

Lecture 4

Quantum algorithms beyond the circuit model
Quantum optimization - **Quantum simulation**

Quantum Simulators

A quantum machine that could imitate any quantum system, including the physical world



Richard Feynman

Quantum Simulation: Simulation of real quantum systems by implementing the relevant Hamiltonian

Applications: High-Tc superconductivity, High-energy Physics, Frustrated magnetism, Topological materials, quantum chemistry, etc

Outline

- 1. What kind of model Hamiltonians?
- 2. What kind of systems/machines?
- 3. What kind of algorithms?

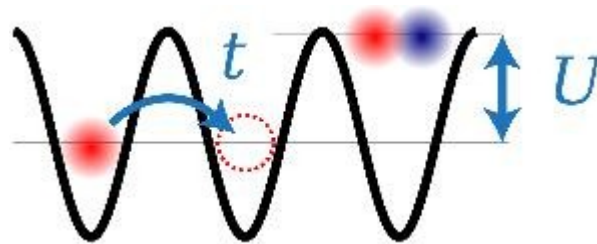
Quantum Simulators

Example 1: Hubbard Model

$$\hat{H} = -t \sum_{i,\sigma} \left(\hat{c}_{i,\sigma}^\dagger \hat{c}_{i+1,\sigma} + \hat{c}_{i+1,\sigma}^\dagger \hat{c}_{i,\sigma} \right) + U \sum_i \hat{n}_{i\uparrow} \hat{n}_{i\downarrow},$$

$$\{\hat{c}_{j\sigma}, \hat{c}_{l\sigma'}^\dagger\} = \delta_{j,l} \delta_{\sigma,\sigma'} \quad \{\hat{c}_{j\sigma}^\dagger, \hat{c}_{l\sigma'}^\dagger\} = 0 \quad \{\hat{c}_{j\sigma}, \hat{c}_{l\sigma'}\} = 0$$

- Model dynamics of valence electrons in solids
- Cannot be solved numerically in many cases
- Candidate to explain high-Tc superconductivity



R. Hulet's lab

Quantum Simulators

Example 2: Quantum Chemistry

$$\mathcal{H}(R) = \sum_{pq} h_{pq}(R) \hat{a}_p^\dagger \hat{a}_q + \sum_{pqrs} h_{pqrs}(R) \hat{a}_p^\dagger \hat{a}_q^\dagger \hat{a}_r \hat{a}_s$$

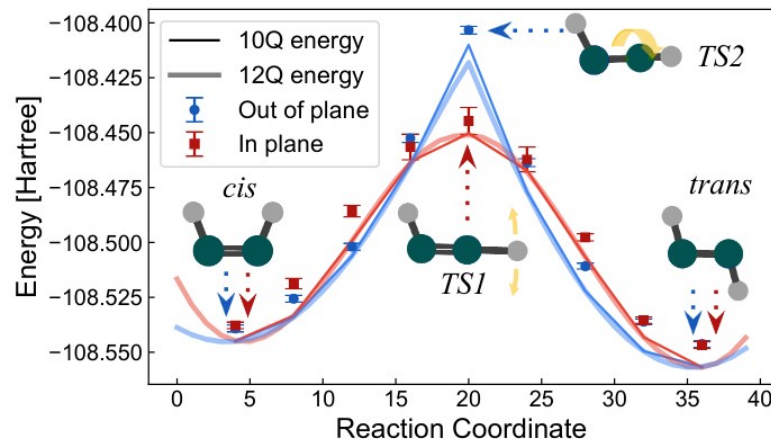
↑
electronic orbital

$$h_{pq} = \int dr \chi_p(r)^* \left(-\frac{1}{2} \nabla^2 - \sum_{\alpha} \frac{Z_{\alpha}}{|r_{\alpha} - r|} \right) \chi_q(r) \quad (2)$$

Single-electron orbital
wavefunction

$$h_{pqrs} = \int dr_1 dr_2 \frac{\chi_p(r_1)^* \chi_q(r_2)^* \chi_r(r_1) \chi_s(r_2)}{|r_1 - r_2|} \quad (3)$$

Electron-Electron-term



(Google AI)

Quantum Simulators

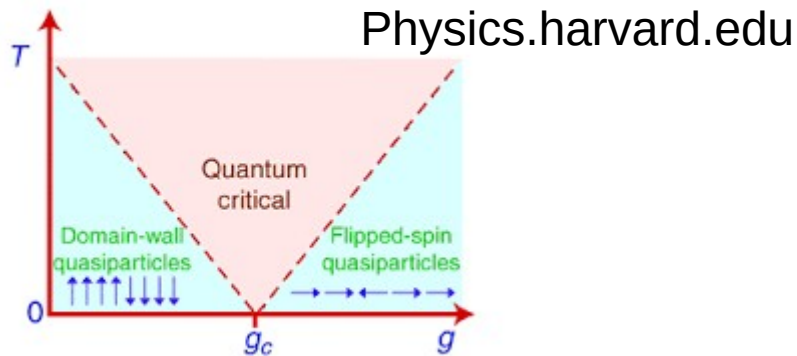
Example 3: quantum Ising Models

$$H = h \sum_i X_i + J \sum_i Z_i Z_{i+1}$$

- Fundamental in condensed matter: quantum magnetism, frustration, quantum Phase transitions
- Easily implementable in many platforms, including quantum computers

Other topics for quantum simulation:

- Quantum electrodynamics (Schwinger's model)
- Topological phases (Hofstadter model)
- Analog black holes (SYK model) and many more



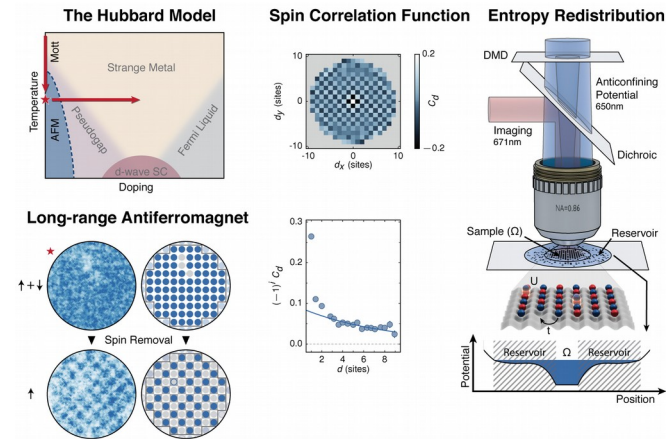
Systems for quantum simulation

Quantum machines to implement fermions

$$H = -t \sum_{\langle i,j \rangle, \sigma} (c_{i,\sigma}^\dagger c_{j,\sigma} + c_{j,\sigma}^\dagger c_{i,\sigma}) + U \sum_i n_{i,\uparrow} n_{i,\downarrow}$$

1) We need fermionic particles', i.e

- Ultra-cold atoms in optical lattices.
- Quantum dots in silicon



Quantum Simulators

What kind of quantum machine to simulate Fermions

2) We can also use a quantum computer and map fermions to qubits

Jordan-Wigner Transformation (TD4)

$$\hat{a}_j \rightarrow I^{\otimes j-1} \otimes \sigma_+ \otimes \sigma_z^{\otimes N-j}$$

$$\hat{a}_j^\dagger \rightarrow I^{\otimes j-1} \otimes \sigma_- \otimes \sigma_z^{\otimes N-j}$$

Advantage: Any model can be implemented (universal quantum computing)

Drawback: Overhead (\rightarrow errors) due to the mapping to qubits

Quantum Simulators

Three ways to study a model via Quantum Simulation

$$\hat{H} = -t \sum_{i,\sigma} \left(\hat{c}_{i,\sigma}^\dagger \hat{c}_{i+1,\sigma} + \hat{c}_{i+1,\sigma}^\dagger \hat{c}_{i,\sigma} \right) + U \sum_i \hat{n}_{i\uparrow} \hat{n}_{i\downarrow},$$

1) Ground-state Cooling
(prepare ground state
by cooling the sample)

$$|\psi\rangle_0$$

2) Quantum Dynamics

$$|\psi(t)\rangle = e^{-iHt} |\psi(t=0)\rangle$$

3) Adiabatic/Variational preparation
via quantum dynamics
(Lecture 5)

$$|\psi\rangle_0$$

Quantum dynamics

$$|\psi(t)\rangle = e^{-iHt} |\psi(t=0)\rangle$$

Option 1: One can realize physically the model Hamiltonian H (eg Fermi-Hubbard with fermions)

→ Just let the system evolve with the Schrodinger equation!

Option 2: One has a quantum computer, I.e we can create any state but we need an efficient quantum algorithm..

Digital Quantum Simulation (Lloyd 1996)

Step 1: Mapping to a qubit Hamiltonian H
(ex: Fermi-Hubbard \rightarrow Spin via Jordan-Wigner transformation)

Step 2: Decompose H in sums of terms which can associated with a quantum circuit

Example with the quantum Ising model:

$$H = \underbrace{h \sum_i X_i}_{H_1} + \underbrace{J \sum_i Z_i Z_{i+1}}_{H_2}$$

Quantum Simulators via Quantum Computers: Digital Quantum Simulation

Step 2: Decompose H in sums of terms which can be associated with a quantum circuit

$$H = h \underbrace{\sum_i X_i} + J \underbrace{\sum_i Z_i Z_{i+1}}$$

$$e^{-iH_1 t} = \prod_i e^{-ihX_i t} = R_{X,1}(2ht) \dots R_{X,n}(2ht)$$



I can do that because...?

$$e^{-iH_2 t} = \prod_i e^{-ihZ_i Z_{i+1} t} = R_{ZZ,12}(2ht) \dots R_{ZZ,n-1 n}(2ht)$$

Quantum Simulators via Quantum Computers: Digital Quantum Simulation

Step 3: Suzuki-Trotter expansion

$$\psi(t) = e^{-iHt}\psi(0) \quad H = H_1 + H_2$$

$$\psi(t) \approx \left(e^{-iH_1(t/n)} e^{-iH_2(t/n)} \right)^n \psi(0)$$

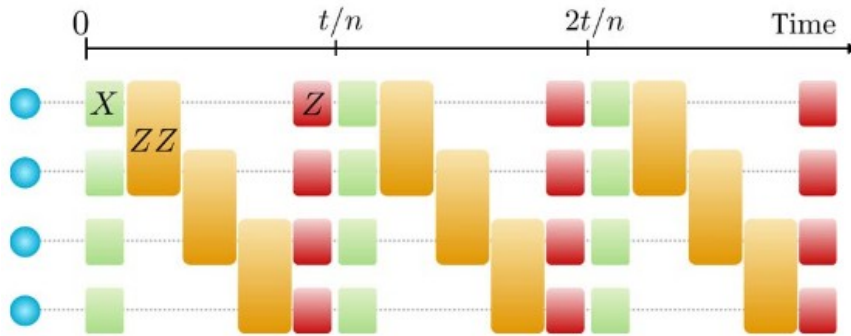
Error for a finite n $\mathcal{E} \sim \frac{t^2}{n} ||[H_1, H_2]||$

—► For a given accuracy, and local Hamiltonians, the algorithm requires polynomial time

Quantum computers offer an exponential speedup for quantum dynamics
(but this is not a surprise..)

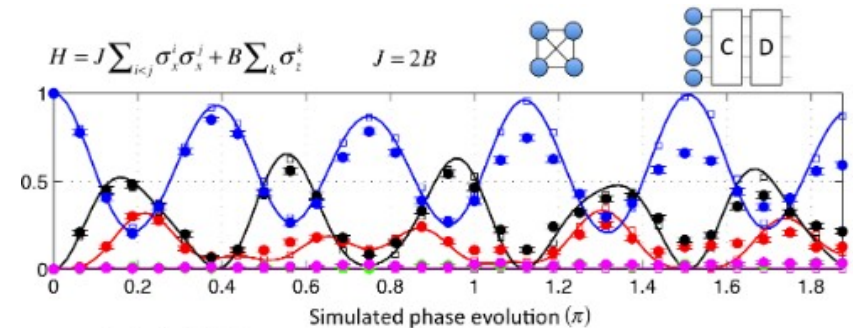
Quantum Simulators via Quantum Computers: Digital Quantum Simulation

$$H = \underbrace{h \sum_i \sigma_i^x}_{H_1} + \underbrace{J \sum_i \sigma_i^z \sigma_{i+1}^z}_{H_2} \longrightarrow \psi(t) \approx \left(e^{-iH_1(t/n)} e^{-iH_2(t/n)} \right)^n \psi(0)$$



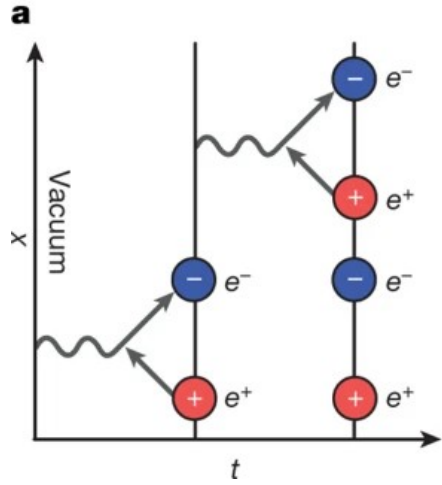
Sci. Adv.2019;5

Experimental demonstration with trapped ions (Lanyon 2011)



Quantum Simulation of high-energy physics phenomena

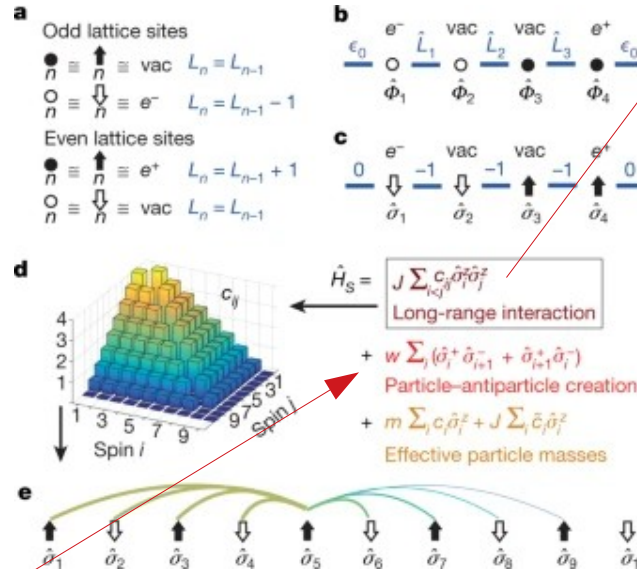
Illustration: [Nature volume 534, pages516–519\(2016\)](#)



Swinger Model
(1 dimensional quantum-electro dynamics)

$$\hat{H}_{\text{lat}} = -i w \sum_{n=1}^{N-1} [\hat{\Phi}_n^\dagger e^{i\theta_n} \hat{\Phi}_{n+1} - \text{h.c.}] + J \sum_{n=1}^{N-1} \hat{L}_n^2 + m \sum_{n=1}^N (-1)^n \hat{\Phi}_n^\dagger \hat{\Phi}_n$$

Kogut–Susskind fermions



Mapping to spins

Digital quantum simulation

