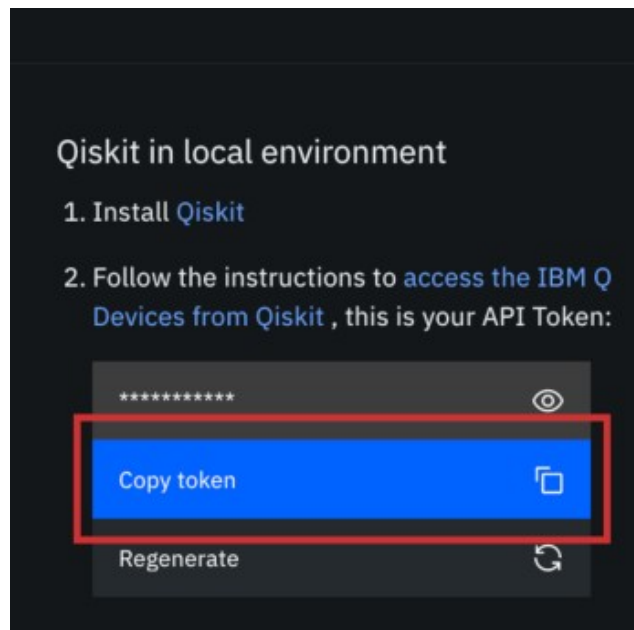


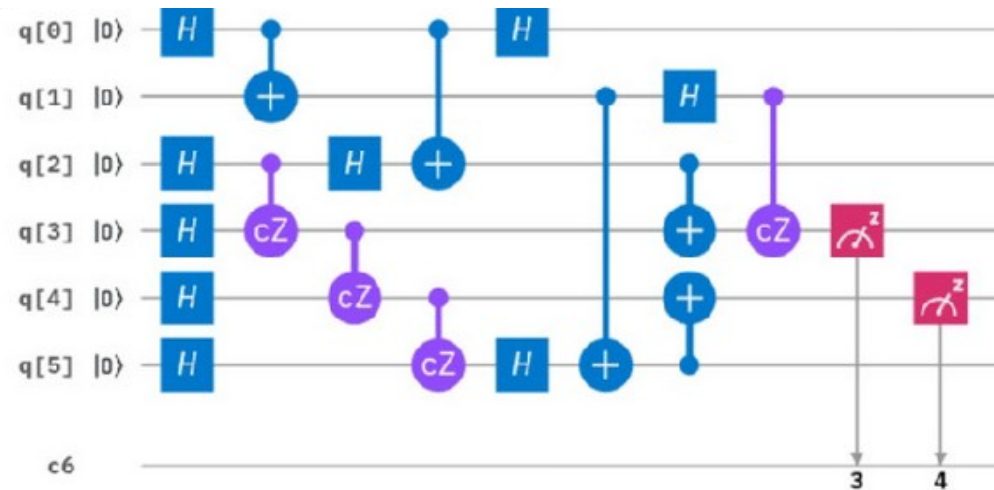
# Installing Qiskit

- <https://qiskit.org/documentation/install.html>
- Install Anaconda (Python distribution)
- `pip install qiskit[visualization]`
- Create a free IBM Quantum Experience account
- `from qiskit import IBMQ`  
`IBMQ.save_account('MY_API_TOKEN')`
- Download/Run Jupyter notebook of a Qiskit tutorial

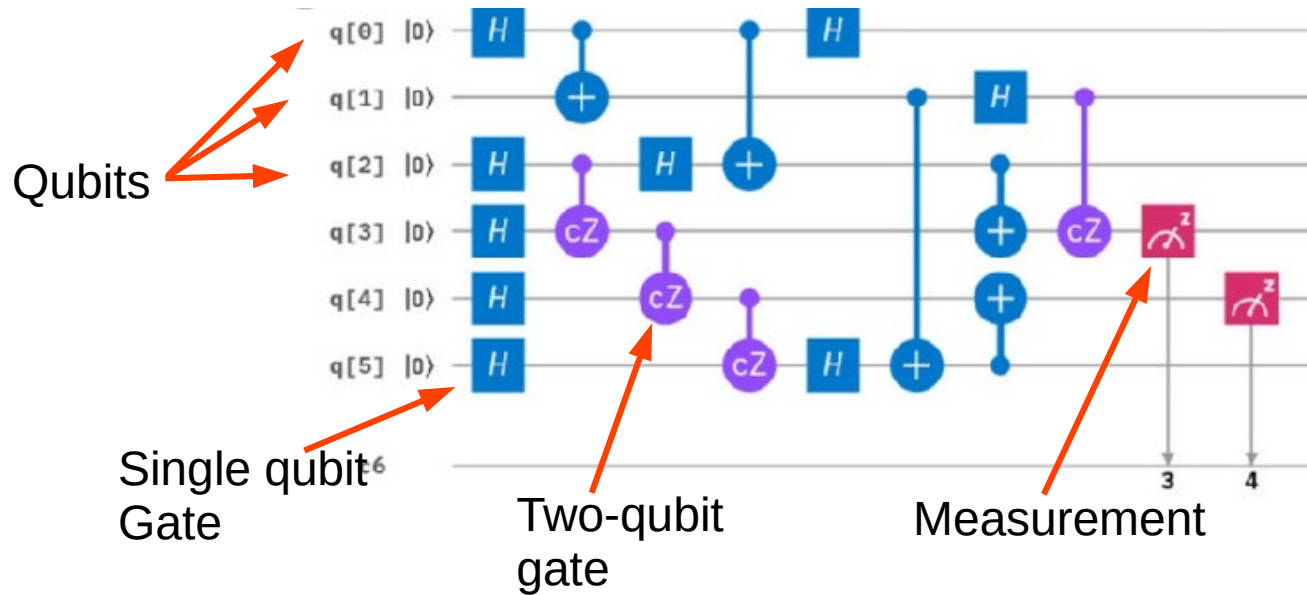


# Lecture 2

## Quantum algorithms in the quantum circuit model



# Reminder : A quantum circuit



**Goal 1:** Having algorithms that are faster (less operations) than classical algorithms

## Goal 2: Having algorithms that are protected against errors (Lecture 3)

# Warm-up : Deutsch's algorithm

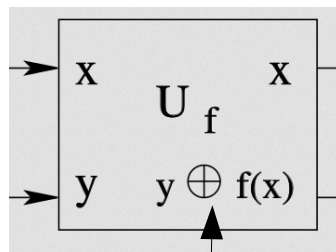
**Problem:** Given binary function  $f : [0,1] \rightarrow [0,1]$ . Is  $f(0)=f(1)$ ?

**Classical solution:**

Two iterations needed (Iteration 1, I measure  $f(0)$ . Iteration 2, I measure  $f(1)$ )

**Quantum solution:** we will test the two input states simultaneously

Function  $f$  implemented via a two-qubit 'quantum oracle'

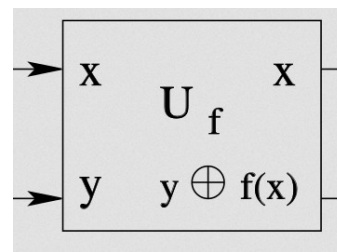


ie  $y$  is flipped iff  $f(x)$  is 1

XOR (sum mod 2)

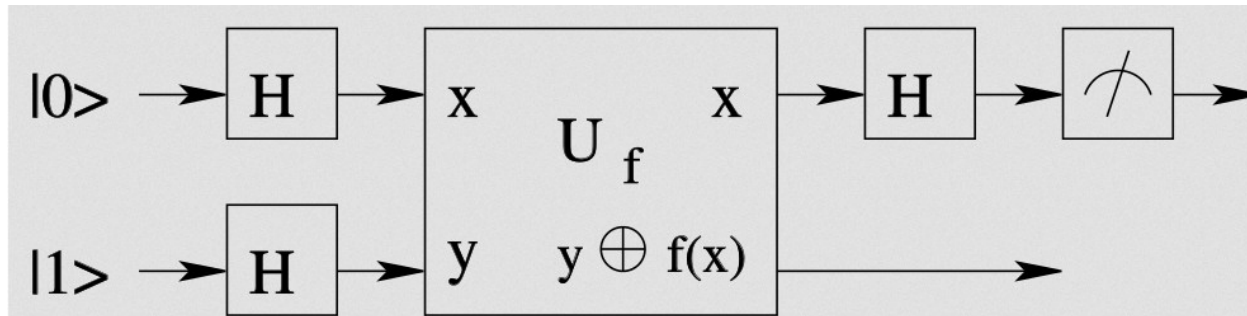
# Warm-up : Deutsch's algorithm

**Remark:** How to implement a quantum oracle?

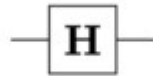


- In **quantum query complexity**, one assumes the oracle given and counts the number of oracle queries to define the complexity
- In practice, if the function can be computed classically via a reversible circuit, we can map the circuit to a quantum circuit, using the technique of 'uncomputation'.
- In the rest of this lecture, we won't bother anymore about oracles. However, this does not mean this questions is not important.

# Warm-up : Deutsch's algorithm



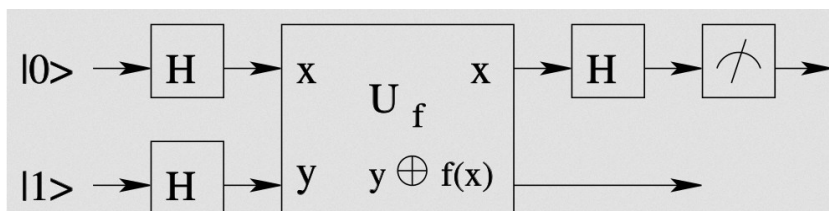
Hadamard (H)



$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

What do I measure for  $f(0)=f(1)$ , for  $f(0) \neq f(1)$  ? (using a single measurement!)

# Warm-up : Deutsch's algorithm



$$|\psi\rangle = (|0\rangle + |1\rangle)(|0\rangle - |1\rangle)$$

$$|\psi'\rangle = |0, 0 \oplus f(0)\rangle - |0, 1 \oplus f(0)\rangle + |1, 0 \oplus f(1)\rangle - |1, 1 \oplus f(1)\rangle$$

If  $f(0) = f(1)$ , let  $0 \oplus f(0) = 0 \oplus f(1) = a$ ,  $1 \oplus f(0) = 1 \oplus f(1) = b$

$$|\psi'\rangle = (|0\rangle + |1\rangle)(|a\rangle - |b\rangle)$$

Else, if  $f(0) \neq f(1)$ , let  $0 \oplus f(0) = 1 \oplus f(1) = a$ ,  $1 \oplus f(0) = 0 \oplus f(1) = b$

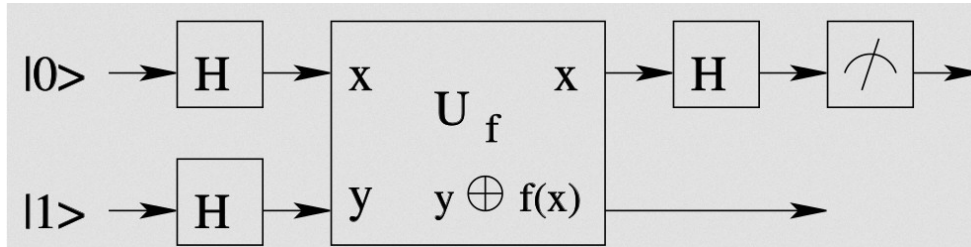
$$|\psi'\rangle = (|0\rangle - |1\rangle)(|a\rangle - |b\rangle)$$

After the last Hadamard,

$$|\psi'\rangle = |0\rangle (|a\rangle - |b\rangle) \quad , f(0) = f(1)$$

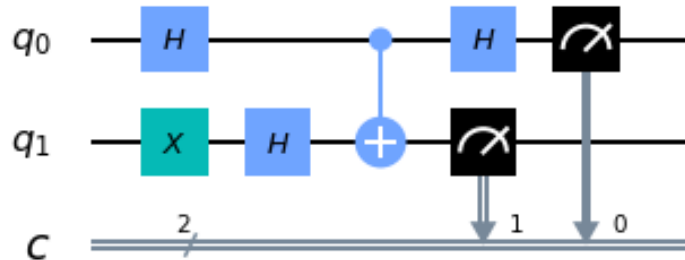
$$|\psi'\rangle = |1\rangle (|a\rangle - |b\rangle) \quad , f(0) \neq f(1)$$

# Warm-up : Deutsch's algorithm

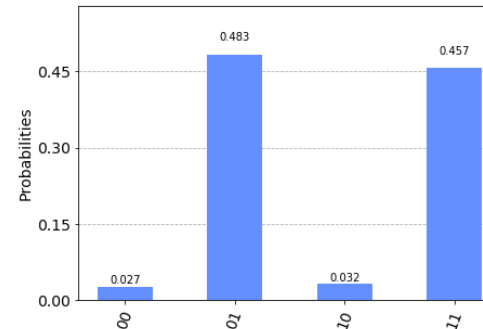


## Implementation with IBM Qiskit

Suppose  $f(x)=x$ . Then the oracle becomes a CNOT gate.



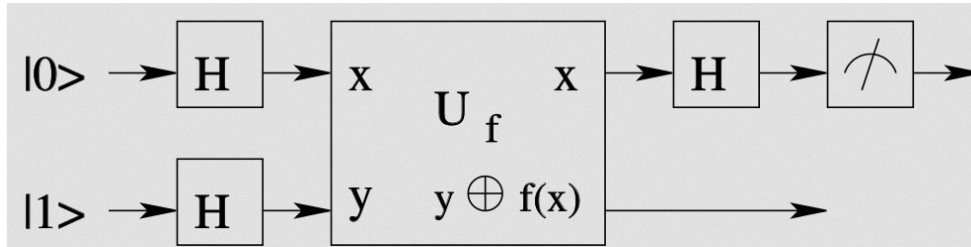
## Demo with IBMQ



Up to errors, the first qubit ends up in  $|1\rangle$  !

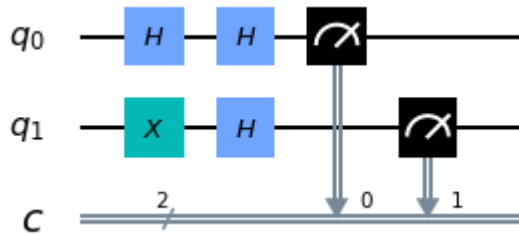


# Warm-up : Deutsch's algorithm

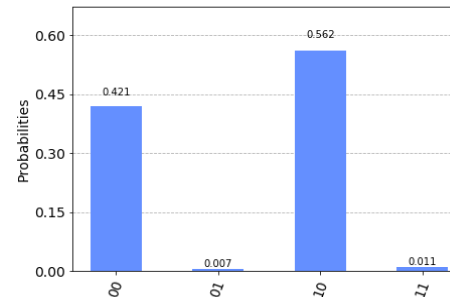


## Implementation with IBM Qiskit

Suppose  $f(x)=0$ . Then the oracle becomes the identity



## Demo with IBMQ



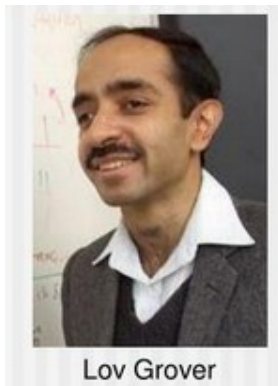
Up to errors, the first qubit ends up in  $|0\rangle$  !

# Warm-up : Deutsch's algorithm

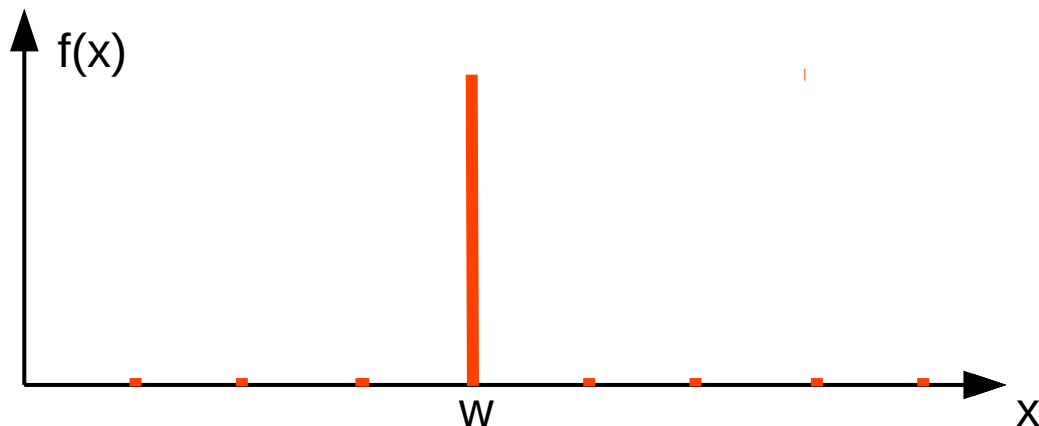
**Conclusion** : First algorithm that outperforms classical algorithms using quantum parallelism.

**Generalizes to  $n$  qubits** : Deutsch-Josza algorithm

# Grover's algorithm (1996)



**Problem (Data search):** Given binary function with  $f(w)=1$  for a single  $n$ -bit string  $w$  ( $N=2^n$  is the number of configurations), find  $w$



**Application:** Database search (applications: SAT problems (circuit design, automatic theorem proving, etc..))

# Grover's algorithm (1996)

**Classical solution** :  $O(N=2^n)$  function evaluation

**Quantum Grover's algorithm** : Simultaneous testing via quantum parallelism

# Grover's algorithm (1996)

**Grover's oracle :**  $U_f = I - 2 |w\rangle \langle w|$

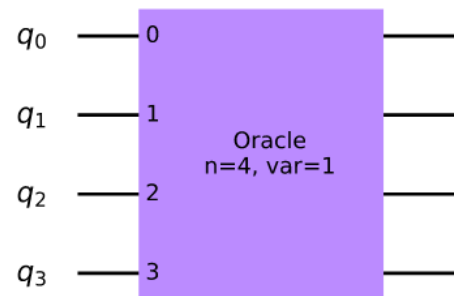
The oracle 'marks' the solution:

$$U_f |x \neq w\rangle = |x\rangle$$

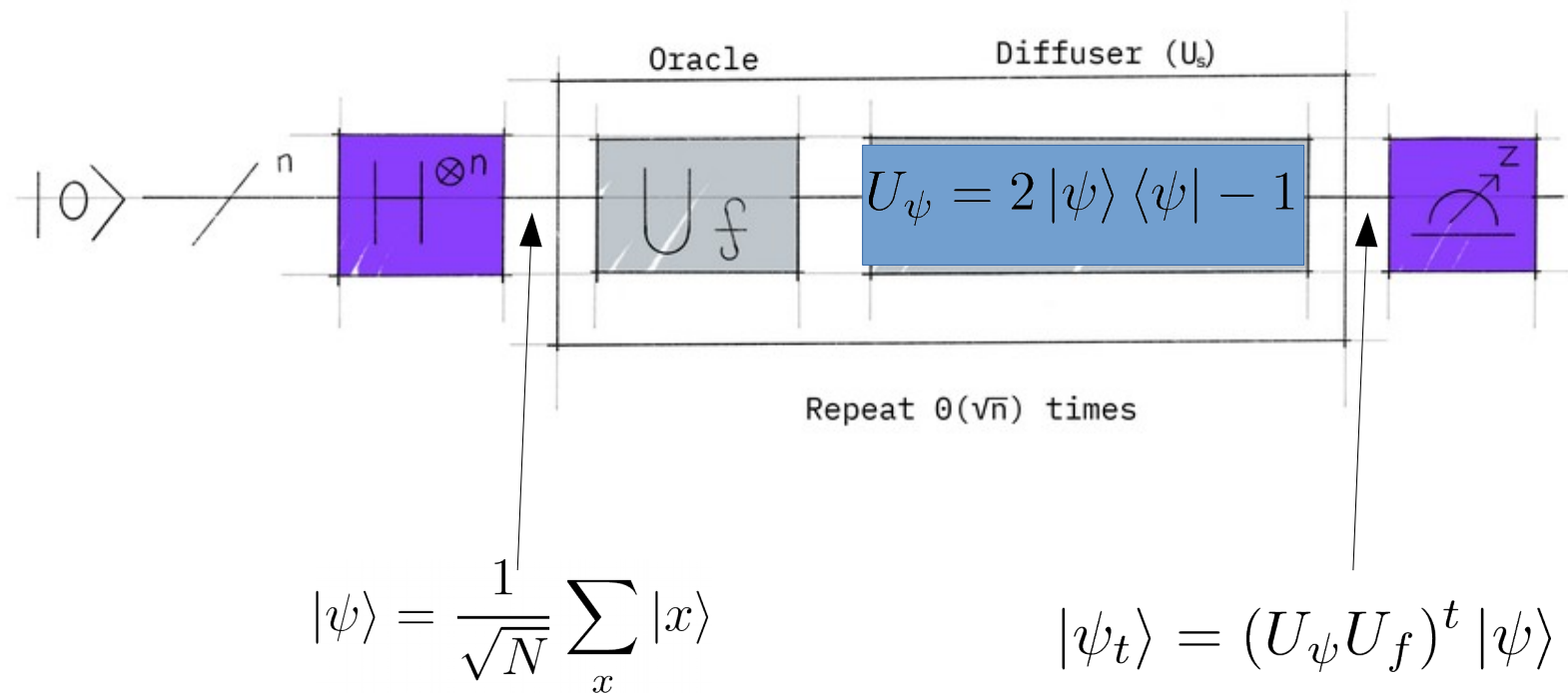
$$U_f |w\rangle = -|w\rangle$$

Ex: Qiskit's implementation  
(the details are not our concern for an oracle..)

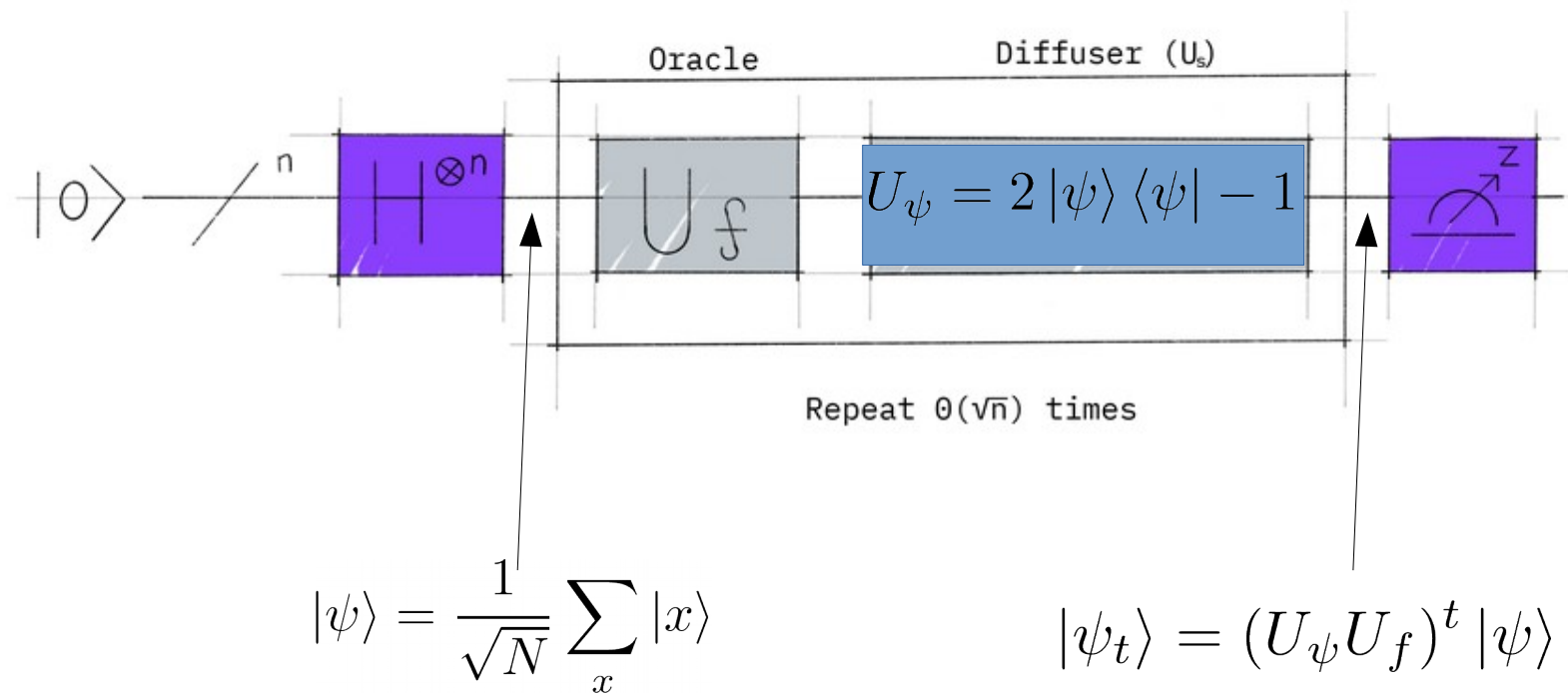
```
n = 4  
oracle = grover_problem_oracle(n, variant=1)
```



# Grover's algorithm (1996)



# Grover's algorithm (1996)



# Grover's algorithm (1996)

After the first Hadamards:

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_x |x\rangle = \underbrace{\sqrt{\frac{N-1}{N}}}_{\cos(\theta/2)} |\alpha\rangle + \underbrace{\sqrt{\frac{1}{N}}}_{\sin(\theta/2)} |w\rangle$$

$$|\alpha\rangle = \frac{1}{\sqrt{N-1}} \sum_{x \neq w} |x\rangle$$

**Oracle**

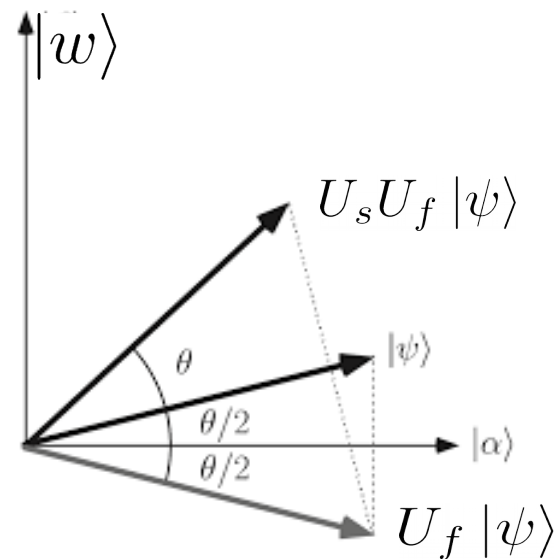
$$U_f = I - 2 |w\rangle \langle w|$$

$$U_f |\psi\rangle = \cos(\theta/2) |\alpha\rangle - \sin(\theta/2) |w\rangle \quad \text{Reflection versus } |\alpha\rangle$$

**Diffuser**

$$U_\psi = 2 |\psi\rangle \langle \psi| - I$$

$$\text{Reflection versus } |\psi\rangle$$

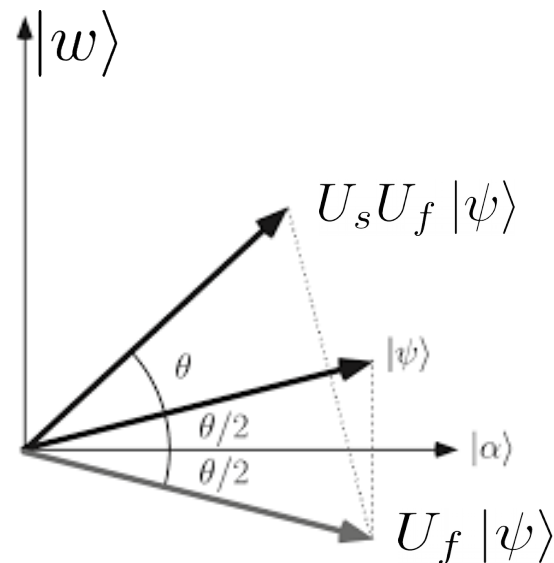




# Grover's algorithm (1996)

**After one Grover iteration (c.f TD)**

$$|\psi_1\rangle = U_s U_f |\psi\rangle = \cos(3\theta/2) |\alpha\rangle + \sin(3\theta/2) |w\rangle$$



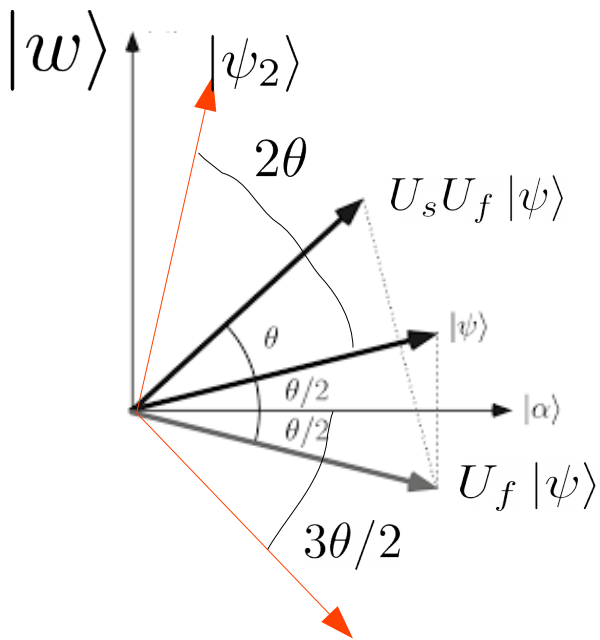
The algorithm brings the quantum state towards the solution  $w$

# Grover's algorithm (1996)

## Performance

After  $t$  iterations

$$|\psi_t\rangle = (U_\psi U_f)^t |\psi\rangle = \cos[(2t+1)\theta/2] |\alpha\rangle + \sin[(2t+1)\theta/2] |w\rangle$$



Solution obtained for:

$$\theta t \approx \pi/2 \longrightarrow t \approx (\pi/4)\sqrt{N}$$

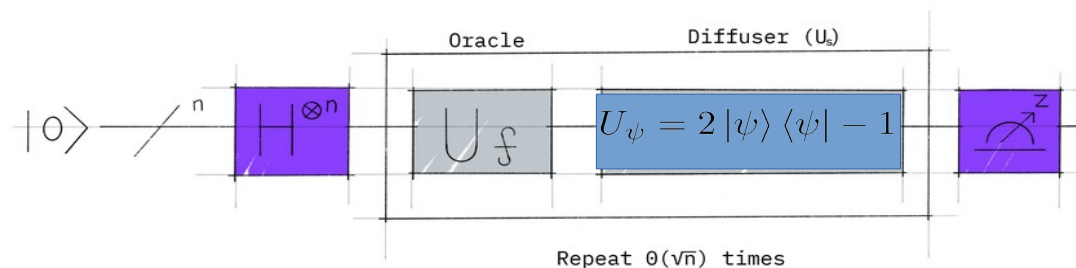
## Quadratic speedup !

Ex : 128-bit key     $2^{64}$  iterations instead of  $2^{128}$

**Note: for multiple targets**  $\rightarrow t \approx (\pi/4) \sqrt{N/k}$

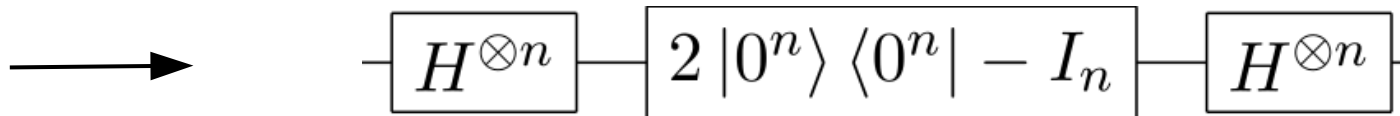
# Grover's algorithm (1996)

## Implementation

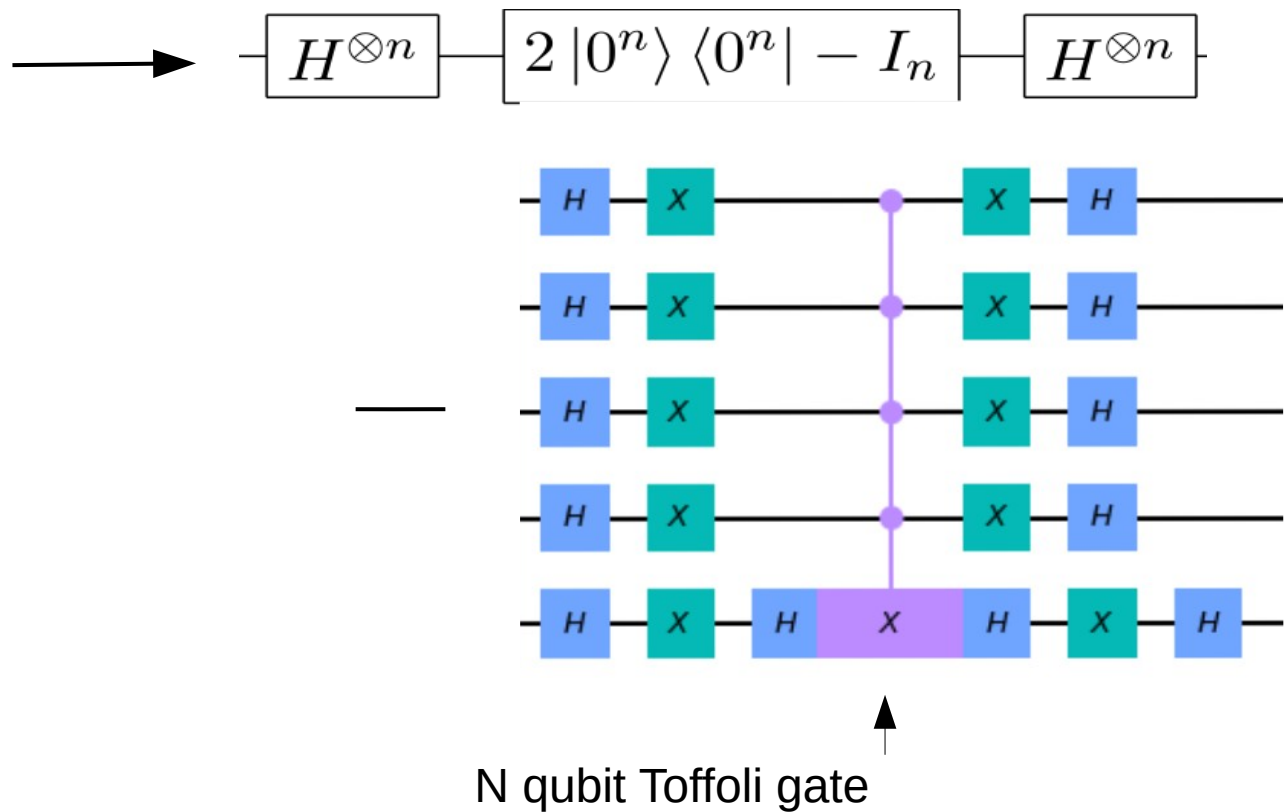


## Efficient algorithm for Grover's diffuser (cf TD)

$$U_\psi = 2|\psi\rangle\langle\psi| - 1 \quad |\psi\rangle = H^{\otimes n} |000\dots 0\rangle$$

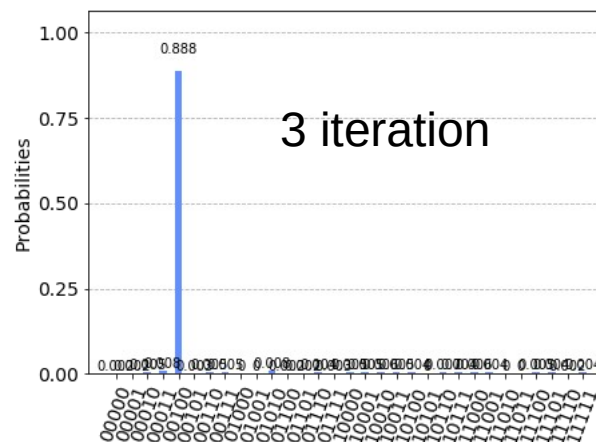
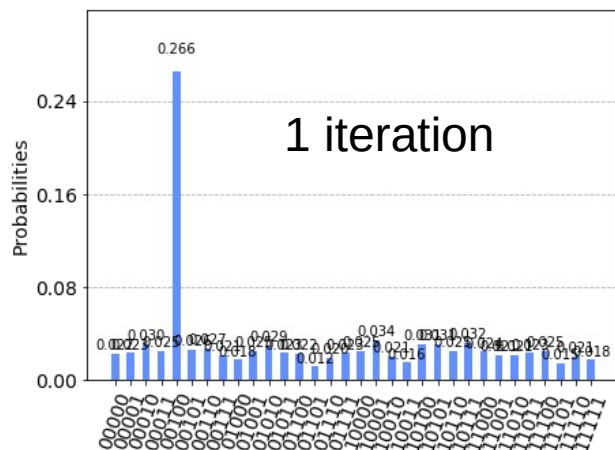
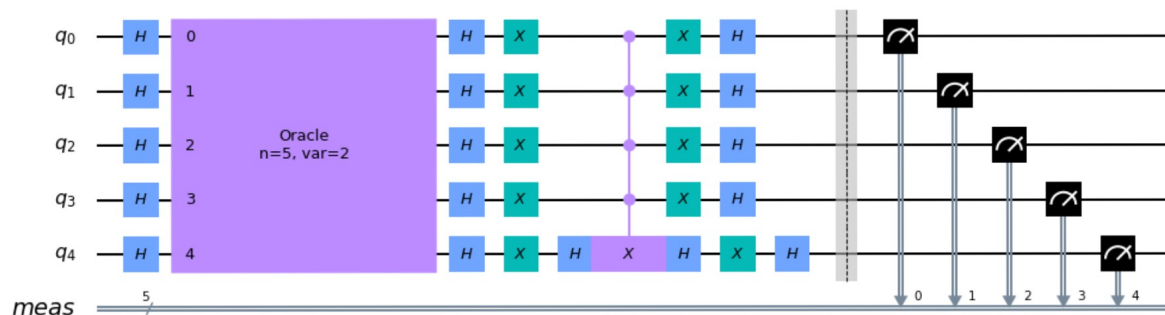


# Grover's algorithm (1996)



# Grover's algorithm (1996)

## Illustration with Qiskit's Aer simulator



# Grover's algorithm (1996)

**Remark: Is the complexity of Grover's algorithm a good news for quantum computers?**

If an 'improved Grover's' algorithm would provide **an exponential speedup**  
(I.e scaling polynomially with the number of qubits),

**Then I could solve any NP problem in polynomial time** on a quantum machine!!

- Take a NP problems with  $2^n$  possible solutions
- Each solution can be tested in polynomial time (NP property) → I can define an oracle function  $f$
- Use the oracle in Grover's algorithm → I could find the solution in polynomial time

**Unfortunately, the current Grover's algorithm with only quadratic speedup  $\sqrt{N} = 2^{n/2}$  has been shown to be optimal.**

Is there an algorithm that can solve a specific NP problem in polynomial time?

# Shor's algorithm (1995)

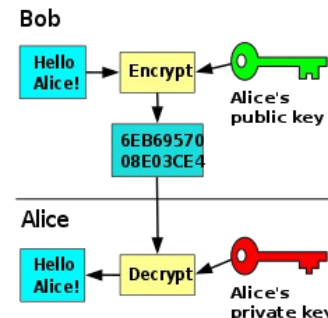


**Factorization Problem** of a number  $N$

**Classical algorithm:** (sub-)exponential in  $n$  (number of bits to represent  $n$ )

**Quantum algorithm:** polynomial in  $n$ : **Exponential speedup**

→ A potential threat to RSA cryptography...



# Shor's algorithm (1995)



## Prerequisites from arithmetic:

If  $N$ , product of two coprimes, divides  $b^2-1$  ,  
Then  $\gcd(N, b-1)$  and  $\gcd(N, b+1)$  are non-trivial factors of  $N$

**Proof:** see e.g., Nielsen and Chuang

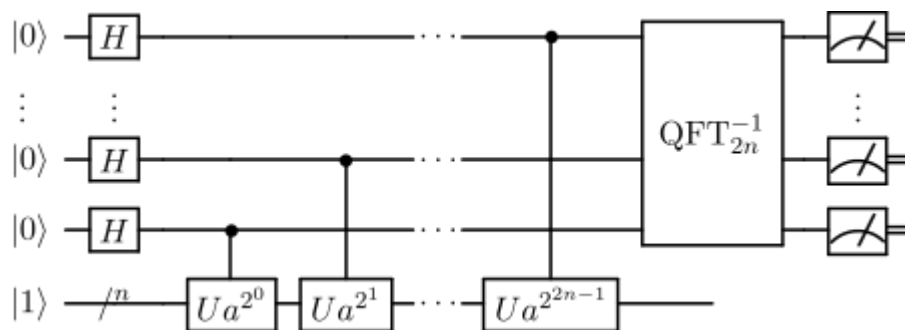
**Example:**  $N=91$ . For  $b=64$ .  $N$  divides  $b^2-1=4095$ .  
Therefore,  $\gcd(91, 63)=7$  and  $\gcd(91, 65)=13$  divide 91

## Algorithm

- Take a random in  $[1, N]$
- Find  $r$  such that  $a^r \equiv 1 \pmod{N}$  by finding the period of  $f(x) = a^x \pmod{N}$   
Then  $N$  divides  $a^r - 1$
- If  $r$  is even,  $b = a^{r/2}$ , and,  $N$  divides  $b^2 - 1$



# Shor's algorithm (1995)



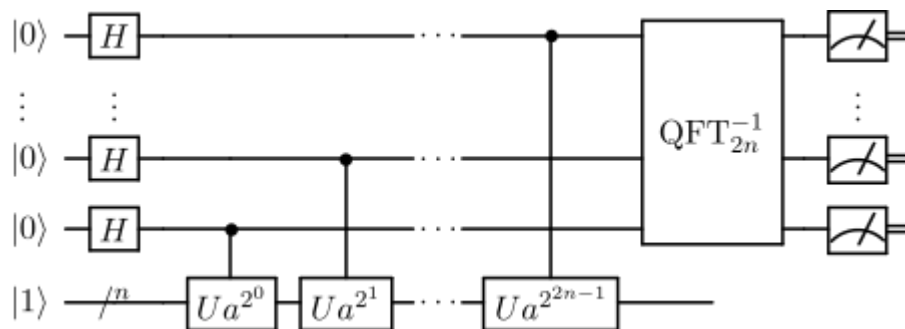
**Quantum subroutine** : find the period  $r$  of  $f(x) = a^x \bmod(N)$

- Choose  $q$  so that  $Q=2^q > N^2$  and consider a  $2q$  qubit quantum computer (to provide sufficient spectral resolution in finding  $r$ )
- Prepare the first  $q$  qubits in a superposition state
- Apply **modular exponentiation**
- Apply **the inverse quantum Fourier transform** on the first  $q$  qubits

$$|x\rangle |1\rangle^{\otimes N} \rightarrow |x\rangle \otimes |a^x \bmod(N)\rangle$$

$$|\psi\rangle = \frac{1}{Q} \sum_x \left( \sum_y e^{-2i\pi xy/Q} |y\rangle \right) \otimes |f(x)\rangle$$

# Shor's algorithm (1995)



**Measurement:**

$$|\psi\rangle = \frac{1}{Q} \sum_x \left( \sum_y e^{-2i\pi xy/Q} |y\rangle \right) \otimes |f(x)\rangle \quad \longrightarrow \quad |\psi\rangle = \frac{1}{Q} \sum_y \left( |y\rangle \otimes \sum_x e^{-2i\pi xy/Q} |f(x)\rangle \right) \quad [f(x) = a^x \bmod(N)]$$

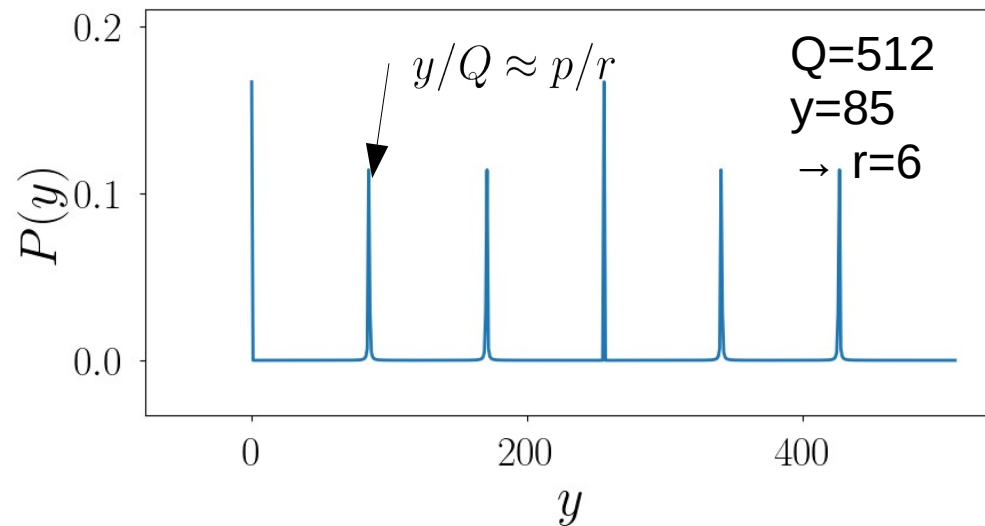
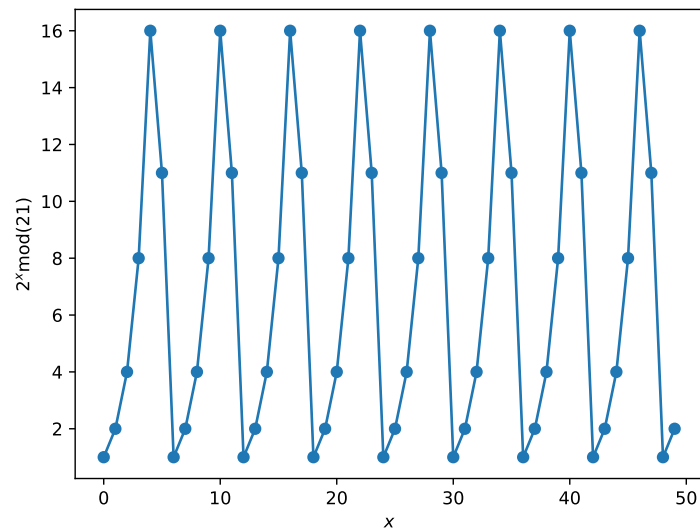
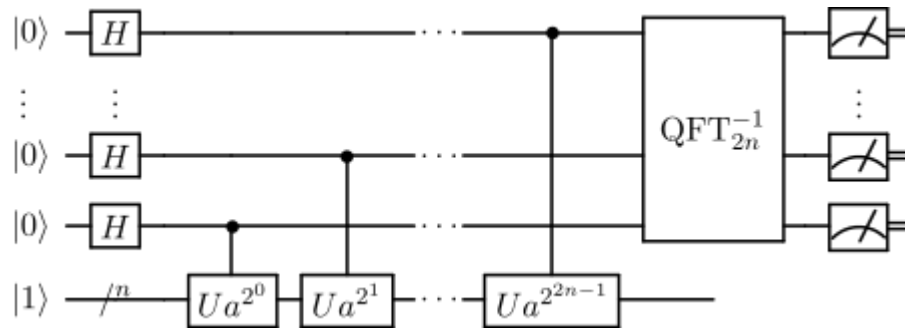
$$P(y) = \frac{1}{Q^2} \sum_{x, x'} e^{2i\pi(x'-x)y/Q} \langle f(x) | f(x') \rangle \quad P(y) \approx \sum_{n, x-x'=nr} e^{2i\pi nry/Q}$$

Maximum for  $yr/Q$  integer (as a constructive interference in optics)

→  $r$  can be extracted (via continued fraction algorithms, see Nielsen)

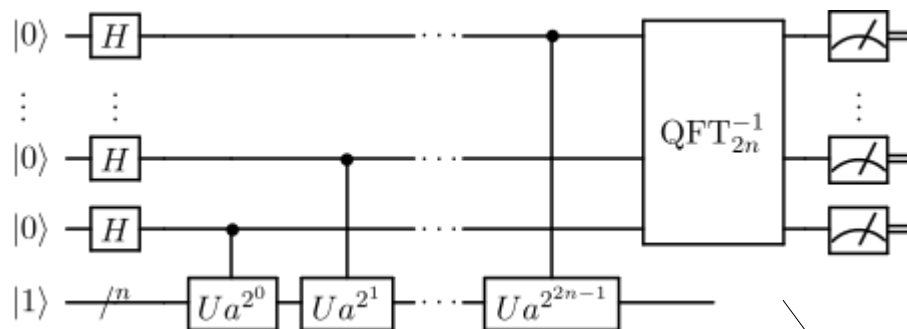
# Shor's algorithm (1995)

**Example:** Factorizing 21 with  $a=2$  (TD2)



# Shor's algorithm (1995)

## Implementation aspects



**Modular exponentiation**  
(multiplication in the ancilla space)

Cost  $O(n^3)$

**Quantum Fourier Transform**

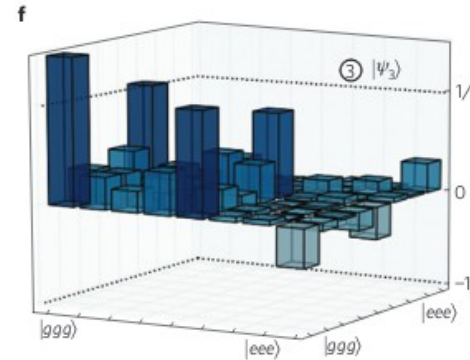
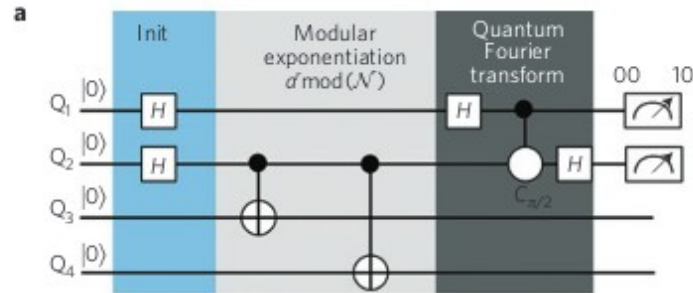
Cost  $O(n^2)$  (see TD)

The practical implementation of Shor's algorithm is difficult: Many qubits and many gates..

# Computing prime factors with a Josephson phase qubit quantum processor

Erik Lucero, R. Barends, Y. Chen, J. Kelly, M. Mariantoni, A. Megrant, P. O'Malley, D. Sank, A. Vainsencher, J. Wenner, T. White, Y. Yin, A. N. Cleland and John M. Martinis<sup>★</sup>

$$N=15, a=4, r=2 [4^2 = 1 \bmod(15)]$$



A long way to go before quantum computers solve difficult problems...

Current effort : **Scaling up quantum devices/deal with errors (Lecture 3)**  
**Algorithms that are less prone to errors (Lecture 4)**

# Summary Lecture 2

- We have seen three **algorithms that provide quantum speedup** : Deutsch's, Grover's, and Shor's algorithms
- They can be all realized in today's quantum hardware with limited number of qubits
- Running larger-scale quantum algorithms **require quantum error correction** (Lecture 3), or different types of quantum algorithms (Lecture 4)

