Bonnie DiPasquale

484-625-9490 bonnie.dipasquale@icloud.com

Profile

I am seeking a frontend developer position that leverages my extensive experience developing UIs and understanding of what makes a great customer experience in software.

Experience

SENIOR SOFTWARE ENGINEER, GAMES 24X7, SNAPYR DIVISION; PHILA. PA — SEPT 2020 – MAR 2021 Responsibilities included:

- UI dashboard development with typescript using React, Redux and Angular
- · API development with prisma, apollo and graphQL
- Developed component library with Storybook.js to increase developer efficiency, promote UI consistency and decrease onboarding time for new developers
- Setup Cypress integration tests to introduce end-to-end testing

LEAD WEB DEVELOPER, TRAFFIC CAST; NEWTOWN SQUARE, PA - JUNE 2016 - FEBRUARY 2018 I was responsible for choosing the tech stack and building Traffic Cast's embeddable, customizable traffic map widget for TV and radio station customers.

- Worked with our clients to create a configurable product that met their needs
- UI development with React, Redux, MapBox API and Webpack
- TrafficCast hosted the map which was then embedded in an iframe by the client on their website.

SENIOR SOFTWARE ENGINEER CONSULTANT, INNOVATION TEAM @ ROVI; KING OF PRUSSIA, PA - SEP 2015 - J UN 2016

In this position I created a demo app to showcase Rovi's entertainment data for sales presentations and conferences.

- Close collaboration with the product team to ensure items were properly prioritized to meet their conference driven deadlines
- UI development with React and Flux

- Focus on ease of maintenance and extendibility so components can be re-used
- Added localization to support multiple languages

SR. SOFTWARE ENGINEER, INNOVATION TEAM @ HMS; KING OF PRUSSIA, PA — MAY 2015 - SEPT 2015 The innovation work at HMS involved close collaboration with business analysts to design requirements and create fully functional prototypes at lightning speed.

- Fleshed out features with the product team over whiteboard sessions, ui sketches, and demos of work in progress
- Demonstrated rapid response to changes and open communication between teams to display complex data relationships using JS data visualization frameworks

SR. UI DEVELOPER, RADIATE MEDIA; MALVERN PA - OCT 2012 - MAY 2015 At Radiate Media, I was the primary front-end developer for the company's traffic reporting product.

- UI development with Nokia's Map API, Radiate's traffic API, and backbone framework.
- HTML5 features: local storage, local storage events, session storage and postMessage.

UI DEVELOPER, 50 ON RED; PHILADEL PHIA PA — JAN 2011 - SEPT 2012

At 50 on Red, I built dashboards for their advertising platform using the python Flask microframework, javascript MVC patterns and Bootstrap CSS. Using Javascript, I implemented the ad creatives feature that allowed advertisers to design their ads. I worked on the ad reporting features which displayed ad performance measures from a redis store using Flask, javascript, and google's graph api.

UI DEVELOPER, COMCAST INTERACTIVE MEDIA; PHILADELPHIA PA — SEPT 2009 - DEC 2010 At CIM, I worked on the myDVR Manager web application as UI developer and scrum master. The myDVR manager API delivers embeddable HTML widgets to various Comcast entities and other third parties to allow end users to record, delete and manage their DVR shows.

Education

Coursera / Google Project Management Certificate (In progress) Immaculata College, B.A. in Psychology Art Institute of Philadelphia multimedia program