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**<Company** Name>  
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**Use-Case Model\_Create\_Item**  
**Version <1.0>**

ClothingForAll	Version: <1.0>
Use-Case Model	Date: <12/03/19>
Project_UseCaseModel_Create_Item.docx	

## Revision History

Date	Version	Description	Author
<12/03/19>	<1.0>	Initial specification	Muresan Alex

ClothingForAll	Version: <1.0>
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# Use-Case Model

## 1. Use-Cases Identification

**Use case:** Create item

**Level:** user goal

**Primary actor:** online shop user

**Main success scenario:**

1. User opens the application
2. System prompts user log in
3. User enters login data
4. User clicks log in
5. Log in data is validated
6. Home menu appears
7. User clicks "Create item"
8. System redirects to items list menu
9. User chooses one item
10. System opens customization window
11. User customize the chosen item
12. User presses "Finish"
13. A success message is displayed
14. System adds the item to the basket

**Extensions:**

- 5'. System cannot validate data
- 6'. A login error message is displayed
- 7'. System returns to log in menu

## 2. UML Use-Case Diagrams

