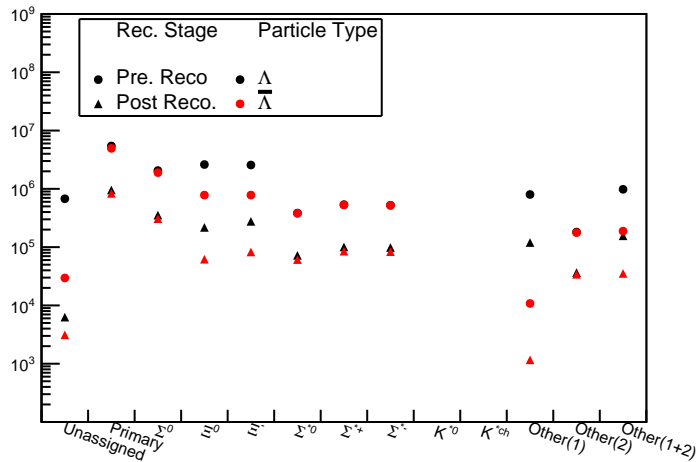


wInjected_Built_10Res_MaxDecay10.0_MCTruths



wInjected_Built_10Res_MaxDecay10.0_RecoEffs

