

RXJS AND ROUTING

LESSON 02

SWAFE-01

SINGLE-PAGE APPLICATIONS

OVERVIEW

- All application functionality exists in a **single** HTML page
- Browsers **only** render the parts that matters to the user
- Significantly **improves** the user experience

INDEX.HTML

```
1 <!doctype html>
2 <html lang="en">
3 <head>
4   <meta charset="utf-8">
5   <title>RoutingBasic</title>
6   <base href="/">
7   <meta name="viewport" content="width=device-width, initial-scale=1">
8   <link rel="icon" type="image/x-icon" href="favicon.ico">
9 </head>
10 <body>
11   <app-root></app-root>
12 </body>
13 </html>
```

<examples/lesson02-rxjs-and-routing/projects/router-basic/src/index.html>

<base href>

- The router uses the browser's `history.pushState` for navigation
- The browser uses the `<base href>` to **prefix** relative URLs
- This is needed to be able to **locate** other **resources**
 - Media assets, such as images, audio, etc.
 - Stylesheets
 - Scripts, such as third-party libraries, etc.
- Will throw a `404` if misconfigured (look at where it tried to locate the files to fix it)

ROUTING

OVERVIEW

- A routing module **exports** a `RouterModule`
- The `Route` is a configuration **interface** that defines a single route
- The **order** of routes is important
 - The `Router` uses a **first-match** wins strategy
 - More specific routes should be placed above less specific
- Add the `RouterLink` directive to an element to link to a route
- You can define **wildcard routes** to handle user attempts to navigate to a non-existing route

ROUTING MODULE

```
1 import { NgModule } from '@angular/core';
2 import { RouterModule, Routes } from '@angular/router';
3 import { FirstComponent } from '../first/first.component';
4 import { SecondComponent } from '../second/second.component';
5
6 const routes: Routes = [{
7   path: 'first',
8   component: FirstComponent,
9 }, {
10  path: 'second',
11  component: SecondComponent,
12 }, ...];
13
14 @NgModule({
15   imports: [RouterModule.forRoot(routes)],
16   exports: [RouterModule]
17 })
18 export class AppRoutingModule { }
```

examples/lesson02-rxjs-and-routing/projects/router-basic/src/app/app-routing.component.ts

ROUTE INTERFACE

- `path` The path to match against
- `component` The component to `instantiate` when the path matches
- `outlet` A name of a `RouterOutlet` object where the component can be placed when the path matches
- `redirectTo` A URL to `redirect` to when the path matches
- `loadChildren` An object specifying `lazy-loading` child routes
- `loadComponent` An object specifying `standalone` component route

ROUTER OUTLETS

- Acts as a **placeholder** that Angular dynamically fills based on current router state
- Each outlet can have a unique name
- **Named** outlets can be targets of secondary routes
- Using named outlets and secondary routes, you can target **multiple** outlets in the same **RouterLink** directive

ROUTER OUTLETS

```
1 import { NgModule } from '@angular/core';
2 import { RouterModule, Routes } from '@angular/router';
3 ...
4 import { ThirdComponent } from './third/third.component';
5 import { FourthComponent } from './fourth/fourth.component';
6
7 const routes: Routes = [..., {
8   path: 'third',
9   component: ThirdComponent,
10 }, {
11   path: 'third',
12   component: FourthComponent,
13   outlet: 'feature'
14 }]];
15
16 @NgModule({
17   imports: [RouterModule.forRoot(routes)],
18   exports: [RouterModule]
19 })
```

examples/lesson02-rxjs-and-routing/projects/routing-basic/src/app/app-routing.module.ts

ROUTER OUTLETS

```
1 <nav>
2   <ul>
3     <li><a routerLink="first">First</a></li>
4     <li><a routerLink="second">Second</a></li>
5     <li><a [routerLink]="[{outlets: { primary: ['third'], feature: ['third']}}]"
6   </ul>
7 </nav>
8 <router-outlet></router-outlet>
9 <router-outlet name="feature"></router-outlet>
```

examples/lesson02-rxjs-and-routing/projects/routing-basic/src/app/app.component.html

WILDCARD ROUTES

- A well-functiong application should **gracefully** handle when users attempt to navigate to a part of your application that does not exist
- A wildcard route should be **placed last** because it matches any URL

```
1 import { NgModule } from '@angular/core';
2 import { RouterModule, Routes } from '@angular/router';
3 import { PageNotFoundComponent } from '../page-not-found/page-not-found.component';
4
5 const routes: Routes = [{
6   ...
7 }, {
8   path: '**',
9   component: PageNotFoundComponent,
10 }];
11 @NgModule({
12   imports: [RouterModule.forRoot(routes)],
13   exports: [RouterModule]
14 })
15 export class AppRoutingModule { }
```

LAZY-LOADING MODULES

OVERVIEW

- Modules are **eagerly** loaded by default
- Configure routes to only load when **needed**
 - Rather than loading all modules when the application launches
- It is also possible to **pre-load** parts of the application in the background to improve user experience
- Lazy-loading keeps the initial bundle sizes **smaller**
 - Which helps to reduce load times (and thereby improve user experience)

IMPORTS AND ROUTE CONFIGURATION

```
1 import { NgModule } from '@angular/core';
2 import { RouterModule, Routes } from '@angular/router';
3 import { PageNotFoundComponent } from '../page-not-found/page-not-found.component';
4
5 const routes: Routes = [{
6   path: 'one',
7   loadChildren: () => import('../feature-one/feature-one.module').then(m => m.F),
8 }, {
9   path: 'two',
10  loadChildren: () => import('../feature-two/feature-two.module').then(m => m.F),
11 }, {
12  path: 'three',
13  loadChildren: () => import('../feature-three/feature-three.module').then(m => m.F),
14 }, {
15  path: '**',
16  component: PageNotFoundComponent,
17 }]];
18 @NgModule({
19   imports: [RouterModule.forRoot(routes)],
```

examples/lesson02-rxjs-and-routing/projects/routing-advanced/src/app/app-routing.module.ts

CHUNK FILES

ROUTE GUARDS

OVERVIEW

- Prevents clients from navigating to parts of an application without authorization
- The router supports the following guard interfaces are available in Angular
 - `CanActivate` decide if route can be activated
 - `CanActivateChild` decide if a child route can be activated
 - `CanDeactivate` decide if a route can be deactivated
 - `CanLoad` decide if children can be loaded
- A guard can return synchronously (`boolean`) or asynchronously (`Observable` / `Promise`)

EXAMPLE – AUTHGUARD

```
1 import { Injectable } from '@angular/core';
2 import { ActivatedRouteSnapshot, CanActivate, CanLoad, Route, RouterStateSnaps
3 import { Observable } from 'rxjs';
4 import { tap } from 'rxjs/operators';
5 import { AuthService } from '../auth.service';
6
7 @Injectable({
8   providedIn: 'root'
9 })
10 export class AuthGuard implements CanActivate, CanLoad {
11   constructor(private auth: AuthService) { }
12
13   canActivate(
14     route: ActivatedRouteSnapshot,
15     state: RouterStateSnapshot): Observable<boolean | UrlTree> | Promise<boole
16     return this._checkAuthState(state.url)
17   }
18
19   canLoad(
```

examples/lesson02-rxjs-and-routing/projects/route-guards/src/app/auth.guard.ts

EXAMPLE – AUTHGUARD

```
1 import { NgModule } from '@angular/core';
2 import { RouterModule, Routes } from '@angular/router';
3 import { AnotherPublicComponent } from './another-public/another-public.component';
4 import { AuthGuard } from './auth.guard';
5 import { PublicComponent } from './public/public.component';
6
7 const routes: Routes = [{
8   path: '',
9   pathMatch: 'full',
10  children: [{
11    path: '',
12    component: PublicComponent
13  }, {
14    path: '',
15    component: AnotherPublicComponent,
16    outlet: 'another'
17  }]
18 }, {
19   path: 'restricted',
```

examples/lesson02-rxjs-and-routing/projects/route-guards/src/app/app-routing.module.ts

ROUTE GUARD USAGE

- Route guards (or services) **should not** be used for **verification**

Check your tokens in a **trusted** environment (backend)

- You can apply **any number** of guards to a path
 - When one returns **false**, the entire navigation will cancel
 - Pending guards that have not completed will be cancelled

REACTIVE PROGRAMMING

OVERVIEW

- A declarative programming paradigm concerned with **data streams** and the **propagation of change**
- Data stream
 - **Sequence** of elements made available over time
- Asynchronous and event-based

REACTIVEX

- An API for asynchronous programming with observable streams
- A combination of the best ideas from the Observer pattern, the Iterator pattern, and functional programming
- Created by Dutch computer scientist Erik Meijer in 2009
- Initially designed to be used with .NET technology (Rx.NET), but have since been ported to multiple languages
 - Java (RxJava), JavaScript (RxJS), Swift (RxSwift), Kotlin (RxKotlin), Python (RxPY)

FEATURES

- **Functional** Avoid intricate stateful programs, clean input/output functions over observable streams
- **Less is more** Operators reduce verbose implementations into a few lines of code
- **Async error handling** Mechanisms for handling errors in asynchronous computations
- **Concurrency made easy** observables and schedulers abstract away low-level threading and synchronization

RXJS

OVERVIEW

- **Consumer** The code that is subscribing to an Observable
- **Observer** The manifestation of a Consumer, that may have some (or all) handlers
- **Producer** Any entity that is the source of values
- **Subscription** A contract where a consumer is observing values pushed by a producer
- **Observable** A template for connecting an Observer, as a Consumer, to a Producer, via a subscribe action, resulting in a Subscription

HOT VS. COLD OBSERVABLES

- Cold observables can only have **one** subscription
 - Do not create the value before it is subscribed to
 - Creates a new producer for each subscription
 - Always unicast: One producer observed by one consumer
- Hot observables can have **multiple** subscription
 - The producer is created outside of the context of a subscription
 - Most likely multicast: One producer is observed by multiple observers
 - **Subject** is a special observable that allows multicasting
 - Can have new values pushed to it (add more values after creation)
 - Must be created before adding/pushing new values
 - **BehaviorSubject** is a **Subject** with the notion of current value
 - A **Subject** with the concept of a current value

BEHAVIORSUBJECT

```
1 import { Injectable } from '@angular/core';
2 import { BehaviorSubject, Observable } from 'rxjs';
3
4 @Injectable({
5   providedIn: 'root'
6 })
7 export class SharedService {
8
9   data$: BehaviorSubject<Billionaire | null> = new BehaviorSubject(null)
10
11   getBillionaire(): Observable<Billionaire> {
12     return this.data$
13   }
14
15   pushBillionaire(billionaire: Billionaire) {
16     this.data$.next(billionaire)
17   }
18 }
```

examples/lesson02-rxjs-and-routing/projects/rxjs/src/app/shared.service.ts

RXJS OPERATORS

OVERVIEW

- RxJS operators allow **complex** asynchronous code to be composed in a declarative manner
- Operators are, simply speaking, just **functions**
- There are two kinds of operators:
 - **Pipeable operators** takes an `Observable` as input and generates a new `Observable` as output
 - **Creation operators** are standalone functions that creates new `Observable` objects
- **Marble diagrams** are used to explain how operators work
 - Many operators are related to time
 - Include the input `Observable` object(s), the operator and the output `Observable`

OPERATOR CATEGORIES

- There are various categories
 - **Creating** and composing streams
 - **Iterating** through the values in a stream
 - **Mapping** values to different types
 - **Filtering** data from streams
 - **Utility** for handling errors and debug
- There are over **100** operators, but some are used more than others

SELECTED OPERATORS

- **Creation** create `Observable` objects from data and events
 - `of`
 - `from`
- **Combination** combine multiple `Observable` objects
 - `combineLatest`
- **Transformation** transform source data into new types
 - `map`
 - `switchMap`
- **Filtering** filter values emitted from `Observable` objects
 - `filter`
 - `take`
 - `debounceTime`
- **Utility** operators that perform helpful operations
 - `tap`

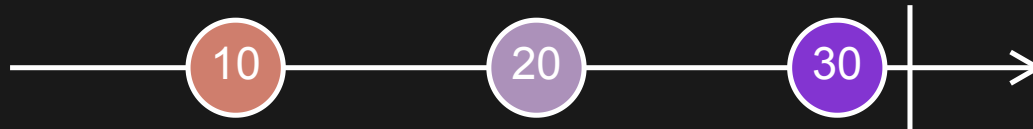
OF

```
1 import { of } from 'rxjs';
2
3 of(1, 2, 3)
4 .subscribe(
5   next => console.log('next:', next),
6   err => console.log('error:', err),
7   () => console.log('the end'),
8 );
9
10 // Logs:
11 // next: 1
12 // next: 2
13 // next: 3
14 // the end
```



FROM

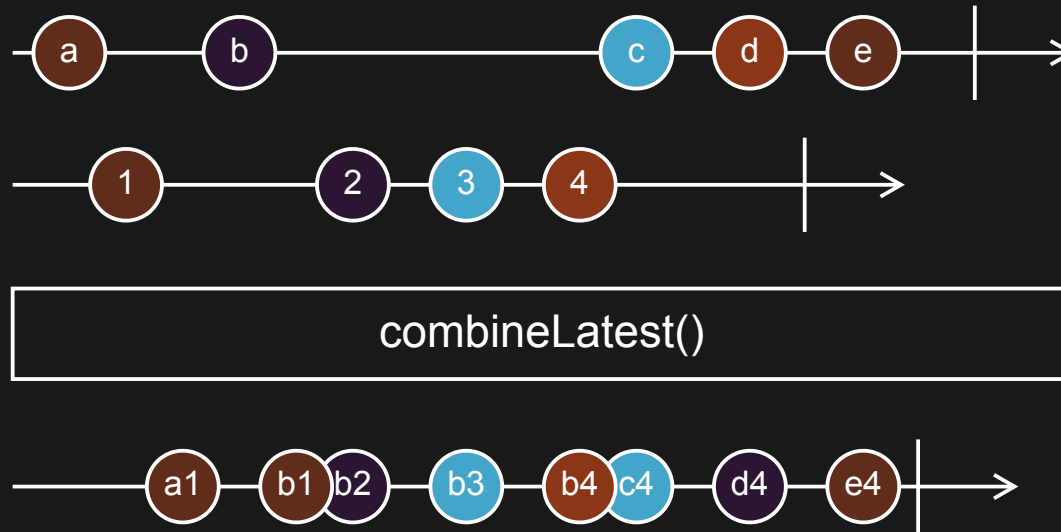
```
1 import { from } from 'rxjs';
2
3 const array = [10, 20, 30];
4 const result = from(array);
5
6 result.subscribe(x => console.log(x));
7
8 // Logs:
9 // 10
10 // 20
11 // 30
```



COMBINELATEST

Get latest values of multiple Observables

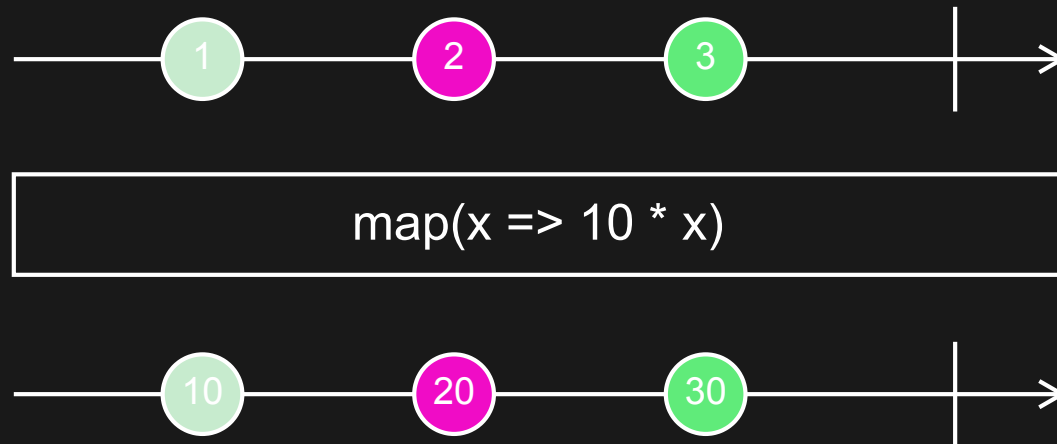
```
1 import { combineLatest, timer } from 'rxjs';  
2  
3 const firstTimer = timer(0, 1000); // emit 0, 1, 2... after every second, start  
4 const secondTimer = timer(500, 1000); // emit 0, 1, 2... after every second, st  
5 const combinedTimers = combineLatest([firstTimer, secondTimer]);  
6 combinedTimers.subscribe(value => console.log(value));
```



MAP

Transform an input to a new output

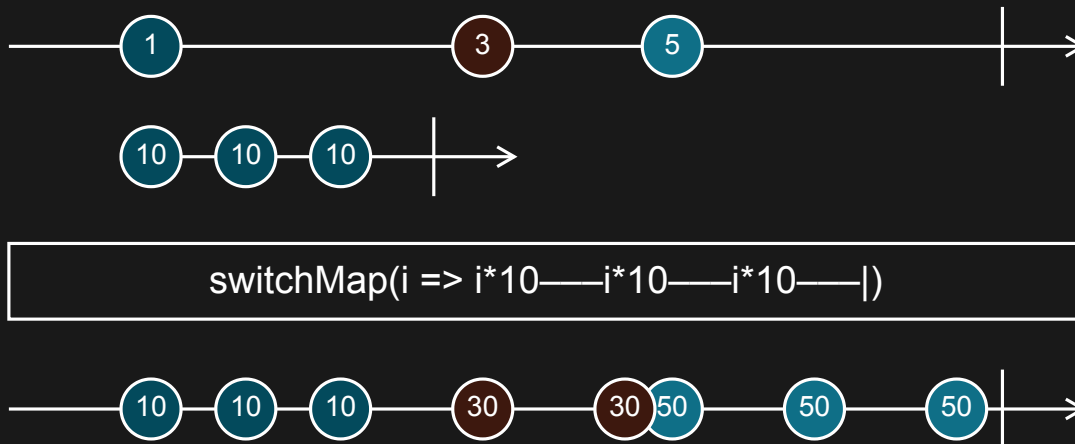
```
1 import { fromEvent } from 'rxjs';  
2 import { map } from 'rxjs/operators';  
3  
4 const clicks = fromEvent(document, 'click');  
5 const positions = clicks.pipe(map(ev => ev.clientX));  
6 positions.subscribe(x => console.log(x));
```



SWITCHMAP

Switch from one Observable to another

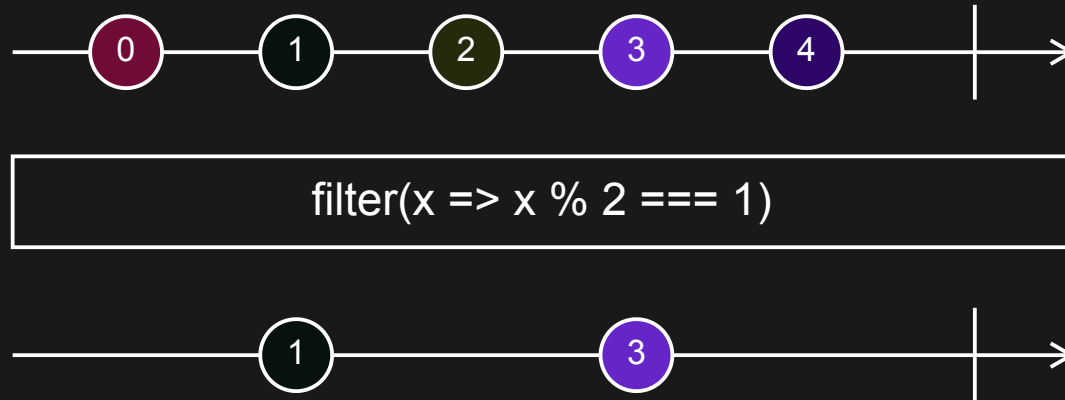
```
1 import { fromEvent, interval } from 'rxjs';
2 import { switchMap } from 'rxjs/operators';
3
4 const clicks = fromEvent(document, 'click');
5 const result = clicks.pipe(switchMap((ev) => interval(1000)));
6 result.subscribe(x => console.log(x));
```



FILTER

Control which values are emitted based on condition

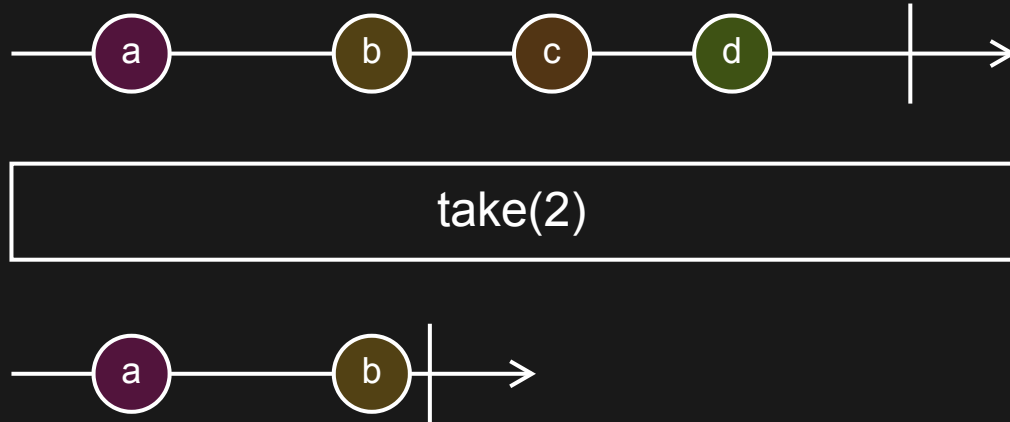
```
1 import { fromEvent } from 'rxjs';  
2 import { filter } from 'rxjs/operators';  
3  
4 const clicks = fromEvent(document, 'click');  
5 const clicksOnDivs = clicks.pipe(filter(ev => ev.target.tagName === 'DIV'));  
6 clicksOnDivs.subscribe(x => console.log(x));
```



TAKE

Emits only the first count values emitted by the source Observable

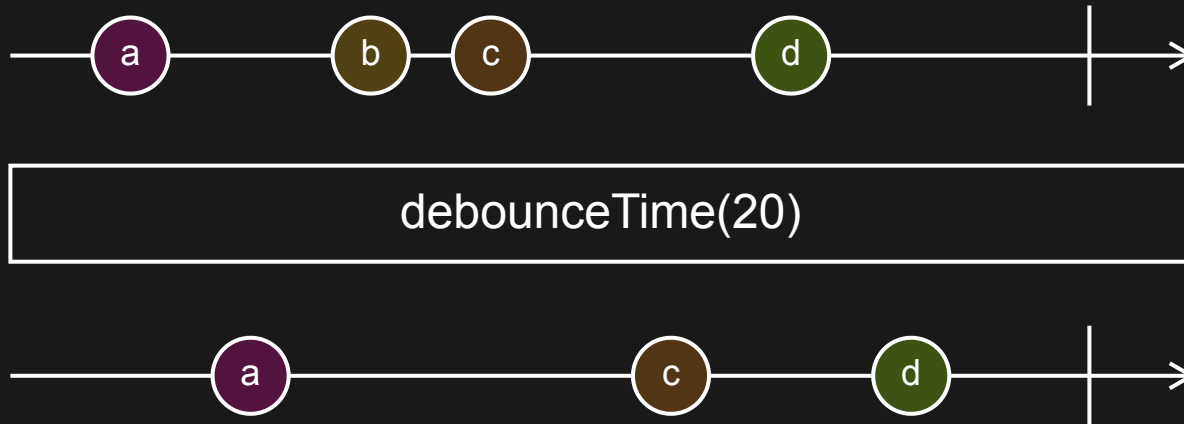
```
1 import { interval } from 'rxjs';  
2 import { take } from 'rxjs/operators';  
3  
4 const intervalCount = interval(1000);  
5 const takeFive = intervalCount.pipe(take(5));  
6 takeFive.subscribe(x => console.log(x));
```



DEBOUNCETIME

Emits notification after time span and no new source emissions

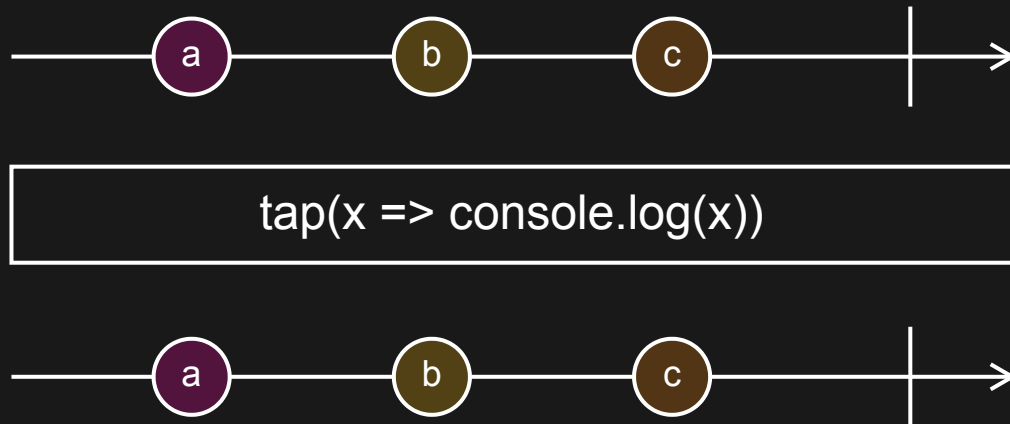
```
1 import { fromEvent } from 'rxjs';  
2 import { debounceTime } from 'rxjs/operators';  
3  
4 const clicks = fromEvent(document, 'click');  
5 const result = clicks.pipe(debounceTime(1000));  
6 result.subscribe(x => console.log(x));
```



TAP

Trigger side effects from inside the observable pipe

```
1 import { of } from 'rxjs';  
2 import { tap, map } from 'rxjs/operators';  
3  
4 of(Math.random()).pipe(  
5   tap(console.log),  
6   map(n => n > 0.5 ? 'big' : 'small')  
7 ).subscribe(console.log);
```



OBSERVABLES IN ANGULAR

OVERVIEW

- Transmitting data between components
- HTTP
- Router
- Reactive forms

ASYNCPPIPE

- The async pipe subscribes to an `Observable` or `Promise`
- Returns the `latest` value emitted
- Marks components to be checked for `changes`
- Unsubscribes `automatically` upon component destruction

SERVICE

```
1 import { Injectable } from '@angular/core';
2 import { interval, Observable, of } from 'rxjs';
3 import { switchMap, tap } from 'rxjs/operators'
4 import { User, USERS } from './user.type';
5
6 @Injectable({
7   providedIn: 'root'
8 })
9 export class DataService {
10
11   list: number[] = []
12
13   getData(): Observable<number> {
14     return interval(1000)
15   }
16
17   getList(): Observable<number[]> {
18     return this.getData().pipe(
19       tap(value => this.list.push(value)),
```

examples/lesson02-rxjs-and-routing/projects/async-pipe/src/app/data.service.ts

CLASS

```
1 import { Component, OnInit } from '@angular/core';
2 import { Observable } from 'rxjs';
3 import { DataService } from '../data.service';
4 import { User } from '../user.type';
5
6 @Component({
7   selector: 'app-root',
8   templateUrl: '../app.component.html',
9   styleUrls: ['../app.component.scss']
10 })
11 export class AppComponent implements OnInit {
12   data$: Observable<number>
13   dataList$: Observable<number[]>
14   dataUser$: Observable<User>
15
16   constructor(private service: DataService) {
17     this.data$ = this.service.getData()
18     this.dataList$ = this.service.getList()
19     this.dataUser$ = this.service.getObjects()
```

examples/lesson02-rxjs-and-routing/projects/async-pipe/src/app/app.component.ts

TEMPLATE

```
1 <p>{{ data$ | async }}</p>
2 <ul>
3   <li *ngFor="let value of dataList$ | async">{{value}}</li>
4 </ul>
5 <div *ngIf="dataUser$ | async as user">
6   <p>{{ user.name }} {{ user.company }}</p>
7   <p>{{ user | json }}</p>
8 </div>
```

examples/lesson02-rxjs-and-routing/projects/async-pipe/src/app/app.component.html

ACCESSING ROUTE INFORMATION

- Often, applications want to pass information from one component to another
- The `ActivatedRoute` interface can be used to extract information
 - The `snapshot` property contains information about a route at a particular moment in time
 - The `paramMap` property is an `Observable` that contains all required and optional parameters specific to the route
- Inject `ActivatedRoute` in the constructor of the components that need to access route information

ACCESSING ROUTE INFORMATION

```
1 import { Component, Inject, OnInit } from '@angular/core';
2 import { ActivatedRoute, ParamMap } from '@angular/router';
3 import { Observable } from 'rxjs';
4 import { tap } from 'rxjs/operators';
5 import { Device, DEVICES } from '../device.type';
6
7 @Component({
8   selector: 'app-device',
9   templateUrl: './device.component.html',
10  styleUrls: ['./device.component.scss']
11 })
12 export class DeviceComponent implements OnInit {
13
14   device: Device
15   paramMap$: Observable<ParamMap>
16
17   constructor(private activatedRoute: ActivatedRoute, @Inject(DEVICES) private
18
19   ngOnInit(): void {
```

examples/lesson02-rxjs-and-routing/projects/routing-advanced/src/app/feature-three/device/device.component.ts

WRAP-UP

- Routing in Angular
 - Routing modules
 - Directives
 - Lazy-loading modules
 - Guards
- Reactive programming
 - Streams and events
 - Operators
- Observables in Angular

