

CSE 515 Multimedia and Web Databases

Phase #1

(Due Sept 13, 2016, midnight)

Description: In this project, you will experiment with

- video features.

This project phase will be performed by each group member; but, you will get group grades.

- Download the sample video files from the project directory. For the following tasks, you can use the VideoReader library:

– <http://mathworks.com/help/matlab/ref/videoreader.html>

All tasks will be performed in the “Y” (i.e., grayscale color channel).

- **Task 1:** Implement a program which creates *video color histograms*: Given a directory, *dir*, resolution, *r*, a color histogram size, *n*, and an output file name, *out_file*.

1. for each video file, $v_i \in dir$, in the given directory, the program
 - (a) divides each video frame into $r \times r$ cells,
 - (b) for cell c_l of frame f_j of the video file v_i
 - i. creates an n -bin color histogram, $h_{i,j,l}$ and
 - ii. outputs

$\langle i; j; l; h_{i,j,l} \rangle$

into the output file, *out_file.chst*, in an human-readable format.

You can use MatLab’s `imhist(I,n)` function for this purpose; see

- <http://mathworks.com/help/images/index.html>
- <http://mathworks.com/help/images/ref/imhist.html>

- **Task 2:** Implement a program which extracts *SIFT vectors*: Given a directory, *dir*, an output file name, *out_file*.

1. for each video file, $v_i \in dir$, in the given directory, the program
 - (a) divides each video frame into $r \times r$ cells,
 - (b) for cell c_l of frame f_j of the video file v_i
 - i. extracts and outputs

$\langle i; j; l; sift_vector_{i,j,l,k} \rangle$

into the output file, *out_file.sift*, in an human-readable format. Note that each sift vector is of the form

$[x, y, scale, orientation, a_1, \dots, a_{128}]$.

See

- the supporting instructions we will provide
- <http://www.cs.ubc.ca/~lowe/keypoints/>

for SIFT feature extraction.

- **Task 3:** Implement a program which extracts *motion vectors*: Given a directory, *dir*, an output file name, *out_file*.

1. for each video file, $v_i \in dir$, in the given directory, the program

- divides each video frame into $r \times r$ cells,
- for cell c_l of frame f_j of the video file v_i
 - extracts and outputs

$$\langle i; j; l; motion_vector_{i,j,l,k} \rangle$$

into the output file, *out_file.mvect*, in a human-readable format. Note that each motion vector is of the form

$$[source, w, h, src_x, src_y, dst_x, dst_y],$$

where

- *source*: negative value when it comes from the past, positive value when it comes from the future;
- *w*: width of the block
- *h*: height of the block
- *src_x*: absolute source position, *x*
- *src_y*: absolute source position, *y*
- *dst_x*: absolute destination position, *x*
- *dst_y*: absolute source position, *y*

See

- the supporting instructions we will provide
- <https://www.ffmpeg.org/doxygen/2.5/structAVMotionVector.html>

for motion feature extraction from compressed video files.

Deliverables:

- Your code (properly commented) and a README file.
- Your outputs for the provided sample inputs.
- A report describing your work and the results.

Please place your code in a directory titled “Code”, the outputs to a directory called “Outputs”, and your report in a directory called “Report”; zip or tar all off them together and submit it through the digital dropbox.