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**30432**

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**Gym Instructor App**  
**Use-Case Model**

**Version 1.0**

### **Revision History**

<b>Date</b>	<b>Version</b>	<b>Description</b>	<b>Author</b>
20/Mar/2019	1.0	Initial Specification	Raul TRONCIU

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## **Use-Case Model**

### **1. Use-Cases Identification**

**Use case:** Submit User Data to request a workout program

**Level:** user goal

**Primary actor:** citizen

**Main success scenario:**

1. The user opens the application
2. The system prompts the user to log in
3. The user writes his credentials
4. The user clicks login
5. The system validates the credentials
6. The system redirects the user the home page
7. The user clicks on “Select a Trainer” button
8. The system opens the Trainers list
9. The user selects a Trainer
10. The user inputs his body data (e.g. weight, height)
11. The user inputs what is the scope of his workout
12. The user mentions what equipment he owns
13. The user clicks submit
14. The system shows a success message
15. The system redirects the user to the home page

**Extensions:**

- 5'. The system finds the credentials invalid
- 6'. The system returns to the login screen.

## 2. UML Use-Case Diagrams

