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Mercedes Me
Turn engine on Use-Case Model

Version <1.0>

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Use-Case Model	Date: <18/03/2019>
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Revision History

Date	Version	Description	Author
<18/03/2019>	<1.0>	Specification of turning on the engine inside the application	Gherman Andrei

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Use-Case Model

1.   Use-Cases Identification

Use case: Turn engine on fromMercedes Me application

Level: User goal

Primary actor: MB client

Main success scenario:

1.   The user opens the application
2.   The system prompts the user to log in
3.   The user writes his credentials
4.   The user clicks login
5.   The system validates the credentials
6.   The systems asks to choose a car
7.   User selects car
8.   System validates selected car
9.   The system redirects the user the home page
10. The user clicks on "Connect" button
11. The system opens the connect request page
12. The user selects the "Turn engine on button"
13. Engine is turned on

Extensions:
5'. The system finds the credentials invalid
6'. The system returns to the login screen.

2. UML Use-Case Diagrams