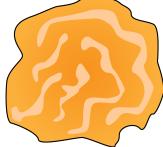
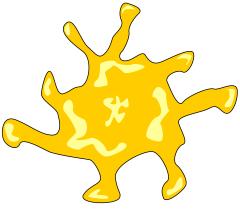
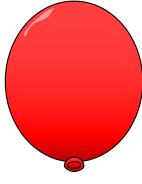
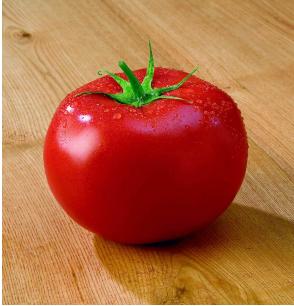


Power-Up Icon Notes

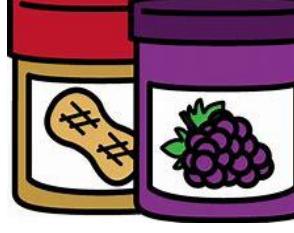
Will talk about audio later.

Icon	Inspo	Note
		Need an Icon and 3D ball. After some thought, I don't think it should be sentient (see Exploding Tomato below). This also means we don't have to animate any eyes and reactions. The pores should very slightly resemble a basketball
		I think all of these examples are too On The Nose, but should serve as a reference. Let's keep the stem in there.
		Rather than a gradient, use highlights and shadows to make smears (We can even make it oblong). Needs more brown. Currently looks like a Orange Jam.
-		Oblong smear and crunchy samples. Crunchy will add texture but will probably also not translate. It's an idea but I don't think we should pursue it.

		Honey pools in a rather uniform manner; it doesn't have the extremities. It is also more amber than yellow. I'd even like it to "ooze" and grow larger; I would need it to be more uniform
		SPOT ON! I'd like to add this to the top for color and immersion. Maybe even use an OG Ant sprite to be crossed out. I really like how the bug is under the middle bar but above the outer circle. Some of the angles are wrong, but I'm fine with it - it adds character.
		The top/bottom work better than the "Full" but keep it just in case. Add the red circle to the Top sprite.
		So.....This would be at our picnic We could even leave the color White and I have the color change from Green to Red as it grows. Give me both White and Red just in case. I'd like to add the water droplets too but that would get complicated in the Green>Red process.

		<p>This adds more colors to the pallet. Notice the yellows and oranges, plus the green stem. Incorporate seeds for texture, but don't go overboard!</p> <p>Split splat into 2 layers, Skin and Splat. This is skin.</p>
		<p>Splat is more like this (but red of course) and should generally have the angles coming from the center of the tomato. (See image above). I can rotate the bottom sprite independently so that we have visual variations.</p>
		<p>Should be a honey pot with an ICONIC dipper. I could also use a broken jar sprite (2-3 major pieces + 2-3 shards) to place on top of the spill to add immersion.</p>
		<p>I particularly like the pot on the left, but a bee hive would also be cool. Experiment. I'm not too set on the image, but a simple jar with a bee slapped on is missing so much potential. Plus, I don't think I've ever seen honey in a twist-off jar like that.</p> <p>A jar with dipper of some sort should be the end result.</p>
		<p>If you're going to keep the Bee logo, make it consistent with the rest of the artwork. Notice the details in wings, body, and legs. One or two lines (highlight, veins) in the wings would be better than 0. The eyes are wildly different (we could remedy this by slapping some sunglasses on it).</p>

		<p>Look at this fuzzy little cutie with its antennae and mandibles. The body isn't an oval.</p>
		<p>That all being said, I understand it's a small logo and perhaps shouldn't have too much detail. If you keep it as is, I'd prefer it be more of a two-tone embossed image than a picture, like these.</p> <p>This left image is exactly what I've been imagining.</p>
		<p>This is pretty similar to what we have. My thought is to add a yellow circle behind the Peanut to add another color, similar to Peter Pan. That's probably all we need.</p>
		<p>Just spitballing with all of the major brand colors/styles. This obviously didn't work but may inspire you. I do think, however, that simply adding some Yellow to what we have will suffice. All of these containers have slightly different shapes and could help in bringing character to our jar.</p>
		<p>Smuckers and Bonne jars have a checkerboard-like design on the lids and I think that's cool. The text on the left is unreadable, so I'd suggest removing it. This way we'd have a crisp image in the center with no distraction.</p>

		I think something like this would be cool too. This would differentiate our three 'liquids'. Honey in a pot, PB in a typical tub, and jelly in a home-made jar. Slap a white label and grapes on it. Small details. I'm even imagining a ribbon or bow on it, but I think a simple rubber band will be better.
		The left ones are boring, but are similar to what we have now. The right image show the "White label" idea I had above. Also, take note of how the peanuts are drawn in both, especially the right image.
		IDEA: Jelly spills into one large pool and flings grape chunks in a small radius. The pool disappears but the chunks act as Crumbs that the ants take back to base. This buys the player time
		Jelly should look like jelly/jam. I like how the above image is one large splat with a few droplets around it. Let's not use seeds (since it's grapes) but the texture should be similar. In these images, it seems like large swaths of sheen are what add texture to the jelly.
 Balloon Pop v01-01_2 (164x122)	 Balloon Pop v01-01_5 (89x55)	These are parts of the balloon that the sprite sheet picked up. I think these are perfect for grape droplets. Basically get 5-10 of these in purple and I'll have several of them get thrown on the board.

		<p>Okay, so, this is something I'm going to fight for. The idea of the block of butter is because it is a simple tool and a quintessential toast partner. In my mind, it's a 3D yellow block that the user tosses on the board. It tumbles and spins until it rests in whatever angle it lays. At that point, it is a wall that lasts for ~15s that ants have to crawl around – I also want them to crawl on top, but I fear that will take some engineering. Simple, Effective, and we'd have it at the picnic.</p>
		<p>A carrot probably wouldn't be in our picnic basket. Not as-is. More importantly, it can be used as a stabby tool. In my mind, the fly swatter gives you one giant swat, the carrot can give you a smaller radius, but be used 3 times (What's. Up. Doc..umentation) I go back and forth of the butter having the wrapper on it. I want to say no but having a blue/red font on it would add some detail. If we go this route, "Butter" should be more scribble than legible font. Keep it sleek.</p>
		<p>I'll take your ants on a log and do you one better. Perhaps the celery is stuffed with peanut butter or cream cheese, or nothing at all! As long as it looks like a LOG. What do logs do? They ROLL. Toss this 3D sucker onto the board and it rolls around, smashing anything in its way. Also kind of stays consistent with the produce being physics-based and somewhat random once you toss it.</p>

		<p>Addition: If we go with stabby carrot, I'll need a top-down sprite of a carrot.</p> <p>This, but like, from above. You know, orange circle with green stem. It'll only play for a few frames anyway. Stem can be small and contained within the orange circle, or maybe a few stalks flow outside of the circle.</p>
		<p>Spot on. I don't think we need to do anything with this. I've also thought about categorizing abilities.</p> <p>Spitball. Stabby Carrot gets 3 small radius stabs, Fly Swatter gets 2 medium swats, and DABOOT gets 1 giant stomp. If you like it, make me a boot icon and footprint. Boot would be different than the Nuke since the Nuke has the delay from falling from the sky and lingers for a couple seconds. We could tinker with cooldowns. At the end of the day, they're similar but different. I'm not pushing for DABOOT, but I think it'd be a cool thing to do because it's different enough.</p>
	<p>Oh squeegee</p>	<p>After much thought, I think this needs to be put in the closet.</p> <ol style="list-style-type: none"> 1. Squashed guts should disappear on its own. 2. We won't have this available every day. 3. How often do you squeegee a picnic blanket? <p>I like the art though.</p>

	<p>ITEM TO SUCK UP CRUMBS</p>	<p>Things like crumbers exist for tables, but this isn't what I'm going for. Besides, who the hell has these at a picnic? I'd like something similar to a vacuum that sucks up crumbs (or inversely, pushes ants away). Since at most there will be 9 crumbs on the board, this is unnecessary. But something that collects crumbs is something to think about.</p>
	<p>Item to push ants away</p>	<p>Maybe we place this on the board and it oscillates, keeping ants at bay. I don't want to implement it now, but it's something to consider.</p>