Character Name	Player Name	Movement	OBSS 0.90	Sheet V3.0

Race	Gender	Age	Height	Weight	Eye	Hair	Particular signs

Experience Points		Level	

Strenght	
Dexterity	
Consitution	
Intelligence	
Wisdom	
Charisma	

Fate Point Actual / Max
/

Hit Point Actual / Massimi
/
Death -(10+COS*2) HP

Saving Throws	Total ST	Assigned Point	Charact. Value	Magic Bonus	Other
Fortitude (Con)					
Reflex (Dex)					
Will (Wis)					

Defence	Total	Base	Dexterity	Armor	Shield	Other
		10				

Penality	MC	Skill Per	Mov
Armor			
		Weap. Comp	
Shield			

Other:

Traits	Points	Advancements										Patron	Notes

Profession: Skill	Characteristic	Charact. Value	Assig. Point	Total
Awarness	Wisdom		1/3lv	

Magical Proficiency		
Weapon Proficiency		
Weapon List:		
Weapon List:		
Weapon List:		
Weapon List:		

Feat	Saving Throw	Grade		

Advantage / Disadvantage

Initiative: 3d6 + Intelligence or Dexterity

Weapon	Bonus to Hit					Bonus to Damage				Weapon Dam.	Range	EDX
	Tot.	Characteristic	Magic	Other	WP	Characteristic	Magic	Other	**Tot.**			

Equipment

	Potions & Scrolls:	Platinum Coins Gold Coins Silver Coins Copper Coins Gems
CdC		

Patron

Magical Proficiency

Characteristic Mod. Value:

Magic Test

3d6 + 1d6 every 2 MP
-1 dice every 2 Adept of Magic

Magic Points

Total	Actual	Spell Cost = Lev Spell

Simbol:

Devout – Follower

Manifestation

Favorite Element

To Hit 3d6+WP+Spell charact. Mod.

Saving Throw 10 + CM + mod. Characteristic + 1 x Adept of Magic +1x Crit

Spells	List	Learn	Saving Throw	F	Spells	List	Learn	Saving Throw	F

Other

Language	Traits: Acquired Powers	