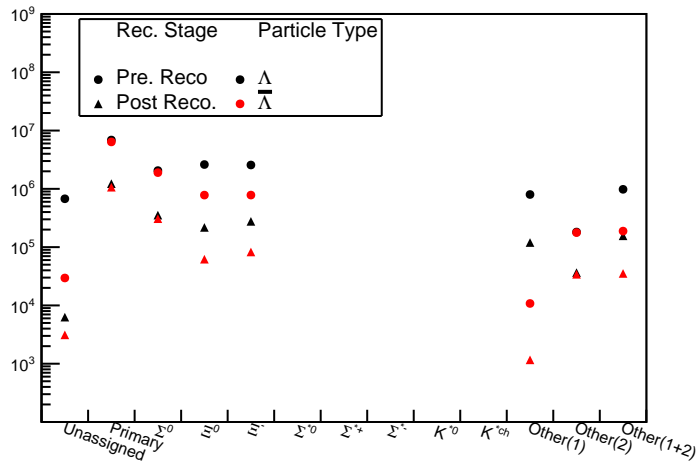


wlnjected\_Built\_3Res\_MaxDecay10.0\_MCTruths



wlnjected\_Built\_3Res\_MaxDecay10.0\_RecoEffs

