lancu Paul 30432

CompSciPrep Use-Case Model

Version 1.0

CompSciPrep	Version: 1.0
Use-Case Model	Date: 19/MAR/19
Project UseCaseModel.docx	

Revision History

Date	Version	Description	Author
<dd mmm="" yy=""></dd>	1.0	Initial Specification	Iancu Paul

CompSciPrep	Version: 1.0
Use-Case Model	Date: 19/MAR/19
Project UseCaseModel.docx	

Table of Contents

1.	Use-Cases Identification	4
2	UML Use-Case Diagrams	4

CompSciPrep	Version: 1.0
Use-Case Model	Date: 19/MAR/19
Project_UseCaseModel.docx	

Use-Case Model

1. Use-Cases Identification

Use case: View submissions for a specific problem

Level: user goal

Primary actor: Candidate **Main success scenario:**

- 1. The user opens the application
- 2. The application prompts the user to log in
- 3. The user writes his credentials
- 4. The user clicks log in
- 5. The system validates the credentials
- 6. The application redirects the user to the home page
- 7. The user searches for problems by selecting categories
- 8. The user clicks the search button
- 9. The user is redirected to a list of problems that match the searched for categories
- 10. The user clicks on a problem
- 11. The user views the problem's details
- 12. The user clicks the "View Own Submissions" button
- 13. The user will be redirected to a page showing his own submissions

Extensions:

- 5'. The application finds the credentials invalid
- 6'. The application redirects the user to the login screen

UML Use-Case Diagrams

CompSciPrep	Version: 1.0
Use-Case Model	Date: 19/MAR/19
Project UseCaseModel.docx	

