Character Name		Player Name		Movement		OBSS 0.81	Sheet V2.9

Race		Gender	Age	Height	Weight	Eye	Hair	Particular signs

Experience Points		Level	

Strenght	
Dexterity	
Consitution	
Intelligence	
Wisdom	
Charisma	

Fate Point Actual / Max

/

Hit Point Actual / Massimi

/

Death -(10+COS*2) HP

Saving Throws	Total ST	Assigned Point	Charact. Value	Magic Bonus	Other
Fortitude (Con)					
Reflex (Dex)					
Will (Wis)					

Defence	Total	Base	Dexterity	Armor	Shield	Other
		10				

Penality	MC	Skill Per	Mov
Armor			
			Weap. Comp
Shield			

Other:

Traits		Points	Advancements									Patron	Notes

Profession: Skill	Characteristic	Charact. Value	Assig. Point	Total
Awarness	Wisdom		1/3lv	
Magical Proficiency				
Weapon Proficiency				
Weapon List:				
Weapon List:				
Weapon List:				
Weapon List:				

Feat	Saving Throw	Grade	

Advantage / Disadvantage

Initiative: 3d6 + Intelligence or Dexterity

Weapon	Bonus to Hit					Bonus to Damage				Weapon Dam.	Range	EDX
	Tot.	Characteristic	Magic	Other	WP	Characteristic	Magic	Other	Tot.			

Equipment		
	Potions & Scrolls:	Platinum Coins
		Gold Coins
		Silver Coins
		Copper Coins
		Gems
	CdC	

Patron

Magical Proficiency

Characteristic Mod. ____   Value: ____

Magic List	Adept Of Magic	Favorite List	Max Level

Simbol:

Devout – Follower

Manifestation

Favorite Element

To Hit   3d6+WP+Spell charact. Mod.

Saving Throw   10 + CM + mod. Characteristic +
                   2 x Adept of Magic on list +1xCrit

Magic Check   3d6 + 1d6 every 2 Magic List

Magic Points | Total | | Actual | | Spell Cost = Lev Spell |

Half Magic Point ____

Spells	List	Learn	Saving Throw	F	Spells	List	Learn	Saving Throw	F

Other		
Language	Traits: Acquired Powers	