Character Name				Playe	er Name	9	Mov			vement					Sheet	
Paca	Cond	Gender Age		Height	. \\/c	aiaht .		Evo		Lloir			Particular		V3.0	
Race	Race Gender		je i	пеідііі	ht Weigh			⊏уе	Eye		Hair		Paru	cuiai s	sign	5
Experience Points				Level												
Strenght	Fate Point Actual / Max				Hit Point ual / Massimi		Sa	ving T	Throws		al As	ssigned Point		Charact. Ma Value Bo	agic nus	Other
Dexterity	,				1		Fortitude (Co									
Consitution			D	eath -(10	0+COS*2) HP		Will (V	Vis)							
Intelligence	Defence Total			Base 10	e Dexte	rity	Armor Shield Other				Penal Arm o		C Skill	Per	Mov	
Wisdom	Other	Other:										Shiel	Weap. Con			
Charisma	Outer.															
Traits					Points		Α	dvanc	ts		Patro	on	No	Notes		
							ſ								_	
Profession: Skill	Charac	cteristic	Char Val	ract. A	Assig. Point	otal				Feat			Saving	Throw	G	rade
Awarness	\/\is	dom			L/3lv		ŀ									
Awamess	VVIS	uom			L/OIV											
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																$\dashv \dashv$
Magical Proficiency																
Weapon Proficiency																
Weapon List:							ı			Λ - l	. m.t	o / Di-	o du rorre	2010		
Weapon List: Weapon List:										AUVa	ıntag	e / Disa	advanta	age		
Weapon List:																
Initiative: 3d6 + Intelligence	or Dext	erity					l									
		Bonus to I					Bonus to Dama			nage	ige We		eapon Pange		EDV	
Weapon	Tot.	Tot. Characteristic Mag								agic Othe			Dam.	Range		EDX

			E	quip	ment						
		CdC		tions	s & Scrolls:	G S C	latinum Co sold Coins ilver Coins copper Coin sems				
Patron Magical Proficiency Characteristic Mod.	Value			- - -	Simbol:						
Magic List Adept Of Magic List Favorite					To Hit Saving Throw	10 +	Spell charact. CM + mod. C	haracte			
					1 x Adept of Magic +1x C Magic Test 3d6 + 1d6 every 2 MP						
						-1 (dice every 2 A	dept of I	Magic		
					Magic Points	Total	Actual	Spell Cost = Lev Spell			
Spells	List	Learn	Saving Throw	F	Spells		List	Learn	Saving Throw	F	
				Oth	er						
Language	Traits: A	cquirec	Powe	ers							
i l											