Character Name	Player Name	Movement	OBSS 0.63	Sheet V2.1

Race	Gender	Age	Height	Weight	Eye	Hair	Particular signs

Experience Points		Level	

Strenght	
Dexterity	
Consitution	
Intelligence	
Wisdom	
Charisma	

Fate Point Actual / Max
/

Hit Point Actual / Massimi
/
Death -(10+COS*2) PF

Saving Throws	Total ST	Assignet Point	Charact. Value	Magical Bonus	Other
Fortitude (Con)					
Reflex (Dex)					
Will (Wis)					

Defence	Total	Base	Dexterity	Armor	Shield	Other
Base		10				
Touch		10				

Penality	MC	Skill Per	Mov
Armor			
		Weap. Comp	
Shield			

Other

Traits	Valor	Advancements										Patron	Note

Profession: Skill	Characteristic	Charact. Value	Assig. Point	Total
Awarness	Wisdom		1/3lv	
Magical Proficiency				
Weapon Proficiency				
Weapon List:				
Weapon List:				
Weapon List:				
Weapon List:				

Feat	Saving Throw	Grade

Disadvantage

Advantage

Initiative: 3d6 + Intelligence or Dexterity

Weapon	Bonus to Hit					Bonus to Damage				Weapon Dam.	Range	EDX
	Tot.	Characteristic	Magic	Other	WP	Characteristic	Magic	Other	**Tot.**			

Equipment

Potions & Scrolls:	Platinum Coins
	Gold Coins
	Silver Coins
	Copper Coins
	Gems

CdC

Patron

Magical Proficiency

Characteristic Mod. Value:

Simbol:

Devout – Follower

Manifestazione:

Favorite Element

To Hit 3d6+MC+(STR/DEX)

Saving Throw 10 + Spell Lv + mod. Characteristic + 2 x Adept of Magic on list

Liste di Magia	Adepto Magia #	Lista Favorita	Caratteristica	Max Liv.

Magic Check 3d6 + 1d6*CM/4

Magic Points	Total	Actual	Spell Cost = Lev Spell
Half Magic Point			

Spells	List	Learn	Saving Throw	F	Spells	List	Learn	Saving Throw	F

Varie

Language	Traits: Acquired Powers	