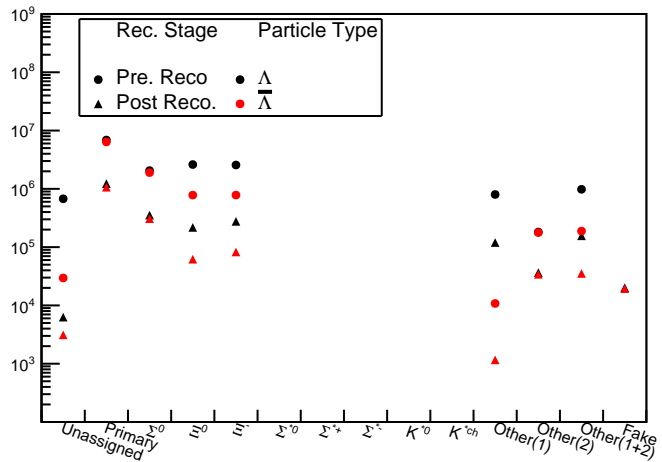


wlnjected_Built_3Res_MaxDecay10.0_MCTruths



wlnjected_Built_3Res_MaxDecay10.0_RecoEffs

