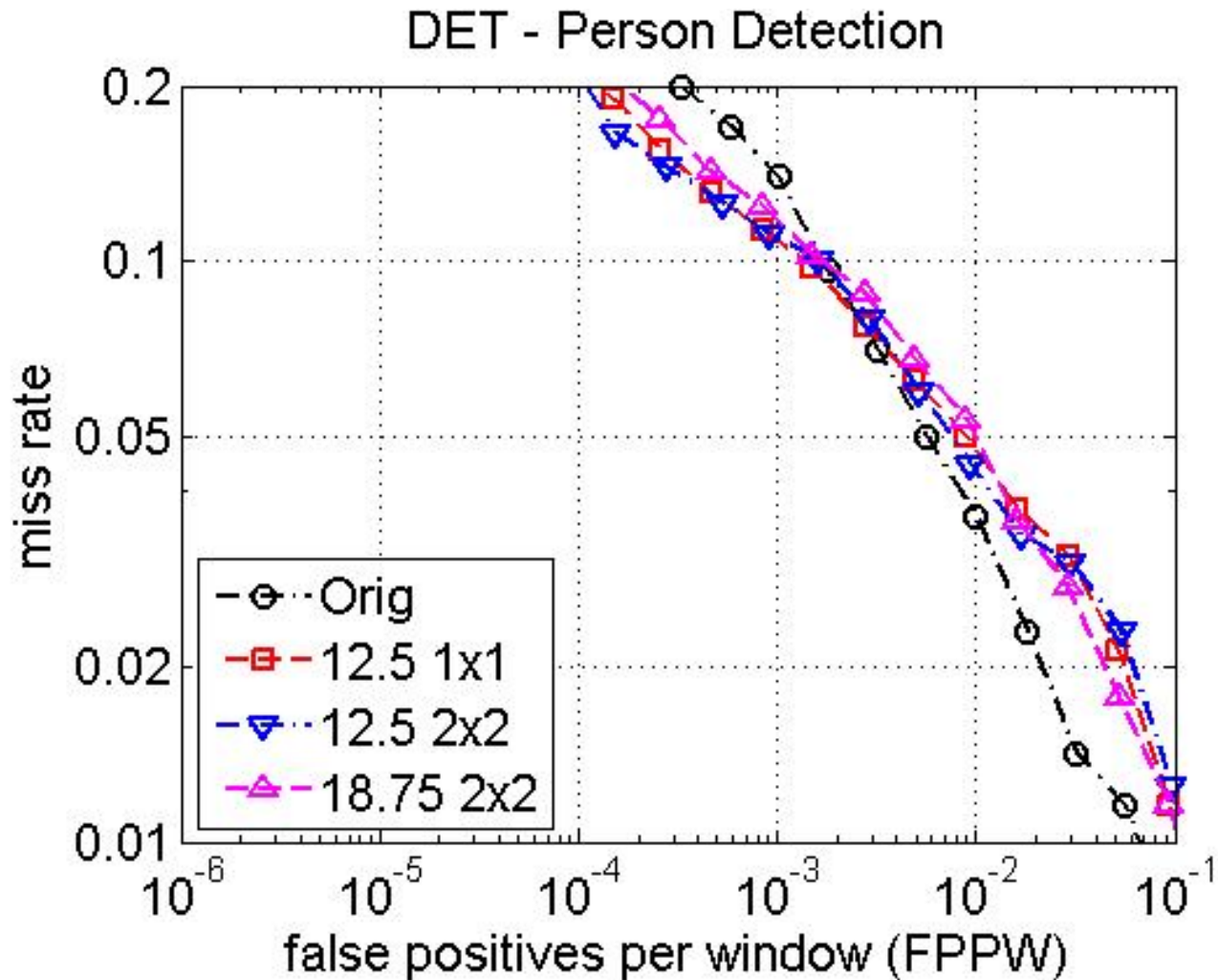


# Spatial Selective Approach

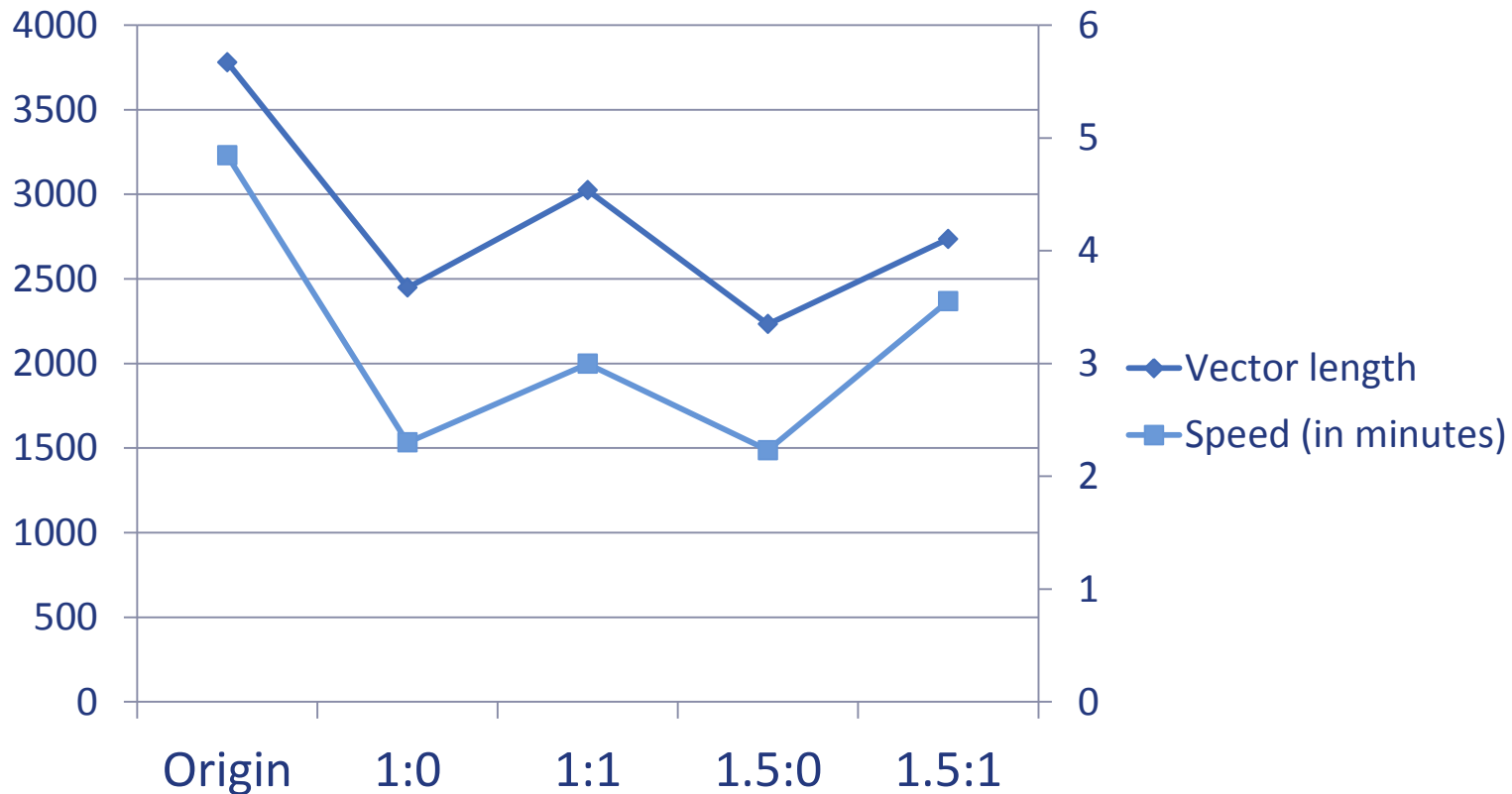
## ❖ Examples:



# Result



# Vector Length v.s Speed



A:B → Deleted cell(s): Overlap cell(s)

# Multi-level Approach

- ❖ Purpose: enhance the performance by getting more information about shape and contour of object.

# Multi-level Approach



H  
O  
G

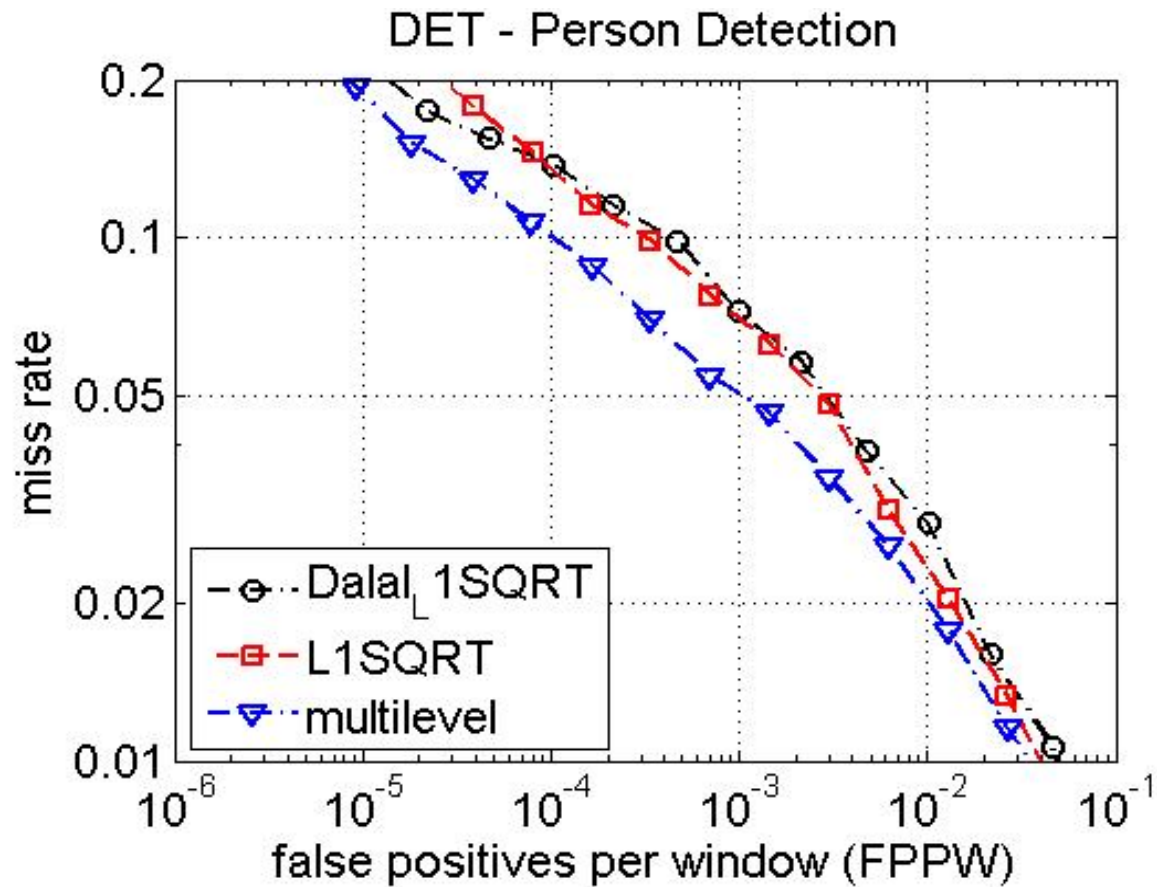
[A1,...,Z1]

[A2,...,Z2]

[A3,...,Z3]

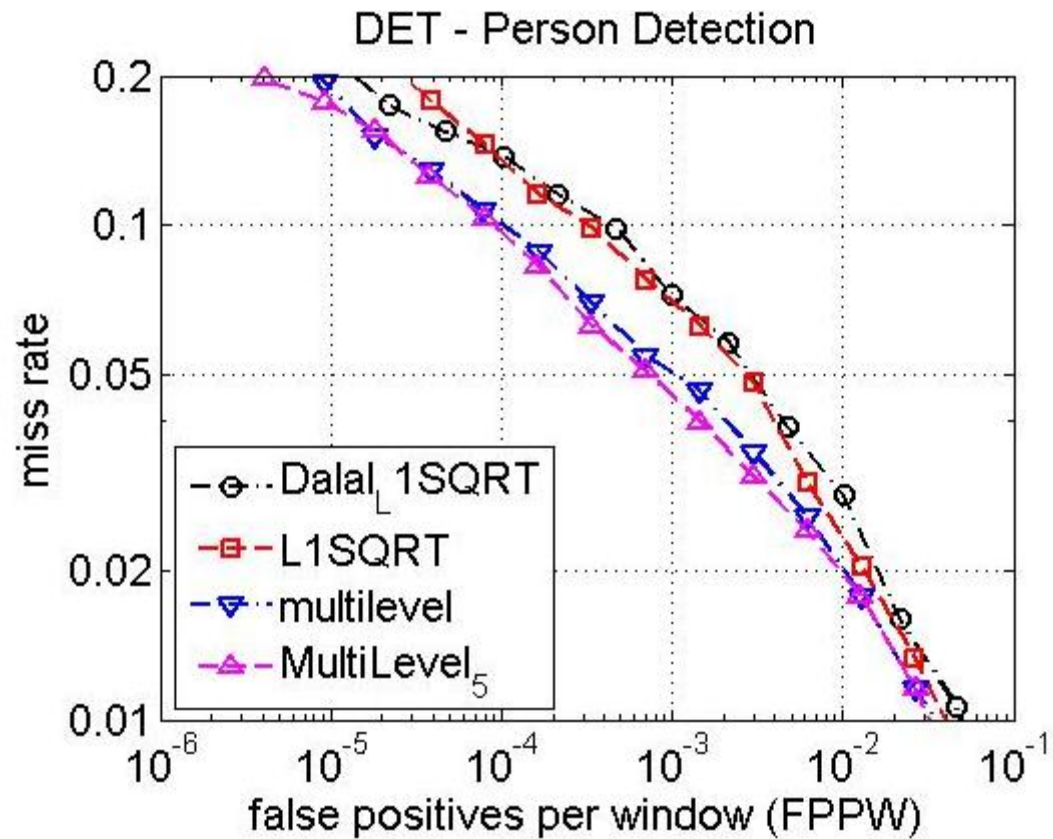
[A1,...,Z1, A2,...,Z2, A3,...,Z3, A4,...,Z4]

# Result



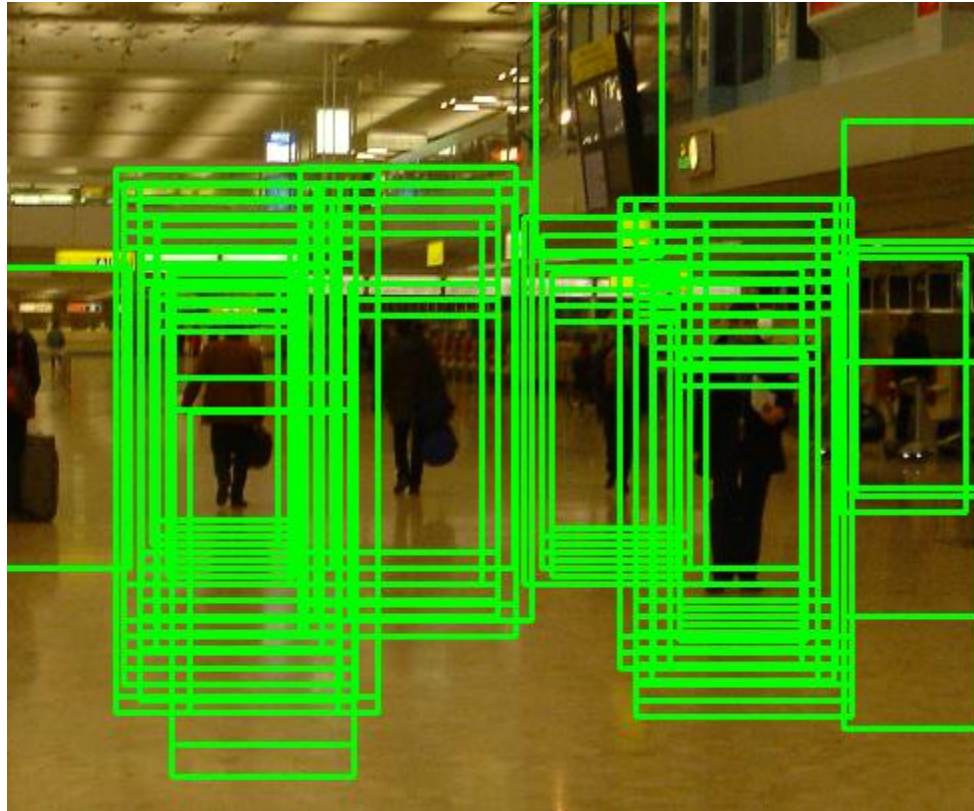


# Result(cont...)

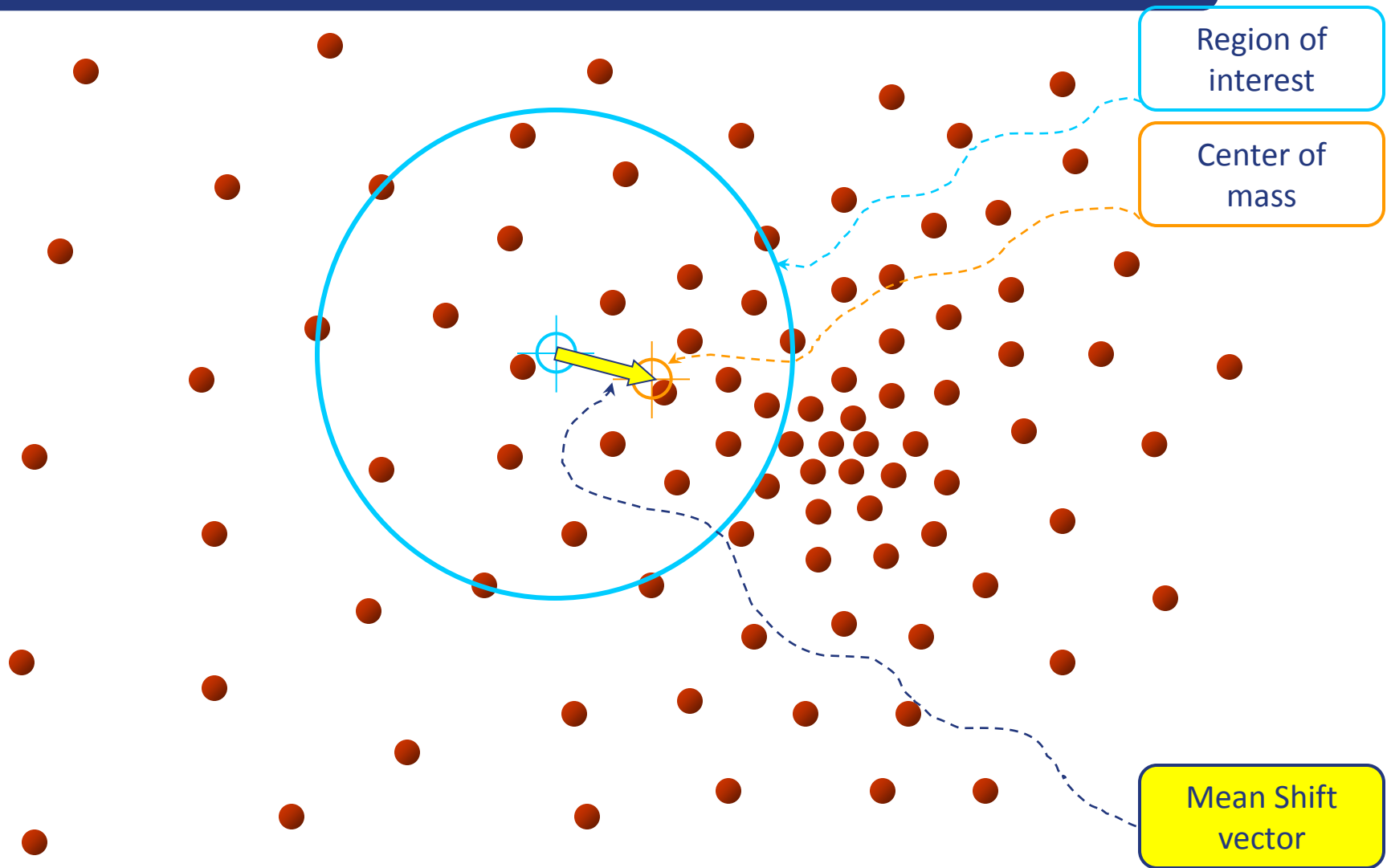




# Mean Shift as Non-maxima Suppression



# Mean shift

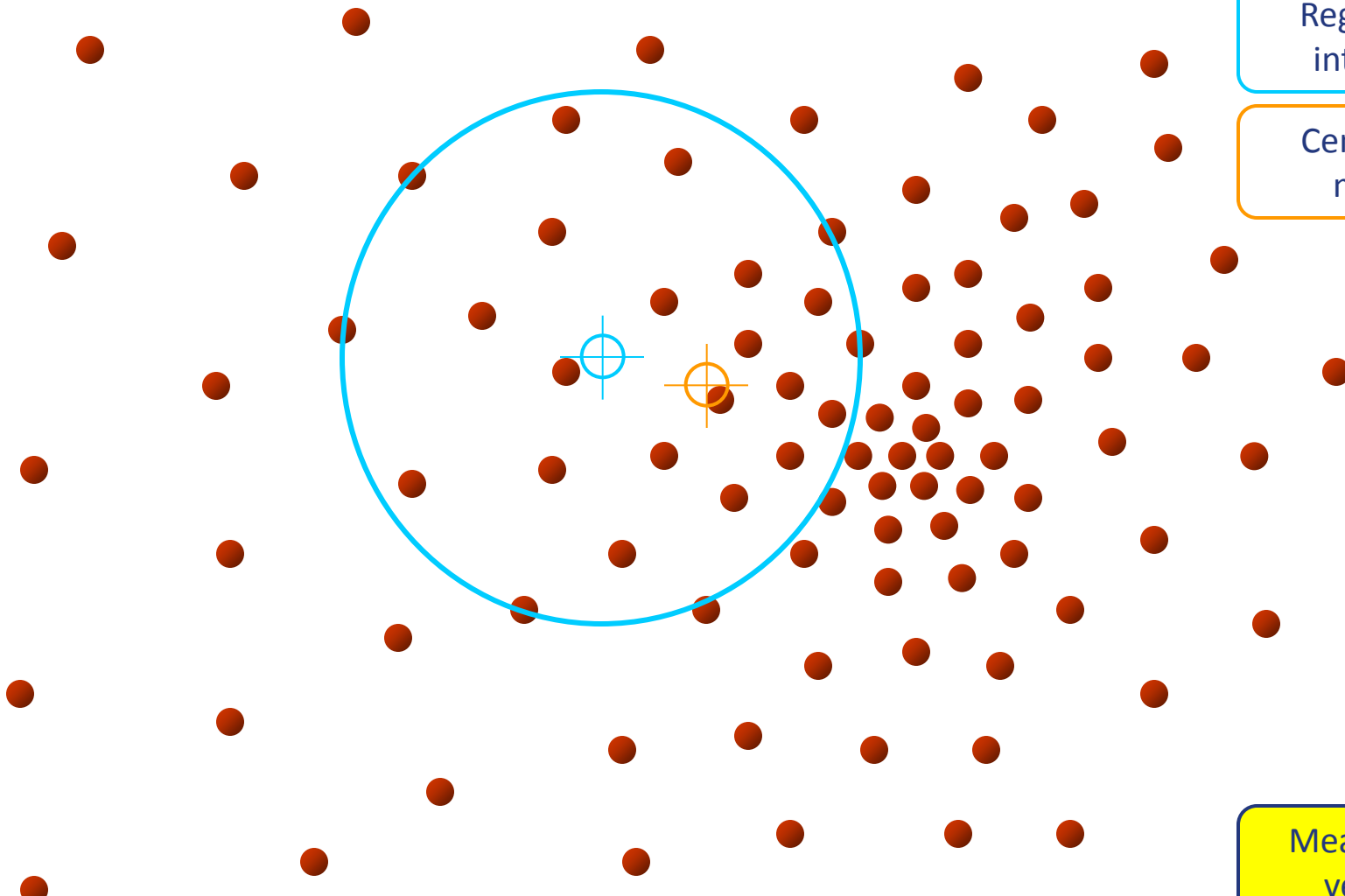


# Mean shift

Region of  
interest

Center of  
mass

Mean Shift  
vector

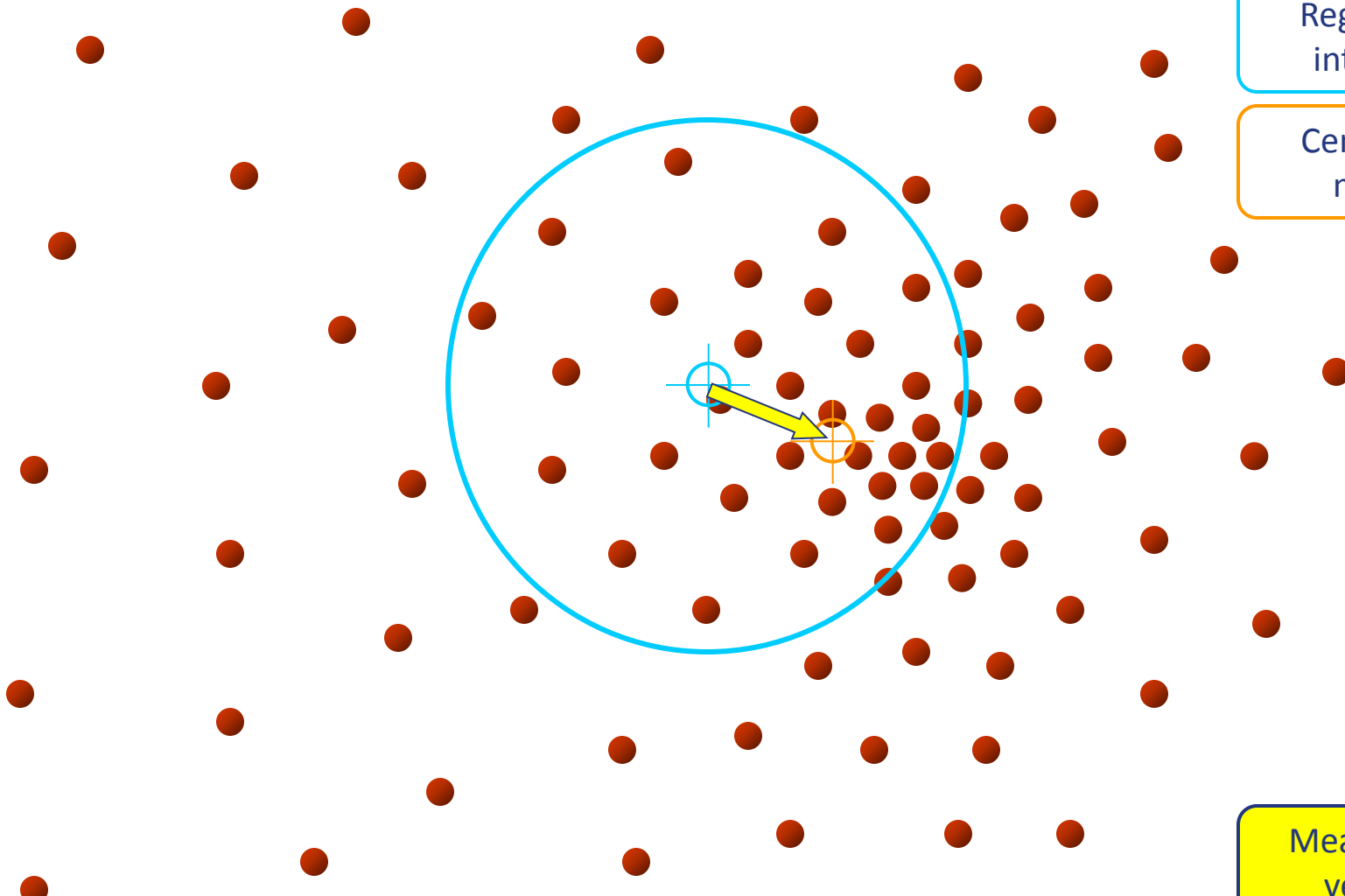


# Mean shift

Region of  
interest

Center of  
mass

Mean Shift  
vector

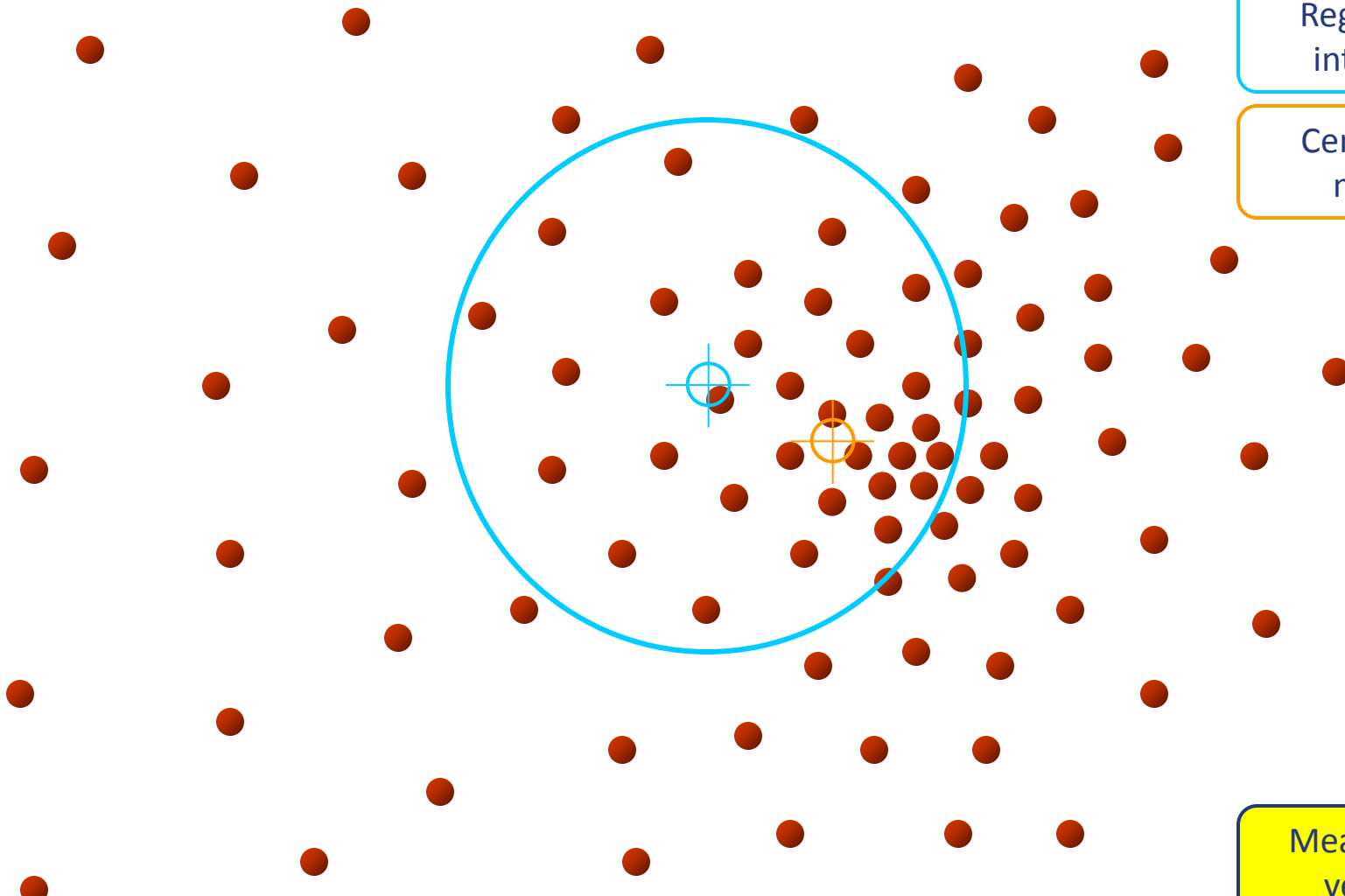


# Mean shift

Region of  
interest

Center of  
mass

Mean Shift  
vector

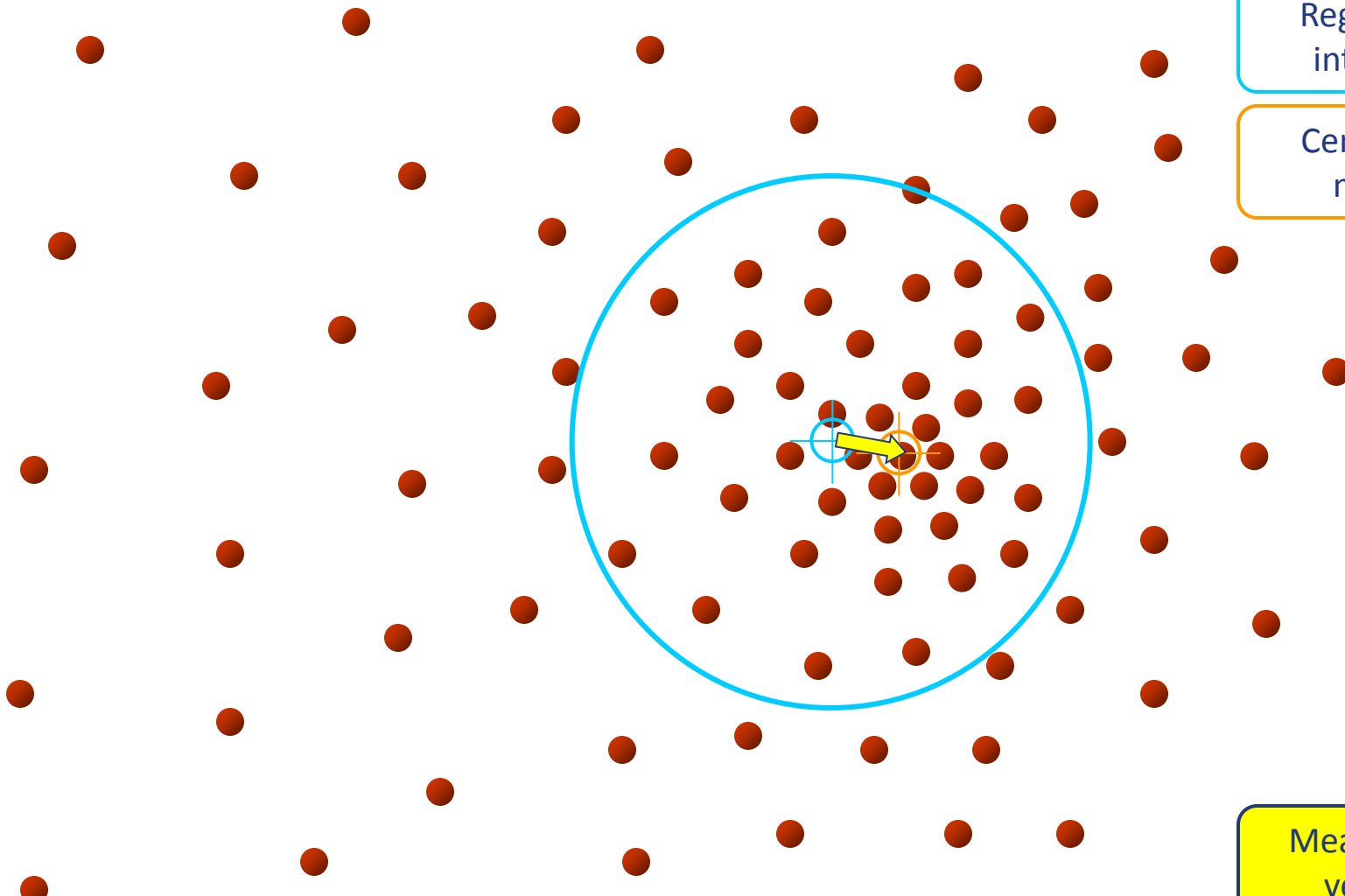


# Mean shift

Region of  
interest

Center of  
mass

Mean Shift  
vector

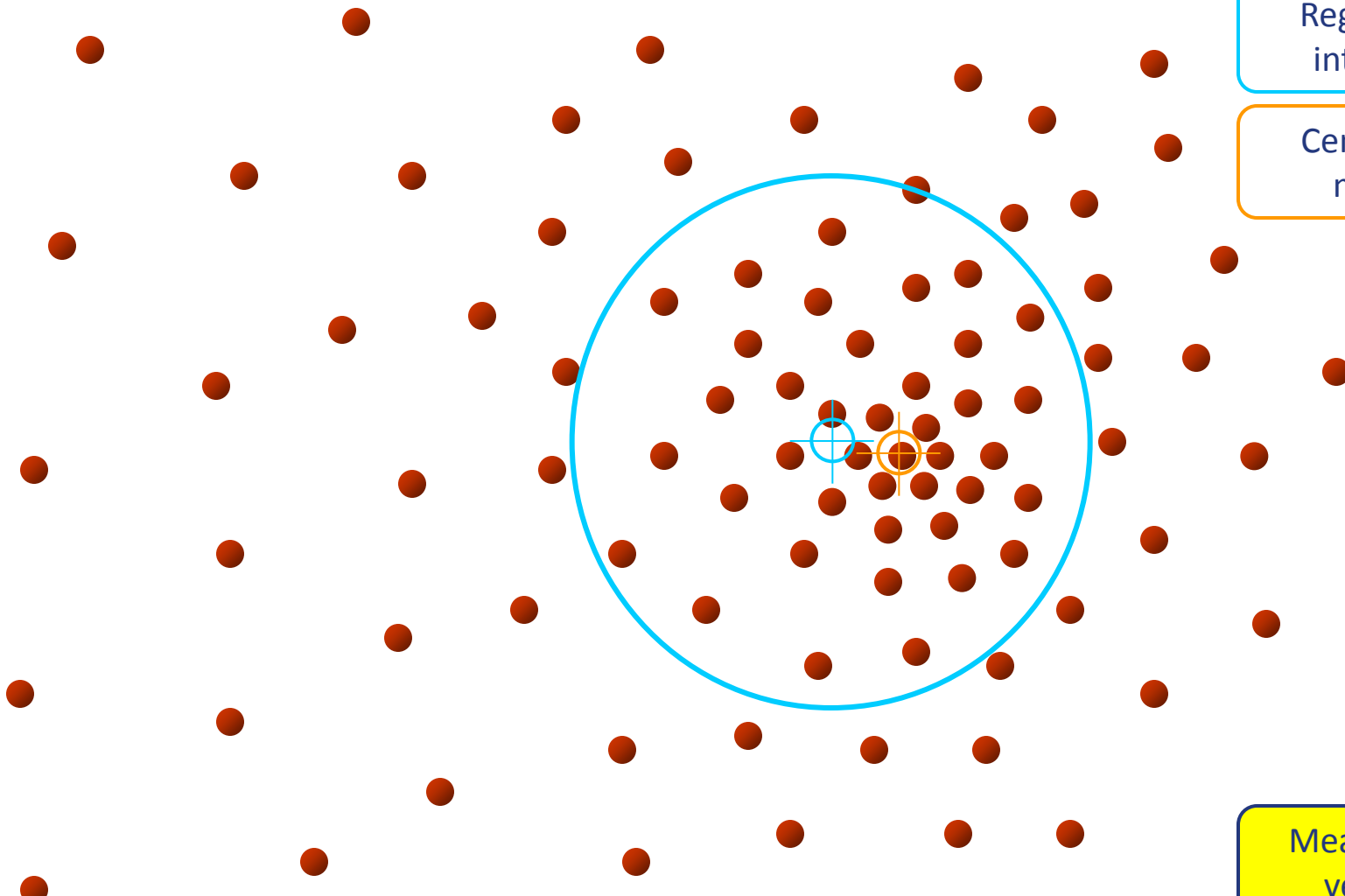


# Mean shift

Region of  
interest

Center of  
mass

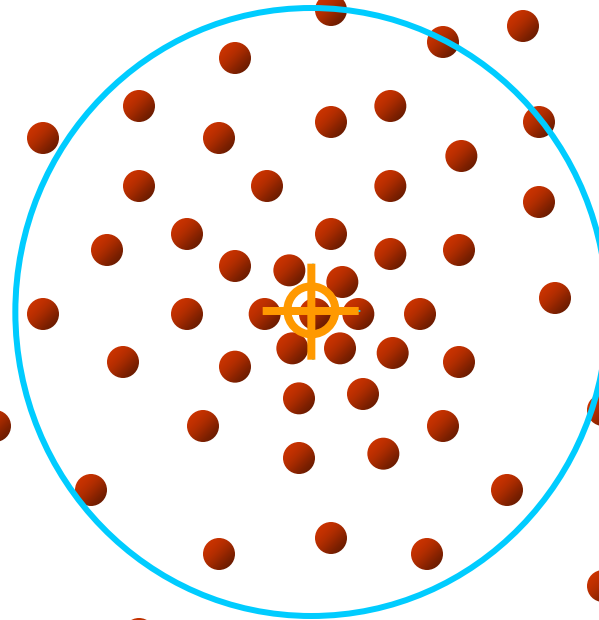
Mean Shift  
vector



# Mean shift

Region of  
interest

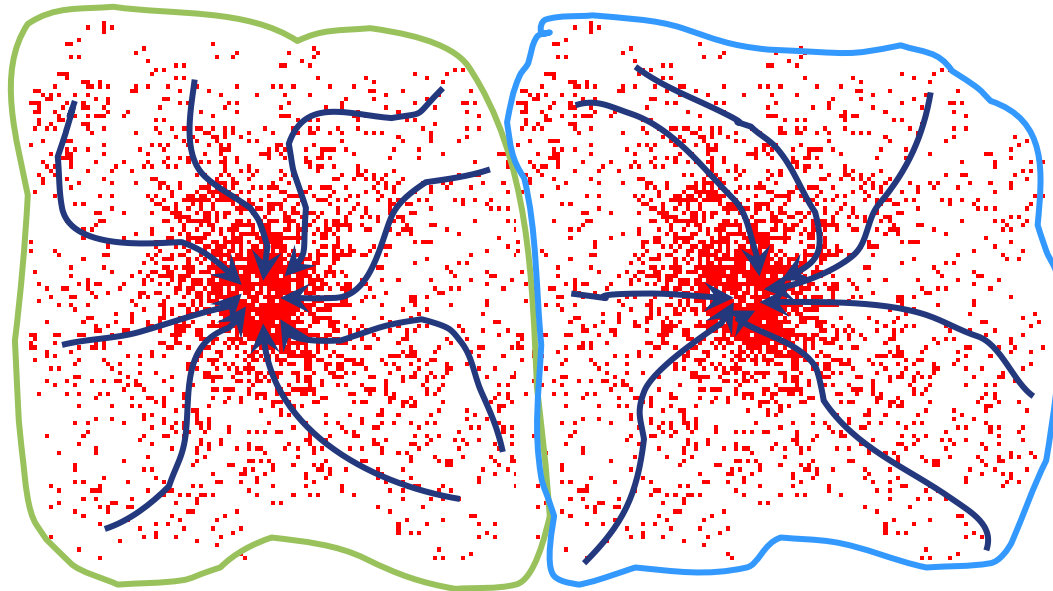
Center of  
mass





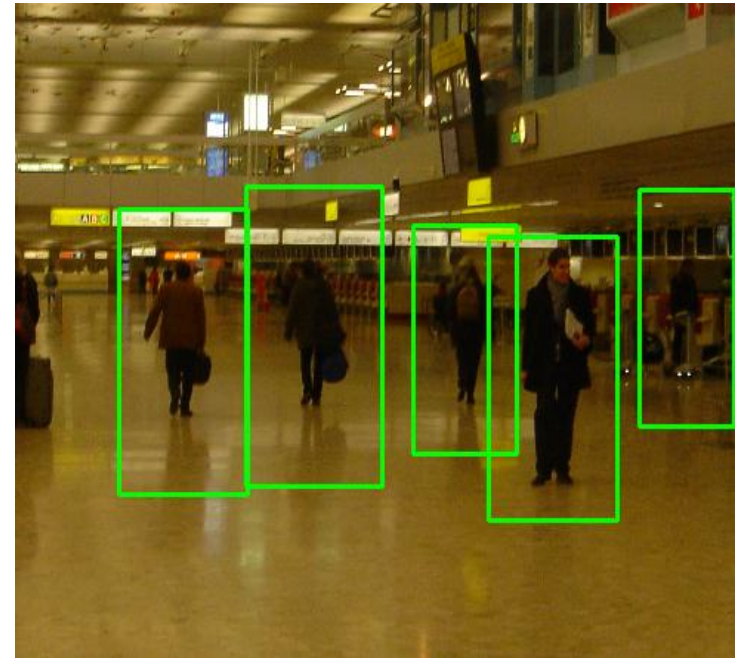
# Mean shift clustering

- Cluster: all data points in the attraction basin of a mode
- Attraction basin: the region for which all trajectories lead to the same mode



# Non-maximum suppression

- ❖ Using non-maximum suppression such as mean shift to find the modes.



# Conclusions

- ❖ Successfully re-implement HOG descriptor.
- ❖ Propose the Spatial Selective Approach which take advantages of less informative center region of image window.
- ❖ Multi-level has more information about shape and contour of object.

## Future work

- ❖ Non-uniform grid of points.
- ❖ Combination of Spatial Selective and Multi-level approach.

# Non-uniform grid of points



## References

- ❖ N. Dalal and B. Triggs, “Histograms of oriented gradients for human detection,” in IEEE Conference on Computer Vision and Pattern Recognition, 2005.
- ❖ Subhransu Maji et al. Classification using Intersection Kernel Support Vector Machines is Efficient. IEEE Computer Vision and Pattern Recognition 2008
- ❖ C. Harris and M. Stephens. A combined corner and edge detector. In Alvey Vision Conference, pages 147–151, 1988.
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